



# BALOO'S BUGLE



Volume 15, Number 10

May 2009 Cub Scout Roundtable

June 2009 Cub Scout Theme

## A-CAMPING WE WILL GO

Tiger Cub Activities

Webelos Traveler & Handyman

### FOCUS

*Cub Scout Roundtable Leaders' Guide*

This month, Cub Scouts go camping! Boys may have a backyard campout with their family. A pack may conduct a pack overnighter or have an outdoor pack meeting. Include a nature observation hunt followed by an evening around the campfire. Whether you have a real campfire or an artificial one, the boys will have lots of fun singing along and putting on a great show.

Camping doesn't always mean overnight; day camp is always lots of fun. Get those boys outdoors and let them discover the fun of camping while working on their Cub Scout Outdoor Activity Award. Whatever you do, do it outside and find out what the outing in Scouting is all about. While out on the trail, you can work on the Map and Compass belt loop and pin or the Astronomy belt loop and pin.

### CORE VALUES

*Cub Scout Roundtable Leaders' Guide*

**Some of the purposes of Cub Scouting developed through this month's theme are:**

- ✓ **Spiritual Growth**, Spending time in the great outdoors, boys will gain a better understanding of God's creation.
- ✓ **Fun and Adventure**, Cub Scouts will learn about the outdoors while participating in exciting adventures.
- ✓ **Preparation for boy Scouts**, Cub Scouts will develop some of the outdoor skills they will need in the Boy Scout program.

**The core value highlighted this month is:**

- ✓ **Health and Fitness**, Cub Scouts will learn to maintain personal cleanliness in the outdoors and develop strong minds and bodies with outdoor activities.

**Can you think of others???** Hint – look in your **Cub Scout Program Helps**. It lists different ones!! All the items on both lists are applicable!! You could probably list all twelve if you thought about it!!

### Character Connections Ideas from Program Helps

*Sam Houston Area Council*



- ✓ **Health and Fitness:** Stress the importance of being healthy and fit for outdoor adventure.
- ✓ **Responsibility:** Camping helps reinforce the importance of responsibility toward yourself (being prepared), others (the safety of a buddy), and the environment (Leave No Trace camping).

### COMMISSIONER'S CORNER

This issue of Baloo is a little short. Between working 6 - 12 hour shifts per week, driving home from Minnesota to NJ at the end of my assignment, getting sick, and a Philmont Skakedown on May 1-3, I am behind. I intend to update this next week but wanted to get it out for first week RTs.

### Looking Ahead

This is the time to plan your pack calendar for the next year. *Cub Scout Program Helps 2009-2010* should be out by now. Plan the pack calendar for the coming school year. Make your membership coordinator aware of leadership positions needed to provide a full year of fun Cub Scout activities. Second-year Webelos Scouts will benefit from interaction with several local troops as they observe those Boy Scout Troop activities.

I attended Roundtable last month with the Lake Minnetonka District of the Northern Star Council. It looked like it was well organized affair. There was a lady there who had been a RT commissioner in Circle Ten before moving to Minnesota. She was ready and eager to get going in her new area. The CS RT Commissioner was not there the night I was, poor timing on my part and the main feature was CS Position Specific Training but those of us not taking training had a great conversation and I learned a lot from them. They

assured me that they usually have a very active RT. This RT has no paper handouts - everything is on line!! Most have adjusted to this. I wrote my friend Diane in SHAC about my RT experiences and she said, "Visiting Roundtables is always exciting. Roundtables are like snowflakes. No two are alike." I agree.

**Fast Tracks**

Our pack was chosen to be a trial user this year and so I have been looking over the material on National's website under Fast Tracks. This is a different approach to advancement that National has been trying out with selected units. You can get the info at

<http://www.scouting.org/CubScouts/FastTracks.aspx>

It puts more advancement in Den Meetings and makes the parents part a little more defined. Instead of saying to the parents, "You should do something in the book with your son this week," you would say, "You need to do Achievement 42, parts t, u, and v, this week because next week ... ." The meetings seem really "power packed" with activity. The boys stay really involved. Check it out!

**Months with similar themes to  
A-Camping We Will Go**

*Dave D. in Illinois*

*A small goof last month, I published the list of outdoor related themes for "Footprints." I probably should have published a Conservation theme list. So here is the Camping list and the Conservation list. If you want more Outdoor themes, see last month's Baloo's Bugle. CD*

Month Name	Year	Theme
<b>Camping</b>		
July	1944	Back Yard Camping
July	1958	Outdoorsing
August	1984	Campfire Yarns
August	1993	Campfire Yarns
July	2003	A Hiking We Will Go
August	2005	Campfire Tales and Traditions
August	2006	Scouting It Out
<b>Conservation</b>		
August	1952	Conservation
April	1955	Cub Scout Foresters
November	1955	America Beautiful
April	1958	Keep America Beautiful
April	1968	Keep America Beautiful
September	1971	Conservation
May	1972	Beautiful America
May	1974	Keep America Beautiful
May	1976	SOAR
July	1987	America The Beautiful
April	1999	Pollution Solution
April	2001	Save It For Us
April	2004	Cubervation

**THOUGHTFUL ITEMS FOR SCOUTERS**

*Thanks to Scouter Jim from Bountiful, Utah, who prepares this section of Baloo for us each month. You can reach him at [bobwhitejonz@juno.com](mailto:bobwhitejonz@juno.com) or through the link to write Baloo on [www.usscouts.org](http://www.usscouts.org). CD*

**Roundtable Prayer**

*CS Roundtable Planning Guide*

"We thank you for all you did create,  
For heaven and earth and everything great.  
We thank you for the hills and the tree,  
For wildlife and nature and for the cooling breeze."

*Sam Houston Area Council*

Let us gather around Your campfire.  
Be with us as we explore the outdoors.  
Guide us to fun and learning.  
Keep us safe. **Amen.**

**From Program Helps**

*Oregon Trail Council*

Check out – Campfire Invocation, 2 JUN 09

**Away from the City Lights**

*Scouter Jim, Bountiful UT*

*We need to find God, and he cannot be found in noise and restlessness. God is the friend of silence. See how nature - trees, flowers, grass - grows in silence; see the stars, the moon and the sun, how they move in silence.... We need silence to be able to touch souls.*  
*Mother Teresa*

Astronomers complain that the city lights mask the night sky. They call it Light Pollution. In order to see all that is visible in the night sky, an observer must travel a hundred miles from populated cities. The city lights reflecting in the sky mask all but the brightest of celestial bodies. It is not a single light source blocking the view, but it is a combination all the lights of the city producing light pollution.

There are other distractions in the city that make it difficult for boys to see beyond themselves as they look into the heavens, and wonder what is possible in the universe beyond. There is the noise from MP3 players blasting in their ears, cell phones, portable game players, video game systems, television and other wonders of our modern age that are all around them city. It is not really necessary to get a hundred miles away from the city, but it is necessary to get way from the noise of the city to find nature.

In order to lead boys on a such a quest to discover nature, it is necessary to get away from the distractions of cell phones, fax machines, deadlines and work responsibilities. Much as the sky is masked and it is difficult to see all but the brightest celestial bodies, the noise of our lives makes it difficult for us to see the potential in all but the brightest stars in a pack or den. Some of the quiet boys will fade into the background and will not stand out, allowing the brighter stars to over shadow them. Away from the light and noise of the city, it is amazing that most boys start to stand out when

their glow is visible. They discover skills and interests that were previously undiscovered.

When camping with the boys, whether on an overnight camp or just a day camp or a hike, don't take the city with you. Leave it behind, so that you can hear the sounds of nature and listen to your boys as they discover the world around them and feel the dirt under their feet.

### Quotations

*Quotations contain the wisdom of the ages, and are a great source of inspiration for Cubmaster's minutes, material for an advancement ceremony or an insightful addition to a Pack Meeting program cover*

The fire is the main comfort of the camp, whether in summer or winter, and is about as ample at one season as at another. It is as well for cheerfulness as for warmth and dryness.

Henry David Thoreau

Camping: The art of getting closer to nature while getting farther away from the nearest cold beverage, hot shower and flush toilet. Author Unknown

What I like about camping is you can get really dirty. Either you're all by yourself, so no one else sees you, or everyone you're with is just as dirty as you are, so nobody cares.

Anonymous former Boy Scout, quoted in *Highs! Over 150 Ways to Feel Really, Really Good Without Alcohol or Other Drugs* by Alex J. Packer

But the place which you have selected for your camp, though never so rough and grim, begins at once to have its attractions, and becomes a very centre of civilization to you: "Home is home, be it never so homely."

Henry David Thoreau

It always rains on tents. Rainstorms will travel thousands of miles, against prevailing winds for the opportunity to rain on a tent. Dave Barry

It is good to realize that if love and peace can prevail on earth, and if we can teach our children to honor nature's gifts, the joys and beauties of the outdoors will be here forever. Jimmy Carter --39th president of the United States (1977-81), b.1924

Who hath smelt wood-smoke at twilight?

Who hath heard the birch-log burning?

Who is quick to read the noises of the night?

Let him follow with the others,

for the Young Men's feet are turning

To the camps of proved desire and known delight!

Rudyard Kipling

Sam Houston Area Council

The ultimate camping trip was the Lewis and Clark expedition. Dave Barry

I feel better when I get to exercise, or when I'm outdoors. I like to hike, swim and run, and I love to play soccer.

Viggo Mortensen

Imagination is more important than knowledge. Knowledge is limited. Imagination encircles the world. Albert Einstein

I took a walk in the woods and came out taller than the trees.

Henry David Thoreau

Not all those who wander are lost! J. R. R. Tolkien

Two roads diverged in a wood and I - I took the one less traveled by, and that has made all the difference.

Robert Frost

## TRAINING TIP

### Cub Scout Cooking

Bill Smith, the Roundtable Guy

#### Cub Scout Cooking

When we think of Cub Scout or even Boy Scout cooking, we usually think of how they do it – grilling stuff over a fire, roasting marshmallows, firing up dutch ovens and other exotic techniques. However chefs would tell you that much of their efforts entail using those three essentials of food preparation: Menus, Shopping Lists and Recipes. If you can't handle those basic documents, producing meals become a problem.

