



BALOO'S BUGLE

Volume 15, Number 7

"Make no small plans. They have no magic to stir men's blood and probably will not themselves be realized." D. Burnham

February 2009 Cub Scout Roundtable

March 2009 Cub Scout Theme

WHEN I GROW UP

Tiger Cub Activities

Webelos Athlete & Engineer

FOCUS

Cub Scout Roundtable Leaders' Guide

March is the month to explore career opportunities!! Your den or pack can host a career fair and invite adults to share what they do for a living and discuss how these careers may change with technological advances as boys grow up. Take Cub Scouts on field trips to learn about different occupations. This is a great month to work on any of the Academics and Sports Belt Loops and Pins.

CORE VALUES

Cub Scout Roundtable Leaders' Guide

Some of the purposes of Cub Scouting developed through this month's theme are:

- ✓ **Good Citizenship**, Cub Scouts will learn that good citizenship and helping others is part of every occupation.
- ✓ **Personal Achievement**, Cub Scouts will increase their knowledge of career opportunities available to them.
- ✓ **Respectful Relationships**, Cub Scouts will learn to value themselves and others in whatever career choice they make.

The core value highlighted this month is:

- ✓ **Positive Attitude**, Boys will learn that having a positive attitude is essential to reaching career and other goals.

Can you think of others??? Hint – look in your **Cub Scout Program Helps**. It lists different ones!! All the items on both lists are applicable!! You could probably list all twelve if you thought about it!!

COMMISSIONER'S CORNER

The trick is growing up without growing old.

Casey Stengel

Some of you have sent items, questions comments to me over the last month or so, and I have been late in replying (and publishing Baloo, sorry). A question I often receive, s can I submit items directly to Baloo? The answer is a resounding **YES!** Just click on the question spots on the site or write me directly at davethecommish@gmail.com.

Now, just what is going on with me. This Fall my daughter took off from school for a semester. I now have an engineering consulting position I cannot just put on hold and I am in double digit years for almost everything I am doing (Roundtable Commissioner, Cubmaster, Baloo's Bugle Editor, Philmont trips to PTC and trekking). Although it is still fun doing it and I know the boys and leaders love it, I am getting tired of doing the same stuff. I need to find new ways to do them, have fun, and still deliver quality products. Any help??

If you have emailed me, and I haven't answered please accept my apologies, and email me again.

One of the Pow Wow Books I opened this week was almost all items from the current CS Program Helps. Although I promote using **PRIOR YEAR** CS Program Helps and CS RT Planning Guides for resources for Baloo and Pow Wow Books, I do not feel the current one should make up the majority of your Pow Wow CD. CS Program Helps is available on line and is included in Scouting magazine and you can buy it for \$2.99.

Arbor Day - One council ran a lot of stuff for Arbor Day. Arbor Day is a nationally-celebrated observance that encourages tree planting and care. National Arbor Day was founded by J. Sterling Morton in 1872, is celebrated on the last Friday in April. This year it is April 24, 2009. Go to <http://www.arborday.org/> to learn more and learn how trees can make a difference. Use of the nationally recommended themes is always optional and this was a great alternative.

The SNJC Pow Wow CD did not get to the Pow Wow. The CD burner broke. As soon as I have a copy I will post it on-line and let those who sent me Pow Wow CDs know where it is.

Months with similar themes to

When I Grow Up

Dave D. in Illinois

| Month Name | Year | Theme |
|------------|------|-----------------------|
| November | 1944 | What I Want to Be |
| March | 1950 | Photography |
| September | 1952 | The Mail Goes Through |
| November | 1986 | What Will I Be? |
| January | 2001 | When I Grow Up |



National makes a patch for every Cub Scout Monthly theme.

This is the one for this theme. Check them out at www.scoutstuff.org go to patches and look for 2006 Cub Scout Monthly Theme Emblems.

THOUGHTFUL ITEMS FOR SCOUTERS

Thanks to Scouter Jim from Bountiful, Utah, who prepares this section of Baloo for us each month. You can reach him at bobwhitejonz@juno.com or through the link to write

Baloo on www.usscouts.org. CD Roundtable Prayer

CS Roundtable Planning Guide

"God, guide us during this meeting to see things with the eyes of a child. Grant that we may use our newfound knowledge to help our children grow and become the best they can be. **Amen**

Scouter Jim

"God lead us forward into the future, as we lead our boys and build the foundations of Character in their lives., Help us help you build the men and women of tomorrow from the youth of today. Let us be an example and a light to these youth in our deeds, our works, and our lives. **Amen**"

Sam Houston Area Council

Please watch over us and give us Your wisdom. Help us to grow into the best adults we can be. **Amen.**

Oregon Trail Council

Dear God, help us to learn how to develop our skills and abilities to make our world a better place for everyone. Thank you for the blessings of freedom to choose our own path that you have bestowed upon us. **Amen.**

The Greatest Generation

Scouter Jim, Bountiful UT

*Keep in mind in all your teaching that the whole . . . object . . . is to form character in the boys.
Robert Baden-Powell, Scouting for Boys, 1908*

I asked a Scout Leader Friend of mine, what she wanted to be when she grew up. (She is getting a lot of experience at being nine-years-old, more than forty years worth).

"Do I have to?" was her reply.

When we were young there were things we wanted to become and many people have reached their goals, but some have not. Many have ended up someplace else just a wonderful they could only dream of as youth.

Today we have President, Barack Obama, who is breaking new ground and showing young men and young women as whole new vision of what is possible when they "grow up." Much will be written on the subject, I will not do that here.

Tom Brokoff has written about the men and women who lived through the depression and fought World War II as "the greatest generation." I think the boys and girls living through these times and learning to meet the challenges of a new century may turn out to be the next Greatest Generation. I read the other day of a girl who set a goal to raise enough money needed to build a school in an underprivileged country. It took her two years, but she raised twenty-five thousand dollars, and I believe she was twelve when she finished. Where do children like that come from, and how as Cub Scout leaders do we build men of boys that will do the great things that will be needed in Scouting's Second Century.

During my youth, I watched my father build houses. I knew what footings and foundations were. I learned the importance of a good solid foundation. Quoting from the Bible:

24 Therefore whosoever heareth these sayings of mine, and doeth them, I will liken him unto a wise man, which built his house upon a rock:

25 And the rain descended, and the floods came, and the winds blew, and beat upon that house; and it fell not: for it was founded upon a rock.

26 And every one that heareth these sayings of mine, and doeth them not, shall be likened unto a foolish man, which built his house upon the sand:

27 And the rain descended, and the floods came, and the winds blew, and beat upon that house; and it fell: and great was the fall of it. (New Testament | Matthew 7:24 – 27, King James Version)

What is the solid foundation that the Boy Scouts of American and Cub Scout Leaders offer Cub Scouts? What foundation can we give our Cub Scouts to weather the 9-11s that will come in their time? How do we make out of them, "the Greatest Generation."

What will prepare Cub Scouts for the storms of life that will come as they "grow up" is "Character." Cub Scouting teaches Character Connections; the 12 Core Values of Cub Scouting. Through the use of these Core principals, Cub Scouts will become the men of the future that future generation will thank us for the effort we gave to help make boys better men, "When they grow up."

Every Activity we have as packs and dens, we need to ask ourselves, "Which of the 12 Core Values does this activity teach or support. I not suggesting that we take all the fun out of Scouting, just remember that "Scouting is fun with a purpose." We also need to live those core values in our own lives as we work, teach and play.

Success in training the boy depends largely on the Scoutmaster's own personal example. Robert Baden-Powell

Let us go and "Rock" our Cub Scout's Future with the 12 Core Values of Cub Scouting!

Cub Scouts 12 Core Values



Since its origin, the Scouting program has been an educational experience concerned with values. In 1910, the first activities for Scouts were designed to build character, physical fitness, practical skills, and service. These elements were part of the original Cub Scout program and continue to be part of Cub Scouting today

Character development should extend into every aspect of a boy's life. Character development should also extend into every aspect of Cub Scouting. Cub Scout leaders should strive to use Cub Scouting's **12 core values** throughout all elements of the program—service projects, ceremonies, games, skits, songs, crafts, and all the other activities enjoyed at den and pack meetings

1. **Citizenship:** Contributing service and showing responsibility to local, state, and national communities.
2. **Compassion:** Being **kind** and considerate, and showing concern for the well-being of others.
3. **Cooperation:** Being **helpful** and working together with others toward a common goal
4. **Courage:** Being **brave** and doing what is right regardless of our fears, the difficulties, or the consequences.
5. **Faith:** Having inner strength and confidence based on our trust in God.
6. **Health and Fitness:** Being personally committed to keeping our minds and bodies **clean** and fit.
7. **Honesty:** Telling the truth and being **worthy of trust**.
8. **Perseverance:** Sticking with something and not giving up, even if it is difficult.
9. **Positive Attitude:** Being **cheerful** and setting our minds to look for and find the best in all situations.
10. **Resourcefulness:** Using human and other resources to their fullest.
11. **Respect:** Showing regard for the worth of something or someone.
12. **Responsibility:** Fulfilling our duty to God, country, other people, and ourselves.

Character can be defined as the collection of core values possessed by an individual that leads to moral commitment and action.

Character development should challenge Cub Scouts to experience core values in six general areas: God, world, country, community, family, and self.

Character is "values in action."

<http://www.scouting.org/CubScouts/resources/Character%20Development.aspx>

Quotations

Quotations contain the wisdom of the ages, and are a great source of inspiration for Cubmaster's minutes, material for an advancement ceremony or an insightful addition to a Pack Meeting program cover

An individual step in character training is to put responsibility on the individual. [Robert Baden-Powell](#)

Correcting bad habits cannot be done by forbidding or punishment. [Robert Baden-Powell](#)

Without an acquaintance with the rules of propriety, it is impossible for the character to be established.

[Confucius](#)

People grow through experience if they meet life honestly and courageously. This is how character is built.

[Eleanor Roosevelt](#)

Forming characters! Whose? Our own or others? Both. And in that momentous fact lies the peril and responsibility of our existence. [Elihu Burritt](#)

Personality can open doors, but only character can keep them open. [Elmer G. Letterman](#)

In attempts to improve your character, know what is in your power and what is beyond it. [Francis Thompson](#)

Our character...is an omen of our destiny, and the more integrity we have and keep, the simpler and nobler that destiny is likely to be. [George Santayana](#)

Character cannot be developed in ease and quiet. Only through experience of trial and suffering can the soul be strengthened, ambition inspired, and success achieved.

[Helen Keller](#)

You cannot dream yourself into a character; you must hammer and forge yourself one. [James A. Froude](#)

Character - the willingness to accept responsibility for one's own life - is the source from which self respect springs.

[Joan Didion](#)

Nature magically suits a man to his fortunes, by making them the fruit of his character. [Ralph Waldo Emerson](#)

Sam Houston Area Council

You have to do your own growing no matter how tall your grandfather was. [Abraham Lincoln](#)

When you refuse to set boundaries to what is achievable, you can inspire others to believe that they, too, can make things happen. [Innerspace](#)

A life spent making mistakes is not only more honorable but more useful than a life spent doing nothing. [George Bernard Shaw](#)

Always do your best. What you plant now, you will harvest later. [Og Mandino](#)

Before anything else, preparation is the key to success. [Alexander Graham Bell](#)

Twenty years from now you will be more disappointed by the things you didn't do than by the ones you did do. Sail away from safe harbor. Catch the trade winds in our sails. Explore. Dream. Discover. [Mark Twain](#)

Stay the course, light a star.

Change the world where'er you are. [Richard Le Gallienne](#)

If you want children to keep their feet on the ground, put some responsibility on their shoulders. [Abigail Van Buren](#)

Unless you try to do something beyond what you've already mastered, you will never grow. [Ronald E. Osborn](#)

TRAINING TIP

Every child deserves a Safe Haven.

[Bill Smith](#), the Roundtable Guy

Every child should feel safe: no monsters under the bed, no bullies or predators lying in wait, no cruelty, no rejection, and no intolerance.

Every child deserves a Safe Haven.

Our dens and our packs must provide this to each boy. He must always feel welcome, respected, and safe whenever he enters into our meetings and events. No exception is permissible.

A Special Place

The following is from an earlier Scoutmaster's Manual and has been often reprinted in Scouting venues.

Scouting is a special place. The rules are the ones we know well: the [Scout Oath and the Scout Law](#).

We create a safe haven in Scouting, a place where everyone should feel physically and emotionally secure. We do this in several ways:

We set the example for ourselves and others by behaving as Scouts should. We live by the Scout Oath and Law each moment of each day, to the best of our abilities.

We refuse to tolerate any kind of inappropriate put-down, name-calling or physical aggression.

We communicate our acceptance of each participant and each other through expressions of concern for them and by showing our appreciation whenever possible.

We create an environment based on learning and fun. We seek the best from each participant, and we do our best to help him achieve it.

When Dave Lyons added this to a Training Tip years ago, he emphasized that rules implicit the Cub Scout Promise and the Law of the Pack were just as viable. It equally applies to Cub Scouting as well.

Just how can we turn our dens, our packs, our schools and even our homes into these safe havens? How do we recognize and then eliminate the conditions and situations that cause fear, intimidation or rejection? Like many other aspects, it takes commitment, planning and perseverance by all of us.

Start At The Top

We must start by recognizing that establishing quality is a top-down process. The Pack Committee, top leadership and even the Chartered Organization people must work together

to get it off the ground. These are the adults who must show the example by behaving as Scouts should.

Buy-in By All

It is important that every leader – indeed every parent – in the pack agrees to our plan to make our pack a safe haven. That we will faithfully follow the rules in *The Guide To Safe Scouting*, and that we will do our best to ensure that each Cub Scout feels welcome, safe and secure

They need to make scouts feel:

- (1) free of physical and emotionally threats and intimidation, and
- (2) welcome, accepted and respected.

Once they agree that our pack and our dens will be safe havens and then act that way, things are off and running.

Choice of Activities

Scouting events need to provide a friendly, cheerful and affirming environment for ALL scouts. In our own conduct we must avoid unnecessary roughness, physical and verbal threats, foul language, and disrespect, and we should not tolerate such behavior by others. Cub Scouting should be fun, it should build character, and it should give scouts opportunities to gain confidence and self-respect by their successes.

Avoiding negative behavior is not enough. We need to look for ways to make every boy feel welcome and respected. To see that all Cubs feel included and are encouraged by their involvement with the pack we can —

- (1) Actively welcome and attempt to draw all boys into den and pack activities.
- (2) Watch for those who feel left out because of their own limitations and interests, or because of something that happened; then we can intervene to give help and good will to such boys so that we can bring them back into our group.

*Adapted from Jerry Stedinger, Troop 2,
Baden-Powell Council; www.Scoutmaster.org*

Communication Is Important.

The better that the families in each den and in the entire pack know each other, the easier it is to establish safe havens. If you know a boy and know his family, you are more likely to watch out for him and keep him safe. He is more likely to trust you and come to you for help. Activities that bring families together – like Blue and Gold Banquets, pack picnics and campouts – foster good communication channels. When you plan these events, look for ways to mix families so they get to meet different people and get to know each other. Just knowing a boy by name encourages a certain guardian relationship. This is another good reason to always emphasize his name when honoring a Cub Scout in a pack ceremony.

Know Your Children's Friends

Parents must be vigilant. You have to be aware of who your children associate with both in and out of school. One of the huge benefits of Cub Scouting is that parents are forced to meet and communicate with other neighborhood parents which puts you one good step ahead. After a year in Tigers, two Cub Scout and two Webelos years, parents should feel comfortable checking with each other on all sorts of subjects that concern them. These relations can be invaluable to parents as their kids enter the teen years.

Den Codes of Conduct are Essential Tools.

Boys feel more secure when things are orderly and routine. It is important that Cubs not only are safe but that they also feel safe. Your den Code of Conduct should do just that. It should have a lot of boy-input so they feel ownership and should also address interpersonal relations that may be intimidating or threatening. At every den meeting a boy should be able to say, "I'm safe, I'm with friends, I'm having fun, and I belong."

What are YOU going to do now?

Go get 'em. We need all the help we can get.

*The best gift for a Cub Scout.....
.....get his parents involved!*

- ✓ *Also, be sure to visit Bill's website*
<http://www.wtsmith.com/rt>
to find more ideas on everything Cub Scouting.

*Have any [Comments for Bill](#)
just click right here!*

PACK ADMIN HELPS

Spring Recruiting

Spring is a great time to recruit new Cub Scouts, especially Tigers!! Kindergartners are eligible after June 1. The Pack is getting ready for its biggest adventure of the year – CAMP!!! Once a boy goes to camp and has a good time he will be hooked!!

As mentioned below, the key to retention through the summer is PROGRAM –

Does your pack have an active Summertime Program – If you do – Spring Recruiting will work for you.

There has been a discussion on www.cubroundtable.com lately about Summer Programs. Many packs responded that they run two activities per month so no one has to miss out on the award. My local pack runs two activities – one free (pool party, car wash, hike, walk, picnic, fishing derby) and one that has a charge (camp, baseball game (*minor league games are best!!*), zoo, aquarium, museum). And they encourage Den Leaders to hold a meeting each month to keep the boys focused.

Where can you do your Round Up Night?

- ✓ *How about at the Little League Field??* You probably have more than a few parents and boys registered in Cubs and Little League – get permission to set up a booth at a field (near the refreshment stand?) and advertise that you will be there. Show parents how the

two work together. Have a few baseball and soccer loops to show parents.

- ✓ *A Park with a playground in your town?* It is spring time boys want to be outside not in a building. Set up some outside activities – volleyball, tin can walkers, stilts, make hot dogs, play games.

What do you need –

Besides all the applications and other usual stuff

- ✓ *Pack Tee shirts* – Have all your Cubs and leaders in their spiffy pack tee shirts and have shirts available for the new Scouts. Maybe even adjust your registration fee to include a tee shirt for all registrants that night!
- ✓ *A calendar of all your summertime activities with complete details, contact names and numbers, and sign up forms.* Have it cleared with council that any boys recruited will still be able to go to camp for the early registration fee.

Why now (Spring)?

- ✓ You are away from the Fall frenzy when everything is starting up
- ✓ Kindergartners are available and not swamped with a million things to sign up to do
- ✓ Most other organizations are slowing down or suspending for the summer
- ✓ Parents are not running around buying school supplies and signing kids up for other things
- ✓ Families are looking for activities to do together in the summer
- ✓ Summer is the best time to experience the outdoors where Scouting does its best job!
- ✓ You can have everything rolling (especially your new Tiger Den!!) when you do hold your Fall Join Scouting Night to really wow those who sign up then.

Adapted from the Greater Pittsburgh Council website,

<http://www.gpc-bsa.org/>

Key features of a Spring Roundup campaign:

- ✓ Kindergarten boys are invited early to join!
- ✓ Boys going into first grade may become Tiger Cubs anytime after the first day in June.
- ✓ First and second grade boys who were missed in the fall will be invited.
- ✓ National Council has helpful recruiting materials that should be available at every council headquarters

The key to success is, as always, **PROGRAM!** The council and districts offer great program opportunities like day camp which for many Cub Scouts, is a "mountain top" experience. By recruiting boys in May and June, they will be organized in time to experience Day Camp as well as opportunities for Parent and Son events and Cub Scout Resident Camps. Of course other program opportunities will be important.

First packs need to:

1. Organize the Tiger Dens and get them started on their Tiger Cub book. The new boys graduating from first to second grade can get caught up with their classmates by working on and earning their Bobcat badge.
2. Provide fun activities such as a baseball game, a picnic or other activity, which are vital to keeping the interests of new boys who join.

Adapted from The Gerald R. Ford Council website
<http://bsagrfc.org/>

Pack Spring Roundup Coordinator Job Description

The Pack leadership appoints and/or recruits an individual to serve as the Pack's Spring Roundup Coordinator. This name should be submitted to the appropriate District personnel.

This person should -

1. Attend a District Unit Coordinators training / orientation (If your district has one)
2. Determine the Packs Spring Rally / Tiger Cub Signup Night.
3. Confirm date and secure permission for School Youth Talk and distribution of School Night flyers.
4. Order appropriate School Rally flyers.
5. Recruit additional leaders and parents as needed to help with the flyer distribution as well as with the actual Rally Night.
6. Check-out what incentive may be available for Spring Recruiting and how to get them.

In going to various council websites to prep this article I found a lot of incentives being offered by councils.

- * *One council is offering FREE Handbooks to newly recruited Cub Scouts if the pack qualifies.*
- * *Many councils are offering free council summer events for new Cub Scouts*
- * *One council was giving free Tiger Tee Shirts*

7. Submit ALL NEW youth applications to your District Executive or the Boy Scout Service Center by a specified date
8. Continue follow-up with potential NEW youth not signed up at the rally night.
9. Promote NEW members and their parents to participate in the various council and district activities to be held over the summer months. Distribute flyer of activities and how they can sign-up to participate.
10. Turn in recognition forms for those Cub Scouts which served as recruiters and brought in a NEW member to join the Cub Scout Pack

SPECIAL OPPORTUNITY

Cub Scout Academics Program

www.scouting.org & www.USScouts.org

This would be a great month to pick out an Academic Award with your den and have everyone earn it. Find a parent in of a boy in the Den who works in the area or recruit and friend of a parent to come and show the boys how the requirements relate to his everyday work.

The Cub Scout Academics and Sports program is a supplemental enrichment program that complements the existing Cub Scout program. The Academics subjects and Sports activities allow boys to learn new techniques, increase scholarship skills, develop sportsmanship, and have fun. Emphasis is on introducing a boy to a sport or academic subject, allowing him to participate in it and encouraging him to do his best. The Academics and Sports program focuses on learning and skill development—not winning. Boys participating in the program will be recognized for

enjoying teamwork, developing physical fitness, and discovering and building new talents. The Academics and Sports program encourages a boy to do his best.

Recognitions can be earned for the following seventeen academics areas: Art, Astronomy, Chess, Citizenship, Collecting, Communicating, Computers, Language and Culture, Geography, Geology, Heritages, Map and Compass, Mathematics, Music, Science, Weather, and Wildlife Conservation.