A short time ago my wife, Shirley, and I were invited to help staff a [B.A.L.O.O. training](#) in nearby Fort Gatlin District. Training Chairman Corb Sarchet wanted us to help out with the lunch and also handle the cooking demo in the Round Robin in the afternoon. We hadn't worked on a BALOO in some years so we got the latest manual (not many changes, we noticed) and buckled down to get ready.

#### The 10<sup>th</sup> Purpose of Cub Scouting

Now I am a big advocate that learning to cook is an important part of that last aim of Cub Scouting: Preparation for Boy Scouts. The experiences a boy can learn by completing his requirements and electives in the Tiger, Wolf, Big Bear and Webelos programs will do him in good stead when he joins a troop. Cooking and especially eating on a camp out is important.

When I was a Scoutmaster, we welcomed Webelos into our troop. They understood and followed Scouting ideals, they were familiar with advancement and, of course, we loved getting parents who were used to helping out.

It was an added plus if the boys could cook. In their troop, the Scouts I was with did all the meal preparation. The patrols planned their menus, bought the food, prepared it and ate as patrols. We adults tended to contribute to the costs, and we then participated as guests.

#### Menus

For BALOO, our first step was to plan our menu for the demonstration. We decided to feature foods boys were most likely to want to eat: pizzas, banana boats, baked apples, and also to throw in a couple of simple challenges: baked potatoes and scrambled eggs. The pizza and banana boats – kid-friendly food - turned out to be hits.

Menus get pretty good treatment in Cub Scouts starting with Tiger Elective 25: make a snack and share it with your family or den. This is just a simple job of listing a couple choice items, but it's a start. It gets more complex in Wolf Requirement 8: a boy helps plan a full meal and, we hope, employs his knowledge of the food pyramid while doing it.

Making lists of what we will be eating is another aspect of good planning. Cub Scouts should get lots of practice in this important skill. Choose foods kids like so that cooking and meal preparation is popular and fun.

The important point of making a menu is to visualize the end result of the whole cooking deal – to set down in writing the goals of the job ahead. When Boy Scouts go camping they need to answer the question: What are we going to eat out there? If they fail to plan ahead then eating becomes something of a problem.

### Recipes

Just listing an item in a menu is a far cry from making it suddenly appear. Going from menus to recipes – listing each ingredient and then all the preparation and cooking instructions is a learned skill.

For BALOO, Shirley and I turned each of our menu items into individual recipes. The pizza recipe in the BALOO handout called for ingredients like English muffins, pepperoni, sauce, cheeses and various vegetables. It also described how to prepare the ingredients – slice, the muffin, spread the sauce, slice the veggies etc. Then it called for a “[drug store wrap](#)” in foil and cooking over hot coals for a specified time. There are lots of details never mentioned in the menu here.

By the time a Cub Scout graduates from Webelos, he should have lots of experience going from menus to recipes. Bear requirement 9 (What’s Cooking?) alone his full of opportunities. By then he should becoming familiar with terms like mix, slice, chop and blend. He should know the differences between fry, bake grill and simmer, and have a nodding acquaintance with measurements like cup, tsp, pinch and quart.

A lot of this learning should be done in the family kitchen before he tries it outside. Scouts who have learned to cook at home have much less grief cooking on a camp out.

Most of all though, he should understand the importance of organizing the workplace. Most menus list all the ingredients and even the utensils before getting to the instructions. This makes organizing easier. Have everything set and ready – what chefs refer to as *mise en place*. It makes following the recipe a lot less troublesome especially when cooking outdoors over a fire.

### Shopping Lists

Teach boys to shop. It’s an important skill that will be useful life long – starting in Boy Scouts.

Not too long ago I ran into one of our neighborhood Webelos dens at our local supermarket. Near the front of the store, the two leaders stood observing the antics of their charges but the boys were doing all the work. They were pushing two carts around loading them up with provisions for an upcoming camping adventure. I watched them comparing prices, reading ingredient lists and debating the merits of various brands. These boys will do well in the troop they join.

Turning menus and recipes into a shopping list isn’t easy. Like other skills it requires proper demonstrations, good coaching and lots of practice. Parents should be taking their Cub Scout sons shopping, especially for those items to be used for Tiger Elective 25, Wolf requirement 8 and Bear requirement 9. Help them prepare the shopping lists – What do we already have? What do we need? How much?

The Scout troop I worked with never ate in a dining hall at camp. They always cooked and ate as patrols. Occasionally they attended a camp where food was supplied but mostly they bought their own. Going shopping with them before a long term camp was fun – something between a circus and an episode of *Good Eats* – without Alton Brown.

Sure they made mistakes, purchasing wrong items, forgetting essentials but they were good cooks and could improvise. I remember one patrol that discovered out on the Appellation Trail that there was no syrup for their pancakes. Just plain forgot. One enterprising Scout suggested they make their own out of hot water, sugar and Tang! It turned out to be a pretty good substitute.

It is a real joy to camp with Scouts who can cook. Patrols often develop their own specialties – one I recall that regularly did roast beef with Yorkshire pudding in a dutch oven. There was at least one Scout who turned out soufflés over a fire. He would do it at our family picnics just to amaze the adults.

So make it a point to teach your Cub Scouts and Webelos to cook. Cook things as dens and encourage parents to do it at home. Many packs hold cake baking festivals for the boys. Pack campouts are always opportunities for some outdoors cooking. It will be a valuable skill for any boy to acquire and will make his Boy Scout experience more fun and more valuable. And, as celebrity chef Alton Brown says: “A culinary talent I skillfully used later as a way to get dates in college.”

### What are YOU going to do now?

*Go get ‘em. We need all the help we can get.*

*The best gift for a Cub Scout.....  
.....get his parents involved!*

✓ *Also, be sure to visit Bill’s website*

<http://www.wtsmith.com/rt>

to finds more ideas on everything Cub Scouting.

*Have any [Comments for Bill](#)  
just click right here!*

## PACK ADMIN HELPS

### Planning Campfires

There are lots of great books out there for planning campfire. Just check out the books for sale from vendors that support [www.ussscouts.org](http://www.ussscouts.org) or Google the topic.

My favorite is -

### Creative Campfires

By Douglas R Bowen

*It has all the bases covered with many songs, skits, stories, yells, run-ons, cheers and more*

Also, the Canyon Campfire Companion (Volumes 1 & 2) .

## PLANNING A PACK CAMPFIRE

*Catalina Council*

If the fire regulations at your outdoor activity prohibits live fire, or if you're holding your meeting at an indoor location, use an artificial campfire. See the directions later in this section.

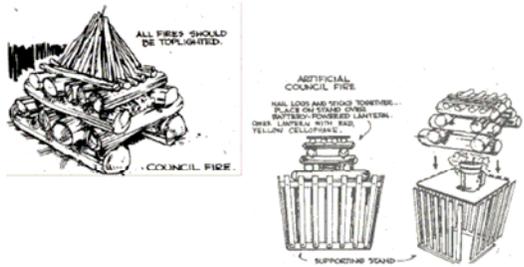
- This would be a good time to have the parents form groups and put on presentations at the campfire.
- After the main campfire program, the cooling embers will be an enticement for special food treats – see the recipes for s'mores in the Cub Scout Program Helps for this month's theme.
- Print a copy of the BSA's Campfire Planner to plan your campfire program. The Campfire Planner is available on line from many, many sites. Here is one link: <http://macscouter.com/Campfire/Planning.asp>

The form has two sides. On one side you list all the skits, songs, cheers, stories, gags and other stuff you plan to do. On the other side you put them in the order you plan to do them. Start fast, build up the pace and enthusiasm as the fire builds, then slow things down as the fire wanes.

### Artificial Campfires

Don't let bad weather or lack of a location keep you from having a pack campfire. A little imagination can bring the atmosphere of a real campfire indoors. Here are some methods you can use to create an artificial campfire.

- Place a candle in a large glass bowl lined with red foil. Make a rock ring around the bowl.
- Place a candle in a large can with holes punched in the sides.
- The two below are a little more elaborate, but well worth the effort



### Outdoor Ceremonies

*Catalina Council*

Ceremonies are important, even in the outdoors. Outdoor pack activities usually call for an opening and closing ceremony (or closing campfire). Any outdoor pack activity which takes the place of a regular pack meeting should also include advancement ceremonies so awards can be presented promptly.

Remember these things when planning outdoor ceremonies:

- ◆ Weather – it is difficult to keep candles lit in winds or light rain. Have a backup plan with some type of protection.
- ◆ Acoustics – the wind sometimes carries voices in the wrong direction. Make sure the speaker can be heard.
- ◆ Natural surroundings – make the most of surroundings to furnish background. Lakefront or open areas in the woods make good ceremony sites.

- ◆ Length – make ceremonies short, especially if the audience is standing.
- ◆ Flag – be certain the U.S. flag is secure. A normal flag holder will not be adequate in winds. Insist on respect for the flag, indoors or outdoors.
- ◆ If you're having a real fire, make sure you have complied with local fire ordinances and have provided a safety area so people are not too close to the fire. ◆ Do not use the fire as a backdrop for speakers, skits, etc, for it is very hard for the audience to see sometimes. Stand slightly to one side for best effects. (Good idea is to have portable lights shining low on speakers)

### Campfires: "Outing in Scouting"

*Cub Scout Program Helps* 2008-2009, 2 JUN 09

Creating a memorable campfire takes planning. Here are a few hints to ensure that your campfire is a pleasant experience for all:

- ✓ Approve all elements of the campfire that the dens will do (skits, songs, stunts, run-ons, applauses, and cheers) to make sure they follow the positive values of Scouting.
- ✓ Follow the flames: Start the campfire with an exciting song/skit that gets everyone involved. As the fire diminishes, the activities become calmer.
- ✓ Use the Campfire Planner that is in the *Cub Scout Leader Book* appendix. Vary active and quieter contributions to ensure a fast-moving campfire.

## SPECIAL OPPORTUNITY

### Cub Scout Outdoor Activity Award



*Kommissioner Karl*

**Day Camp or Resident camp is a requirement for this award for all ranks!!! Boys want to go to camp – let's get them there!! CD**

Tiger Cubs, Wolf and Bear Cub Scouts, and Webelos Scouts have the opportunity to earn the Cub Scout Outdoor Activity Award. Boys may earn the award in each of the program years as long as the requirements are completed each year. The first time the award is earned, the boy will receive the pocket flap award, which is to be worn on the right pocket flap of the uniform shirt.