*I see many that are career related
 (and many that are FUN, too) CD*

Academics Belt Loops

There are three specific requirements for each belt loop. As a Cub Scout completes these requirements, he is encouraged to do his best to learn about the activity. The Cub Scout or Webelos Scout can take part in one of three ways: (1) individually or with the family, (2) in the den or pack, or (3) in the school. The Academics (and Sports) belt loops are intended to be worn with the Cub Scout uniform blue belt. They do not fit on the Khaki belt.

Academics Pins

Once the boy has earned the belt loop, he may choose to stop; however, some boys will want to continue with the activity. A Tiger Cub, Cub Scout, or Webelos Scout may complete additional requirements to earn a pin in the same area.

Roundtable Staff Training Award



It's getting to be District Dinner time and be sure you take time to recognize your faithful Roundtable Staff. The Roundtable Staff Award is available to all Scouters. By showing your skills and crafts at Roundtable, you receive recognition for your extra effort to help other Scouters in our District. Requirements include attending Roundtable Training, staff meetings (4 times per year), helping with 6 breakout sessions over two years, developing a display that relates to a Roundtable theme, doing an opening ceremony, and doing a Roundtable presentation. Sound hard? It's not (or is it knot?). The Roundtable Commissioner is always looking for people to help put on our great roundtables. We (Dave and Karl and hopefully, every other RT Commissioner) value our friendships with those on staff. If you would like to be part of the fun, ask your Commissioner tonight.

If a Roundtable Staff member has already earned the BS Training Knot, he or she can simply just affix a Commissioner's Device to the knot in addition to the devices already on the knot. Wearing more than one of any particular knot is against the rules.

For a progress record of the requirements, go to:
<http://www.scouting.org/filestore/pdf/34169-60.pdf>

GATHERING ACTIVITIES

Note on Word Searches, Word Games, Mazes and such – In order to make these items fit in the two column format of Baloo’s Bugle they are shrunk to a width of about 3 inches. Your Cubs probably need bigger pictures. You can get these by copying and pasting the picture from the Word version or clipping the picture in the Adobe (.pdf) version and then enlarging to page width. CD

All Aboard Pre-Opening Game

Catalina Council

- ✚ As people come to the pack meeting pass out the game below.
- ✚ Have each person find someone whose name, either first, middle, or last name begins with a letter from the phrase "All Aboard"
- ✚ Have the people they find sign his or her name on the game sheet.
- ✚ Also have each participant list something starting with the letter that “goes” on the second half of the line.
- ✚ Anyone in the room may sign in the third column. The winner is the one who gets all blanks filled in.
- ✚ If there is a tie the winner is the one who can correctly identify all who signed his/her paper.

Example:

| | Name | Something That Goes | Another Name |
|---|------|---------------------|--------------|
| A | Alan | Airplane | John |

| | Name | Something That Goes | Another Name |
|---|------|---------------------|--------------|
| A | | | |
| L | | | |
| L | | | |
| | | | |
| A | | | |
| B | | | |
| O | | | |
| A | | | |
| R | | | |
| D | | | |

Who Invented It?

Catalina Council

Give each Scout a sheet of paper list the inventions in one column and the inventors in another column. Have the Scouts figure out who did what.

- | | |
|----------------------|---------------------------|
| 1. Telephone | Alfred Nobel |
| 2. Phonograph | Alexander Graham Bell |
| 3. Dynamite | Charles Goodyear |
| 4. Power Loom | Galileo Galilei |
| 5. Telegraph Sir | Alexander Fleming |
| 6. Steamboat Samuel | F. B. Morse |
| 7. Reaper | Edmund Cartwright |
| 8. Vulcanized Rubber | Robert Fulton |
| 9. Nylon | Wilbur and Orville Wright |
| 10. Thermometer | Cyrus McCormick |
| 11. Penicillin | Thomas Alva Edison |
| 12. Airplane | The DuPont Company |

Answers: 1. Alexander Graham Bell, 2. Thomas Alva Edison, 3. Alfred Nobel, 4. Edmund Cartwright, 5. Samuel

F. B. Morse, 6. Robert Fulton, 7. Cyrus McCormick, 8. Charles Goodyear, 9. The DuPont Company, 10. Galileo Galilei, 11. Sir Alexander Fleming, 12. Wilbur and Orville Wright

Famous Scouts Match Game

Oregon Trail Council

| Famous Scout | | What He Did |
|--------------|-----------------------|--|
| 1 | Sam Walton | A 38th President of the U.S., Eagle Scout |
| 2 | Bruce Jenner | B First American to orbit the earth, astronaut, Senator |
| 3 | H. Ross Perot | C First man to balloon around the world, Eagle Scout |
| 4 | Alan B. Shepard | D Cofounder of Microsoft Corporation |
| 5 | Merlin Olson | E Television news reporter and anchor |
| 6 | John Glenn | F 32nd President of the U.S. |
| 7 | Mark Spitz | G Movie director, producer, Eagle Scout |
| 8 | Bill Gates | H 43rd President of the U.S. |
| 9 | Donald Rumsfeld | I 42nd President of the U.S. |
| 10 | Gerald Ford | J Self-made billionaire, presidential candidate, Eagle Scout |
| 11 | George W. Bush | K First American in space, astronaut |
| 12 | Steven Spielberg | L Won Olympic gold medal in decathlon |
| 13 | Neil Armstrong | M Founder of Wal-Mart, youngest Eagle Scout in his state. |
| 14 | Franklin D. Roosevelt | N Won seven Olympic gold medals for swimming |
| 15 | Steve Fossett | O First man to walk on the moon, astronaut, Eagle Scout |
| 16 | Walter Cronkite | P Secretary of Defense, Eagle Scout |
| 17 | Bill Clinton | Q Astronaut and Eagle Scout |
| 18 | James Lovell | R Professional football player, sports commentator |

Answers - 1-M, 2-L, 3-J, 4-K, 5-R, 6-B, 7-N, 8-D, 9-P, 10-A, 11 - H, 12-G, 13-O, 14-F, 15-C, 16-E, 17-I, 18-Q

What Will You Be?

Sam Houston Area Council

Challenge your Scouts to choose a buddy and create a made-up story — probable or silly — for that Scout as a grown-up. Have them answer such questions as:

- Where will the Scout live?
- What will he do for a living?
- Will he have children?
- If so, what will their names be?

Occupation Bingo

Alice, Golden Empire Council

Prepare Bingo cards with different job categories, fairly broad, such as Teacher, Communication, Technology, Art or Music, History, Construction, etc. Each family, den or individual gets a bingo card and tries to find a person who fits into that category.

Career Search

Pacific Skyline

Directions:

Find people who are doing or have done any of these careers and have them sign on the line. If someone has done more than one career have them sign in a second space. Limit of 2 spaces per signer.

Later in the meeting recognize the person who has the most signatures. Also recognize anyone who has had more than one career. Ask if anyone has done more than two career changes. You could have some of these people give a one minute highlight about their career.

1. Farmer _____
2. Transportation _____
3. Architect, construction _____
4. Armed Forces _____
5. Bonus: Something not on the list _____
6. Travel industry _____
7. Business person _____
8. Teacher _____
9. Researcher _____
10. Entertainer-What kind? _____
11. Heavy equipment operator _____
12. Bonus: Something not on the list _____
13. Chef, waiter or waitress _____
14. Bonus: Something not on the list _____
15. Computer related _____
16. Parks and Recreation _____
17. Medical profession _____
18. Law or law enforcement _____

Lines of Work Quiz

Detroit Area Council

Identify the person who you think made the following remarks about their line of work:

1. It has its ups and downs. _____
2. I get a bang out of it! _____
3. I set new records every day _____
4. I get a kick out of it. _____
5. Baaaaaad! _____

Choose from the following -

- A. Football player
- B. Shepherd
- C. Drummer
- D. Disc jockey
- E. Elevator operator

Guess What?

Oregon Trail Council

Materials:

- ✓ Small boxes or paper or plastic bag that cannot be seen through;
- ✓ A variety of small tools that are used in different professions; plastic toy hammer, child's small sand rake, calculator, test tube, miniature schoolbook, etc.

Directions:

Place each item in a different bag or box
One at a time have each person reach into the bag or box and try and identify the item.

Person who gets the most correct wins.

Alternates:

- #1 - Have each person pull out the first item they touch. Have them tell of a career that would use the item (there may be multiple careers that use the same item). Others may add to the discussion. Be sure all Cubs get a chance to participate.
- #2 - Set up the items for a Kim's Game. See How To Book, Section 3, Games, page 3-34.

Find the Eagles

Alice, Golden Empire Council

Using the lists in the U.S. Scouting project web site, mount names of famous people on the wall. Each person or team gets a paper and must decide which people earned their Eagle as a scout, and add them to their own list.

Careers Word Search

Oregon Trail Council

| | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| A | R | N | T | T | L | Z | R | T | N | R | S | R | C | R |
| Q | S | E | A | A | E | E | E | A | C | E | C | E | M | E |
| W | K | T | W | I | E | A | I | W | H | M | I | P | D | T |
| G | D | Y | R | N | R | C | C | D | E | R | E | E | O | H |
| A | E | T | I | O | I | A | O | H | F | A | N | E | C | G |
| R | D | G | S | T | N | R | N | A | E | F | T | K | T | I |
| W | N | W | I | I | I | A | E | I | C | R | I | O | O | F |
| E | V | L | B | C | T | P | U | T | R | H | S | O | R | E |
| F | O | A | C | T | O | R | O | T | N | E | T | Z | R | R |
| P | O | L | I | C | E | M | A | N | T | E | T | M | V | I |
| R | E | H | P | A | R | G | O | T | O | H | P | E | A | F |
| S | B | M | U | S | I | C | I | A | N | J | S | R | V | A |
| T | N | E | D | I | S | E | R | P | C | R | X | Y | A | Y |
| O | G | W | M | B | H | J | N | O | U | F | M | O | V | C |
| R | E | K | N | A | B | U | Z | N | S | Q | Q | S | B | G |

- | | | |
|-----------|-------------|--------------|
| ACTOR | ARTIST | ASTRONAUT |
| BANKER | CARPENTER | CHEF |
| COACH | DOCTOR | ENGINEER |
| FARMER | FIREFIGHTER | LAWYER |
| MUSICIAN | NURSE | PHOTOGRAPHER |
| POLICEMAN | POLITICIAN | PRESIDENT |
| SCIENTIST | TEACHER | VETERINARIAN |
| | ZOOKKEEPER | |

Transportation

Catalina Council

Have everyone write as many smaller words as they can find in the word "transportation". Score one point for each word. Score three points for words connected with transportation (Example: port, train, etc.)

Find What I Need*Alice, Golden Empire Council*

Prepare matching occupation words strips and some equipment or clothing used in that occupation. As people enter, either an occupation or material word strip is taped to their back. They must find their "matching" word by asking only questions that can be answered by a "Yes" or "No"

Baby Face Match-Up*Great Salt Lake Council*

Obtain pictures of either the participants or famous people when they were younger. Have participants match up the baby picture with the name of the grown-up person.

What Am I*Great Salt Lake Council*

- ✓ Place the name of an occupation on the back of each person as they enter.
- ✓ They should ask yes or no questions of the others to discover what they are.

Alternative: Use plant names.

Tree Tag*Great Salt Lake Council*

- One person is "It" and tries to tag another.
- Players are only "safe" when they are touching a tree.
- Players can only stay safe for 10 seconds, then they have to leave and go to another tree.
- Once tagged the player becomes the new "it."
- If there is a lack of trees or you are playing inside have chairs or the leaders be the trees.

Arbor Day Treasures*Great Salt Lake Council*

Find tree names hidden in the sentences:

1. The ranger's map led us safely through the woods.
2. Will owls hoot in daylight?
3. Its fun to hike and tramp in every direction.
4. Forest rangers wear white helmets.
5. We saw a honey bee checking clover blossoms for honey.
6. Many forest fires are caused by human carelessness.
7. We got soaked when we were caught in a cloudburst.
8. The boy's face darkened when she kissed him on the cheek.

*Answers - 1 - maple, 2 - willow, 3 - pine, 4 - elm,
5 - beech, 6 - fir, 7 - oak, 8 - cedar*

Create A Forest*Great Salt Lake Council*

- ✓ Cut out tree parts (trunk, branch, leaves, fruit, nest, etc). Give each boy an envelope containing 5 (or number of your choice) of the same item (I.e. trunks) as he arrives.
- ✓ Each boy is to trade their items until they have a full set.
- ✓ On the large piece of butcher paper write across the top "Our Den Forest"
- ✓ Have the boys assemble their trees and write their names under them on the paper.
- ✓ When complete hang it on the wall or display at pack meeting.

My Body*Great Salt Lake Council*

- ✦ Let the boys take turns outlining each other's body on butcher paper.
- ✦ Then let them fill them in.
- ✦ They can
 - Draw parts of the body (organs, bones, etc.) or
 - Draw themselves (clothes, hair, etc.) now or
 - Draw them selves in their future careers.
- ✦ Hang on the wall or display at pack meeting.

OPENING CEREMONIES**In the Future Opening***Alice, Golden Empire Council*

Narrator: Tonight we are going to look forward to 2075, and Cub Scouting is still going strong. Picture in your mind the amazing changes...

Wolf Cub Scout: We hold our den meetings by computer and video phone.

Bear Cub Scout: My family took a weekend trip on the new Space Shuttle – can I count it as a "camping trip"?

Webelos Scout: Last month, my family took me to the moon to work on my Geology Activity pin.

Wolf Cub Scout: I've almost got my solar powered model car done – when is the derby?

Bear Cub Scout: My den's next field trip is to the rocket port to see the return of the first men to orbit Venus.

Webelos Scout: To complete my Arrow of Light, I have to finish the Citizen of the Earth Award.

Narrator: Anything is possible. Who knows what the world will be like when these boys Grow Up? So join us now as we explore what a scout can be "When I Grow Up"

When I Grow Up 2*Pacific Skyline*

Cast: Narrator, 4 Cubs in costumes appropriate for the part.

Narrator: "Some of our Scouts have some thoughts about the future and how they might be able to do something positive.

Cub #1: "When I grow up I would like to use my creativity to invent a cure for diseases and help people everywhere become more healthy.

Cub #2: "When I grow up I would like to help people from all over develop an understanding of each other so that everyone, old and young; rich and poor, men and women, and east and west will work together.

Cub #3: "When I grow up I would like to use my self discipline to contribute to my community, strengthen my family and grow personally."

Cub #4: "When I grow up I would like to help people learn to grow crops that will feed more people but use less space to do it"

Narrator: These boys: and the other Cub Scouts here tonight will be the scientists, leaders and trailblazers of tomorrow. I think our future is in good hands.

When I Grow Up Opening*Alice, Golden Empire Council*

Gather as many different hats or "costumes" as you can – hard hats, military helmet or hat, baseball cap, football helmet, artist beret, stethoscope, laboratory coat, plumbers pipe wrench, train engineer's or conductor's hat, rancher's western hat, mailman's pouch, etc. Individual scouts come out wearing the item for an occupation, then read a description. (Just use what you have and adjust the dialogue) The last boy comes out wearing an adult Boy Scout uniform and carrying a whistle.

Narrator: This month, we have been learning about lots of different jobs – some people wear special hats or clothes in their job. Others use special tools or equipment.

Cub #1: (Wearing farmer's or rancher's hat) When I grow up, I could be a farmer – and grow food to feed people and animals.

Cub #2: (Wearing a hard hat) When I grow up, I could build houses or bridges or roads or dams.

Cub #3: (Wearing a baseball hat) When I grow up, I could be a baseball player!

Cub #4: (Wearing a helmet or military hat) When I grow up, I could join the (Army, Navy, Marines)

Cub #5: (Carrying a stethoscope) When I grow up, I could be a doctor or nurse or EMT.

Cub #6: (Last Cub) Hey, I could even grow up to be a Cubmaster!

Narrator: But whatever each of these boys grows up to be, they will remember one thing they have learned as Cub Scouts – to honor the Flag. (Introduce the Flag Ceremony or ask audience to join in the Pledge)

The Astronaut Opening*Sam Houston Area Council*

Setting – 5 Cub Scouts holding pictures of airplanes from different eras, rocket ships, space flights, etc... with the associated verse on the back in LARGE print for reference.

Scene – Cub Scouts in a line next to the flag

Cub #1: Air transportation has come a long way over the years. Form the flight of the Wright brothers to man landing on the moon.

Cub #2: American astronauts have taken part at different times in the implanting of the American flag on the surface of the moon.

Cub #3: Of the 57 living astronauts, 44 were Scouts.

Cub #4: Of the hundreds and hundreds of flags in the world, the American flag was the first one on the moon.

Cub #5: Let us stand and say the Pledge of Allegiance in honor of those who have made great strides in air transportation.

Building America*Oregon Trail Council*

Materials: U.S. flag on wooden pole with eagle on top

Cub #1: A woodworker made this flag pole.

Cub #2: An artist made the eagle on its top.

Cub #3: A seamstress sewed the flag.

Cub #4: Citizens give it meaning.

Cub #5: Please join us in the Pledge of Allegiance to our flag.

Light of Scouting*Catalina Council*

Personnel: Narrator, four adult leaders

Equipment: Four large candles and muffin cups, enough 2 - 3" birthday candles for each adult in audience to have one; flashlight.

Setting: All lights are out. All leaders stand behind the narrator.

Narrator: To a Cub Scout it looks so very black, when there is no leader, no den, no pack.

Wait, here is a Leader (first leader lights candle) with a lighted candle. But the job is more than one can handle, he needs Den Leaders and Committee Members, too, because there is so much to do.

Now he has found one (second leader lights candle)

And now another. Here's a Committee Member (third and fourth leader lights candles and lights the candle of one adult in each den who passes light to next adult) and here's a member.

Now each to his neighbor, please pass a light. For our Cub Scout, it is now getting light (Narrator pauses while all adults light candles)

Out of the blackness we now have hope, Our Cub Scout no more will grope To find his way along the road that millions like him often strode, To wear the uniform of the blue and gold, The laws of his country and God to uphold. You also can now see your way, too, So if all together we hold our candles high, Cub Scouting will never die.

Allegiance to the Outdoors*Great Salt Lake Council*

Set Up: A card with the Outdoor Code printed on it for all people at the meeting would be great

NARRATOR: We are coming up on the time of the year when we use the outdoors more, whether we are hiking the trails of America or just going to the park. Each of us, as Cub Scouts, owes an allegiance to the outdoors just as we do our flag. Each Cub Scout should know and understand the outdoor code.

Cub #1: As an American, I will do my best to be clean in my outdoor habits; I will keep my trash and garbage out of America's waters, fields, woods and roadways.

Cub #2: Be careful with fire: I will build my fire in a safe place and be sure it is out before I leave.

Cub #3: Be considerate of the outdoors: I will remember that the use of the outdoors is a privilege I can lose by abuse.

Cub #4: And be conservation minded: I will learn to practice good conservation of soil, waters, forests, minerals, grasslands, and wildlife and I will urge others to do the same.

Cub #5: Please join with me in the Pledge of Allegiance.

AUDIENCE PARTICIPATIONS & STORIES

Edgar's Room-Cleaning Project Sam Houston Area Council

Divide the audience into eight groups. Assign each group their words/sounds for the story. Each time their word is mentioned in the story, the assigned group enthusiastically says the designated sound words. Have a practice session before starting the story. *Review the story after reading it. See notes at end.*

| | |
|----------|---------------------------|
| EDGAR: | "I love projects!" |
| PROJECT: | "Good idea!" |
| GEARS: | Clap hands together twice |
| BRUSHES: | Swish, swish |
| SPRINGS: | Boing-g-g |
| HINGE: | Squeak, squeak |
| MOTOR: | Vroom, vroom |
| POLISH: | Bubble, bubble |
| MACHINE: | All sounds together |

Note - You may wish to use only four groups and assign two parts to a group. Balance the number of responses amongst the groups. CD

Everyone in town knew about **EDGAR! EDGAR** was the busiest boy in Woodville. He loved **PROJECTS**. He loved to make things and fix things. Afternoon after afternoon, while the other boys were out playing football or baseball, **EDGAR** was in his basement working out the details of some new **PROJECT**. **EDGAR** did have one important thing in common with the other boys, however. He did not like to clean his room! And so his newest **PROJECT** was to be a room-cleaning **MACHINE**.

First of all, **EDGAR** gathered his **PROJECT** materials. He needed some **GEARS**, a few **BRUSHES**, a **MOTOR** or two, **SPRINGS**, **HINGES**, and some **POLISH** to make his room shine.

To make his **MACHINE**, **EDGAR** arranged some **BRUSHES** on the ends of long **SPRINGS** with **HINGES**. He set up a small **MOTOR** with an assortment of **GEARS**. The **MOTOR** caused the **GEARS** to move the **SPRINGS** on the **HINGES** which could bounce the **BRUSHES** around the room. The **BRUSHES** did many tasks in **EDGAR'S** room.

When attached to large **GEARS** and **SPRINGS**, the **BRUSHES** would push **EDGAR'S** clothes into baskets and sweep the plans for all his **PROJECTS** into piles on his desk. The **BRUSHES** could even spread the **POLISH** to make his room shine. Of course, without the **MOTOR**, the **MACHINE** would not run. **EDGAR** put his plan into action. The Room-Cleaning **MACHINE** was almost complete. What a great **PROJECT** this would be!

When everything was assembled, **EDGAR** looked at his **MACHINE** with satisfaction. The **MOTOR** hummed smoothly, the **BRUSHES** revolved and the **SPRINGS** held fast. Only the **GEARS** were a little noisy and the **HINGES** squeaked, but these were minor matters. The **POLISH-**

spreader was positioned to do the job. **EDGAR** was ready to give his **PROJECT** a try on his messy room.

For a moment, everything ran beautifully and he beamed at his **MACHINE**. And then, disaster struck! In his excitement, **EDGAR** had neglected to move a pillow that was left on the floor. The pillowcase became twisted in the revolving **BRUSHES**. Across the room flew the **SPRINGS**. The **GEARS** jammed as they chewed up the pillow, making the **MOTOR** burn out with a loud splitting sound. As the **MACHINE** shuddered, pillow feathers flew everywhere. The **HINGES** stuck open and **POLISH** was splattered across the floor.

EDGAR'S brain practically rattled. He looked around at the mess and sighed. "Back to the **PROJECT** board," he said. This was not one of **EDGAR'S** most successful **PROJECTS**, but he knew he would always have time to try more.

Review and Discussion:

- ✓ Which of Cub Scouting's core values is demonstrated in this story?
- ✓ How does Edgar show resourcefulness?
- ✓ Discuss the importance of having a positive attitude.

What I'm Going to Be

Oregon Trail Council

Separate the audience into five groups. Assign each group a career and its corresponding saying. Have the groups respond when they hear their career mentioned as the story is read.

| | |
|----------------|-----------------------------|
| DOCTOR | Open Wide! |
| PRESIDENT | My fellow Americans |
| ASTRONAUT | Three, two, one, blast off! |
| FOOTBALL COACH | Go team! |
| MUSICIAN | A one and a two! |

At their den meeting, six Cub Scouts were talking about what they want to be when they grow up. Jason said, "I want to be a **DOCTOR**." Andy said, "I want to be an **ASTRONAUT**." Ryan said, "I want to be a **FOOTBALL COACH**." Devon thought that being a **MUSICIAN** would be awesome. Michael wanted to grow up to be **PRESIDENT**.

"Being a **DOCTOR** would be great," said Jason.

"**DOCTORS** help people. I like to do that."

"**MUSICIANS** make music to make people happy and so they can dance," said Devon. "That's the best!"

"**FOOTBALL COACHES** get to exercise and win games. That's the coolest," said Ryan.

Andy said, "An **ASRONAUT** can see the whole world from space and all the stars. That's the best job."

"When I'm elected **PRESIDENT**," said Michael, "The whole world will listen to me and I'll be in the history books."

All the boys looked at James, who hadn't said a word. "What do you want to be, James?" they asked.

"Well," said James, "all those jobs sound great. **DOCTORS** are always needed. Being an **ASTRONAUT** is exciting. **FOOTBALL COACH** is a neat job. **MUSICIANS** get to entertain onstage, and the **PRESIDENT** is important to

everybody. I'm going to learn more about all the jobs there are, so I can pick the job I'm good at and help other people."

The other Cub Scouts thought for a minute. Then the future **ASTRONAUT, DOCTOR, FOOTBALL COACH, MUSICIAN, and PRESIDENT** nodded in agreement. "Wow," they said. "That's a job we can do right now. We can find out about lots of jobs and pick the right one for ourselves!"

The Cub Knot Story

Northwest Suburban Council

Separate the audience into four groups. Assign each group a word and its corresponding saying. Have the groups respond when they hear their word mentioned as the story is read. Practice as you make assignments.

| | |
|-------------|---------------------------------------|
| Rope | I'm fit to be tied |
| Knot | Cross arms in front and say What Knot |
| Cub Scout | Where's the cookies |
| Den Meeting | Paint; cut; glue |

For those of you who can't imagine that a **ROPE** can come alive, this story may be hard to believe. Once there was a four-foot piece of **ROPE** who wanted to become a **CUB SCOUT**. The **ROPE** knew that in **DEN MEETINGS**, **CUB SCOUTS** learned to tie **KNOTS** in **ROPES**. And he had always wanted to learn how to tie himself into a **KNOT**.

So the **ROPE** checked with a **CUB SCOUT** he knew to find out when the next **DEN MEETING** was to be held. He put on his best tie; hitched up his pants and headed for the meeting. The **ROPE** could tell that he was at the right house, because several **CUB SCOUTS** were arriving to begin the **DEN MEETING**. The **ROPE** walked right in and said to the leader, "I want to be a **CUB SCOUT** and attend your **DEN MEETINGS**." But the den leader said, "I can **KNOT** let a **ROPE** be a **CUB SCOUT**!"

Well, the **ROPE** was really upset. He ran out of the **DEN MEETING**, **KNOT** knowing what to do next. He ran out into the gravel road and was run over by a bread truck. The **ROPE** was tumbled, rolled, crunched and, in general, pretty messed up. His ends were all unraveled and he had been twisted into a quadruple half hitch **KNOT**! The **ROPE** couldn't even remember who he was. But somehow, he remembered he wanted to be a **CUB SCOUT** and that a **DEN MEETING** was going on that he should be attending. He stumbled to the front door and knocked. The **CUB SCOUT** den leader halted the **DEN MEETING** to answer the door. When the den leader opened the door, there was the unraveled half hitched **ROPE**. "I want to be a **CUB SCOUT**," said the **ROPE**.

The den leader looked at him and said, "Aren't you the **ROPE** that was here a few minutes ago. The **ROPE** looked right at the den leader and shouted, "I'm a frayed **KNOT**!"

Flood

Mt. Diablo Silverado Council

Separate the audience into five groups. Assign each group a word and its corresponding saying. Have the groups respond when they hear their word mentioned as the story is read. Practice as you make assignments.

| | |
|-----------------------|----------------------|
| Mr. & Mrs. Homeowner: | Honey, I'm home |
| Plumber: | Get a mop, get a mop |
| Tools: | Clank, clank, bang |
| Electrician: | Bzzzt! How shocking |
| TV set: | We'll be right back |

One day, **MR. & MRS. HOMEOWNER** came home from work to find their kitchen flooded with water. "Whatever shall we do?" asked **MRS. HOMEOWNER**. "We'll call a **PLUMBER**!" said **MR. HOMEOWNER**. "He'll know what to do."

Quick as a wink, the **PLUMBER** arrived with his bag of **TOOLS**. "Don't worry," said the **PLUMBER**, "this looks like a simple leak. I'll just get my **TOOLS** and have it fixed in a jiffy." Then he crawled under the sink and began banging on the pipes. **MR. & MRS. HOMEOWNER** covered their ears and left the room. But suddenly, all the lights in the house flickered - and then went out! "Oh no!" cried **MR. & MRS. HOMEOWNER**. "Now we'll have to call the **ELECTRICIAN**!"

Soon the **ELECTRICIAN** arrived with his bag of **TOOLS** and began to check the wiring. "Here's the problem," he said, as he stuffed his **TOOLS** back into their case. "There's something wrong with your **TV SET**." "The **TV SET**?!!?" said **MR. HOMEOWNER**. "How much will it cost to fix?" "Oh, about a thousand dollars," said the **ELECTRICIAN**, smiling broadly at the thought of all that money.

"A thousand dollars just to fix a **TV SET**?" said **MRS. HOMEOWNER**. "We can't afford to pay that much?" **MR. HOMEOWNER** thought about missing his favorite **TV** shows, then shook his head and slowly took out his checkbook.

Just then the **PLUMBER** came into the room and handed his bill to **MRS. HOMEOWNER**. "Wait a minute dear," she said. "You might miss your favorite shows but I have to wash my hair tonight! You know we only have enough money to pay one of these bills, and you know what they say - **TV** or not **TV**, water's the question!"

LEADER RECOGNITION

In Twenty Years

Sam Houston Area Council

My dishes went unwashed today, I didn't make the bed. I took his hand and went with him to Cub Scouts instead. That my house was neglected; that I didn't sweep the stairs, In twenty years no one on earth will know or even care. But that I helped a curious boy from childhood to adulthood grow, In twenty years the whole wide world will look and see and know.

Thank You For Your Time Award*Sam Houston Area Council*

Materials – small clock (that might be placed in a doll's house) made into a neckerchief slide OR mounted on a painted piece of wood or on a sturdy piece of cardstock (write in marker – thank you so much for your time!).

Narrator:

The time you have spent as a volunteer,
 Be it half a lifetime or just a year,
 Will have its effect in such far reaching ways,
 It can never be measured in hours or days.
 But we want to say thank you for doing your part,
 For giving your hand and giving your heart.
 Thanks for the smiles when you've wanted to weep,
 For the camping trips, when you couldn't sleep
 For running and phoning, and meeting and waiting,
 For hiking and swimming and roller-skating.
 But thanks more than ever for years yet to come,
 When someone remembers a job that you've done.
 And memories brighten a young man's face,
 In some other time and some other space.

CM We have some parents with us tonight that have given some extra time this month helping with _____. Please help me thank them for their time.
(Call forward adults and leaders and present clocks.)

"Everyone Is Essential"*Pacific Harbor***Arrangements:**

- ★ Three broomsticks, staves, PVC pipes, etc.,
- ★ Large rubber band(s).
- ★ A Cub Scout, his parent, and the Cubmaster each holding one stick.

Cubmaster:

"Our pack program has three elements, each of which are essential for its success. First, of course is the boy (Scout brings Stick forward). This stick represents the fine boys in this pack, but it needs help to stand. *(demonstrate that the lone stick falls down)*

(Hold your stick in the air) "This stick I am holding is the second element *(attaches his stick to first stick with rubber band while speaking)*. This stick is the Scouting program and the wonderful leaders who work so hard to keep the program going. But, you see, the program still can't stand on its own. *(Show the two sticks fall down)*

"The third stick represents parents of the boys in our pack *(parent brings stick forward)*. Parents are critical to making our Scouting program successful *(CM attaches third stick to others)*. Now, you see, this makes the program strong, so it can stand on its own. Everyone working together is essential -- nobody can leave the job to others."

ADVANCEMENT CEREMONIES**The Famous Scientist***Sam Houston Area Council*

Cubmaster, wearing lab coat or other appropriate scientist outfit, invites new Bobcat to come forward with his parents.

Have parent hold a beaker while the Cubmaster adds the "ingredients" of the Bobcat award (Cub Scout Promise, Law of the Pack, etc, each written on a card and explained as it's added).

The Cubmaster stirs the mixture, then takes out the badge and presents it to the parents, who award it to the Scout.

He then hands the beaker to the Scout, stirs it some more, and takes out the parent pin, which he hands to the Scout to present to his parents.

This same procedure can be followed for other awards.

High Goal*Catalina Council*

Personnel: Cubmaster (CM), Bobcat, Wolf, Bear, Webelos Badge and Arrow of Light Candidates

Equipment: A large reproduction of each of the five badges of rank fastened to standards or held by each boy; Webelos badges, Arrow of Light awards and certificates

CM: The highest rank in Cub Scouting is the Arrow of Light. You may well ask, "How does a boy reach this high goal?" Well, let the Cub Scouts speak for themselves. First, a Bobcat, Name .

Bobcat: I am a Bobcat Cub Scout, a new member of the pack. I have just learned the Cub Scout Promise and the Law of the Pack.

CM Will the following boys and their parents come forward. (Cubmaster reads names of boys to receive Bobcat rank. He then presents badge and certificate to presents the parents with the badges and certificates.)

Lead Cheer. Next, a Wolf, Say his Name .

Wolf: I am a Wolf Cub Scout. Because I am 8 years-old, I have worked on Cub Scout advancement in the Wolf book. I had lots of fun in my den and pack and with my whole family as I earned my Wolf badge.

CM (Cubmaster calls forward the boys to receive the Wolf rank with their parents and presents the parents with the badges, arrow points and certificates.) **Lead Cheer.** Next a Bear, say his Name .

Bear: I am a Bear Cub Scout. Because I am 9 years old, I have been working on the advancements in the Bear book with my parents to earn my Bear badge.

CM (Calls forward the boys to receive the Bear rank with their parents and presents the parents with the badges and certificates.) **Lead Cheer.** Beyond Bear, there is the Webelos badge and the Arrow of Light award, the end of the Cub Scout trail. Tonight we have Number of candidates, Number for the Webelos Badge and Number for the Arrow of Light. Name .

1st Year Webelos Scout: I am reaching the end of the Cub Scout trail and have found that it is not an end at all,

but only a beginning leading onward and upward to the great brotherhood of Scouting. In earning the Webelos badge requirements, I am ready to learn about Boy Scout requirements and now understand more about the ideals of Boy Scouting.

2nd Year Webelos Scout: The Arrow of Light trail has led me to the beginning of a new adventure. In learning the Boy Scout requirements, I have found that as a Boy Scout I must continue to do my best!

CM To the parents of each of these Webelos Scouts I take great pride in presenting you your son's Webelos Badge or Arrow of Light award to present to him.

He may wear his Webelos Badge on his Webelos Scout uniform. **(Oval)** The Webelos Badge is worn centered on the left pocket. **(Diamond)** The Webelos badge is centered on the bottom of the pocket to complete the Cub Scout diamond.)

The Arrow of Light is worn centered on the bottom of his left shirt pocket and may remain there throughout his youth Scouting career (Presents badges.) **Lead Cheer**

What Will I Be?

Great Salt Lake Council

Each of the Cub Scout receiving an award or recognition will have it placed in a different type of container that represents a type of person that they could grow up to be.

- ✓ A Doctor: First aid kit
- ✓ A Pilot: Paper airplane
- ✓ A Postman: Large envelope
- ✓ A Carpenter: Tool box
- ✓ A Grocery Store Manger: Grocery Sack
- ✓ A Landscaper: Pot for plants
- ✓ A Pharmacist: Large pill jar
- ✓ A Teacher: Pencil box
- ✓ A Truck Driver: Truck

The Star Fighter Pilot

Sam Houston Area Council

Setting – someone dressed as a Star fighter Pilot from the future and Cubmaster (CM).

CM: What's that noise? Is it a Star fighter engine? (No response from audience. **CM** asks audience to make a rocket engine sound.) Yes, I believe that is a Star fighter rocket engine.

(Person dressed like a Star fighter pilot enters the room. S/he approaches the CM and salutes.)

Pilot: Star fighter Pilot reporting to Cub Scout Advancement Ceremony sir. (**CM** returns salute.)

Pilot: News on the intergalactic radio advises that you have a Cub Scout advancing to the rank of _____. Is this true? Am I in the right galaxy?

CM: Yes, Star fighter, you are correct. We do have a Cub Scout of this status. Will ____ and his parent come forward?

Pilot: As a Star fighter Pilot, there are only a few truly important duties that I am called upon to perform. One of them is the Cub Scout Advancement Ceremony. Not all Scouts obtain the rank of _____. Therefore, Mr. & Mrs. ____ it is my proud duty to

present you with the _____ badge for you to bestow upon your son.

CM: (Instructs parents and boy to please be seated.) Starfighter you would be welcome to stay at our pack meeting.

Pilot: Thank you sir but I must blast off. Pilot salutes **CM** and exits the room. (Pilot returns to room.)

Pilot: Sir, could you please assist me in blast off.

CM: Will the audience please assist the Pilot in starting his rocket engines. (Pilot leaves room again and **CM** quiets engine sound.)

Steps to Success Advancement Ceremony

Oregon Trail Council

Materials: Various hats and props for the presenters.

Personnel: Cubmaster (CM), Assistant CM (CA), Committee (MC), Den Leaders (DL) and Webelos Leaders (WL)

CM Our world is full of many different professions that people do. Much like the many achievements done by Cub Scouts, people's professions make the world a more interesting place.

CA One of the first jobs many people have is working in a fast-food restaurant. (*CA or MC wears chef's hat or restaurant uniform.*) The first rank that each boy in Cub Scouting earns is the Bobcat. (Call forward boys and parents and award Bobcat badge to parents to award to sons.)

Tiger DL A well-respected profession is being a teacher. (CM opens a book and presents Tiger Cub badges.)

Wolf DL Building a future are construction workers. (CA dons hard hat and tool belt and awards Wolf badges.)

Bear DL Helpful to good health for all are doctors and medical professionals. (CM wears a white coat and a stethoscope and awards Bear badges.)

WL We all want examples of how to be active and healthy, and we look to sports figures. (CA and CM wear a baseball caps and gloves and award Webelos badges.)

CM What's the best profession of all? It's up to you and what is right for each of you, Cub Scouts. (CM chooses and models a representative profession and awards the Arrow of Light. You may wish to solicit ideas from those receiving the Arrow of Light)

Prepared for Success Advancement Ceremony

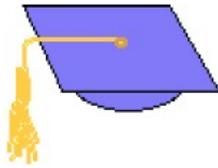
Oregon Trail Council

Materials: Graduation hat with appropriate rank emblem for each boy

CM Whatever our boys decide to do in the future, they have already started to prepare by accomplishing tasks to achieve their next rank in Scouting. Our (Bobcats, Tiger Cub, Wolf, Bear, Webelos Scouts) have reached their goal tonight.

As the Cubmaster awards the appropriate badge of rank to each boy and his parents, place a graduation cap on the boy's head with his rank emblem on the flat top.

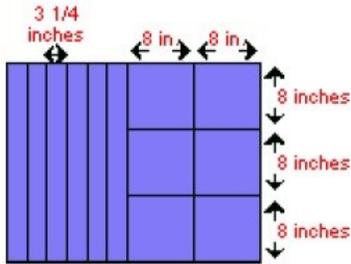
Graduation Hat
Oregon Trail Council



Material -

- One 2' by 3' poster board for 6 hats.
- Scissors
- Glue
- Brass paper fasteners
- Gold (Yellow) Yarn (for tassels)

Directions:



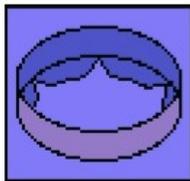
- Cut one piece of poster board into 6 squares (each measuring 8 inches by 8 inches) and 6 strips (each measuring 2 feet by 3 1/4 inches).



- Make a series of V-shaped marks in each strip. The V-shaped notch should go about halfway through the strip.
- Cut out the V-shaped notches in the strip.
- Fold the strip in half (along the dotted line).



- Form the strip into a circle with the notched part facing into the circle. Adjust the size to fit the child's head.
- Glue the ends to form the hat band.



- Glue the hat band to the mortar board (one of the squares).



- Make a tassel by winding yarn around a 6 inch piece of cardboard. Wind the yarn around the cardboard about 5 or 6 times.

- Slip the tassel off the cardboard.
- Wrap a piece of yarn around one end and tie it securely.
- Cut the long end of the tassel.
- Attach the tassel to the hat using a brass paper fastener.

SONGS

The Leader of the Trek

Sam Houston Area Council
Tune – A Hunting We Will Go
(or *The Grand Old Duke of York*)

The leader of our trek,
He had four hundred men.
He led them up a mountain side,
And led them down again.
And when they're up, they're up,
And when they're down, they're down,
And when they're only halfway up,
They're neither up nor down.

I Want To Be An Astronaut

Sam Houston Area Council
Tune – If You're Happy and you Know It

Outer space is where I'd really like to go
I'd ride inside a spaceship don't you know.
I'd like to travel near the stars
Wave to Jupiter and Mars
Outer space is where I'd really like to go.

The Astronaut's Plea

Alice, Golden Empire Council
Tune: My Bonnie Lies Over the Ocean

I went for a ride in a spaceship
The moon and the planets to see,
I went for a ride in a spaceship,
Now listen what happened to me

Chorus:

Bring back, bring back,
Oh bring back my spaceship to me, to me
Bring back, bring back,
Oh bring back my spaceship to me

I went for a ride in a spaceship,
The capsule was crowded and I
Developed a cramp in my muscles,
So decided to walk in the sky

Chorus

I went for a walk in my spacesuit,
The ship was controlled from the ground,
And someone in charge down at NASA,
Forgot I was walking around!

Chorus

I'm Glad I am A Cub Scout

<http://usscouts.org/songs/ifiwerent.asp>

and Baloo Archives

Boys line up on stage dressed as their character with their backs to the audience. As each one does their part, he turns around and faces the crowd. The second line for each is repeated twice (the second time all those who are facing the crowd repeat their line).

Chorus:

I'm glad I am a Cub Scout, as you can plainly see,
But if we weren't Cub Scout...

- ★ A Fireman I would be!
Up the ladder, spray the fire,
chop, chop, chop! CRASH
- ★ A Fireman I would be!
Jump lady, jump!
Whoo-ooah! GOTCHA!
- ★ An EMT I would be!
Patch em up, load em up,
watch their vital signs!
- ★ A Doctor I would be!
Take a pill; pay my bill!
I'm going golfing!
- ★ A Dispatcher I would be!
Who needs help? Where are you?
Don't hand up the phone!
- ★ An Electrician I would be!
Positive, Negative,
turn on the juice-ZZZT!
- ★ An Electrician I would be!
AC, DC,
Plug it in the wall! ZAP!
- ★ An Ambulance Driver I would be!
Swerve to the right, swerve to the left,
watch out for the cars!
- ★ A Plumber I would be!
Plunge it! Flush it!
Look out below!
- ★ A Policeman I would be!
Are you lost? Can I help?
Stop in the name of the law!
- ★ A Gasman I would be!
Dig it up, patch the leak.
Please don't light that match!
- ★ A Carpenter I would be!
6 by 8, 2 by 4!
Nail it to the floor! Whack!
- ★ A Bricklayer I would be!
Two bricks. Four bricks.
Six bricks to mortar!
- ★ A DJ I would be!
Miles of smiles on the radio dial!
- ★ A Teacher I would be!
Sit down, shut up,
throw away the gum!

- ★ A Teacher I would be!
Do your homework, here's a ton!
Everybody having fun?
- ★ An Engineer I would be!
Push the button, push the button,
kick the darn machine!
- ★ A Cashier I would be!
Twenty-nine, forty-nine,
here is you change, sir!
- ★ An Ice Cream Maker I would be!
Tutti-fruit, tutti-fruit,
nice ice cream!
- ★ A Birdwatcher I would be!
Hark! A lark!
Flying through the park! SPLAT!
- ★ A Cowboy I would be!
Round 'em up! Round 'em up!
Yecch! Cow Pie!
- ★ A Cubmaster I would be!
You do this! You do that!
I'll go take a nap!

Grown-ups

Mt. Diablo Silverado Council

(Tune: Bicycle Built for Two)

Grown-ups, grown-ups,
Telling us what to do.
You've forgotten
You used to be children too!
Now you just do your taxes,
Or send and receive faxes,
You'd have more fun with everyone
If you'd just play a game or two!

People in a Family Should Do a lot Together

Catalina Council

(Tune: Supercalifragilisticexpialidocious!)

Chorus:

People in a family should do a lot together,
In the house or out of doors,
No matter what the weather,
Do not try to put it off,
It's either now or never,
People in a family should do a lot together!

Mom and Dad should take the time
You'll be glad you did
To be a parent and a friend,
Do something with you kid.
One day they are tiny,
And the next day they are grown,
And before you know it,
You'll be living all alone.