Each successive time the award is earned, a wolf track pin may be added to the flap. Leaders should encourage boys to build on skills and experiences from previous years when working on the award for a successive year.

### Requirements

#### All Ranks

Attend Cub Scout day camp or Cub Scout/Webelos Scout resident camp. (To be completed after September 1, 2004. Award was launched in late August 2004)

#### Rank-Specific

##### Tiger Cubs

Complete one requirement in Achievement 5, "Let's Go Outdoors" (Tiger Cub Handbook) and complete three of the outdoor activities listed below.

**Wolf Cub Scouts**

Assemble the "Six Essentials for Going Outdoors" (Wolf Handbook, Elective 23b) and discuss their purpose, and complete four of the outdoor activities listed below.

**Bear Cub Scouts**

Earn the Cub Scout Leave No Trace Award (Bear Handbook, Elective 25h) and compete five of the outdoor activities listed below.

**Webelos Scouts**

Earn the Outdoorsman Activity Badge (Webelos Handbook) and complete six of the outdoor activities listed below.

**Outdoor Activities**

With your den, pack, or family:

1. Participate in a nature hike in your local area. This can be on an organized, marked trail, or just a hike to observe nature in your area.
2. Participate in an outdoor activity such as a picnic or park fun day.
3. Explain the buddy system and tell what to do if lost. Explain the importance of cooperation.
4. Attend a pack overnighter. Be responsible by being prepared for the event.
5. Complete an outdoor service project in your community.
6. Complete a nature/conservation project in your area. This project should involve improving, beautifying, or supporting natural habitats. Discuss how this project helped you to respect nature.
7. Earn the Summertime Pack Award.
8. Participate in a nature observation activity. Describe or illustrate and display your observations at a den or pack meeting.
9. Participate in an outdoor aquatic activity. This can be an organized swim meet or just a den or pack swim.
10. Participate in an outdoor campfire program. Perform in a skit, sing a song, or take part in a ceremony.
11. Participate in an outdoor sporting event.
12. Participate in an outdoor Scout's Own or other worship service.
13. Explore a local city, county, state, or national park. Discuss with your den how a good citizen obeys the park rules.

**Knot of the Month****Webelos Den Leader Training Award**

*Kommissioner Karl and Commissioner Dave*



Your Webelos I Den Leaders are completing a year of service. How about recognizing them and urging them on for next year by presenting them their Webelos Den Leader Training Award??

*By the way - Webelos always ends with an S whether talking about one Webelos Scout or a den of Webelos. It is an acronym - WE'll BE LOyal Scouts. As the CS RT Commissioner who trained me says - if you don't have an S at the end - then there is nothing to which to be loyal.*

The Webelos Den Leader Training Award program is a lot like most of the training awards a leader is able to earn. Leaders that have completed the requirements and training have made the commitment to do the program right. They , have assistants in place, conduct well planned meetings and more. If you look at the requirements, you may not meet all 11 of the Performance requirements, but if you have a FUN and successful program, you probably have already completed seven of them and earned the award. This award recognizes people for putting the tools in place to succeed, and the rest is easy.

The requirements are:

**Tenure**

- ✓ Complete one year as a registered Webelos den leader.

**Training**

- ✓ Complete Webelos Den Leader Fast Start training.
- ✓ Complete New Leader Essentials and Webelos Den Leader Specific Training.
- ✓ Complete outdoor training for Webelos den leaders.
- ✓ Complete Youth Protection training.
- ✓ During your tenure for this award, participate in a Cub Scout leader pow wow or university of Scouting, or attend at least four roundtables.

**Performance** - Do seven of the following:

- ✓ During at least one program year, have a minimum of 50 percent of the Webelos Scouts in your den advance in rank (Webelos badge or Arrow of Light Award).
- ✓ At least once, reregister a minimum of 75 percent of the eligible members of your den as part of a pack rechartering.
- ✓ Graduate a minimum of 60 percent of the eligible members of your Webelos den into Boy Scouting.
- ✓ Have an assistant den leader or second adult who regularly attends your den's meetings and activities.
- ✓ Have a den chief who regularly meets with your den.
- ✓ Take leadership in planning and conducting two Webelos overnight campouts or other outdoor den activities each year.
- ✓ Assist in planning and conducting a Webelos den/Boy Scout troop joint activity.
- ✓ Take leadership in planning and conducting a Webelos den service project.
- ✓ Conduct at least three Webelos den meetings per month, nine months per year, or follow an optional meeting plan approved by the pack.
- ✓ Participate with your den in a Webelos day camp or resident camp experience.
- ✓ Hold regular den meeting and den activity planning sessions with your assistant den leader.

A downloadable tracking card is available at:

<http://www.scouting.org/filestore/pdf/34169-52.pdf>

# GATHERING ACTIVITIES

**Note on Word Searches, Word Games, Mazes and such –**  
*In order to make these items fit in the two column format of Baloo's Bugle they are shrunk to a width of about 3 inches. Your Cubs probably need bigger pictures. You can get these by copying and pasting the picture from the Word version or clipping the picture in the Adobe (.pdf) version and then enlarging to page width. CD*

### From Program Helps Oregon Trail Council

Check out –

- ✓ Squirrel in a Tree on page 2 JUN 09

### My Secret Buddy

*Sam Houston Area Council*

Do this at the beginning of your campout. Every Scout puts his name on a scrap of paper and puts it in a can or basket. The Cubmaster shakes the container carefully. Each Scout then removes one of the pieces of paper and secretly reads the name. This Scout will be his "secret buddy" for the duration of the campout. During the campout, each Scout is to try to do his best to make sure his secret buddy has a good time. As you prepare to depart from the campout, let Scouts share who their "secret buddy" is.

### Find the Words

*Catalina Council*

The Leader gives each Cub Scout a pencil and piece of paper and asks him to write as many smaller words as he can find in the word "Camp Fire Traditions". Score one point for each word.

### Touch and Tell

*Catalina Council*

- ✓ Number 10 brown paper bags from one to ten.
- ✓ Put a familiar article in each bag (preferably an article related to campfires, nature or outdoors) and staple the bag shut.
- ✓ Each boy is given a pencil and paper on which he lists numbers one through ten.
- ✓ He tries to guess what is in each bag by feeling through the paper, and records on his paper his guess.
- ✓ Boy with greatest number of correct answers is winner.

### Camping Word Search I

*Oregon Trail Council*

Words may be found diagonally, forward, backward, up, or down.

S	G	N	I	L	D	N	I	K	R	G
R	L	T	A	N	L	E	S	K	A	R
A	H	E	F	E	R	S	C	C	W	E
T	N	N	E	G	A	A	E	A	H	H
S	O	T	H	P	T	R	B	P	I	T
R	P	O	M	U	I	S	L	K	S	E
W	O	O	D	F	A	N	I	C	T	S
E	C	T	P	U	G	N	G	A	L	C
G	F	M	S	N	G	I	D	B	E	S
B	A	N	I	D	S	F	C	M	A	P
C	E	S	C	O	R	T	E	H	U	G

- |          |              |          |
|----------|--------------|----------|
| Wood     | Campfire     | Tent     |
| Sing     | Sleeping bag | Backpack |
| Kindling | Fun          | Compass  |
| Map      | Whistle      | Hiking   |
|          | Stars        |          |

### Campfire Word Search II

*San Gabriel, Verdugo Hills & Long Beach Area Councils*  
 Find the words relating to Campfires in the Word Search.

The words can be diagonal, horizontal, vertical or backward.

- |            |          |         |
|------------|----------|---------|
| Ceremonies | Games    | Spirit  |
| Skits      | Food     | Stories |
| Songs      | Campfire | Logs    |
| Crafts     | Flag     |         |

A	H	J	R	S	Q	I	U	V	G	H	Y
K	C	F	L	A	G	L	S	O	N	G	S
N	B	E	C	D	A	M	G	R	O	V	P
R	X	T	R	W	N	Z	S	P	S	T	Z
D	A	V	E	E	F	E	X	S	B	M	P
L	C	B	T	C	M	L	G	P	O	C	B
S	B	S	I	E	D	O	F	I	C	R	C
W	S	K	C	W	Y	G	N	R	N	A	A
M	T	I	L	A	P	S	T	I	Y	F	M
T	O	T	F	G	R	E	L	T	E	T	P
U	R	S	E	M	A	G	R	Z	M	S	F
A	I	D	H	S	I	P	H	Q	W	N	I
V	E	L	C	N	O	J	T	B	X	A	R
W	S	L	L	F	C	K	F	O	O	D	E

### Outdoor Fun

*Catalina Council*

- |          |               |          |
|----------|---------------|----------|
| BACKPACK | WALKING STICK | SUN      |
| TENTS    | BACKPACKING   | BOOTS    |
| CAMPING  | FOOD          | HEAT     |
| HIKING   | MOUNTAINS     | OUTDOORS |
| SHORTS   | WATER BOTTLE  | SUN      |

G	N	I	K	C	A	P	K	C	A	B	W	D	C	J
G	E	I	X	V	S	Z	J	M	K	A	Y	O	T	L
C	S	L	Q	Z	B	Z	S	O	L	B	I	O	Y	Y
M	A	P	T	W	F	R	C	K	B	V	G	F	A	S
D	H	M	I	T	O	U	I	S	U	N	E	N	H	N
T	L	R	P	O	O	N	S	T	N	E	T	U	I	I
B	K	H	D	I	G	B	A	C	K	P	A	C	K	A
L	M	T	C	S	N	S	R	Q	M	N	B	V	I	T
A	U	V	T	I	H	G	T	E	N	P	L	A	N	N
O	I	I	Z	O	A	A	E	O	T	A	Q	I	G	U
C	C	A	R	T	O	C	J	V	O	A	N	J	P	O
K	D	T	A	W	X	K	R	M	F	B	W	A	G	M
O	S	E	N	K	Q	H	U	T	F	B	L	C	Q	Z
V	H	Q	H	Q	L	O	T	W	C	N	B	I	O	U
T	M	A	X	X	O	G	D	B	A	O	O	U	U	M

### Who Was My Guide?

*Sam Houston Area Council*

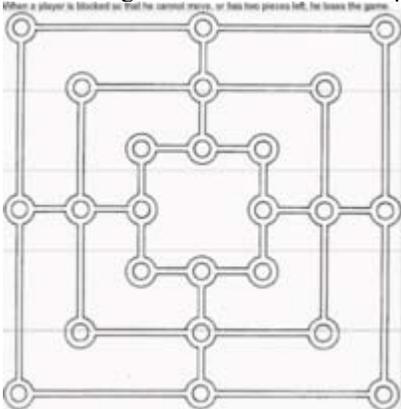
The group divides in half. One half closes their eyes. The other half chooses a partner from the group with eyes closed, but may not talk to him at any time. He takes his partner on a trust walk by allowing him to hold his arm. Only the Scout whose eyes are closed may talk - the guide must stay silent. At the end of the walk, the guide returns to his group. The Scouts who were led then open their eyes and the roles are reversed. The new guides choose a Scout partner from the original guide group who now have their eyes closed. After the guided walk, the Scouts separate again. At the end of the game each Scout tries to identify his guide and say how he knew!