Chorus

Go to a museum, see a show, or ride a bike,
Try your hand at fishing, or at camping or a hike,
Swimming in a swimming pool Or skiing on the snow,
Lots of things that you can do and places you can go!

Chorus

Oh I Wish I Was...*Catalina Council*

(Tune: If you're happy and you know it)

Oh I wish I was a little bar of soap,
 Oh I wish I was a little bar of soap,
 I'd go slippy and a slidy – Over everybody's hidey.
 Oh I wish I was a little bar of soap.
 Oh I wish I was a little hunk of mud,
 Oh I wish I was a little hunk of mud,
 I'd ooey and a gooey – Under everybody's shoey.
 Oh I wish I was a little hunk of mud.
 Oh I wish I was a little mosquito,
 Oh I wish I was a little mosquito,
 I'd nippy and a bitey – Under everybody's nitey.
 Oh I wish I was a little mosquito.

Cub Scout Program Helps*Oregon Trail Council*

*There are some great songs for this theme in the
 CS program Helps Book -*

When I Grow Up

Cub Scout Program Helps 2008-2009, MAR 09 - 2

The tune is - The 12 Days of Christmas

The first verse starts:

When I grow up, I wonder what I will be?
 Maybe I will have a family.

*Check it out!***What Will I Be?**

Cub Scout Program Helps 2008-2009, 6 MAR 09

The tune is - Home on the Range

The first verse starts:

Oh, what will I be when I'm a grown-up me?
 What I'll do with my life I don't know.
 So many choices and much to be done—
 Always doing my best as I go.

*Then there are verses with careers that your Scouts can sing
 or change to careers they like.*

Make puppets or posters to represent the careers.

*See how to make the head pieces on
 CS Program Helps, page MAR 09-06.*

When I Grow Up

Cub Scout Program Helps 2008-2009, 8 MAR 09

The tune is- Reuben, Reuben

Father, father, I've been thinking
 What I'll be when I grow up.
 I could be an airplane pilot
 Flying jets that go way up.

*Have each boy make up a verse that matches his career
 headpiece. See how to make the head pieces on
 CS Program Helps, page MAR 09-08. Example verses:*

...I could write computer programs
 Helping teachers to instruct.
 ...I could be a veterinarian
 Taking care of people's pups.
 ...I could work as a mechanic
 Fixing cars and fixing trucks.

Make Believe*Catalina Council*

(Tune: Put on Your Old Gray Bonnet)

Put on your hat with the feather,
 And we'll all get together,
 And pretend we're Robin Hood's brave men.
 We will live in the forest,
 And we'll all sing in chorus,
 And we'll fight, the poor folks to defend.
 Let's pretend we're on safari,
 With a lot of things to carry,
 And the natives ran away because of fright.
 We'll be brave and find the rhino,
 We might even see a dino,
 In deepest, darkest Africa tonight.
 Let's pretend that we're pirates;
 Bold, swashbuckling pirates.
 And just about to sink a merchant ship.
 We will take all our treasure,
 And it will be our pleasure,
 To see you walk the plank and take a dip.
 I'll be Linus, you be Snoopy,
 Or we could be Doc and Droopy,
 Or I'll be Tom and you're my best friend Huck;
 What adventure are in store
 Let's make believe some more,
 We might go to the moon if we're in luck.

STUNTS AND APPLAUSES**APPLAUSES & CHEERS***Sam Houston Area Council*

Star Applause. Wiggle your fingers and say "Twinkle,
 twinkle, twinkle."

Great Going Cheer.

Divide the group in half.
 One side says "Great!" and
 The other side says "Going!"
 whenever the Cubmaster points at them.

*Catalina Council***Bravo Cheer**

That deserves a Bravo!

We'll do this in a circle. (Have one end of the circle start
 with the 'BRR' sound and proceeds to point around the
 circle while they do the 'AVOOOO' sound.
 The sound level should rise as more of the circle comes in.)

Fireman Yell Water, water, water. More, more, more.

Fisherman Applause

The fish I missed was this long (hands far apart)
 No this long (Hands closer),
 Well, maybe this long (Hands even closer).

Great Salt Lake Council

Photographer Cheer - Say, "Zoom in, Zoom out, click,
 click, click, Oh no, out of film".

Conductor Cheer - Act like the conductor but have all sing,
 "For He's a Jolly Good Fellow!"

Alice, Golden Empire Council

Or I Can Be....

This applause can be used throughout the meeting. Divide audience into three groups and each group is told to choose several occupations.

- ✓ Then as leader points to each group, they shout "I Can Be a"
- ✓ Next group says "Or I can Be a"
- ✓ As leader points to third group, they say "Or I can be a"
- ✓ Then all three groups say together "When I Grow Up!"
- ✓ Use the cheer several times during the meeting, with each group told to use a different occupation each time.

Space Shuttle Dinner Applause:

Make the motion of cutting the end off a plastic pouch, Then squeeze food into your mouth.

End with rubbing your tummy and saying "Yum Yum"

Oregon Trail Council

Drummer's Cheer - Beat an imaginary drum (your knees), say "rat, tat, tat" two times, then hit the cymbal (your tummy) and say, "Tssssh!"

Scientist's Cheer - Put hand out as if holding a test tube and say, "Look what I discovered!"

Astronaut's Cheer - "Ten, nine, eight, seven, six, five, four, three, two, one—blast off!"

Woodchopper's Cheer Make tree-chopping motions and say, "Timber!"

RUN-ONS

Job Search

Baloo Archives

- ✓ My first job was working in an orange juice factory, but I got canned because I couldn't concentrate.
- ✓ Then I worked in the woods as a lumberjack, but I just couldn't hack it, so they gave me the axe.
- ✓ After that I tried to be a tailor, but I just wasn't suited for it. Mainly because it was a so-so job.
- ✓ Next I tried working in a muffler factory but that was exhausting.
- ✓ I wanted to be a barber, but I just couldn't cut it.
- ✓ Then I tried to be a chef--figured it would add a little spice to my life but I just didn't have the thyme.
- ✓ Finally, I attempted to be a deli worker, but any way I sliced it, I couldn't cut the mustard.
- ✓ My best job was being a musician, but eventually I found I wasn't noteworthy.
- ✓ I studied a long time to become a doctor, but I didn't have any patients.
- ✓ Next was a job in a shoe factory; I tried but I just didn't fit in.
- ✓ I became a professional fisherman, but discovered that I couldn't live on my net income.
- ✓ Thought about becoming a witch, so I tried that for a spell.
- ✓ I managed to get a good job working for a pool maintenance company, but the work was just too draining.

- ✓ I got a job at a zoo feeding giraffes but I was fired because I wasn't up to it.
- ✓ So then I got a job in a gymnasium (work-out-center), but they said I wasn't fit for the job.
- ✓ Next, I found being an electrician interesting, but the work was shocking.
- ✓ After many years of trying to find steady work I finally got a job as a historian until I realized there was no future in it.
- ✓ My last job was working at Starbucks, but I had to quit because it was always the same old grind.
- ✓ You have any ideas for a job? Maybe you have something that Works, .because I don't.

"Things to Think About" Run-Ons:

Alice, Golden Empire Council

We could learn a lot from crayons: some are sharp, some are pretty, some are dull, some have weird names, and all are different colors, but they all live very nicely in the same box.

How long a minute is depends on which side of the bathroom door you are on.

Living on Earth is expensive, but it does include a free trip around the Sun every year!

Birthdays are good for you –
the more you have, the longer you live.

A really happy person is the one who can enjoy the scenery when stuck on a detour.

Vacation

Catalina Council

Cub 1: It's great to back from vacation. It rained the whole time.

Cub 2: It couldn't have been that bad. You got a great tan.

Cub 1: This isn't a tan – it's rust.

Date

Catalina Council

Cub 1: What's the date today?

Cub 2: (Holding a newspaper) I don't know.

Cub 1: Look in your newspaper.

Cub 2: That's no use. This is yesterday's paper!

Alice, Golden Empire Council

Cub #1: Who spends the most time in the bathroom?

Cub #2: That's easy – a plumber!

Cub #1: What do you get when you cross a Fed-Ex and a UPS Driver?

Cub #2: Fed UP!!

Cub #1: What did the limestone say to the geologist?

Cub #2: Don't take me for GRANITE!

Cub #1: Why did Humpty Dumpty go to the psychiatrist?

Cub #2: Because he thought he was cracking up!

Cub #1: What time is it when you have to go to the dentist?

Cub #2: Tooth-Hurty!

Cub #1: Why do astronauts go to the doctor before going into outer space?

Cub #2: To get their BOOSTER shots!

Cub #1: How do astronauts serve dinner in outer space?

Cub #2: On flying saucers!

- Cub #1:** How fast does light travel?
Cub #2: I'm not sure, but it gets here way too early in the morning!
Cub #1: What do you call a magician in Space?
Cub #2: A flying sorcerer!
Great Salt Lake Council
Cub #1 - I can climb anything.
Cub #2 - (throwing a flashlight beam upwards), "Well, climb that!"
Cub #1 - "Well, I could, but it would be just like you to turn it off when I was 25 feet up, then where would I be!"

A Poem

Cub Scout walks on stage, faces audience, in a dignified voice says, "Poem by Henry Gibson, "Ecology", " I shot an arrow into the air---- It stuck!"

JOKES & RIDDLES

Sam Houston Area Council

- Cub #1:** What's the best way to pass a test in music class?
Cub #2: Study your NOTES!
Cub #1: What does an astronaut carry his sandwich in?
Cub #2: His LAUNCH box!
Cub #1: Ask me if I'm going to be a doctor.
Cub #2: OK – are you going to be a doctor when you grow up?
Cub #1: Yes. Now ask me if I'm going to be a professor.
Cub #2: Are you going to be a professor when you grow up?
Cub #1: No, silly, I already told you I was going to be a doctor.

Knock-Knock.

Who's there?
 Census.
 Census who?
 Census the weekend, we don't have any homework!

Knock-Knock.

Who's there?
 Diploma.
 Diploma who?
 Diploma is coming to fix the sink.

Knock-Knock.

Who's there?
 Juno.
 Juno who?
 Juno what you want to be when you grow up?

Catalina Council

What do you want to be when you grow up? *Taller*
 How do you measure poison ivy? *By itches.*
 What is the one thing everybody in the world is doing at the same time? *Growing older.*
 Why does history keep repeating itself?
Because we weren't listening the first time !
 What does Frosty the Snowman eat for breakfast?
Snowflakes!
 What do you get when you cross a telephone with a very big football player? *A wide receiver!*
 Why couldn't the Teddy Bear eat? *Because he was stuffed!*

SKITS

When I Grow UP

Sam Houston Area Council

Setting – Cubmaster (CM), 9 Cub Scouts and cards with letters C-U-B-S-C-O-UT-S and appropriate verse written on the back in LARGE print.

- CM:** Cub Scouts are eager and ambitious young men looking forward to making their mark in the world. What will they be?
Cub #1: C could stand for Carpenter
Cub #2: U A University Student
Cub #3: B A Bus Driver.
Cub #4: S A Soccer Player
Cub #5: C A Computer Programmer
Cub #6: O An Office Worker
Cub #7: U A Uniformed Policeman.
Cub #8: T A Traffic Controller
Cub #9: S Could stand for Space – an astronaut, scientist, technician or maybe a resident.
CM: As Cub Scouts we are thinking about our future. What will it be? The opportunities are never ending.

The Doctor

Catalina Council

Personnel:

- ★ Doctor, wearing white shirt backwards and cardboard headband which has a foil circle attached.
- ★ 5 Cub Scouts in Cub scout t-shirts and shorts, with bandages as indicated in script, and
- ★ A narrator (MC).

Equipment:

Cub Scout doctors can wear small-size lab coats, or dad's old white shirt turned backwards with cuffs cut off. They can wear white tennis shoes. They can wear a stethoscope and carry a black bag.

Setting:

- ★ Doctor is sitting at a desk which has a large sign, "The Doctor Is In" on it.
- ★ Placed on the desk are a large medicine bottle, a piece of cardboard with rib cage drawn on it to resemble X-ray, pencil and index cards.
- ★ Desk is located near center of stage. 5 chairs are placed near desk.
- ★ Cub Scouts enter together, jogging, flexing muscles.

- MC:** Our Cub Scouts have been learning about different professions this month, and Tommy thinks that being a doctor would be interesting work. To help him make up his mind our den is going to re-enact a day in the life of a doctor.
Cub #1: (To other Cub Scouts) Well, today is the day for our annual physicals. As Cub Scouts, we should stay in good physical shape.
Doctor: Come in, come in. Please sit down.
Cub #2: Sorry we're late, doctor.
Doctor: Doesn't your watch tell time?
Cub #2: Oh, no. I have to look at it.

Doctor: (To all Cub Scouts) Now let's check your sense of balance. Lift your left foot. (Cub Scouts lift left feet) And now your right foot. (Cub Scouts lift right feet) And now, both. (Cub Scouts try) Hmm. . . (Doctor rubs chin) Now tell me, do you have any special problems?

Cub #3: (Holding up X—ray) I'm worried because I swallowed a roll of film at our last den meeting.

Doctor: Don't worry. I'm sure nothing will develop. Next?

Cub #4: (Holding up bandaged finger) Tell me, doctor, will I be able to play the piano when my finger is well?

Doctor: (Looking at finger) Of course, of course.

Cub #4: Great! I never could play before!

Doctor: (To Cub Scout 5) I see you look a little thinner.

Cub #5: Yes, I've been exercising regularly. This morning I touched the floor without bending my knees.

Doctor: Excellent. How did you do it?

Cub #5: I fell out of bed.

Cub #1: **Doctor, what can I do for my black eye?**

Doctor: Wow! Who gave you that shiner?

Cub #1: Nobody! I had to fight for it!

Cub #2: Doctor, my leg hurts!

Doctor: (Handing him large bottle) Here, rub this on your leg. It will relieve the pain.

Cub #2: Will it make my leg smart?

Doctor: (Disgusted) If it does, try rubbing some on your head! Seems to me there's only one thing wrong with you boys. (pretends to write prescription) Excess energitis! I recommend a balanced diet, daily exercise, fresh air, plenty of rest, and regular den meetings mixed with rousing monthly pack meetings.

Future Careers
Catalina Council

Props: A large box that Cubs can step into and out of; decorate front with knobs and dials. Costume pieces representing the future career for Cubs to have on when they announce their future career. (e.g Chef's Hat for chef)

Cub #1: Ladies and gentlemen, this is the fantastic, terrific magic future machine. By entering this machine you will know your future career.

Cub #2: Let me try it first!

Cub #1: OK, enter the chamber (he turns dials on the front). Come out and reveal your future. (This is repeated for each Cub.)

Cub #2: Wow, I am going to be an inventor. I'll invent a way to transport people and products instantly.

Cub #3: (enters then exits) Hey, I'm going to be a chef. Dinner anyone?

Cub #4: (enters then exits) I'm going to be a doctor. Want a shot?

Cub #5: (Enters then exits) I'm going to be a scientist. I'll discover a new clean energy source.

Cub #6: (enters then exits) Yea, yea, yea! I'm going to be a rock star. Where's my guitar?

Cub #7: (enters and exits) An astronaut, look at Mars!

Cub #8: I'm not sure about this, but here goes.

Cub #1: This way. (Turns dials.)

Cub #8: (enters, screams) No! No!

Cub #1: What's the matter? What will you be?

Cub #8: NO! I'll be a (pause for silence)
CUBMASTER!!! (Runs off stage with arms flying.)

No Rocket Scientist

Catalina Council

Set Up:

- Rocket pilot (RP) in cockpit on one side of stage.
- Ground control (GC) with computer on other side of the stage.

Skit:

RP: Mayday! Mayday! Engines on fire Mayday!

GC: We read you. Hang in there. We're going to try and lock in on you with our computer.

RP: Well, hurry up! I can't hold on much longer. I'm surrounded by flames.

GC: O.K. This is critical. Before you eject -- state your height and position.

RP: Oh, I'm about 5 foot 6, and I'm sitting down. Bye!
Pretends to push eject button and jumps out of cockpit

The Fortune Teller

Sam Houston Area Council

Setting – at least 5 Scouts. You can add lines for a larger den. One Scout (Cub #1) should be dressed as a fortune teller with a magic ball or reading palms.

Scene – Scouts are sitting in a circle on the floor. Each will have a turn to visit with the fortune teller.

Cub #1: Why have you come to visit me today?

Cub #2: We want to know what we're going to be when we grow up.

Cub #1: Let me check my crystal ball!

Cub #3: What do you see?

Cub #1: I see that you (pointing to Cub #2) are going to be a doctor when you grow up.

Cub #2: Wow – I love taking care of people.

Cub #4: What else do you see?

Cub #1: I see that you (pointing to Cub #3) are going to be a scientist when you grow up.

Cub #3: That's great – I wondered why I got that chemistry set for my birthday.

Cub #5: Do you see anything for him (pointing to Cub #4) or me?

Cub #1: Yes I do! You (pointing to Cub #4) are going to be a teacher.

Cub #4: Super – that's just what I wanted to hear!

Cub #5: What about me? What do you see for me?

Cub #1 (peering very closely at the crystal ball): Oh! You will be very popular when you grow up – you will be a Cubmaster!

CLOSING CEREMONIES

When I Grow Up

Sam Houston Area Council

Setting – 10 Scouts and Cubmaster (CM) or use less Scouts by having them read two verses), poster boards with W-H-E-N-I-G-R-O-W-U-P on one side and verses in LARGE print on the back side.

Scene – Scouts in a line and each holds up his card in turn to read the verse on the back.

Cub #1: W We've had fun tonight thinking about what we will become when we grow up.

Cub #2: H How we grow up is influenced by our parents, our teachers, and our leaders.

Cub #3: E Every day we grow a little bit in size, in knowledge, and in faith.

Cub #4: N Nothing we aspire to is out of the realm of possibility because

Cub #5: I In Cub Scouting, we learn skills and values, and we make friends.

Cub #6: G Growing up can be scary, but with the

Cub #7: R Right people to serve as examples,

Cub #8: O Our choices can be as many as the stars.

Cub #9: W We would like to thank you for bringing us to our pack meeting tonight.

Cub #10: U Under your guidance and with your help, we are looking forward to our future.

CM P Please stand now as we retire the colors.

(Follow with a flag retirement ceremony.)

What Will I Be?

Catalina Council

Personnel: 8 Cubs Setting:

Set Up: Each boy has a card with these letters printed on one side and the saying on the back.

Cub #1: C is for Comradeship; we learn to get along.

Cub #2: U is for Unity; together we are strong.

Cub #3: B is for Boys; wild and wooly—but nice.

Cub #4: S is for Scouting; fun and learning for all.

Cub #5: C is for Courtesy, of which we all know.

Cub #6: O is for Outing; we're rarin' to go.

Cub #7: U is for Universal; Scouts are known in every land.

Cub #8: T is for Teamwork; we'll lend you a hand.

What Will I Be?

Catalina Council

Cub #1: May I grow in character and ability as I grow in size.

Cub #2: May I be honest with myself and others in what I do and say.

Cub #3: May I learn and practice my religion.

Cub #4: May I always honor my parents, my elders, and my leaders.

Cub #5: May I develop high moral principles and the courage to live by them.

Cub #6: May I strive for health in body, mind, and spirit.

Cub #7: May I always respect the rights of others.

Cub #8: May I set a good example so that others may enjoy and profit from my company.

Cub #9: May I give honest effort to my work.

Cub #10: May I regard my education as preparation for my life in the future.

(As this Cub finishes his lines, have the boys put up the Cub Scout sign and lead everyone in the Cub Scout Promise.)

Do Your Best Closing

Detroit Area Council

Narrator: Whatever we want to be in the future, keep in mind:

Cub #1: "D" stands for doctor. I'll try to help sick people.

Cub #2: "O" stands for operator. I want to operate a big crane.

Cub #3: "Y" stands for youth. When I grow up I want to work with young people.

Cub #4: "O" stands for outdoors. I want to work outdoors when I grow up. I could be a lifeguard or a forest ranger.

Cub #5: "U" stands for under. Strange, but I like submarines. I will try to work under water.

Cub #6: "R" stands for reporter. I like to write and I want to work for a newspaper.

Cub #7: "B" stands for baseball. I hope to be a ball player.

Cub #8: "E" stands for engineer. I would like to build. That's the job for me.

Cub #9: "S" stands for sailor. I want to sail on a ship.

Cub #10: "T" stands for teacher. I hope to grow up to be a teacher.

Narrator: So Cubs, "Do Your Best" whatever you do.

All: "We'll do our best!"

Do Our Best

Oregon Trail Council

Personnel: Assign parts as best suits your pack

Cub #1: Whatever we do

Cub #2: When we get big

Cub #3: We will always

Cub #4: Do our best

(Retire flag)

Nature and the Good Visitor*Great Salt Lake Council*

Set Up: Cubmaster (CM) and Committee Chair (CC) and four Cub Scouts

CC: Our pack meeting tonight brought us all together to think about nature. We can enjoy the great outdoors but we must think of others who will follow us. Wherever you go in the great wide world of nature, try to be a "good" visitor who will leave the plants and the creatures for others to enjoy after you leave.

Cub #1: The only shots I took were snapshots.

Cub #2: I tried to walk on pathways to keep off plants.

Cub #3: When I see animals or birds, I try to remember that I am a guest in their living place and I don't do anything to them but look at them.

Cub #4: The one big thing I always do when I am ready to go home is to look and see that all fires are out in nature's

Cub #5: backyard.

CM: With Cubs and Webelos like you to help keep our friends on the ball, I'm sure that the beauties of nature will be around for years to come. Thanks Cubs, Good night.

Cubmaster's Minutes**From Cubs to Men***Catalina Council*

Setting: This closing thought can be read one person (e.g. the Cubmaster) or several other pack leaders.

What can we learn from the past?
Which lessons that will last?
Faith in God, honor of country,
To these truths, we will hold fast.

Our forefathers made us free;
They stood for truth and liberty;
Made inventions and improvements
And legacies for all to see.

As Cub Scouts we honor them,
Those brave men we remember,
From Washington to Obama,
They've fanned the glowing ember.