**Practice Knots***Oregon Trail Council***Overhand Knot****Square knot**

<http://www.cptdave.com/square-knot.html>

**Mill***Catalina Council*

The boys can make this game in the den and then they can play it at the campout before it gets dark – it will help to wind them down and get settled before the campfire starts.



- ♣ Paste the game onto a piece of sturdy cardboard or plywood. The game pieces can be checker pieces, poker chips, painted rocks, buttons, etc.
- ♣ Players each have their own set of 9 pieces, and they take turns placing them on the circles.
- ♣ When all of the pieces have been placed, the players take turns at moving any one of their own pieces by sliding it along a line into the next empty circle.
- ♣ A player makes a 'mill' by getting three of his pieces placed in one connected straight line.
- ♣ Whenever a player is able to make a mill, either during the placing or the moving, he may remove one of the other player's pieces from the board. (But he is not allowed to take a piece from an opponent's mill unless no other pieces are available.)
- ♣ When a player is blocked so that he cannot move, or has two pieces left, he loses the game.

**OPENING CEREMONIES****From Program Helps***Oregon Trail Council*

Check out –

- ✓ Sounds of the Forest Campfire Lighting, 1 JUN 09

**Cub Scout Campfire Opening Ceremony***Catalina Council***Equipment:** Real or artificial campfire, seven candles.**Personnel:** Narrator and seven Cub Scouts (each with his part written on a dip paper).

**Narrator:** Welcome to our Cub Scout campfire. Akela is among us. Let us draw from this campfire with all its vibrancy and warmth, the secrets of Cub Scouting and the spirit of brotherhood.

**Cub #1:** In its light we see new chances to be helpful and to do our best.

**Cub #2:** From its warmth we strengthen the bonds of fellowship and learn how to get along with others.

**Cub #3:** From the stones that ring the fire and keep its power in check, we learn how we can curb our tempers and become good citizens.

**Cub #4:** From the smoke that rises out of the fire, we learn to lift our eyes upward and worship God.

**Cub #5:** The spark that started this fire reminds us that little Good Turns can lead to greater deeds.

**Cub #6:** Just as the fire needs wood to bum brightly, so do we need the care and love of our parents to bum brightly.

**Cub #7:** In its leaping flames, we see the fun of Cub Scouting and the job of life.

**Let's Go Outside***Sam Houston Area Council*

**Setting** – 7 Scouts, each with a poster board with the letters of O-U-T-S-I-D-E on the front and the appropriate verse on the back.

**Scene** – Cubs in a line next to the flag.

**Cub #1:** O - O is for Outdoors where we like to play.

**Cub #2:** U - U is for Umbrella, needed on a rainy day.

**Cub #3:** T - T is for Tall trees we see on our hike.

**Cub #4:** S - S is for S'mores that we really like.

**Cub #5:** I I - is for Ideas our leaders bring along.

**Cub #6:** D - D is for Direction in singing a campfire song.

**Cub #7:** E - E is for Everyone having some fun, and now for our Pledge, might we all stand as one?

**America is a Beautiful Word***Sam Houston Area Council*

**Setting** – 7 Cub Scouts, Cubmaster (CM), poster boards with A-M-E-R-I-C-A in large letters on the front and the appropriate verses on the reverse for the Scouts to reference.

**Scene** – Cubs in a line near the flag. As each reads his line, he holds up his poster, spelling out America by the last Cub. Alternately, you can find pictures of the items mentioned by the Scouts and place the pictures on front of the poster boards.

- CM:** What do you see when you look at the word America? What mental picture do the 7 letters make in your mind?
- Cub #1:** The capital A suggests our magnificent snow-covered mountain peaks, and the wigwams of the original Americans.
- Cub #2:** The M symbolizes the broad shoulders of our pioneers: shoulders to the wheel pushing our frontiers westward; broad shoulders swinging axes, building a nation.
- Cub #3:** The E might symbolize the lariats of the cowboys riding the plains; lariats of Kit Carson or Buffalo Bill.
- Cub #4:** The R is a man with outstretched arms in friendship and cooperation towards all who love freedom, justice, and peace.
- Cub #5:** The I represents the individual American with his right to life, liberty, and the pursuit of happiness.
- Cub #6:** The C is a bent bow from which an arrow has just sped towards the stars of mankind's highest ideals.
- Cub #7:** The final A is a man on his knees in prayer, symbolizing a nation which recognizes the need to give thanks for its many blessings.
- CM:** Yes, America is a beautiful word. Would you please stand and join us in the Pledge of Allegiance?

## AUDIENCE PARTICIPATIONS & STORIES

### CAMPFIRE YARNS

*Catalina Council*

What is a campfire yarn? It's simply the kind of story that boys like to hear. It may be any type – comic, adventure, sports, ghost, fantasy. It should have action, suspense, and definite conclusion with all the loose ends tied up.

Storytelling is an art, but it's an art that can be learned by anyone who enjoys telling stories – and that's almost everyone – and who knows the story he wants to tell. Nothing kills a story faster than a storyteller who stumbles over the details of the tale.

Stories for the campfire can be found in scores of books in the juvenile section of your public library. They may also be found in your own experience – perhaps a thrilling rescue you witnessed, a tale of heroism in which you were involved, or an adventure you had in the outdoors.

Cub Scout-age boys will listen rapidly to a well-told story for 15 minutes or even more. So don't worry too much about length. Practice your story beforehand so that it is firmly fixed in your mind and you don't have to grope for the details. If you really know the story, you can concentrate on your delivery, getting every ounce of suspense and excitement from it. That practically guarantees avid listeners.

*I like "Campfire Stories. Things That Go Bump In The Night," by William Forgey, MD. Every story ends with an explanation so that the boys do not wind up at your tent scared later that night.*

*Try the "Blue Mist," my favorite. CD*

### On A Lighter Note

*(For laughs, read this at your campfire)*

*Catalina Council*

The U.S. Forest Service received these actual comments from backpackers after wilderness camping trips:

- "Too many bugs and spiders. Please spray the area to get rid of these pests."
- "Trails need to be reconstructed. Please avoid building trails that go uphill."
- "Chairlifts are needed so we can get to the wonderful views without having to hike to them."
- "A McDonald's would be nice at the trail head."
- "Too many rocks in the mountains."
- "The coyotes made too much noise last night and kept me awake. Please eradicate these annoying animals."

*Oregon Trail Council*

Check out the following audience participation in Cub Scout Program Helps 2008-2009 -

✓ **Sounds of the Forest**, page 3 JUN 09

### The True Story of Smokey Bear

*Sam Houston Area Council*

Divide the audience into 6 groups. Assign each group one of the words listed below. When their item is mentioned in the story, the assigned group should shout the designated saying. Have a practice session before starting the story.

BIG TREE:	I am tall and strong!
MIDDLE- SIZED TREE:	I give you shade
BABY TREE:	I will grow tall, too!
BABBLING BROOK:	Babble, babble!
CAMPER:	I love the forest.
FIRE:	Crackle, crackle, crackle
SMOKEY BEAR:	

**All say**, Only you can prevent forest fires.

**FOREST:** **All trees say** their parts.

Once upon a time, in a beautiful, lush green **FOREST**, there stood three trees, the **BIG TREE**, the **MIDDLE-SIZED TREE**, and the **BABY TREE**. A **BABBLING BROOK** coursed through the **FOREST** bringing cool water to the plants and animals.

One summer day a **CAMPER** decided to set up his camp near the three trees. He pitched his tent and then he built a **FIRE** to cook his breakfast. The **CAMPER** didn't remember to clear the leaves, twigs and branches from the area around his **FIRE**. And he didn't remember to set a bucket of water from the **BABBLING BROOK** near his **FIRE**.

After breakfast the **CAMPER** decided to go on a hike. He didn't remember to make sure that his **FIRE** was out and cold before he left the site. A short time after the **CAMPER** left, the **FIRE** threw some sparks into dry grass nearby. It started smoldering and in a very short time the **FIRE** spread to the **FOREST**. The **BABBLING BROOK** was not close enough to put out the **FIRE**.

It didn't take long for the animals of the **FOREST** to hear the sounds of the **FIRE**. Soon they smelled the smoke and tried to flee. A bear cub was one of those animals. He couldn't see where his mother had gone, so he did what she taught him to do when there is danger. He climbed the **BIG TREE**.

The **FIRE** roared through the **FOREST**. It burned the **BABY TREE** and the **MIDDLE-SIZED TREE**. It singed the **BIG TREE** where the bear cub was clinging to its trunk. But the **FIRE** did not burn the trunk of the **BIG TREE** and the bear cub was safe.

After the **FIRE** a **FOREST** ranger found the baby bear still in the **BIG TREE**. He climbed up and got him down. The bear cub was scared and singed. He needed the **FOREST** ranger to take care of him and soon his burns healed. The **FOREST** ranger decided to keep the bear cub and raise him. He called him **SMOKEY BEAR** because he had found him after the **FIRE**.

The story of the rescued bear cub has been told by many rangers in many **FORESTS** across our country. **SMOKEY BEAR** became the symbol to remind **CAMPERS** and hikers, like you and me, to be careful with **FIRE**. This message, to help prevent **FOREST FIRES**, is still told to protect all the **BIG TREES**, the **MIDDLE-SIZED TREES** and the **BABY TREES** so we can enjoy the **FORESTS** with the **BABBLING BROOKS** running through them. "Remember," says **SMOKEY BEAR**, "only you can prevent **FOREST FIRES**."