This glowing ember of America
Shall burn for centuries,
The flame of greatness lingers on
For future men to seize.

We now salute our growing Cubs,
Whose youth shall soon be gone;
From Cubs to great men, some shall grow
To lead our country on.

The Heart of a Boy*Catalina Council*

Put me in touch with the heart of a boy—Let me study his doubts and fears. Let me show him a way of life and help him avoid Its tears. For the heart of a boy in its buoyancy is one that is pure and free. So, put me in touch with the heart of a boy...the heart of a man to be...

Aim for the Stars*Sam Houston Area Council*

The words "aim for the stars" have an important meaning to Cub Scouts. Think of the Wright brothers who tried and failed many times before they made the world's first powered, sustained, and controlled flight. They never quit trying. A Cub Scout, who tries to do his best and keeps trying, is preparing himself for greater responsibilities for when he grows up. What do you want to be when you grow up? How well you are able to do that becomes your launching pad to "aim for the stars."

Models for the Future*Catalina Council*

Personnel: Cubmaster or Leader

Equipment: Model of futuristic car or rocket
(*The Cubmaster shows a model of a futuristic car or rocket*)

Cub Scouts, here is a great looking car (or rocket). It is the builder's vision of what cars may look like in the future. We can't be sure that he's right. But we can be sure that the world is going to need good men in the future. And we can be sure that we will all be good men if we remember to follow the Cub Scout Promise. Let's remember that as we stand and repeat the promise.

(*Leads audience in the Cub Scout Promise.*)

Do Your Best*Oregon Trail Council*

We had fun tonight imagining what the future holds for each of our Scouts. Cub Scouts, keep dreaming and reaching! Remember that whatever you do in the future, you will succeed when you always Do Your Best.

The Spirit of Scouting*Catalina Council*

The Spirit of Scouting is within each boy. The promise and the law are all part of it, but also pride. Pride in ones self, his den/pack, family/nation; pride in his accomplishments. The awards are hollow and meaningless unless he met his trials with determination and did his best to overcome them. The pack and its leadership exist only for the boys, to challenge them to bigger achievements and honor them for their accomplishments.

When I Grow Up*Scott, Sequoia Council*

In the popular movie "Big," actor Tom Hanks plays the part of Josh, a boy who gets catapulted into the future after making a wish at a carnival. That night, Josh went to bed as a boy but he woke up the next morning as a full-grown man! At first, his new life was fun and exciting, but after a while Josh realized that he had been robbed of his boyhood. He never had those early years of thinking and dreaming about what kind of a person he wanted to be someday. Everybody in his life expected Josh to be an adult, but he had not learned how. This story reminds us that it's not good to grow up too fast. Boys should enjoy being kids. They should try doing a lot of different things; give themselves a chance to succeed at some things but not to be too hard on themselves when they fail at other things. God created boys to be kids first and adults later. So don't be afraid to dream big things for your future, but remember that for the present you are a kid. Have fun and enjoy every minute!

THEME RELATED STUFF

Where Will We Work?

Scouter Jim

Jobs of the Future

- ✓ **Robot Mechanic**
Robots is a growing field and as they break down they will need to be repaired.
- ✓ **Hydrogen Fuel Industries**
Employees will be needed for a variety of jobs, if this becomes the fuel source of the future.
- ✓ **New Energy Source Specialist**
As new sources of energy emerge, Hydrogen, Solor, Wind, Tide, Geothermal, specialist will need to be trained in all aspects of development and delivery.
- ✓ **Electric and Hydrogen Vehicle Services**
With new technologies, people will need to be able to care and repair these technologies.
- ✓ **Recycling Specialist**
- ✓ As we move toward a green world, specialist will be needed to reduce the cost, time, and effort to recycle products.
- ✓ **20th Century Re-enactor**
People will need to be able to portray the "Ozzie and Harriet" world our past Century at emerging parks and national monuments.

Jobs of the Past

- ✓ **Paper Delivery Person**
In a green information age, daily newspapers may become a thing of the past like teletype machines.
- ✓ **Video and Movie Store Workers**
We are quickly moving to an age where entertainment is stream either to our computers or soon directly to devices like TVs, Cable systems, etc.
- ✓ **Local Radio and TV Newscasters**
People in the local TV and radio business may be in trouble as well as we become a global society. We may be forced to get out local news from bloggers, who may become independent on the spot reporters.

Jobs that will Never Go Away

Cub Scout Leader

Theme Information from Program Helps

Sam Houston Area Council

Explore career possibilities of the 21st century this month. Host a pack career fair, inviting several adults to share what they do for a living and how these career opportunities might change as you grow up and technology advances. Discover how having a positive attitude is essential in reaching career goals. Den meeting plans could include field trips to learn about different occupations of interest to the boys and playing games centered on different jobs. This would be a good month to work on any of the Cub Scout Academics and Sports belt loops and pins - let the boys vote on the one that fits best with what they want to be when they grow up. For those future astronauts this month is a perfect time for a space derby!

Character Connections from Program Helps

Positive Attitude. A positive attitude helps boys achieve goals. Being positive helps boys be who they can be.

Honesty. Exploring what the future may bring for boys will encourage them to explore the consequences in their lives of honesty in their everyday activities.

TIGERS

Car Safety

Tigers go on lots of trips to do their Go See Its - Spend some time going over safe travel rules. Maybe see if the Tigers can develop the list without you showing it to them

Car Passenger Code

Circle 10 Council

This code provides hints on how automobile passengers can help make each trip a safe and pleasant one.

Help Yourself By:

- ★ Always wearing your seat belt
- ★ Sitting down, so that you won't be hurt if there is a sudden stop
- ★ Keeping you hands away from door handles, gear shift, ignition key and the driver

Help The Driver By:

- ★ Sitting down, so that you don't distract him/her
- ★ Looking out for road signs
- ★ Keeping the noise down

Help Other Passengers By:

- ★ Not teasing younger passengers
- ★ Saving all litter until you get home or using litter bags

Help Others On The Road By:

- ★ Staying in the car while it is moving (putting your arms or head out the window is dangerous)
- ★ Not throwing things out the window
- ★ Getting out of the car on the side away from the traffic

Safe Driving Tips For Families

- ★ Allow enough time to avoid feeling rushed
 - ★ On long trips, allow for frequent stops
 - ★ Have your car checked before you leave - tires, brakes, lights, turn signals, and windshield wipers - to ensure proper functioning
 - ★ Use your seat belts
 - ★ Be a courteous driver and follow the rules of the road
- Crafts And Activities

License Listing

Make a list of state license plates spotted while on a trip. See if anyone can name the capitals of the states you see.

Signs

Set up some BINGO boards. Have players take turns looking for specific signs such as railroad crossing, no parking, vacancy, ice cream, reduce speed, church, etc. to fill their boards.

License Language

- ✓ All players look for a license plate containing three letters.
- ✓ When one is spotted, the player whose turn it is has 60 seconds to make a sentence using three words that begin with those three letters.
- ✓ Each word has to be in proper order.
- ✓ You can have more than three words, but all sentences must make sense.
- ✓ For example BCR-693: Although some have said it. I don't believe that Babies Can Run.

Race Car Drivers

Materials needed:

- paper plates for steering wheels
- chairs
- material for seat belts (optional)

Directions:

- Give each boy a steering wheel made from a paper plate with triangular cutouts.
- Everyone sits in a "driver's seat."
- Be sure to fasten seat belts!
- Start the cars, turn on the lights, and take off on a wild ride.
- Encourage sound effects of the roaring engines.
- Guide the boys through the ride: veer left, make a quick right, stop at the traffic light, watch out for the roadblock, and avoid the oncoming cars.
- Drive carefully and get home safely!

T-I-G-E-R-S

Northwest Suburban Council
(tune: Mickey Mouse Club)

Come along and sing our song
And join our family
T-I-G-E-R-S
Tigers they're for me
Tiger Cubs Tiger Cubs
Forever let us hold our banners high!
HIGH!-HIGH!-HIGH!

We're the ones that start it all,
We're where the scouts begin
T-I-G (gee we're having fun!)
E-R-S (Scouting is for everyone)
TIGERS, we're the ONE!

PACK AND DEN ACTIVITIES

Theme Midway

Great Salt Lake Council

This theme could wake the boys up to the fact that growing up can be fun for life. Let them pick a job they may be interested in and let them do their requirements based on it to keep their attention. Not only will they see what there is in front of them, but it will give them a real taste of what they can do. They will also see that they have the ability to do something to benefit themselves, their family, and even the world around them. Just like the ripple affect of a pebble dropped into a pond.

One thing that you can do is host a mini career fair. Try to get adults that vary in their job descriptions to talk to the boys and maybe set something up to challenge the boys to see if they can do something that deals with the jobs. Make sure it is something simple enough for anyone to do to start out with. For those who need something more challenging you can set up more than one activity at a time. If you are having problems see if you can get a hold of the zoo, planetarium, a museum, or even universities. Talk to the departments that the boys are interested in and you might be able to find someone who will be kind enough to make time to come talk to your pack. (Or let the boys learn about the jobs by putting on the job fair themselves where they set up a display to show what they learned about the job. It could be posters, games, or they could just talk about what they learned. Let them have fun while showing what they learned.) You can even make a backyard gym decorated to fit the theme of the job(s).

The Utah Museum of Natural History has kits that you can sign up to borrow that deal with DNA extraction and ancient ecosystems. You now have a chance to experience what it is like to extract DNA and being a paleontologist. That's just the start of the types of kits. How about dealing with plants? You got it. They have one for that too. They are going to place the list of kits on www.umnh.utah.edu/BoyScouts. You can get a hold of them at (801) 581-4303 to set up field trips too. Lots of things can be done on these trips or the kits. Librarians and teachers are good for finding activities to do.

Look at the Cub Scout Academics and Sports programs. Most jobs need education and/or physical fitness. There are many things that you can pass off. This would be a great time for planning a space derby. Let your imagination go, and remember to let the boys use theirs too. Adapt for disabilities in all things!

For one of your meetings you can set up a crime scene. Plan it when there are items to be passed out. Have the Cubmaster move them without anyone seeing. Have the Cubmaster leave at least one visible fingerprint on a plastic glass or a piece of paper. Make sure that you have a diagram that shows the difference between loops, whorls, and arches. Find a place outside where the Cubmaster can leave a footprint. Then you have your print for the boys to get the print plaster molded. Some can get the plaster ready,

Den And Pack Activities

Catalina Council

- Props showing items related to different careers.
- Have a pack career day where Cub Scouts introduce their parents who then talk a little bit about what they do in their job.
- Invite individuals from the community to come and share information at a den or pack meeting regarding their career.

Alice, Golden Empire Council

- ✓ Have Pack Parents share their vocation or hobbies as possible things a Cub can do "when I grow up"
- ✓ Have each boy decide on something he would like to be when he grows up; with family and leader help, he can

make a costume or come up with objects that his choice would use in their job

- ✓ As a den or pack, visit local job sites of interest to the boys – could be pack parent job sites, or community resources
- ✓ Make a silhouette of each boy. Now let the boys choose pictures of people doing various jobs, or of materials, clothing or equipment used in various jobs; each boy can make a collage of pictures as a backdrop for his silhouette
- ✓ If you have a Space Derby, be sure and check out the NASA web site. If you live close to a NASA facility, you might be able to have a special van visit your pack meeting – they even have a step-in space suit!
- ✓ Visit a local Space or Science Museum – they have great interactive games and colorful displays. Check for locations anywhere in America and several other countries – scroll down to your state and take a look: <http://classicairliners.tripod.com/museums.html>
- ✓ If you go to a Space or Science Museum website, check out online resources for kids and teachers, videos, games and activities - some will even send you a packet of activities!
- ✓ Have your own Tortilla In Space contest – boys invent a “Space” treat using various food items – but a tortilla must be a main ingredient. Go to the Space Place website to see some ideas – and try the Tortilla rocket under Cub Grub.

Puppets

Great Salt Lake Council

For all variations of puppets listed on this page the following materials may be needed:

- Fabric,
- Felt,
- Yarn,
- Paper,
- Markers,
- Crayons, Paints, Pencils, Glue, Tape, And
- Things To Use For Embellishments.

Use the puppets to complete a skit, pass off requirements and achievements, discuss this month’s theme, or take home to share with family.

Wooden Spoon Puppets

Materials - Wooden spoons.

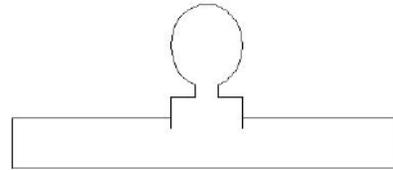
Use fabric or felt for clothing. Use yarn for hair. Draw a face on the spoon with markers. Try different sides of the spoon for different looks.

Paper Bag Puppets

Materials - Lunch bag size paper bags.

Have pages with printed animal or people patterns available or ideas for the boys to draw. Remind them that part of the puppet can be put on the underside – below the flap. Decorate the rest of the bag.

Finger Puppets



Materials - This template is a guide. Enlarge if needed.

The head and body part should be about the width of the finger. Have the boys draw different characters from a book, movie, or play. They can also write their own story to tell with the puppets. After the drawing is done wrap the puppet around their finger and tape the 2 tabs to fit.

Hand Puppet

Another way to make hand/finger puppets is to use a glove with fabric and felt. Create the character and then glue it to one of the fingers of the glove.

Pom Pom Puppets

Create animals and creatures using different size pom poms. Glue on googly eyes. Add pipe cleaners for antenna, arms or legs. Attach puppet to a tongue depressor stick, or glue a string or cut rubber band to make it a marionette style puppet.

Stick Puppets

Draw or cut out pictures for the puppets. Laminate or cover with clear packing tape to make puppet more durable. Attach the picture to a tongue depressor or similar stick.

Windsock

Sam Houston Area Council

Materials – construction paper, markers/crayons, crepe paper, scissors, string, stapler

Directions –

- ✓ Each Scout should decorate a piece of construction paper approximately 6” x 18”. Ask them to decorate it with what they would like to be when they grow up.
- ✓ Cut the crepe paper into streamers (2’ lengths) and glue them to the back of the construction paper.
- ✓ Roll the construction paper into a tube and staple it closed so that the picture is on the outside and the crepe paper streamers are on the inside of the tube.
- ✓ Knot a 30” piece of string at both ends, and staple it on opposite sides of the tube to make a handle/hanger.

Fleur-de-lis Neckerchief Slide

Sam Houston Area Council



Materials –

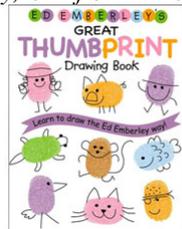
- Yellow craft foam fleur-de-lis shape
- Blue craft foam fleur-de-lis shape in smaller size
- 1/8" hole punch
- Wire cutters
- Blue chenille stem

Directions –

1. Trace fleur shapes onto foam pieces and cut out.
2. Punch two holes in the yellow fleur-de-lis shape.
3. Punch two holes to line up with the yellow shape on the blue fleur-de-lis
4. Cut a chenille stem in half lengthwise.
5. Lay the blue shape on top of the yellow shape, matching holes up.
6. Bend the chenille stem in half and insert through the holes.
7. Put on your uniform and scarf.
8. Twist the chenille stem around the back of the ends of the scarf.

Thumbprint Art

Wendy, Chief Seattle Council



Ed Emberley's book that started it all!

Materials:

- Washable Stamp Pads
- Markers
- Paper
- Wipes for cleaning
- Tissues for cleaning

Directions

- ✓ Using stamp pads, have boys ink their thumbs
- ✓ Then have them make thumbprints to create a picture.
- ✓ Add details with markers or pencils to make thumbprint people.
- ✓ Check out the video at http://www.expertvillage.com/video/3859_thumbprint-art-kids.htm Or Google it and you will get a lot of hits

Circuit Board Tie Slide

Wendy, Chief Seattle Council

Materials

- Tin Snips
- Old Circuit Boards
- Chenille Stems

Directions

- ✓ Using tin snips, cut circuit boards into tie slide sized squares or rectangles (1 1/2" –3").
- ✓ Twist 1/2 a chenille stem into a circle.
- ✓ Duct tape or glue or thread the chenille loop to the back of the circuit board piece.

Who Am I? What Do I Do?

Alice, Golden Empire Council

Make a silhouette of each boy before the Pack Meeting. Each boy then makes a collage of pictures showing occupations, clothing, equipment and materials used in his choice of occupations. Mount both the silhouettes and the collages on the wall and let parents guess who is represented, and which collage belongs to which boy. Then add name labels or let each boy talk about his collage and occupation interests during the meeting or when he is called up for awards.

What Will I Be?

Oregon Trail Council

At tables around the room, parents staff stations featuring their careers. Den members travel from station to station to learn about the careers of pack family members or guests.

Outdoor Ideas for Everyone

Oregon Trail Council

- ★ Take a Discovery Hike to see what plants are beginning their spring growth this month.
- ★ Take a bicycle ride in a local park.
- ★ Consider flying kites as a den activity.
- ★ Play an outdoor game such as softball or soccer.

When I Grow Up Time Capsule

Alice, Golden Empire Council

Materials: Two plastic soda bottles for each boy.

Directions:

- ✓ Cut the top fourth of each bottle off.
- ✓ Now have each boy fill his time capsule with a variety of items:
 - ✎ His name, a recent school picture,
 - ✎ A list of personal statistics such as height, weight, hair and eye color, age, favorite school subject, etc.
 - ✎ Include small items such as school mottos or hobby items, pictures of favorite sports or teams,
 - ✎ Cut out pictures from favorite books, TV programs, movies, friends, scouting activities, family members – whatever makes each boy unique.
 - ✎ You might even have each boy write down something special about every other boy to be added to the capsules.
- ✓ When the capsule is full, slide one open end of the soda bottle into the open end of the other as far as possible and then tape them together with duct tape.
- ✓ With a brush, coat the outside of the soda bottle with white glue diluted slightly with water.
- ✓ Now roll the capsule in wrinkled aluminum foil.
- ✓ Add an identifying name tag with the boy's name and when it should be opened.
- ✓ It would be fun to do this as a Wolf Den and then open the capsules when they are joining Webelos.

One leader also suggested making a Den Time Capsule, with each boy being "interviewed" by the leader.

- ✓ Open-ended questions should be asked, such as:
 - ✎ What is your favorite thing to do?
 - ✎ Tell me something funny that happened to you?
 - ✎ What do you think you will be doing in 10 years?
 - ✎ Do you have a favorite hero?
- ✓ Add pictures of each boy, then seal in an envelope and open them in a year, two years ???

Fingerprints

Oregon Trail Council

Learn how to take fingerprints at this web site:

<http://www.fbi.gov/hq/cjisd/takingfps.html>

| FINGERPRINT CARD | | | | | | | | | |
|--|---|------------------------|---------|--|---|---------------|------|-----------------|--|
| LAST NAME | | FIRST NAME | | | MIDDLE NAME | | | SR, JR, etc. | |
| DATE OF BIRTH | PLACE OF BIRTH | SOCIAL SECURITY NUMBER | SEX | RACE | HGT. | WGT. | EYES | HAIR | |
| DATE | SIGNATURE OF PERSON FINGERPRINTED | | | RESIDENCE OF PERSON FINGERPRINTED | | | | | |
| DATE | SIGNATURE OF PERSON TAKING FINGERPRINTS | | | PRINTED NAME OF PERSON TAKING FINGERPRINTS | | | | | |
| 1. RIGHT THUMB | | 2. RIGHT INDEX | | 3. RIGHT MIDDLE | | 4. RIGHT RING | | 5. RIGHT LITTLE | |
| 6. LEFT THUMB | | 7. LEFT INDEX | | 8. LEFT MIDDLE | | 9. LEFT RING | | 10. LEFT LITTLE | |
| LEFT FOUR FINGERS TAKEN SIMULTANEOUSLY | | | L THUMB | R THUMB | RIGHT FOUR FINGERS TAKEN SIMULTANEOUSLY | | | | |

Enlarge Fingerprint Sheet to 8 1/2 by 11

Vinegar Rocket-Launcher

Catalina Council

Materials:

- Quart plastic soda bottle
- Water
- Vinegar
- Baking soda
- Paper towel
- Cork
- Thumbtack
- Ribbon Streamer

Directions:

1. Thumbtack the streamers onto the cork.
2. Make sure cork is right size to fit in the bottle neck and seal the soda bottle.
3. Put 1/2 cup of water and 1/2 cup of vinegar in a quart plastic soda bottle.
4. Put a teaspoon of baking soda on a 4" x 4" piece of paper toweling. Roll up the paper and twist the ends to keep the baking soda inside.
5. Outside, where you'll have plenty of altitude available, drop the paper into the bottom of the bottle and put on the cork as tightly as you can. The liquid slowly soaks through the paper toweling. The baking soda reacts with the vinegar to produce carbon dioxide gas. As more gas forms, pressure builds up inside the bottle.



6. You can't have an accurate countdown, so just stand back and wait. Eventually the cork shoots skyward with a loud pop!
7. Outside, where you'll have plenty of altitude available, drop the paper into the bottom of the bottle and put on the cork as tightly as you can. The liquid slowly soaks through the paper toweling. The baking soda reacts with the vinegar to produce carbon dioxide gas. As more gas forms, pressure builds up inside the bottle.
8. You can't have an accurate countdown, so just stand back and wait. Eventually the cork shoots skyward with a loud pop!

Propeller Cars

Catalina Council

These cars will zoom along flat ground for quite a distance. They would be fun cars to race along with the regular pinewood derbies or in place of.

Materials:

- Thin pieces of wood
- Model airplane or Space Derby propeller
- Rubber band

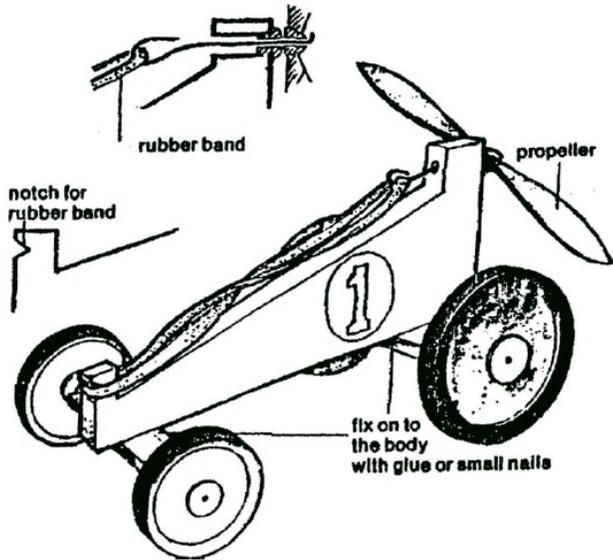
2 Pairs of wheels on axles (from an old toy car) or on a piece of wood (1/2" x 1/2" x 3").



Directions

1. Fasten wheels to body similar to a pinewood derby car, or make wood axles from small piece of wood. Drill holes in ends for nails to hold on wheels.
2. When you fix the axles to the cross pieces, make sure the wheels can turn freely.
3. Be very careful when you drill the small hole for the propeller wire, it need only be about 3/16" (or 95 mm) in diameter.

4. A bit of cooking oil on the rubber band makes it work better.



Knife Safety Tips

Oregon Trail Council

Cub Scout Bear Handbook, Achievement 19a

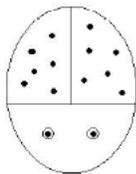
- ✓ A knife is a tool, not a toy
- ✓ Know how to sharpen a knife. A sharp knife is safer because it is less likely to slip and cut you.
- ✓ Keep the blade clean.
- ✓ Never carry an open pocketknife.
- ✓ When you are not using your knife, close it and put it away.
- ✓ Keep your knife dry.
- ✓ When you are using the cutting blade, do not try to make big savings or chips. Easy does it.
- ✓ Make a safety circle: Before you pick up your knife to use it, stretch your arm out and turn in a circle. If you can't touch anyone else, it is safe to use your knife.

Painted Rock Animals

Great Salt Lake Council

Materials Needed:

- Smooth flat rocks about the size of a business card,
- Acrylic paints,
- A sealer (spray or brush on).



Draw the design on with light pencil then outline in black sharpie and paint.

Outline again if needed.

Spray or paint on a sealer coat.

If desired, cover the bottom of the rock with felt to keep from scratching surfaces.

Variation:

Use larger rocks and place in outside planters, or as a doorstop.

Stilts

Catalina Council



Materials: 2 Large juice cans, 2 – 6' sections of rope

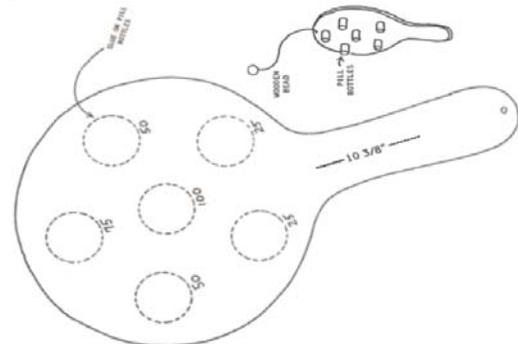
1. Cut out one end of the can. In the other end punch two holes just large enough for the rope. Tie the ends of the rope together inside the can.
2. Step on the closed end of the can and hold the rope in your hand. As you lift your foot, pull on the rope.

Pill Bottle Toss

Catalina Council

Materials:

- Glue
- Wooden Bead
- Plywood
- String
- Paint



Directions

1. Enlarge pattern to approximately 10 3/8" x 6". Cut paddle from 1/4" plywood, using the pattern shown. Sand and Paint, if desired.
2. Cups are plastic pill bottles (or film canisters), approximately 1" diameter. Glue to paddle in places shown.
3. Ball is wooden bead, tied to front of paddle with a string approximately 12" long.
4. Toss balls into cups and add up score.
5. Highest score wins.

How To Tie A Necktie*Oregon Trail Council*

One of my favorites along with tying your shoes. I was the last boy in my class to learn to tie his shoes. If there had not been a Requirement for an Achievement needed for the Wolf badge in 1957, I may never have learned. CD



Go here to watch them tie a tie -

<http://www.animatedknots.com/tiefourinhand/indexUR.php?LogoImage=LogoGrog.jpg&Website=www.animatedknots.com>

The web site, <http://www.animatedknots.com/>, offers video clips on how to tie many different knots.

Whittling Chip

<http://www.usscouts.org/advance/cubscout/whittlingchip.asp>



In return for the privilege of carrying a pocketknife to designated Cub Scout functions, I agree to the following:

1. I will treat my pocketknife with the respect due a useful tool.
2. I will always close my pocketknife and put it away when not in use.
3. I will not use my pocketknife when it might injure someone near me.
4. I promise never to throw my pocketknife for any reason.
5. I will use my pocketknife in a safe manner at all times.

The Official BSA Whittling Chip for Cub Scouts and Webelos Scouts is a Wallet Card (No. 34223A) and/or Patch (08598) (shown above)

The Whittling Chip patch is considered a "Temporary Patch" and, if worn, should be worn centered on the RIGHT Pocket of the Cub Scout or Webelos Scout Uniform Shirt. It should **NOT** be sewn on a pocket flap

Watch A Seed Grow*Great Salt Lake Council*

Plant a lima bean seed against the side of a clear cup. Place it in a warm place and watch it grow over the next few weeks.

THEME CRAFTS**Cub Scout Bulletin Board***Great Salt Lake Council*

What do you want to be when you grow up? Earn Council Activity and Trail patches from places that you are interested in. Collect patches, pictures and mementos that you want to be in your future!

What You Will Need:

Bulletin Board (Any size)
Spray Paint or Acrylic Paint
Newspaper
(Optional) Clear Varnish

If Using Acrylic Paint You Will Need:

Sponge Brushes
Water to rinse brushes in
Paper Plates
Paper Towels

**Bulletin Board Instructions:**

If using spray paint:

- Step #1.** Take the bulletin board outside.
- Step #2.** Lay the newspapers out on the grass.
- Step #3.** Lay the bulletin board on the newspapers.
- Step #4.** Using a sweeping motion, lightly cover the bulletin board tops and sides with spray paint.
- Step #5.** Let dry.
If needed, spray a second coat and let dry.

Bulletin Board Instructions:

If using acrylic paint:

1. Lay newspaper on table or flat surface.
2. Lay bulletin board on the newspaper.
3. Pour desired color of paint onto paper plate.
4. Paint cork part of bulletin board with one solid color, Paint a second coat if necessary.
5. Rinse brush in water and squeeze out all the water. Squeeze excess water into a paper towel.
6. Paint frame of bulletin board with another color.
7. Paint a second coat if necessary.
8. Allow paint to dry well.
9. (Optional) For a shiny finish on frame, rinse out brush again and apply a coat or two of clear varnish, allowing varnish to dry between coats.

MORE GAMES AND ACTIVITIES

Sam Houston Area Council



From the Cub Scout Leader How-To Book –

- ✓ Learn more about using puppets and writing puppet [plays in Chapter 5, Razzle Dazzle
- ✓ Use the lucky Handshake from page 5-9 as a Gathering Activity

ADVANCEMENT IDEAS

From Program Helps via

www.cubroundtable.com

Tigers –

Elect. 6, 13, 43 or 46 or 49

Wolf-

Ach - Den Meetings - 5, 12

Elect. 1A, 5E, 8A, 11A, 12, 14 or 21A, 17F, 21

Bear –

Ach

Den Meetings- 3J, 6C, 7, 9C, 19, 22

At Home - 4b, 8g, 18a, b, f, g, h

Elect. - 17

Oregon Trail Council

There are many good career related advancement activities in the Wolf and Bear Book that are highlighted in the CS Program Helps this month -

- ☞ **Wolf Achievement 5 - Tools** - Have a carpenter or woodworker or wood hobbyist come to your meeting
- ☞ **Bear Achievement 22 - Tying It All Up** - Invite someone who uses knots a lot in their work to come and talk about his career and teach the boys some knots
- ☞ **Bear Achievement - Law Enforcement is a Big Job** - Have a police officer come to a meeting or go visit them at the station.

See CS Program Helps, page MAR 09 - 08 (Wolf) and -10 (Bear) for more details and ideas.

Alice, Golden Empire Council

This would be a good month for all levels to work on some of the Academics and Sports belt loops and pins – especially if they reflect occupations that boys are interested in choosing when they “grow up.” If your pack is having a Space Derby, or if you have boys interested in Air & Space as a career, be sure to check out the activities designed by NASA correlated to every level of Cubs and covering specific requirements of Belt Loops or pins. Whenever you see an asterisk (*) in this list, you will find specific Tiger to Webelos ideas at the NASA Space Place website:

www.spaceplace.nasa.gov/ scroll down and click on Friends Share.

Tiger Cub Achievements:

Ach #1F – choose a chore that will help you learn to do things you will be responsible for when you grow up;

Ach #1D – For your family scrapbook, try to find out what your ancestors did for a living. Do you share any of their talents?

Ach #4G – visit a TV or radio station or a newspaper and learn about the jobs done there;

Tiger Cub Electives:

Elect #2 – (*)make a model Saturn decoration

Elect. #3 (*)– make one of three board games to play with your family

Elect #6 – teach and sing a song about occupations with your den at the pack meeting

Elect #7 – if you want to be a musician, make and play an instrument with others

Elect #16 – learn about hobbies and collections of others and what kind of jobs those hobbies could lead to or represent

Elect #17 (*)– make a tortilla spacecraft to eat

Elect #25 (*) Make a Space snack from the Space Place

Elect #26 – if you are interested in a job where the phone is important, practice good phone manners

Elect #31 – if you would like a job working with animals, choose a favorite to learn about

Elect #36 – if you think you would like to be an actor or help with plays, visit a live performance and see how those jobs are done – maybe you can talk to someone with that job

Elect #39 – Visit the place where your adult partner works

Elect #41 – if you would like a job in transportation, visit a station, harbor or airport and see what jobs are being done

Elect #42(*) – Visit a zoo or planetarium and see what kind of jobs are done there

Elect #43 – visit a veterinarian or animal groomer

Elect #44 – visit a dairy, milk processing plant or cheese factory and learn about the jobs done there

Elect #45 – Visit a bakery and see what jobs are done there

Elect #46 – visit a dentist or hygienist to see what work they do

Elect #49 – visit a government office and see what jobs are done there

Elect #50 – Visit a bank and find out how many different jobs are done there

Wolf Achievements:

Ach #1- Practice skills that you might use in an active job or as an athlete

Ach #2e,f,g – if you want to be in the military, perfect your flag ceremony skills

Ach #4e – do a chore that will help you prepare for responsibilities you will have when you grow up

Ach #5 a,b(*),c(*),d,e - Learn about tools and practice skills for a job working with wood

Ach #6 a,b(*),c(*) - Learn about collections and how they represent different jobs

Ach #7e(*) – with an adult, learn about 3 people who have a job protecting our world

Ach #8c (*) – Make a family meal using Space Place recipes

Ach #10e - Watch or listen to a TV or radio program and think about the jobs of people who produce them;

Ach #10f – Attend a concert, play or live program if you are interested in a job in music or theatre; **#10g(*)** – have a family board game night or make a Space Game from the Space Place

Wolf Electives:

Elect #2 a, b, c, d, e – Do any of the activities that might be done as a job in acting, preparing for plays or programs, or making costumes or masks

Elect #3 a, b, c, d – use skills that carpenters or woodworkers might use, such as measuring carefully

Elect #6a, b, c – visit a library or bookstore and find a book about an occupation that interests you; learn how to take care of the book

Elect #11f – Learn and sing a song about occupations with your den

Elect #12a, b, c, d, e – if you would like to be an artist, do all the activities

Elect #13a, c, d(*) – if you would like to be a naturalist or study birds

Elect #14a, b, c, d – If you would like to work with animals

Elect #15a, c, e – If you would like to be a botanist or work with plants, or raise plants

Elect #16c – if you would like to be a medical worker, start by learning about first aid kits

Elect #19 – If you would like to be a fisherman or conservation officer, or teach others to fish

Elect #20 – if you would like a job in sports, choose one and learn the rules and practice the skills needed

Elect #21 – visit a business where computers are used and learn what jobs require them; learn some computer skills

Bear Achievements:

Ach #3b – Learn about 3 famous Americans, maybe even astronauts;

Ach #3f, g, h, i, j – if you want to be in the military, practice flag ceremonies to get them perfect

Ach #5a, b, c, d(*), e(*) – if you want to be a conservation officer or work with animals

Ach #7a, b, c, d, e, f – if you are interested in being a policeman

Ach #8a, b, e, f – if you would like to be a reporter or writer, interview someone and write a story

Ach #9a(*), b(*), c(*), f(*) – If you want to be a baker, cook or chef

Ach #10a – visit a location such as a farm, museum, airport – where you can see people doing jobs that interest you;

Ach #10b (*)- make a Space Place board game to play with your family

Ach #11 a, b, c, d, e, f, g - practice skills to be ready if you are interested in being a policeman, fireman or first responder

Ach #15c (*) – play one of the Space Place games

Ach #16 – if you are interested in being an athlete or doing a job that requires physical activity and fitness

Ach #17 c – visit a radio or TV station or newspaper office and talk to a news reporter about their job;

Ach #17d (*) – use a computer to write a report;

Ach #17f – talk to a parent or family member about their job

Ach #18f, g – write a story about something you have done with your family or den

Ach #20 – learn and practice skills used by carpenters or woodworkers

Ach #21a, b, d (*), f(*) – if you build a model for the space derby or one of the Space Place projects

Ach #23 – if you are interested in being an athlete or being involved in sports in some other way

Bear Electives:

Elect #1 a, b, c, d, e, f (*) – NASA has projects to do with each one of the Space elective requirements

Elect #2a, b, c, d, e(*), f - if you are interested in being a meteorologist or a job involving weather

Elect #4 – if you are interested in working with electricity or making electrical equipment

Elect #5 – if you are interested in an occupation working on the water

Elect #6 – if you are interested in flying or working with airplanes

Elect #7 – if you are interested in building cars or machinery or being an engineer or designer -

Elect #7d (*) see Space Place ideas

Elect #8 – if you are interested in being a musician

Elect #9 – if you are interested in being an artist or working with art in some way **#9a (*)** See Space Place ideas

Elect #11 – if you like to take photos and want to explore what skills a photographer must have **Elect #13** – if you want to practice being a magician

Elect #14 – if you want to plan, design or install landscaping or work with plants

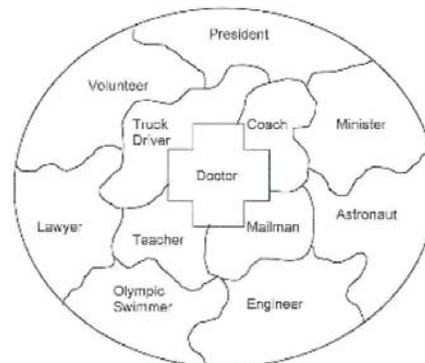
Elect #16 – if you want to be a farmer, large animal vet, or work with farm animals

Elect #19, 20 – if you want to be a professional swimmer or athlete

GAMES

Career Choices

Sam Houston Area Council



- ✓ On an old sheet or a large piece of paper, draw a design similar to that shown.
- ✓ Vary the choices as you like and add or delete choices as needed for the Scouts.
- ✓ Using bean bags (for the sheet) or pennies (for the paper),
- ✓ Have each Scout in turn toss the bean bag or the penny onto the drawing.

- ✓ The Scout must pronounce the career and describe what that career does.
- ✓ Award points for each correct answer.
- ✓ Assign some places with extra value points, such as
 - ✦ Engineer – two extra points
 - ✦ Teacher – three extra points
 - ✦ Volunteer – five extra points
- ✓ The winner is the first Scout to reach a designated number of points.

Running Interference *Sam Houston Area Council*

Set Up –

- ✓ Create a playing area by setting up two 30' long ropes (or tape or cones) on the ground parallel to each other. They should be a good distance apart.
- ✓ Divide the Scouts into three groups of about equal size.
 - ✦ Group 1 will be the “senders.”
 - ✦ Group 2 will be the “interferers” and
 - ✦ Group 3 will be the “receivers.”
- ✓ Position the Scouts as follows
 - ✦ Group 1 stands outside one of the long ropes
 - ✦ Group 2 stands in the middle.
 - ✦ Group 3 stands on the outside of the other piece of rope.

To play.

Cubmaster will give Group 1 a specific message (written on a paper in large writing beforehand)

Group 1 tries to “send” this message to Group 3.

Group 2 tries to interfere with the transmission of the message.

Group 1 may only use verbal clues (i.e., many not write anything down) and may not cross the line.

Give Group 1 about 20-30 seconds to plan a strategy of sending the message before the game starts.

Once started, Group 1 has 20 seconds to transmit the saying.

Group 2 waves hands, yells, anything they can so that the message does not get across.

After 20 seconds, end the attempts.

If Group 3 can repeat the message correctly, Groups 1 and 3 win.

If Group 3 cannot repeat the message exactly, Group 2 wins. Rotate two additional times so every Scout gets to play in each position. This game is VERY loud.

Suggestions for messages –

- **Do Your Best
- **A Cub Scout Follows Akela
- **Obey the Law of the Pack

After the game –

Have Scouts discuss what worked well and what didn't.

Ask - Isn't it always true that there is some kind of interference going on whenever we try to communicate with others? This should not stop our attempts.

The Car Mechanic Relay

Sam Houston Area Council

- Divide Scouts into teams and place in lines.
- Each Scout in line is a “car” and has something “wrong” with it.
- The Scouts first in line have a flat tire and can only hop on one leg.
- The Scouts second in line can't go forward and have to go backwards.
- The Scouts third in line have broken steering wheels and must travel in a zigzag fashion.
- The next Scouts have “rusty transmissions” and have to take three steps forward and two backwards.
- The den leader or a parent stands a distance away and is the “mechanic.”
- On signal, Scouts must travel with the “car problem” to the adult. Once there, the car is fixed and Scouts race back to their team to tag the next “car.” (Other ideas – windshield wipers are broken so the Scout has to walk with hands in front of his face, waving; other tire is flat, so Scout hops on the other leg; etc...)
- The first team to get all their cars fixed wins.

Space Shot

Alice, Golden Empire Council

- ★ Each boy gets a “Space Ship” made by stapling or gluing two paper plates together.
- ★ They each add a name and decorate their ship with markers.
- ★ Each boy can describe where his ship would be heading if he grows up to be an Astronaut or Time Traveler.
- ★ Boys take turns throwing their ship out into space and try to go through the circle made by bending a wire hanger into a circle and hanging it from a doorway.
- ★ This could be a team game, with each team scoring a point each time one of their ships makes it through, or they can just have fun!

Balloon Rocket Flight

Alice, Golden Empire Council

There are lots of variations of this idea, but here is one from the American Museum of Natural History – Great fun, so make sure you have plenty of long balloons!

Materials:

- Balloons—long, thin type
- Clothespin—spring type
- Drinking straw
- String—at least 5 feet long
- Tape—Scotch or masking

Directions

1. Inflate the balloon, but do not tie it. Instead, use the clothespin to clamp it shut securely.
2. Release the clothespin. What happened?
3. Reinflate the balloon and clamp it shut with the clothespin again.
4. Thread the string through the drinking straw. Tape the long side of the balloon along the length of the straw.
5. Either tape the ends to two opposite walls or have two people hold the ends. Whichever you do, make sure the string is taut.

6. Slide the balloon-straw assembly along the string until the clamped end reaches the wall or the end of the string held by a person.
7. Release the clothespin.

Explanation:

A rocket's movement depends on Newton's Third Law of Motion: For every action there is an equal and opposite reaction. When a rocket blows out gas at high speed in one direction (action), the rocket is pushed in the opposite direction (reaction). The gas pushes against the rocket and the rocket pushes back just as hard against the gas.

The balloon works the same way as a rocket does. The compressed air (gas) inside the sealed balloon pushes outward in all directions, but as long as the gas can't go anywhere, neither can the balloon. As soon as you release the clothespin, the gas blows out the back at high speed (action). It pushes the balloon away in the opposite direction (reaction).

A space rocket works in basically the same way as a balloon rocket except that a space rocket doesn't expel all the compressed gas at once. It burns fuel to resupply the compressed gas and keep the reaction going over a longer period of time.

Looking Ahead

Alice, Golden Empire Council

Divide into several teams, use family groups, dens, or those seated at the same table. Give them a list of questions to answer: Some examples are:

- What one thing do you think will be different in 20 years?
- What kind of money do you think we will be using?
- Do you think we will still use wires or cords for electricity?
- Will people still use cell phones and computers, or do you have a different idea?
- How about houses?
- How about transportation?

Have each table or group report on what they decided.

Dress for Success Relay

Oregon Trail Council

Materials:

List of careers that will be called out
Large box filled with two items per career

To play:

- ✓ Divide boys into two or more teams.
- ✓ The leader calls out the name of a career; the first boy runs to the box and finds two items for that career.
- ✓ He puts them on, runs back to his team as fast as he can,
- ✓ He removes the items and gives them to the next boy.
- ✓ The leader calls out another career.
- ✓ The second boy runs to the box, places the items from the first boy into the box, and takes out items for the second career.
- ✓ The game continues until every boy has run at least once.

What Do I Do Charades

Alice, Golden Empire Council

Prepare a list of different occupations and cut into slips. One at a time, boys or even parents come up, choose a slip and act out that occupation. If you divide into teams, it will be even more fun!

Rancher, Teacher or Astronaut?

Alice, Golden Empire Council

Each family, den or individual gets a piece of paper and a pencil. They must list as many occupations as they can think of in a given time.

Four Corners

Donna, wife of Baloo

- Pick four corners or spots and give each spot a name of a career (Engineer, Fire Fighter, Police Officer, Teacher).
- Place a sign in each corner with a picture of a person in the career for that corner.
- Gather the kids together and point out the four corners and their names.
- Choose one child to be "It".
- "It" stands in the middle of the area or room, covers his eyes, and counts to 20 while the other players run to the corners.
- Keeping his eyes closed, "It" calls out the name of a corner.
- Everyone in that corner is out of the game.
- "It" closes his eyes and counts again while the remaining boys all run to a corner again.
- The game continues until only one person is left who then becomes "It" for the next round.

Geometry

Sam Houston Area Council

Materials – Tie several shoestrings together to form a circle. Have several sets of circles.