## LEADER RECOGNITION

*Oregon Trail Council*

Check out the Leader Recognition in Cub Scout Program Helps 2008-2009 on page 3 JUN 09

### Because The Scout

*Sam Houston Area Council*

by Mimi Murray,

National Operational Volunteer, GSUSA

adapted for Cub Scouts

Because our Cub Scouts have a need,  
we have an obligation.  
Because our Cub Scouts have a choice,  
we must be his better choice.  
Because our Cub Scouts have high expectations,  
we must excel.  
Because our Cub Scouts want to explore,  
we must be his guide.  
Because our Cub Scouts want to belong,  
we must provide inclusion.  
Because our Cub Scouts are searching for direction,  
we must be his compass.  
Because our Cub Scouts encounter times of turmoil,  
we must be his safe haven.  
Because our Cub Scouts are tomorrow's young men,  
we must care today.  
Because of our Cub Scouts...

We exist.

### Present each leader with a compass

Either

- ✓ A toy one made into a neckerchief slide, OR
- ✓ An actual one he/she can use when their son moves up to Boy Scouts, OR
- ✓ A small pretend one mounted on some type of display material.

### Write underneath the compass –

- ✓ Thanks for guiding our path OR
- ✓ Thanks for leading the way. OR
- ✓ A similar thought

### Cubmaster says as compasses are presented –

There have been some leaders this month who went out of their way to make sure we had a great time at our camp out. They really provided some direction to our pack, and I would like to thank them. (Call forward appropriate adults/leaders and present them with the compass.)

## PROMOTION CEREMONY

### Pack Bridging

*Oregon Trail Council*

Ask Webelos Scouts to form two lines. Ask them to hold their neckerchiefs by one end in their right hands. Have the Webelos Scouts in the line across from them pick up the other ends of the neckerchiefs in their left hands. With the Scouts across from them, they hold the neckerchiefs up to form an arch. Bear Cub Scouts walk through the Webelos Scout arch to graduate from Bear dens into Webelos dens.

### CUBMASTER

Our Bear Cub Scouts have learned the ways of Baloo this year. We welcome them to learn the ways of Webelos Scouts to prepare for Boy Scouts. (*Bear Cub Scouts take off their neckerchiefs as they go through the arch and join Webelos Scouts. They hold their neckerchiefs as the Webelos Scouts are doing.*)

Wolf dens, please come through our arch. You have learned the Law of the Pack and are ready to learn the ways of Baloo. (*Wolf Cub Scouts take off their neckerchiefs as they travel through the arch and join the Bear Cub Scouts and Webelos Scouts, making a longer arch.*)

Tiger Cubs who have been with us all year, please come forward without your adult partner. (*Tiger Cubs take off their neckerchiefs and walk under arch.*) (**Note – this ceremony may be taking place after you have just recruited new Tigers who are still Kindergartners, that is the reason for the disclaimer "all year." If you had some late joiners (say in January versus September, please make it clear to them that they are included in the promotion ceremony.)**)

All Cub Scouts please turn and face our audience. Parents, these Cub Scouts have learned and grown this year with your help. Please join me in the (Lead Cheer) for our Scouts. (*All Cub Scouts return to their seats.*)

## ADVANCEMENT CEREMONIES

*Oregon Trail Council*

Check out the following Advancement Ceremonies in Cub Scout Program Helps 2008-2009 -

- ✓ **Bobcat Campfire Induction Ceremony**, page 2 JUN 09

### **Nature Advancement**

*Sam Houston Area Council*

**Materials** – 3 x 5 cards, one for each Scout, with a picture on it of seeds (Bobcats), small shoots (Tigers), saplings (Wolves), full-grown trees (Bears) and trees with fruit/pinecones (Webelos); attach each boy's award to the appropriate card.

**Cubmaster:** Here we are in the woods (or the park, or...), surrounded by plants in various stages of growth. And, here is our pack, full of Cub Scouts in various stages of growth. Just as a tree may start from a seed, a Cub Scout starts from a Bobcat. (Present Bobcat awards. **Lead Cheer**)

Eventually, the seed pushes up through the ground, and a little shoot is seen. In the same way, a Cub Scout makes effort to learn the Cub Scout Promise and the Law of the Pack, and becomes a Tiger. (Present Tiger awards. **Lead Cheer**)

The tree takes its nourishment from the sun and the earth, and continues to flourish. Likewise, our Wolves are learning things from the world around them, learning, growing and flourishing. (Present Wolf awards. **Lead Cheer**)

Over time, the tree matures, its branches extending outwards and upwards, just as our Bears are expanding their knowledge and abilities. (Present Bear awards. **Lead Cheer**)

Eventually, a tree will flower (or bear fruit, or produce pinecones). In this same way, a Webelos Scout learns to be fruitful and productive. (Present Webelos awards. **Lead Cheer**)

Just as a tree naturally matures, so does a Cub Scout. Guided by good leaders and parents, and a supportive pack, our Scouts, just like the trees, grow straight and tall and become outstanding members of their community. Congratulations to all of our growing Cub Scouts. **One more cheer for everyone!**

### **Summertime Advancement Ceremony**

*Catalina Council*

Often we find our Pack Meeting out-of-doors. A mailbox is fun, convenient and colorful for outside use. It is known as the 'Cubmaster's Mailbox'. Decorate a standard mailbox with the Wolf, Bear, Bobcat, Webelos, and Arrow of Light stick-on emblems. Place the award on a 3" x 5" card (one per Cub Scout) with the boy's name and put it in the mailbox. The Cubmaster then removes a card 'wondering what the mailman has brought'. The Cub Scout and his parents are then called forward and all are to participate in the presentation. On the top is placed the Arrow of Light sticker. On the backside by the box flap is placed the Webelos sticker. The other three stickers on placed on the opposite side.

### **Family Campfire Advancement Ceremony**

*Catalina Council*

*The following awards ceremony is simple but effective.*

You will need

Three flashlights:

- ✓ One covered with blue cellophane,
- ✓ One with gold cellophane, and
- ✓ One with red cellophane.

The Cubmaster (CM) and

Two leaders/parents.

**CM:** Here we have the blue light of Cub Scouting on my right (leader stands beside CM and turns on blue flashlight) and the gold light of Cub Scouting on my left (leader turns on gold flashlight). These two lights symbolize the light of Cub Scouting which can shine brightly in the lives of our boys but only with the help of parents to make them shine.

There have been some Cub Scouts in our pack this month who have had those Cub Scouting lights shining in their lives and they've worked hard to earn achievements and electives. (*CM modifies wording to be appropriate for awards being given.*)

Would the following boys and their parents come forward and stand in the Cub Scouting's Blue and Gold limelight together as we recognize them for the fine work they have done. (Calls forth boys and parents and makes presentations telling their own personal award earned, etc.)

(After all presentations are made, leaders turn off the blue and gold lights and leader turns on a red light.)

**CM:** We all know that red means stop, so let's all stop for a minute every once in a while and ask ourselves if we are really doing the best we can, whether as a Cub Scout, a parent, a leader or a family member.

Parents, ask yourself if you've really helped your boy so that Cub Scouting can be a shining light to him. Let's all do our best to keep those BLUE and GOLD lights shining. (Turns off red light and leaders turn on the blue and gold ones.)

Then we can all see our sons step up and receive some of the Blue and Gold limelight for his accomplishments.

***Note:** The last part of the ceremony could be worked in as the closing ceremony for the pack meeting by putting announcements, and audience participations, etc., before the awards and move right from awards into the closing which could indeed be the last part of the above ceremony – for it leaves the audience with a challenge and thought for the day.*

### **Dimming Campfire – Advancement**

*Catalina Council*

**Equipment:** Electric Campfire with dimmer switch, which an Akela may operate unseen. Start with it dim.

**Akela (Could be CM):** Tonight we have gathered at the ceremonial campfire to hear an ancient tale. It was once believed that a campfire had great magic. Of course it cooks our food, lights our way and wards off wild animals, but the magic of this Pack Council Fire is that it can light up our future! But only when we approach it after making a great accomplishment.

Will (Read names) and their parents please stand by their chairs? See how the fire burns only dimly when there are no

advancing Scouts nearby? Now please come forward and join me at the fire's side. See how it has begun to burn brighter now! *Have an Akela slowly increase the firelight as boys and parents come forward*

The fire tells us that you have completed all the requirements for your \_\_\_\_\_ rank. You have worked hard to be worthy of this great honor, so the fire has given us a sign that you will continue to find great joy and success in Cub Scouting. You will soon be on your way to earning the next rank in Scouting. The fire tells us you will do so! Please stand. I present this award to your parents to present to you. Congratulations! Lead Cheer (Akela sits again so he can work the controls to dim fire as Scouts leave.) I now dismiss you to your seats, and watch the fire as you leave its side! (Repeat as many times as needed for awards.)

## SONGS

### *Oregon Trail Council*

Check out the following songs in  
Cub Scout Program Helps 2008-2009 -

- ✓ **Cub Scout Chant**, page 3 JUN 09  
(This sounds a lot like Flea Fly)

Also, consider –

- ✓ **America the Beautiful** and
- ✓ **We're All Together Again** (from CS Songbook)

### **Outdoor Adventure**

*Sam Houston Area Council*

To the tune of "This Old Man"

Birds and plants, rocks and trees,  
These are things that I can see,  
With my backpack and canteen,  
We are on the run.  
Outdoor adventure is so much fun!  
Cars and trains, boats and planes,  
Sometimes sunny, sometimes it rains,  
With our field trips and outings,  
We are on the run.  
Outdoor adventure is so much fun!

### **Take Me Out to the Forest**

*Sam Houston Area Council*

To the tune of "Take Me Out to the Ball Game"

Take me out to the forest,  
Let me hike in the wild,  
Show me a skunk and a few bear tracks,  
I won't care if I never come back!  
But it's look, look, look at your compass,  
If it rains, then it pours,  
And it's ouch, clap, sting, and you're bit  
In the great outdoors!

### **Cub Scout Vespers**

*Sam Houston Area Council*

To the tune of "Oh, Tannenbaum"

Softly falls the light of day,  
As our campfire fades away.  
Silently Cub Scouts should ask,  
Have I truly done my task?  
Have I helped the Pack to go?

Has the Pack helped me to grow?  
Have I stood above the crowd?  
Have I made Akela proud?

As the night comes to this land,  
On my promise I will stand.  
I will help the Pack to go,  
As our Pack helps me to grow.  
Yes, I'll always give goodwill,  
I'll follow my Akela still.  
And before I stop to rest,  
I will do my very best.