Direction –

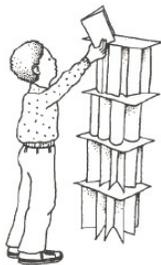
- ★ Divide Scouts into teams so each team will have a shoestring circle.
- ★ All the Scouts must use both hands to hold the shoestrings.
- ★ The team is asked to form an equilateral triangle, or some other simple shape.
- ★ However, no Scout may talk during the activity and everyone must continue to hold the shoestrings with both hands.
- ★ Once successful, ask the Scouts to form other shapes.
- ★ An alternative for the older Scouts would be to ask them to do this activity with their eyes closed.

Passing The Buck*Catalina Council*

Equipment: A glove, a beanbag, a small rubber ball, or any other tossable object.

The Play:

- ✓ Have everyone stand in a circle.
- ✓ The 'buck' is a small object that can be tossed easily from player to player - a glove, a beanbag, a rubber ball.
- ✓ Toss the buck to a player in the circle.
- ✓ The person catching the buck must begin to tell a story - something made up on the spot.
- ✓ The player holding the buck tosses it to another player who must catch it and continue the story.
- ✓ The story can take any form just as long as there is an attempt to connect it to the last player's contribution.
- ✓ Players must not break the flow of the story no matter how fast the buck is passed.
- ✓ Those who have the buck must speak - if only a few words —and then they can toss it to another.

Paper-Stacking*Catalina Council*

Equipment: As much scrap paper as possible

The Play:

- Clear a large, open space in the room.
- Divide the group into two teams or into several small ones.
- Each team gets an equal pile of paper with which to build a tower. No other materials — no staplers, tape, or glue can be used to construct the tower.
- Papers should be folded to reinforce construction.
- The tighter the paper is folded, the stronger it gets but it also gets smaller.
- Loosely folded paper might provide large building elements, but the construction will be more fragile.
- The team that builds the highest tower wins an award.
- Award citations, also, for the cleverest construction techniques and the most architecturally beautiful.

Variation:

Have the entire group work together to build the world's largest paper building.

Wrap-Ups*Catalina Council*

Equipment: Fabric scraps, String of yarn

For this game, collect as many fabric scraps as you can, the more the better.

Push all the furniture to the corners of the room to create an open space.

Place the fabric scraps and string in the center of the space.

Have each person pick a body part to transform using fabric scraps.

To get started, suggest that they can wrap and stuff fabric to create cone-heads, huge clown feet, great muscular arms, and fat stomachs.

Fabric might be wrapped around limbs or tied on with string.

Coats and jackets can be worn over new body shapes to complete the transformation.

After these creatures have been created, organize a parade through the room.

Living Clay*Catalina Council*

Each person selects a partner. One person becomes a blob of clay, and the other becomes the sculptor. The sculptor molds and forms the human clay into any shape possible without hurting the clay. Arms can be turned, legs can be bent, heads can be tipped, and faces can be pushed into strange expressions. The clay may resist any unreasonable positions. When the sculptor is finished, the creation may be put on exhibit. After the exhibit, sculptor and sculpture should switch places.

Variation:

Divide the entire group into smaller groups of five or six. One person in each group is selected as the sculptor and the others become the clay. The sculptor uses all the others, intertwining limbs and bodies, to form a single sculpture using the entire group as clay.

Balloon Hot Potato

Oregon Trail Council

Materials:

One balloon for each activity message
paper, pen

Preparation:

- ✓ Write messages on paper,
- ✓ Slip one message into each balloon, and
- ✓ Inflate the balloons.
- ✓ Possible messages:
 - Recite the Law of the Pack
 - Give the Cub Scout handshake to all den members
 - Say the Cub Scout Promise

The Play:

- ★ Den members stand in a circle.
- ★ The den chief starts the game by handing a balloon to the first boy.
- ★ Boys pass the balloon around the circle until the den chief or denner says, "Stop."
- ★ The Cub Scout holding the balloon then pops the balloon by sitting or stomping on it.
- ★ He performs the indicated action.
- ★ Repeat with next balloon.

WHAT AM I?

Great Salt Lake Council

Materials: None

Formation: The Cubs sit in a circle.

- ★ One Cub goes outside the room; while he is away the others decide what he should be when he comes back.
- ★ If they decide on a policeman, for example, they call him back and he has to ask each Cub in turn what he has to buy for himself.
- ★ One will say black boots, another a whistle, another a flashlight and so on.
- ★ If the shopper goes right around the pack without guessing what he is, everyone tells him what he is, and then he picks someone else to go out of the room.

BLAST OFF

Great Salt Lake Council

- ✓ Cub Scouts sit in chairs scattered around the room.
- ✓ Each is given the name of a planet - Venus, Saturn, Mars, Jupiter, Earth, etc.
- ✓ One boy is picked to be Mission Control. He stands and says "Countdown"... walking around the room, he calls out the names of various planets.
- ✓ When a Cub Scout hears the name of his planet, he gets up and walks behind Mission Control.
- ✓ When most of the Cub Scouts are out of their seats, Mission Control shouts "Blast Off".
- ✓ At this, all Cub Scouts - those sitting and those following Mission Control - must find new seats.
- ✓ The last Cub Scout to find a seat is the new Mission Control.

VISIT TO THE FARM

Great Salt Lake Council

- ✓ Players stand in a circle. One person volunteers to be the Farmer and is blindfolded.
- ✓ The Farmer spins around slowly in the circle and then points at someone and names any farm animal.

- ✓ The person who is pointed out makes the sound of the animal named, and the Farmer tries to identify who made the sound.
- ✓ If he is successful, the person named becomes the Farmer, and the old Farmer joins in the circle.
- ✓ Players who make farm sounds may disguise their voice any way they want to.

CUB GRUB

Edible Satellite

Alice, Golden Empire Council

Ingredients:

Three oranges
1 cup cubed ham or turkey
1 cup pineapple chunks
1 cup cubed cheese
round toothpicks

Directions:

- ✓ Cut the bottom off each orange so it will sit flat.
- ✓ Put chunks of pineapple, cheese or meat on toothpicks and display on the oranges – one type of food to each one.
- ✓ Start about 1/3 up from the bottom of each orange to insert the toothpicks.

Basic Trail Mix

Sam Houston Area Council

Ingredients –

1 cup salted peanuts
1 cup raisins
1 cup M&Ms

Directions –

- ★ Mix equal parts of nuts and various dried fruits with additions of chocolate or coconut or salty snacks like pretzels or breakfast cereal.
- ★ Common Additions –
 - **Dried fruit:** raisins, banana chips, apple chips, dried cranberries, dried cherries
 - **Nuts and seeds:** peanuts, almonds, hazelnuts, sunflower seeds
 - **Chocolate and more:** M&Ms, chocolate chips, white chocolate chips, dried coconut
 - **Salty stuff:** Pretzels, sesame sticks, oriental rice crackers, salty "party mix" cereal.
 - **Cereals:** Any breakfast cereal, granola.

Planes

Great Salt Lake Council

Ingredients

Smarties (bodies)
Gum (wings)
Lifesavers (wheels)
Rubber bands

Directions

- ✓ Put two lifesavers on the rubber band as wheels,
- ✓ Then put a stick of gum in the middle to the rubber band for wings,
- ✓ Next stick the Smarties in the middle.

Ham Sandwich Rocket*Alice, Golden Empire Council*

Here's a fun food idea from the Space Place website from NASA – part of an ongoing contest to use tortillas to make a treat – this idea came from an eight year old boy from Michigan. Now, go there and check it out!!

**Ingredients**

- 1 - 12-inch flour tortilla
- 1 - 8-inch flour tortilla
- About 1/8 to 1/4 pound deli ham, sliced thin
- 2 baby corn cobs
- 1 straight bean sprout
- Curled up Nacho Cheese Doritos® tortilla chips
- 1 sugar ice cream cone
- 1 roll of fruit-by-the-foot, red
- Peanut butter or cream cheese

Body of rocket:

- ✓ Microwave 12-inch tortilla for 10 second or until pliable.
- ✓ Cut rounded edges off, forming a rectangle or square.
- ✓ Place ham on tortilla and roll up tightly.
- ✓ Seal with peanut butter.

Top of rocket:

- ✓ Break off bits of sugar cone until left with about 2/3-inch long section from the tip.
- ✓ Lightly spread peanut butter over cone.
- ✓ Microwave 8-inch tortilla for 10 seconds to make it pliable. Cut slit in tortilla from outside edge to center.
- ✓ Wrap tortilla around cone,
- ✓ Use peanut butter to seal edges, cutting off any excess.
- ✓ Trim tortilla to about 2 inches past cone on bottom.

Construction:

- ✓ Place cone on top of ham sandwich, with cone overlapping sandwich on the outside.
- ✓ Trim overlap to 1/2 inch, and seal with peanut butter.
- ✓ Cover seam with fruit rollup, cut to fit diameter of sandwich.
- ✓ Seal roll-up with peanut butter, making sure to align roll-up seam with sandwich seam.
- ✓ Add two more roll-up stripes for decoration on body of sandwich/rocket.
- ✓ With knife, carve out small hole in top of ice cream cone to make room for bean sprout.
- ✓ Place sprout in hole.
- ✓ Attach 1 baby corn cob (booster rockets) to each side of rocket, at base, with peanut butter.
- ✓ Place curled Doritos in bottom of sandwich (flame), sticking end in crevices or tortilla/ham roll-up.

Twinkie Train*Great Salt Lake Council***Ingredients**

- Twinkie
- 4 vanilla wafers
- 1 large marshmallow canned frosting

Directions

Using the frosting attach the four wafer wheels to the and a marshmallow for the stack to the Twinkie.

Fruity Brownie Pizza*Catalina Council***Ingredients**

- 1 box brownie mix
- 1 container strawberry cream cheese
- 1/3 cup powdered sugar
- Fresh fruit in season (kiwi, berries, bananas, etc.)
- Chopped nuts (optional)
- Chocolate sauce (optional)

Directions

- Prepare brownie mix as on box.
- Spread on lightly greased pizza pan.
- Bake at 350 degrees, 7-10 minutes until done in center.
- Let cool.
- In small bowl, mix strawberry flavored cream cheese with enough powdered sugar to make it creamy.
- Spread over cooled brownie.
- Top with sliced fruits.
- Sprinkle nuts and drizzle chocolate sauce over, if desired.
- Cover with plastic wrap and cool in refrigerator 2 hours.
- Store left overs in fridge.
- Best if eaten in 2-3 days.
- Can also be made with sugar cookie dough.

Easy Career Cookies*Catalina Council***Ingredients**

- 1 cup sugar
- 1 cup white corn syrup
- 1 1/2 cups peanut butter
- 4 cups corn flakes

Directions

- ✓ Combine the sugar and corn syrup.
- ✓ Heat the mixture until it just comes to a boil to dissolve the sugar. You can do this in a saucepan on top of the stove or you can use the microwave. A 2-qt. container in the microwave needs 4 minutes on high or a 1 qt. container needs 5 minutes on high.
- ✓ Add the peanut butter and stir until it is smooth.
- ✓ Stir in the corn flakes.
- ✓ Line a jelly roll pan with waxed paper.
- ✓ Drop the cookie mixture by teaspoon, while still warm. You may need to re-shape them a bit after you are finished dropping the mixture.
- ✓ Makes delicious cookies when you need them in a hurry.

To make them Career Cookies,

- ✎ Roll dough out
- ✎ Cut with person shaped cookie cutters.
- ✎ Decorate cookies to represent different careers.

Volcano Cake
Great Salt Lake Council

Volcano:**Ingredients**

- 1 dome cake (baked in a 4 liter bowl, such as Pyrex)
- 1 dome cake (baked in a 2-liter bowl)
- 1 baked cupcake
- 3-4 cups chocolate icing
- 1-2 cups nondairy whipped topping

Lollipop lava:

- 1 c sugar
- ½ c light Karo syrup
- ¼ c water red food coloring

Directions

- ✓ Arrange the cakes and cupcake to form the cone of the volcano, using frosting to secure them in place.
- ✓ Trim the cakes as necessary to make it look like a volcano
- ✓ Then cover the cakes with the icing.
- ✓ Just before serving, drop a cloud of whipped topping around the cake and add the lollipop lava.

Lollipop Lava:

- ✓ In a heavy saucepan bring the sugar, syrup, and water to a boil.
- ✓ Continue boiling until the mixture reaches 295 ° on a candy thermometer.
- ✓ Remove the mixture from the heat and stir in the food coloring until the desired shade is reached. (Tip: if you don't have a candy thermometer, melt crushed lollipops or hard candy in a sauce pan over medium heat.)
- ✓ Allow the liquid to cool 1-2 minutes before pouring it in randomly shaped spews and puddles onto a foil-covered cookie sheet.
- ✓ Let the lava cool completely before removing from the foil.
- ✓ Arrange lollipop lava on the cake to look like exploding lava.

Wafer Bridges (Civil engineer)

Great Salt Lake Council

Ingredients

- Sugar wafer cookies
- Icing

Allow the cubs to build bridges using sugar wafers and icing.

Cheese Stick Truck

Great Salt Lake Council

Ingredients

- Bread stick/cheese snack pack
- Mini Reese's peanut butter cups
- Tacky glue

Directions

Turn bread stick/cheese snack pack upside down.
Using tacky glue attach peanut butter cup wheels.

Marshmallow Peanut Butter Squares

Catalina Council

Ingredients

- 1 cup milk chocolate chips
- 1 cup butterscotch chips
- 1/2 cup margarine
- 1 cup peanut butter (smooth)
- 2 cups Rice Krispies
- 2 cups mini-marshmallows (colored or white)
- Garnish with colored sprinkles (optional)

Ingredients

- ✓ Melt both milk chocolate and butterscotch chips, margarine and peanut butter on low-medium heat until smooth.
- ✓ Once smooth, add Rice Krispies and mini marshmallows.
- ✓ Blend everything together in bowl.
- ✓ Put into an 8 x 8 square pan.
- ✓ Garnish with colored 'sprinkles and
- ✓ Refrigerate until firm.

WEBELOS

ATHLETE

PHYSICAL SKILLS GROUP

An athlete is one who keeps his body physically fit, strong, graceful and agile - a desire of practically every boy. Tell your Webelos Scouts about the athlete and what it takes to become one. Impress them with the fact that the body is a priceless gift and only a few minutes of exercise each day are required to keep it physically fit.

By adequate exercise, getting the proper food each day and taking care of himself, a boy can become an athlete. The activities for this badge can help the Webelos Scout measure up to the standards of strength, agility, endurance, and coordination necessary for good active Scouting activities in later life.

Many Webelos leaders use this badge to introduce a new Webelos Scout to the program. This begins their Webelos year with an appealing badge to inspire them onward. By laying out a permanent accurately measured 50 yard dash and 600 yard run near your meeting place, you can easily test your new Webelos Scouts in less than half an hour. Use a stopwatch when timing these sprint and distance runs. Make up a permanent Fitness Progress Chart and retest the boys at different times throughout the year and chart their progress. They will be interested in bettering their records. The boys can make their own physical fitness equipment. A barbell can be made using a 3 foot dowel or broomstick with 3/4" pipe caps on the ends. The latter are then embedded in 46 oz. cans filled with cement. Allow cement to set overnight. Dumbbells can be made similarly by using foot long dowels and No. 2 size cans filled with cement and placed on the ends of dowels. Plastic quart containers filled with sand may be used instead of the cans. A broomstick suspended at both ends in a garage, basement, or backyard makes an excellent chinning bar. A deflated bicycle inner tube makes a good exerciser.

Clean & Strong

Circle T for True or F for False.

- T F Our bodies "repair" themselves while we sleep.
 T F Clean clothes aren't necessary after a bath or shower - they are just in the morning.
 T F Use proper lighting for all activities including reading, TV viewing, and playing.
 T F Fitness is never just physical - it involves both the mind and body together.
 T F Stand tall, and walk tall with shoulders back and stomach in.
 T F It's OK to share drinking cups, washcloths and towels.
 T F Different foods provide different nutrients, and no one food can sustain us.
 T F Rushing meals or skipping meals can be harmful to your body.

ANSWER: 1 - T, 2 - F, 3 - T, 4 - T, 5 - T, 6 - F, 7 - T, 8 - T

Den Activities

- ✓ Make your own physical fitness equipment (see above)
- ✓ Watch a high school track meet.
- ✓ Have a Physical Education instructor talk to your den concerning fitness.
- ✓ Invite a professional weight lifter to talk to your den and demonstrate.
- ✓ Attend a gymnastics exhibition or meet.
- ✓ Plan a physical fitness demonstration for pack meeting.

Being Healthy**Good Health Habits Quiz**

Circle the correct answer(s).

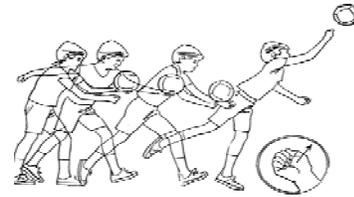
1. Bathe/shower (everyday OR once per week) and especially after exercise.
2. Wash your hair (1/month OR 2+ times/week).
3. Wash hands (before eating OR after using the restroom) and when they're dirty.
4. Eat right - (3 OR 4 OR 6) regular meals each day at regular times!
5. Eat (just some OR a variety of) food from each of the 4 food groups.
6. The average 10 year old should get at least (6 OR 9 OR 12) hours of sleep each night.

ANSWERS: 1. Everyday, 2. 2+ times, before eating and after using restroom, 3. 3 meals, 4. Variety, 9 hours

Barbell Slide

Materials: 2 small 1" styrene balls, 1/2 of a black pipe cleaner, black paint, white paint, paint marker, or vinyl stick-on letters

Directions: Paint the two balls black. Cut the pipe cleaner into 2 equal pieces. Push the pieces into the ball about 1/4" apart. Pull the pieces apart slightly, curving them outward. With the white paint put the lbs. on the two balls. You can use 5 lbs., the Pack number, or some outrageous amount of weight.

Volleyball Serve it Underhand

The underhand serve is the easiest to master for volleyball. In a game you must put the ball into play from a 10 foot wide area behind the end line. Always practice with a line in front of you so you will learn not to cross it until you have released the ball.

For the underhand serve (if right handed), stands with your left foot about 13" in front of the right foot. Bend both knees a little, lift the ball in both hands out in front of your chest, to your right side. Hold the ball in the left hand and start to bring the right hand down. Close the finger of the right hand as if you were making a loose fist.

Keep your eyes on the ball. Bring right hand down, back, and up behind you. Step a quarter step forward on your left foot. Swing your right hand at ball. Just before you hit it, toss the ball up a little and drop your left hand away from it. (The rules say – release your left hand from the ball before hitting it.) Strike ball solidly with the palm side of your fist and follow through. (Of left handed, reverse from right to left.)

Once you master the serve, try using the heel of hand instead of fist. Close hand instead of your fist. Close your hand half-way so fingertips come just below the base of the fingers with thumb-tip beside the first joint of forefingers

The Athlete

Tune: My Bonnie

They gave me a suit and a number
 And sent me out on the field
 They gave me a ball called the pigskin,
 And shoes with some cleats, toe and heel

CHORUS

Muscles, Cramps, wracking my body with pain, with pain
 I stand, wondering, if ever I'll do this again!

Next time they gave me a racquet,
 They sent me out on the court
 Funny the things you encounter,
 While trying to learn a new sport.

(CHORUS)

The ordeal was finally over,
 At least, that's what I thought,
 When they shoved me the soccer equipment
 I fainted dead on the spot!

(CHORUS)

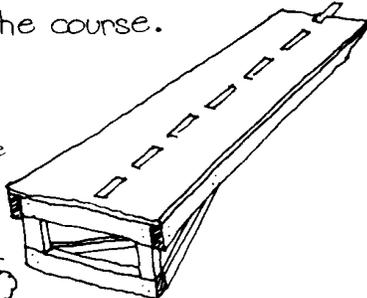
BICYCLE GYMKHANA

The word "gymkhana" comes from India by way of England, where it is used to describe an unusual kind of automobile race. Competition is against the clock, and a variety of driving skills are necessary to qualify with the best time. Here is a gymkhana adapted for bicycles. True to the tradition, speed alone will not give the best time. Instead, a mixture of good balance, accuracy, practice, and a well-maintained bike should carry the day.



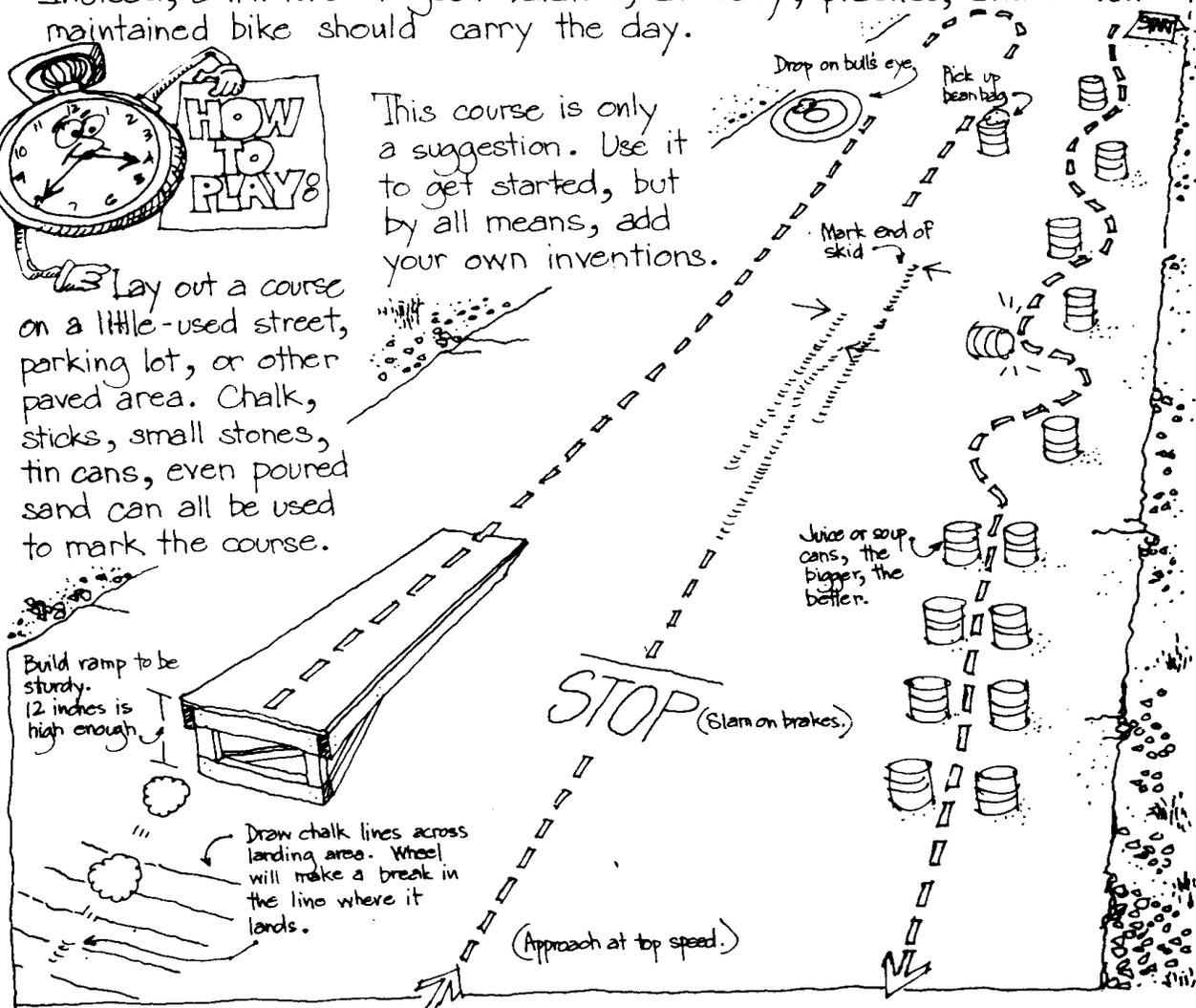
Lay out a course on a little-used street, parking lot, or other paved area. Chalk, sticks, small stones, tin cans, even poured sand can all be used to mark the course.

Build ramp to be sturdy. 12 inches is high enough.



Draw chalk lines across landing area. Wheel will make a break in the line where it lands.

This course is only a suggestion. Use it to get started, but by all means, add your own inventions.



The "winner" is the player who completes the course in the least time... BUT for each can knocked over add 5 seconds. For the shortest stopping time subtract 10 seconds. For the longest jump subtract 10 seconds.

Athlete Den Activities

TOWEL PICKUP - Take off your shoes and socks. Pick up a towel with your toes.

PAPER PICKUP - Pick up a piece of paper from the floor without bending your knees

BOOK CARRY - Walk across the room with a book balanced on your head.

SKIN THE CAT - Clasp your hands in front of you. Try to step through the ring formed by your hands and finish standing upright with them clasped behind you. Return to your original position by stepping backwards through the ring.

TOE WRESTLING - Two wrestlers sit on the floor, facing each other with arms clasped around knees. When they are in this position, place a stick over each person's elbows and under his bent knees. Their feet should be flat on the ground with the toes of one touching the toes of his opponent. The object is for one wrestler to get his toes under the toes of his opponent and roll him over backwards. If either wrestler breaks the handclasp above his knees, the other wins the contest.

SIDEWALK TENNIS - Played with a tennis ball on two squares of sidewalk or patch of level ground marked off in similar size. Ball is batted with the hands. Use regular tennis rules, except that there is no serving court

SUGGESTIONS FOR COMPLETING ATHLETE ACTIVITY BADGE

Requirement #1

Can be combined with the Fitness Activity Badge and the Sportsman Activity Badge. The subjects of being physically healthy, balanced diets, and bad effects of drugs, alcohol, and tobacco can be combined and signed off all together.

Requirement #2

Takes the longest amount of time to complete and sign off of all the Physical Skills Group. To earn the Physical Fitness Sports Pin, the boy needs to earn 60 points in a 90 day period. They must exercise or be involved in some activity for 30 minutes to earn one point. The boy can earn a maximum of five points in a day. Just remember 30 minutes for one point, 60 points total in a 90 day period.

You can pass off requirements 3 through 9 as part of this pin, use requirement 3 and 4 of the Sportsman badge to meet the requirement.

Games

La Plama (Bolivia) -- The Indians of Bolivia used a bone, but you can use a stick for this game. Set the stick up on end in a hole in the ground. Draw a straight line away from the stick. Measure out a distance of 3' along the line and from the stick. Drive in a peg. Repeat until 6 pegs are in the ground along the line and spaced 3' apart. You will need a supply of tennis balls. The boys take turns trying to hit the stick from the first peg. Those who do hit it move on to the next peg. Those who do not stay at one peg until they hit the stick. The first boy to complete the six throws from the 6 pegs wins the game.

Crossing the Rice Fields (China) -- Players line up in teams of two, forming two or more columns as in relay formation. On the word "rice" the first team in each column

forms a wheelbarrow and races across the rice fields to the river (two parallel ropes stretched out on the floor crossed by two 2 x 4's - one for each team). At the edge of the river, the players break up and walk across the "bridge" being careful not to fall in the river. On the other bank they turn around and come back across the bridge and then reform their wheelbarrow reversing positions and "roll" home again. The first team to get all of the pairs across the river and back again wins.

Activity Ideas

Agility Exercises -- Perform these exercises within the designated time limits. Rest two minutes between each set of exercises.

Set 1. (8 minutes)

1. Fish Flops: Lie flat on your stomach, arms and legs extended and off the ground. Rock back and forth. (2 min.)
2. Grass Drill: Run in place. Drop to ground and bounce up again. (2 min.)
3. Quick Foot-Knee Touch: Drop quickly to one knee and bounce up again. Alternate knees. (2 min.)
4. Root Drill: You need a partner for this one. Square off on all fours, locking right shoulder to right shoulder. Try to rock your opponent back off his feet. (2 min.)

Rest Two Minutes**Set 2. (6 minutes)**

1. Crab Mirror: Two players on all fours. One moves at random to the left, right, back or forward and the other mirrors his moves. Switch leaders and repeat. (2 min.)
2. Bear Hug Take-Down: Two players, one standing behind the other. Player in rear grasps other player around arms and chest and tries to pull him down. Reverse positions and repeat. (3 min.)
3. Sit-ups: Lie on back, feet together, hands clasped behind head. Raise up and touch elbows to knees. Do as many as possible. (1 min.)

Rest Two Minutes**Flexibility Exercises**

1. Fingers: Extend arms to the side, palms down. Quickly flex fingers by alternating between fist and open-hand position. (30 sec.)
2. Palms: Extend arms to the front, palms down, wrists locked. Turn palms inward and outward in quick, short movements. (30 sec.)
3. Wrists: Same position as palms (above). Rotate wrists clockwise, then counter-clockwise. (30 sec.)
4. Forearm Twist: Arms extended sideward and parallel to ground. Flex at elbow bringing tips of fingers to shoulders. Return to starting position. Perform both palms up and palms down. (1 min.)

Shoulder Stretches: 3-part exercise. (a) Rotate one arm over your head and down slowly. Repeat with other arm. (b) Shrug your shoulders slowly in complete circle starting the movement by moving up and back. (c) lock your hands behind head and pull back slowly from shoulders. (2 min.)

ENGINEER TECHNOLOGY GROUP

Boys have a natural interest in how things work. The Engineer Activity Badge gives an introduction to how the big things in our lives work.

One of the purposes of Cub Scouting is "fostering a sense of personal achievement by developing new interests and skills" in boys. This activity badge probably does this more than any of the other badges.

Engineering is one of the most exacting of the professions and the badge includes projects that will give a boy an insight into some types of engineering.

One of the purposes of Cub Scouting is "fostering a sense of personal achievement by developing new interests and skills" in boys. This activity badge probably does this more than any of the other badges. Engineering is all about applied science, and it is one of the most exacting of the professions. This badge includes projects that give boys an understanding of this profession.

There are many types of engineers; chemical, electrical, civil, petroleum, mechanical and industrial are just a few. It usually takes a creative mind and attention to detail to be a good engineer. Through work on the Engineer Activity Badge, your Webelos Scouts will get an appreciation for engineering and what it takes to accomplish engineering feats.

Types of Engineers

- **Aeronautical Engineering:** Deals with the whole field of design, manufacture, maintenance, testing, and the use of aircraft both for civilian and military purposes.
- **Astronautical Engineering:** Closely related to aeronautics, but is concerned with the flight of vehicles in space, beyond the earth's atmosphere, and includes the study and development of rocket engines, artificial satellites, and spacecraft for the exploration of outer space.
- **Chemical Engineering:** Concerned with the design, construction, and management of factories in which the essential processes consist of chemical reactions.
- **Civil Engineering:** Perhaps the broadest of the engineering fields; deals with the creation, improvement, and protection of the communal environment; providing facilities for living, industry, and transportation, including large buildings, roads, bridges, canals, railroad lines, airports, harbors, and other constructions.
- **Electrical Engineering/Computer Science:** Divided broadly into the engineering of electrical power distribution systems, electrical machinery, and communication, information, and control systems.
- **Industrial or Management Engineering:** Pertains to the efficient use of machinery, labor, and raw materials in industrial production.
- **Geological & Mining Engineering:** Includes activities related to the discovery and exploration of mineral deposits and the financing, construction, development, operation, recovery, processing, purification, and marketing of crude minerals and mineral products.

- **Mechanical Engineering:** Covers the design and operation of all types of machinery and small structures.
- **Safety Engineering:** Concerned with the prevention of accidents.
- **Sanitary Engineering:** A branch of civil engineering that has acquired the importance of a specialized field due to its great importance for a healthy environment, especially in dense urban population areas.

Make Electricity with a Lemon Battery

Materials: Lemon, steel wool, copper nail, zinc nail.

- ✓ Scrub a copper nail and a zinc nail with a piece of wool until they are clean and shiny.
- ✓ Rinse the nails under the water faucet.
- ✓ Poke the pointed ends of the nails into the center of a fresh lemon. Spaces the two nails about
- ✓ 1" apart and leave 1/2" of each nail protruding.
- ✓ Take a small LED (light emitting diode) and touch the leads to the two nails. You should see a glow.

When I was a Cub Scout, we stuck out our tongue and touched the tops of the two nails and felt a tingle.

What Happened? You have just made a simple chemical battery and the glow you saw or the tingle you felt on your tongue was electricity! Because the lemon contains acid and water, which reacts with the metals, zinc and copper, a slight electrical current was formed and it passed over your tongue from one nail to the other.

Unusual Catapult

Materials: Thin cardboard, colored pencils, long rubber band, scissors

Directions

1. Draw two separate five sided shapes, tracing the pattern as shown.
2. Cut out. Lightly fold back along dotted lines.
3. Color each of the six separate sections a different color.
4. Overlap the two shapes and loop the rubber band over every other corner to hold the two pieces of cardboard together. The rubber band should be stretched slightly but not too tight.
5. When you let go of the cards, which should be laying flat on the table, the slightly stretched rubber band will contract which will cause your contraption to "leap" into a solid shape.

Why does this happen and is this really a Catapult?

The energy in the stretched rubber band pulls the cardboard contraption into the shape. This illustrates what makes a catapult spring in the simplest way imaginable.

Explain to your Scouts that some substances, such as elastic or rubber, stretch when you pull them, but spring back into their original shape when released

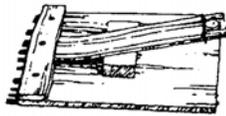
Although most catapults "fling" or "throw" something away from them, this one uses the spring or force of the catapult to "throw its flat shape "up" into a ball or solid shape. Even though it is very different from a standard catapult, it nevertheless operates on the same principles, only in reverse.

SUGGESTED PATROL ACTIVITIES

1. Have the boys find pictures of different bridges and put together a poster for the pack meeting.
2. Visit a college engineering or architecture department.
3. Invite an engineer or architect to visit the patrol meeting to talk about their job.
4. Measure the dimensions of your meeting place and include the locations of doors and windows. Show how to sketch a simple floor plan with these measurements.
5. Make a block and tackle and demonstrate its use.
6. Make catapults and have a contest.
7. Compare design and Construction of various kinds of bridges and make a model of one or more.
8. Visit a construction site with a contractor. Ask him to explain the use of blue prints and the order of construction.
9. Visit a power generation plant.
10. Work on the Academics belt loop and pin for mathematics.

CATAPULTS ARE DANGEROUS

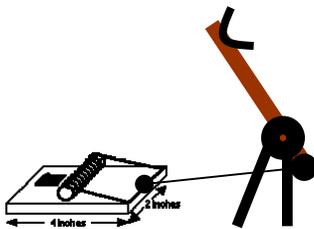
Be forewarned that like most machines, all catapults have the opportunity to be dangerous, even small ones. Catapults were originally invented with the intent to hurt people, so leaders need to be very safety conscious with boys around catapults. Be safe, so that mistakes won't lead to injuries.



LEAF SPRING CATAPULT

Using wood scraps and an old ruler. Lay the ruler flat onto a larger board and nail another board over and inch of the end of the ruler. Then wedge a small board under the ruler to form the leaf spring catapult.

MOUSE TRAP-A-PULTS



The spring and lever action of a mousetrap can be harnessed for many kinds of fun machines. Give the boys mousetraps, string, tinker toys or K-nex and have a contest to build and see how far their

mousetrap contraption could throw a small object like a dry bean. Below is an example with the mousetrap pulling a lever that then throws the bean.



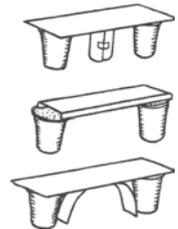
LEVER CATAPULT

Catapult Experiment: Use ruler and rubber eraser or other soft projectile. Have boy strike the short end of the ruler balanced on a dowel. How far did the eraser go? Now have him try it with half the ruler over the edge of a table and hit it with the same force. Why is there a difference in the distance that the eraser flies?

BUILDING CHALLENGES

PAPER BRIDGE CONTEST

Hand the Webelos each one sheet of 8½ x 11 paper, two foam cups, 4" of tape and a matchbox-sized car. Tell them to build a bridge that will support the toy car as it rolls across the bridge. They can cut or fold the paper into any shapes that they want. They may use small pieces of tape to help hold the paper in desired shapes but not to tape to the cups. This can be a group effort, team play or on an individual project. You can do something similar as a tower-building contest.



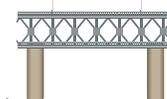
Strong Bridge Ideas:

1. Cut a strip and roll it up. Use this as a center support.
2. Fold two long edges of the card.
3. Cut a strip and curve it under the bridge as a support.
4. Cut three strips and sandwich one folded in a zig-zag.

TRUSS BRIDGES

You will need: Lots of mini-marshmallows, toothpicks, various weight objects.

1. Give teams of boys an equal number of marshmallows and toothpicks.
2. Between two equal-height objects (like tables) show them the distance that they must span with their bridge. Tell them that the contest will be to see how much weight their bridge can hold in the very center of the bridge



3. The bridge must be at least one toothpick wide and you suggest that they use the marshmallows to connect the toothpicks.
4. Tell them that the strongest shape is a triangle, so build a truss bridge that has lots of triangles in it.

PULLEYS, BLOCKS AND TACKLES

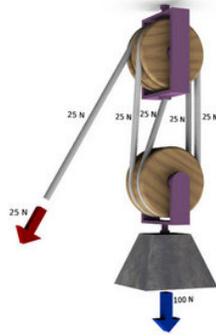
There are five kinds of basic machines that were discovered in ancient times. All complex machines are built out of some or all of these basic machines: wheel (with axle), pulley, wedge, screw and lever. This exercise will show the magic of how pulleys, and blocks and tackles can make lifting something heavy possible by exerting very little effort.

BALOO'S BUGLE

A pulley is a special kind of axle and wheel, where the axle is connected to some object, and a rope goes around the wheel. A block and tackle is formed by two pulleys that may each have several wheels, and a rope goes around both pulleys. Ropes and pulleys can be connected in many assorted ways to create different degrees of how easy it is to pull.

A simple "Come-along" can be made by tying a rope to a fixed object (like a tree), running the rope behind the object that you want to move, and pull on the rope while standing near the tree. You will only have to pull half as hard to make the object move, as if you tried to pull it directly, because the tree actually helps you pull. You can also achieve the same result by attaching a single-wheel pulley to the object that you want to move.

By using two pulleys, you may form a block and tackle. With pulleys that have enough wheels and enough rope, it would be possible for a Webelos Scout to move just about any heavy object that the rope and pulleys can support. The illustrations below show how to move more than what you normally are capable of pulling directly with a rope. The Mother Earth News website also has some excellent illustrations of blocks and tackles.



ELECTRICITY

All matter has electrons and when electrons move we see the effects of electricity. Metal and water are both good **conductors** of electricity. Metals like copper and aluminum are most often used to safely move electricity in appliances. Our bodies are also fairly good electrical conductors, because our bodies have a lot of water, which is why people have to be very careful around electricity.

Insulators are things that do not conduct electricity very well. Wood and plastic are two good examples of electrical insulators.

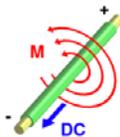
MAKE AN ELECTROMAGNET

Materials:

- ✓ Ten feet of 22-gauge coated copper wire
- ✓ 6-volt lantern battery
- ✓ 6 inch iron nail
- ✓ Steel paperclips
- ✓ Wire stripper and needle-nose pliers
- ✓ Gloves

Electromagnets take advantage of a phenomenon where electricity moving in a wire causes a magnetic field around the wire (shown left).

A single straight wire, with electricity flowing through it, however, has a very small magnetic field. But when you wrap that wire round and round about 50 times in a long neat coil, the magnetic fields from all of the wraps add together to form a strong magnetic field. You can also multiply the strength of the coiled magnetic field, and make the coils much neater, by wrapping the coil around a long piece of iron or steel (like a nail). The more tight and neat the wraps are, the better it will work.



To make current flow through the wire, we need to make an electrical circuit. Strip a half inch of insulating plastic off of each loose end of the wire, and with the pliers curl the ends of the bare wires into U shapes. Scatter the paper clips on a table nearby. Put on a pair of dry, cloth gloves, because the wires may get hot when the current is flowing. Hook one bare wire onto one of the springs on the lantern battery. Now hook the other bare wire to the other spring connection on the battery and voila you now have an electromagnet that can pick up the paper clips and any other small ferrous objects. The electromagnet will work until the battery is drained or the circuit is broken.

Did you notice a spark when the second wire was connected to the battery? Notice how warm the wires get as the electrical current flows through them. Disconnect the wires while the electromagnet is holding paperclips and watch it drop them. Connect the circuit, pick-up paper clips in one place and move the electromagnet over a box, then disconnect a wire and drop the paperclips in the box. Continue this until all paperclips have been moved.

POW WOW EXTRAVAGANZAS

Let me know as soon as your date is set. I will post whatever I receive! CD

San Gabriel Valley Council
Verdugo Hills Council and
Long Beach Area Council

Mardi Gras

February 7, 2009

Arroyo High School

4921 N Cedar Ave, El Monte, Calif.

It looks like San Gabriel Valley Council is the host this year so call them at 626 351-8815, or visit the website, <http://www.sgvcbbsa.org> for more information. Or you can try Verdugo Hills at <http://www.vhcbbsa.org> or Long Beach Area at www.longbeachbsa.org.

Southern NJ Council
Back to the Future

Where Tradition Meets Tomorrow

January 23, **2010**

Lakeview School, Millville, NJ 08332

Call Southern NJ Council, 856-327-1700, extension 32, or visit the website, www.snjscouting.org for more information

WEB SITES

Alice, Golden Empire Council

www.spaceplace.nasa.gov/ NASA has developed a web site with projects for each level of Cubs (click on Friends Share), based on NASA projects and science activities ~ also information about astronauts and how a boy would live in space if he grows up to be an astronaut

www.carolhurst.com/subjects/work.html listing of children's books and novels about working, occupations and careers; activities, related books

www.usscouts.org/eagle/bsfamous.asp check out lists of famous people who earned their Eagle or who were in Scouts

<http://www.whatdotheydo.com/> What Do They Do? is a kids site covering many different careers

www.whitehouse.gov/kids/pres_occ/quiz/ Presidential Occupations. What did Presidents do before they were President?

www.apples4theteacher.com/coloring-pages/labor-day/baker.html assorted printable or interactive coloring pages about occupations

Another great resource for information, craft ideas, pictures, can be found at your local library. Ask about the Children's Dictionary of Occupations, and let the librarian or children's librarian guide you to some great books about various occupations.

Catalina Council

<http://www.scouting.org/cubscouts/resources/CSMonthlyThemes.aspx>

<http://www.scoutingthenet.com/Training/Roundtable/Handouts/>

<http://usscouts.org/usscouts/bbugle.asp>

ONE LAST THING

Baden-Powell's Last Message

Great Salt Lake Council

Towards the end of his life, although still in comparatively good health, he prepared a farewell message to his Scouts for publication after his death. It read:

Dear Scouts -

If you have ever seen the play 'Peter Pan' you will remember how the pirate chief was always making his dying speech because he was afraid that possibly, when the time came for him to die, he might not have time to get it off his chest. It is much the same with me, and so, although I am not at this moment dying, I shall be doing so one of these days and I want to send you a parting word of goodbye.

Remember, it is the last time you will ever hear from me, so think it over. I have had a most happy life and I want each one of you to have a happy life too. I believe that God put us in this jolly world to be happy and enjoy life. Happiness does not come from being rich, nor merely being successful in your career, nor by self-indulgence. One step towards happiness is to make yourself healthy and strong while you are a boy, so that you can be useful and so you can enjoy life when you are a man.

Nature study will show you how full of beautiful and wonderful things God has made the world for you to enjoy. Be contented with what you have got and make the best of it. Look on the bright side of things instead of the gloomy one.

But the real way to get happiness is by giving out happiness to other people. Try and leave this world a little better than you found it and when your turn comes to die, you can die happy in feeling that at any rate you have not wasted your time but have done your best. 'Be Prepared' in this way, to live happy and to die happy - stick to your Scout Promise always - even after you have ceased to be a boy - and God help you to do it.

Your friend,
Baden Powell of Gilwell