### **Boy Scout Vespers**

*Catalina Council*

Tune: Oh, Tannenbaum (Oh, Christmas Tree)

Softly falls the light of day,  
While our campfire fades away  
Silently each Scout should ask:  
Have I done my daily task?  
Have I kept my honor bright  
Can I guiltless sleep tonight?  
Have I done and have I dared,  
Everything to be prepared?

Quietly we join as one,  
Thanking God for Scouting fun,  
May we now go on our way.  
Thankful for another day.  
May we always love and share,  
Living in peace beyond compare,  
As Scouts may we find,  
Friendships true with all mankind.

Quietly we now will part,  
Pledging ever in our heart,  
To strive to do our best each day,  
As we travel down life's way.  
Happiness we'll try to give  
Trying a better life to live,  
Till all the world be joined in love,  
Living in peace, under skies above.

As I travel down life's way,  
May I do some good each day,  
May I ever thankful be,  
For the blessings given me.  
May I join my fellowman,  
Doing for others, what I can,  
So a better world we all will see,  
Living together in harmony.

### **My Dream Came True**

*Sam Houston Area Council*

To the tune of "I've Been Working on the Railroad"

I was dreaming of a campfire, burning clear and bright.  
Sparkling stars were all above me, on a summer's night.  
I was dreaming that my best friends, all were dreaming, too.  
When I woke and looked around me,  
I saw my dream come true.



*Sam Houston Area Council*

- Cub #1:** What did the frog say when he ordered a hamburger?  
**Cub #2:** Does that come with FLIES?  
**Cub #1:** What's a bee's favorite hair cut?  
**Cub #2:** A BUZZ cut!  
**Cub #1:** What did one tree say to the other at day's end?  
**Cub #2:** I've gotta leave!  
**Cub #1:** What kind of tree likes to visit the ocean?  
**Cub #2:** A beech tree!  
**Cub #1:** What did the computer say to the fireplace?  
**Cub #2:** Log On!  
**Cub #1:** What flowers did the rope send to the string?  
**Cub #2:** Forget-Me-KNOTS!  
**Cub #1:** How do you communicate with a fish?  
**Cub #2:** Your drop him a line!  
**Cub #1:** Do you know what these holes in the trees are?  
**Cub #2:** They're knotholes.  
**Cub #1:** If they're knotholes, what are they?

*Sam Houston Area Council*

Knock-Knock.  
 Who's there?  
 Kipper.  
 Kipper who?  
 Kipper your eyes open on the hike so  
 you don't miss anything!

Knock-Knock.  
 Who's there?  
 Rook.  
 Rook who?  
 Rook up and count the stars!

**Knock, Knocks**  
*Catalina Council*

Knock knock  
 Who's there?  
 Hutch  
 Hutch who?  
 Did you sneeze?

Knock knock  
 Who's there?  
 Dozen  
 Dozen who?  
 Dozen anyone answer the door?

**Flashlight Run-Ons***Catalina Council*

- Boy 1: (Walks up with a flashlight shining on the top of his head)  
 Boy 2: What's your problem?  
 Boy 1: I'm feeling a little light-headed.  
 Boy 1: (Walks up with a flashlight shining in his mouth)  
 Boy 2: Why are you doing that?  
 Boy 1: I wanted a light snack!.

**JOKES & RIDDLES***Catalina Council*

- What tree will keep you warm? *Fir*  
 What tree does everyone carry with them? *Palm*  
 What mathematics subject did the acorn say when it grew up? *Geometry!*  
**Cub #1:** How would Akela start this campfire in the rain?  
**Cub #2:** I don't know. With magic?  
**Cub #1:** No, with waterproof matches!  
**Cub #1:** Hey Joe, why are you carrying that rock so close to your ear?  
**Cub #2:** Because, I'm listening to rock music!  
**Cub #1:** Hey Joe, why are you tapping those two pebbles together?  
**Cub #2:** Silly - Now I'm playing rock n' roll music!  
**Cub #1:** What kind of rocks would you see in the Colorado River?  
**Cub #2:** Wet ones!  
**Cub #1:** What did the piece of limestone say to the geologist?  
**Cub #2:** You stop taking me for granite!  
**Cub #1:** What did the miner say to his girlfriend?  
**Cub #2:** I really dig you!  
**Cub #1:** Why does a spider spin a web?  
**Cub #2:** Because he can't knit!  
**Cub #1:** What is the best way to make a fire with two sticks?  
**Cub #2:** Make sure one of them is a match.  
**Cub #1:** This match won't light.  
**Cub #2:** What's the matter with it?  
**Cub #1:** I don't know, I lit it before.  
**Cub #1:** (Crawls on stage crying) Water, water!  
**Cub #2:** (Comes running with a glass of water.) You poor thing, here's some water.  
**Cub #1:** Thank You! (Pulls out a comb and uses the water to comb his hair.)  
**Teacher:** What is a geologist?  
**Student:** A fault finder!  
**1st Aider:** What's the best way to avoid infection from biting insects?  
**Cub:** Stop biting insects!  
**Q:** Why do mosquitoes bother people most late at night?  
**A:** Because mosquitoes like a little bite before they go to sleep.  
**Q:** When are mosquitoes most annoying?  
**A:** When they get under your skin.  
**Q:** Did you hear about the mosquito who went to Hollywood?  
**A:** All she could get were bit parts.  
**Q:** Where do little dogs sleep when they go camping?  
**A:** In pup tents.  
**Q:** When does a camper go "Zzzz-meowzzzz-meow"?  
**A:** When he's taking a catnap.  
**Q:** Why did the camper put his tent on the stove?  
**A:** He wanted a home on the range.

**Q:** What is worst then a snake in your sleeping bag?

**A:** Having two snakes in your sleeping bag.

**Cub 1:** What did the bug say when it hit the windshield?

**Cub 2:** I don't have the guts to do that again.

**Cub 1:** Enters, dragging rope behind him.

**Cub 2:** Why are you dragging a rope behind you?

**Cub 1:** Have you ever tried pushing one?

## SKITS

*Oregon Trail Council*

Check out the following Skit in

Cub Scout Program Helps 2008-2009 -

✓ **Hike Safely**, page 3 JUN 09

✓ **Camping Skit**, page 8 JUN 09

### Hint from CS Program Helps -

If your den is stumped for ideas for a skit or stunt, check the "[Jokes](#)" pages of *Boys' Life*. You'll find lots of jokes that can easily be adapted for short, punchy skits. You may have to pad them a little, but the punch line is readymade. Boys enjoy two-person vaudeville and riddle routines.

*To end a skit:* Practice the "heel click". It makes a fun end to any skit. To perform: Click heels twice while off the ground.

### My Lost Neckerchief Slide

*Sam Houston Area Council*

**Setting** – 2 Cub Scouts around a campfire.

**Scene** – One Cub Scout is busily looking around a campfire and a second Cub Scout enters the scene.

**Cub #1:** (Scout searches the ground around the campfire)

**Cub #2:** What are you looking for? Maybe I can help you find it.

**Cub #1:** I dropped my neckerchief slide.

**Cub #2:** Where were you standing when you dropped it?

**Cub #1:** Over there. (He points into the darkness)

**Cub #2:** Then why aren't you looking over there?

**Cub #1:** Are you kidding? It's too dark over there. You can't see a thing!

### Around the Campfire

*Sam Houston Area Council*

**Setting** – 5 Cub Scouts and the Cubmaster or den leader.

**Scene** – Cub Scouts are sitting around a campfire talking excitedly about the day's adventures. The Cubmaster (CM) or den leader enters and sits with them.

**CM:** After your hike this morning, which pine would you say has the sharpest needles?

**Cub #1:** The porcupine, sir!

**CM:** Why were you casting your fishing line straight up into the air instead of out over the water?

**Cub #2:** I was trying to catch a sunfish, sir!

**CM:** What's the best way to prevent infection caused by biting insects?

**Cub #3:** Don't bit any, sir!

**CM:** Did you find a place to go swimming?

**Cub #4:** You bet – in the spring, sir!

**CM:** No, not when, where? (shrugs)

*(CM gets up and slowly walks away shaking his head.)*

### How Cub Scouts Tell Time

*Catalina Council*

- ✓ An emcee announces the next skit as "How Cub Scouts Tell Time".
- ✓ A number of Cub Scouts then come out and begin to shout and holler very loud.
- ✓ On a signal, they stop and put a hand to their ear to listen, hear nothing, they begin to shout again.
- ✓ This is repeated until, when they are listening, someone offstage hollers, "Be quiet out there! Don't you know it's 2 o'clock in the morning?"
- ✓ The Cub Scouts smile and leave.

### Watch Out for Critters

*Catalina Council*

#### Setting:

An old mountain guide is leading two pioneers up into the mountains. The three walk in place, pretending to climb uphill and down.

**Pioneer 1:** Are there wild animals here?

**Guide:** Yep, bobcats. They're bad.

**Pioneer 2:** Is there anything else?

**Guide:** Yep, there's wolves. Mean critters!

**Pioneer 1:** Is that all?

**Guide:** You wouldn't ask that question is you had come to rehearsal. Yep, there's bears, too.

*Suddenly, three Cubs appear, with brown paper sacks over their heads. Animal faces are drawn on them.*

**Cub 1:** I'm a Bobcat.

**Cub 2:** I'm a Wolf.

**Cub 3:** I'm a Bear

**Pioneers:** (Together) We're chicken! (And they run away.)

### Lost Item around Campfire

*Catalina Council*

**Scout 1:** (Scout searches the ground around the campfire)

**Scout 2:** What are you looking for? Maybe I can help you find it.

**Scout 1:** I dropped my neckerchief slide

*Add in as many other Scouts as you wish to help in looking for the slide. Each should ask same questions.*

**Scout 2:** Where were you standing when you dropped it?

**Scout 1:** Over there. (He points into the darkness)

**Scout 2:** Then why aren't you looking over there?

**Scout 1:** Are you kidding? It's too dark over there. You can't see a thing!

### All Day

*Catalina Council*

**1st Boy:** I've been wanting to sing all day.

**2nd Boy:** Well, this is your chance. That's why we're here.

**3rd Boy:** You know, I've been wanting to sing all day, too.

**4th Boy:** That's funny. I've been wanting to sing all day, too. Why do you suppose that is?

**2nd Boy:** I don't know why you wanted to sing, but I've had that feeling too – I've wanted to sing all day.

**1st Boy:** Shall we do it?

**2nd Boy:** Sure.

**3rd Boy:** Yes!

**4th Boy:** OK!

*(The boys clear their throats and sing together two notes using the words) ALL DAY*

**Setting Up Camp***Catalina Council**This may be a gray area - ask before using it CD*

**Scene:** A loaded mini-van pulls into the only remaining campsite. Four children leap from the vehicle and begin feverishly unloading gear and setting up the tent. Two of the boys rush to gather firewood, while the other two setup the camp stove and cooking utensils.

**Nearby Camper (to Father):** That sir, is some display of teamwork.

**Father:** I have a system. No one goes to the bathroom until the camp is set up.

**Campers and the Grizzly Bear***Catalina Council*

**Narrator:** Two campers are walking through the forest when they suddenly encounter a grizzly bear.

*(The Bear rears up on his hind legs and lets out a terrifying roar. Both campers are frozen in their tracks.)*

**Camper 1:** (Whispers) Boy am I glad I wore my tennis shoes today."

**Camper 2:** It doesn't matter what kind of shoes you're wearing, you're not going to out run that bear.

**Camper 1:** I don't have to out run the bear, I just have to outrun YOU!

*(Both run off stage with the bear chasing.)*

**The Compass***Catalina Council*

**Cast/Props:** A good compass and a map

**MC:** In this scene, we see a Webelos Leader (WL) teaching a Webelos patrol about maps and a compass.

**WL:** Now fellows, if you take a bearing from the map this way you can now stand up and, keeping the compass away from your belt buckle, walk along the bearing until you reach your destination. John, you try that.

*(John does as instructed, exits, re-enters)*

**WL:** (Standing) In the same way you can take a bearing on a distant object, and use that to find where you are on the map. Now, each of you take a bearing on that big tree on the hill top.

*(Other boys do as instructed, passing compass around, making suitable comments.)*

**WL:** (After a few moments) All right, let's all gather around. That wraps up tonight's compass lesson. There is just one more important point! Never, never buy a TATES compass.

**Tom:** Cubmaster, why should we never buy a TATES compass?

**WL:** You know the old saying: He who has a TATES is lost!

**Climb That Mountain***Catalina Council*

**Cast/Props:**

4 to 8 persons

Rope, pikes, goggles.

Stocking caps, coats, boots.

**Scene:**

- ✓ Skit opens with boys tied together with rope as mountain climbers are.
- ✓ All talk about how they are going to see the whole world when they reach the top.
- ✓ Finally, the lead climber reaches the very top.

**Punch Line:**

**Lead Climber:** We've made it! We're at the top! I see!

**Others:** Yes, yes.

**Lead Climber:** I see, I see.

**Others:** Yes, Yes!

**Lead Climber:** I see.

**Others:** What do you see?

**Lead Climber:** (In disappointment) The other side.

**CLOSING CEREMONIES****Outside***Sam Houston Area Council*

**Setting** – 7 Cub Scouts, or 6 Cub Scouts and Cubmaster, use the O-U-T-S-I-D-E letters from the opening. (**Remember to change the words on the back**)

**Scene** – Cub Scouts in a line

**Cub #1:** O - Our campfire is ending, and we wanted you to know that

**Cub #2:** U - Up above us are millions upon millions of stars. They look awfully

**Cub #3:** T - Tiny from where we stand, but in reality, they are

**Cub #4:** S - Super sized balls of fire that provide light for us.

**Cub #5:** I - Inside our tents, we'll still be able to see the starlight shining

**Cub #6:** D - Down upon us, helping us to remember all the fun and

**Cub #7:** E - Exciting times we had today during our campout.

**Forces in our World***Sam Houston Area Council*

**Scene** – 7 Scouts. You will need pictures of the sun, moon, morning star, and the four winds. On the back of each picture, write what the Scout is to say.

**Scene** – Scouts line up on the stage with their posters. On cue, each Scout holds up his poster and reads his line.

**Cub #1:** Morning Star, wake us filled with the energy to do our best at our day's adventures.

**Cub #2:** Sun, light our path, so that we can see to do what is right.

**Cub #3:** South wind, blow gently upon our playtime and help us to be kind.

**Cub #4:** North wind, blow your strength into us so we can make the right choices.

**Cub #5:** East wind, fill us with a desire to help other people.

**Cub #6:** West wind; blow upon us a steady wind so that we can be fair.

**Cub #7:** Moon, as you fill our nighttime with light, guard us well as we sleep.

**Family Campfire (Closing)***Catalina Council*

Cubmaster:

We've had a lot of fun today,  
With families together in fun and play.  
And now before we each go our way,  
Let's have each family take part in  
Our closing for the day.

(He then instructs all the families to stand in a family Brotherhood Circle with hands on each other's shoulders as all in unison say:

***As a family, we pledge to do our best!***

**Family Vesper Closing**

Tune: Oh, Tannenbaum (Oh, Christmas Tree)

*(A good singer or a group could be recorded ahead of time singing one of the following which could be played while families stand in their Brotherhood circles making a very impressive closing. Or have a good singer practice the vesper ahead of time and sing it then.)*

Quietly we join as one,  
Thanking God for family fun.

May we now go on our way,  
Thankful for another day.

May we always love and share,  
Living in peace beyond compare. As a family may we find,  
Friendships true with all mankind.

Quietly we now will part,  
Pledging ever in our heart.  
To strive to do our best each day,  
As we travel down life's way.  
Happiness we'll try to give,  
Trying a better life to live.  
Till all the world be joined in love,  
Living in peace, under skies above.

As I travel down life's way,  
May I do some good each day.  
May I ever thankful be,  
For the blessing given me.  
May I join my fellow man,  
Doing for others, what I can.  
So a better world we all will see,  
Living together in harmony.

**Cubmaster's Minutes***Oregon Trail Council*

Check out the following Cubmaster's Minutes in  
Cub Scout Program Helps 2008-2009 -

✓ **Looking Forward**, page 3 JUN 09

**Starlight***Sam Houston Area Council*

One of the great things about being on a campout is being able to see clearly all the stars in the sky. They look so small, but only because they are so far away. Our Cub Scouts are stars themselves, shining brightly as they follow our Promise and our Motto. As long as you continue to do your best, you will have a light shining with you for all the world to see. And I challenge you tonight to continue to follow the Cub Scout Motto and the Law of the Pack. Let's stand and say the Law of the Pack together.

**Campfire***Sam Houston Area Council*

A campfire is a remarkable thing. It can be bright enough to light the path back to our tent, and it can be small enough to just barely see. Why is this? It's because of the fuel that we put into the fire – the logs, the kindling, and the oxygen. Sometimes we Cubs are like the campfire. How strong we are is dependent upon the fuel we receive from our leaders and our parents. The better the fuel, the stronger our personal "campfire" will be. I encourage you to always challenge your den leaders and your parents to give you the best fuel, or the best program, they can give you.

**Sunscreen***Catalina Council***Props:** A bottle of sunscreen

Remember the last time you got a bad sun burn? It caused you much pain for several days didn't it? You probably didn't even realize that it was happening. Sunscreen could have prevented it. Our parents are like sunscreen. They can be used in situations we don't even know can hurt us. It pays to listen to our parents.

**THEME RELATED STUFF****DID YOU KNOW?***Things to talk about while you camp**Catalina Council*

- ☞ An earthworm doesn't breathe through a mouth or nose like you; he breathes through his skin.
- ☞ A deer gets a new set of antlers every year. During the winter his old set begins to get itchy, and he rubs them against trees until they come off. If you see him early in the spring, he won't have any antlers at all!
- ☞ Birds have a calendar too. Birds have a special way to telling how long the days are. When the days get shorter in the fall, they know it is time to go south. And when the days get longer in the spring, it is time to come back. It took scientists a long time to learn this secret, and they still do not know everything about it.
- ☞ Although some dinosaurs were large, the blue whale is bigger and heavier than all of them were.
- ☞ A hummingbird's wings buzz because he beats them more than five thousand times each minute. If you flap your arms that fast, you would buzz too!
- ☞ A beaver sharpens his own teeth. The outside of each tooth is softer than the center of it, so the softer part wears off first, leaving the harder part always sharp.
- ☞ A fish can't see as far as you can. But he can point his eyes in two directions at once!
- ☞ If a bird doesn't have any teeth, how can he chew? He swallows his food whole, and his gizzard grinds it.
- ☞ A catfish has fingers. Well, not really, but he uses his whiskers to touch and feel the bottom of a murky lake just as we use our hands.
- ☞ A bird stays on a perch when asleep because of an automatic locking mechanism in his feet.
- ☞ The eggs of hummingbirds are about the size of peas. Those of the ostrich are about seven inches long.
- ☞ A porcupine has about 30,000 quills in his arsenal, and, if he loses any, they will grow back in a few months.

- ☞ A litter of baby armadillos is born usually four at a time and will be all brothers or all sisters, never both in the same litter.
- ☞ The opossum is the only marsupial in North America. Marsupials have pouches in which to carry their young. New-born opossums are smaller than bees - a whole litter would fit into a teaspoon.

## TIGERS

### Name Toss

*Oregon Trail Council*

As boys and adult partners arrive, have them join in a circle. Each tosses the ball to someone in the circle, who states his name when he catches the ball.

### Grass Whistles

*Oregon Trail Council*

Have the Tiger Cub form his hands into two loose fists with thumbs out and point upward. Position a wide blade of grass tightly between the two thumbs. Have him bring the part of his thumbs that is between the points next to his mouth, purse his lips, and blow as if he were blowing out a candle. With some adjusting and experimenting, Tiger Cubs can produce a whistle when the grass vibrates.

Activities

### Flashlight Constellations

*Oregon Trail Council*



Teach Tiger Cubs some simple constellations to identify in the night sky during their summer camping trip.

**Materials:** Potato chip container with plastic lid, marker, awl or large darning needle, flashlight, illustrations of constellations currently seen in the night sky

Have Tiger Cubs choose a constellation and copy its design on the canister lid using a marker. Using an awl or large darning needle, adult partners punch holes in the marked locations. Place a flashlight in the canister shining upward. In a darkened room, the stars will appear on the ceiling.

### Flying Saucer Foil Desserts

*Oregon Trail Council*

#### Ingredients:

Cake doughnut,  
Pineapple ring,  
Large marshmallow,  
Maraschino cherry

#### Directions

- ✓ Place pineapple ring on foil.
- ✓ Place doughnut atop pineapple.
- ✓ Stuff the center of doughnut with the marshmallow and cherry.

- ✓ Wrap foil tightly in drugstore wrap (see drug store wrap in Cub Grub).
- ✓ Cook on coals for 5 minutes or less.

### Hug a Tree (or Pole or Bench)



*Oregon Trail Council*

Tell your Tiger Cub that if he ever feels that he is lost, he should hug a tree (or a bench or pole if he is in a mall) in a conspicuous place (along a trail or in an open area), "make friends" with the tree, and wait to be found.

- ★ Hugging a tree an even talking to it will calm a child and help prevent panic.
- ★ Make sure the Tiger Cub knows that his adult partner would immediately retrace his steps as soon as he or she realized the Tiger Cub was lost. He would be found more quickly if he hugged a tree and stayed in
- ★ A lost child who stays in one place won't be injured in a fall while wandering around.
- ★ Explain that if he is ever lost in the woods, he should try to form a large arrow with rocks, pointing to the tree he is hugging.
- ★ All boys should wear a whistle when hiking or camping. Do not yell for help. Instead, blow the whistle every few minutes.
- ★ Emphasize to the Tiger Cub that he should stay put with his friend, the tree (or bench), until he is rescued.



*The April 2007 issue of Baloo's Bugle for "Cubs and Bugs," the May 2007 theme has a more complete description of the Hug A Tree Program. Hug A Tree is now sponsored by the National Association for Search and Rescue (NASAR) and you can find info on the program at [http://www.nasar.org/nasar/hug\\_a\\_tree\\_program.php](http://www.nasar.org/nasar/hug_a_tree_program.php)*

### Hiking Treasure Hunt

*Oregon Trail Council*

- ✓ Make a list of 10 things that might be seen along the hiking trail.
- ✓ Give each Tiger Cub team a list and encourage them to look for the items as you hike.
- ✓ This will encourage boys to be observant along the way instead of in a hurry to reach the destination.

**First Aid Kit***Oregon Trail Council***Materials:**

- Plastic 35mm film canister or similar plastic container with lid,
- Paint pens,
- Chenille stem,
- Adhesive bandages,
- Antiseptic wipe

**Directions:**

- ✓ Have adult partner punch two holes, one on either side and near the top of the canister.
- ✓ Decorate the canister with paint pens.
- ✓ Put the ends of the chenille stem through the holes – leaving enough of the length for a belt loop—and twist the ends down on the inside of the canister so there are no sharp points.
- ✓ Fill the canister with adhesive bandages and an antiseptic wipe.

**Explore a Tree***Oregon Trail Council*

*Supplies:* Blindfolds – one for each Tiger Cub and adult partner (Make sure that a child is OK with being blindfolded.)

- ★ Have each adult partner blindfold his or her Tiger Cub and lead him to a nearby tree.
- ★ Encourage the Tiger Cub to feel the tree's bark and to feel its uniqueness.
- ★ Specific suggestions are best; for example:
  - “Rub your cheek on the bark.”
  - “Is the tree still alive?”
  - “Can you put your arms around it?”
  - “Does it have any unusual shapes or features?”
  - “Can you find plants growing on it?”
- ★ When the Tiger Cub is finished exploring the tree, his adult partner should lead him back to the starting point over an indirect route, then remove the blindfold.
- ★ Now let the boy try to locate his tree without the blindfold.

## PACK AND DEN ACTIVITIES

*Oregon Trail Council*

Check out the following activities for your dens in Cub Scout Program Helps 2008-2009 -

- ✓ **Worm Farm**, page 8 May 09
- ✓ **Arrowhead Necklace**, page 8 May 09
- ✓ **Be Kind to Birds**, page 8 May 09, this activity works for Wolf Elective 13
- ✓ **Hiking Stick**, page 10 JUN 09

**Outdoor Activities for Everyone***Oregon Trail Council***Tiger Cubs**

Cub Scout Program Helps 2008-2009, 4 JUN 09  
New Tiger Cub dens can get organized by getting together for a summer planning picnic.

**Wolf Cub Scouts**

Cub Scout Program Helps 2008-2009, 4 JUN 09

Find some friends and learn the game of tennis.

**Bear Cub Scouts**

Cub Scout Program Helps 2008-2009, 4 JUN 09  
Play badminton with your den.

**Webelos Scouts**

Cub Scout Program Helps 2008-2009, 4 JUN 09  
Review the Outdoorsman requirements before the pack overnighter.

**Edible Campfire***Catalina Council***Ingredients:**

- 1 coffee filter (fire clearing)
- 1 small paper cup of water (bucket to put out fire)
- Miniature marshmallows (to make fire circle)
- Shredded coconut (tinder get the fire started)
- Red Licorice (kindling - to keep the fire growing)
- Tootsie Rolls (fuel - big logs)



*Note - picture does not exactly match ingredient list. You, too, can be creative!! CD*

As the Cubs build their own "campfire", talk about why each ingredient is important. After the "fire" is built, enjoy eating this special treat.

After you build the campfire, plan a picnic or fishing trip where the boys can assist their parents with building a real fire. They might even "catch" a hotdog to cook.

**For Another Edible Campfire go to -**

Cub Scout Program Helps 2008-2009, page 8 JUNE 09  
Use this activity to teach proper fire-building techniques. Using examples in the *Cub Scout Leader Book*, show pictures of different types of fires. Let the Cub Scouts build them in miniature. As boys build their individual "fires," explain why each step is important. After the fire is built, enjoy eating this treat.

**Stake Your Claim***Sam Houston Area Council*

- ✓ Plan a field trip to a park or a campground as one of your activities.
- ✓ Have each Scout "stake out" a 15" square of ground that becomes his "claim."
- ✓ He needs to thoroughly examine his spot and list all the different things he finds there – insects, plants, trash, feathers, etc...
- ✓ You might want to have all the Scouts look for one thing in particular as well (i.e., a ladybug or an ant or a blade of grass that's a certain length).

**Egg Carton Fire Starters***Oregon Trail Council*

*Make with close adult supervision and assistance.  
Adult melts and pours paraffin.*

**Materials:**

sawdust, or dryer lint or shredded paper;  
paraffin.

**Directions**

Fill cups of a cardboard egg carton with sawdust, dryer lint or shredded paper.

An adult pours the melted paraffin into the cups. *(Use a double boiler to melt the paraffin. Old candles work great and add colors!!)*

When the paraffin cools, break the sections apart.

One carton will make 12 fire starters.

Take these starters to campouts and use them to start a campfire or charcoal briquettes.

**Portable Stove***Oregon Trail Council***Materials:**

- 10 tin can (sized to hold 3 pounds, school kitchens have large cans and may save them for you),
- Triangle-punch can opener,
- Charcoal,
- Pie tin

**Make the stove:**

- Clean the tin can.
- Punch holes around the top (these function as air holes for circulation).

**To use:**

- ✓ Start charcoal in the pie tin.
- ✓ Place the stove on top of the pie tin.
- ✓ The top (which is the bottom of the can) becomes a stove surface.
- ✓ Use the stove to cook pancakes, fried eggs, toast, or bacon.

**Nature Mobile***Sam Houston Area Council*

An attractive mobile can be made by using a small tree branch that *you found on the ground* during a hike.

- Use nuts, seed pods, berries, and leaves (that the Scouts probably also found along the hike) and
- Tie each to a string.

- Tie the other end of the string to the branch and you've got a great way to display your nature hike collection.

**Glow in the Dark Baseball Camp Cap***Sam Houston Area Council***Materials –**

Baseball cap  
Glow-in-the-dark paint  
Black permanent marker  
Glow-in-the-dark item, preferably stickers  
Scissors

**Directions –**

1. With the marker, write Scout's name on the cap.
2. Stick the glow-in-the-dark item on the hat. (If you didn't find stickers, you may have to sew or use glue.)
3. Using glow-in-the-dark paint, paint designs on the hat.
4. Let dry.
5. Give out to your Cub Scouts to wear anytime they leave the camp site.
6. Have a fun and safe camping trip!

**Compass Tie Slide***Catalina Council***Materials:**

Toy Compass (*Oriental Trading has these*)  
10" Suede Cord  
Low Temp. Hot Glue Gun  
3 Pony Beads  
4" Pipe Cleaner

**Instructions**

Hot glue suede cord all around compass.

Leave both ends hanging from the compass.

Cut ends into a point to make stringing pony beads easier.

Slide both ends into one pony bead and push it all the way to the compass.

String one pony bead onto each end.

Tie knot to secure.

Trim.

Hot glue a 4" piece of pipe cleaner on to back of compass to twist into a neckerchief slide. (Or use piece of PVC pipe)

**Camp Cutlery Holder****Materials:**

- 7 count plastic canvas
- String
- Wool or plastic lanyard for whip stitching.

**Instructions:**

- ✓ Cut plastic canvas
  - 1 piece - 14 x 91 threads (back & top)
  - 1 piece - 14 x 61 threads (front)
  - 2 pieces - 6 x 61 threads (sides)
  - 2 pieces - 6 x 14 threads (bottom & clasp)
- ✓ Whip stitch the four long pieces and one of the small pieces together to form a box (one side of the open end will be much longer than the other three).
- ✓ Attach the second small piece across the front piece at the 10th thread down from the open end of the box and stitch along as if small piece was part of the front piece.
- ✓ Cut 12 threads from outside row on each side of the back piece. This will allow it to fold over and tuck under the crosspiece (clasp)

**Campfire Slide***Catalina Council***Materials:**

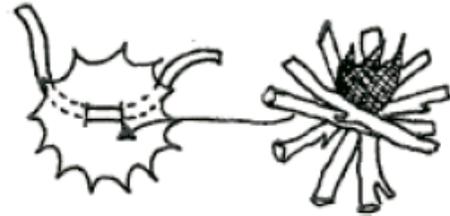
- 1½-inch disk
- ¾-inch PVC slide ring
- Thin twigs
- Red & yellow crepe paper and cellophane
- Hot glue
- Scissors

**Directions:**

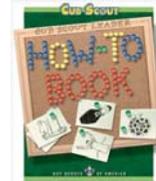
- ✓ Break twigs into small lengths (no longer than 1¼ inches) About 10 will be enough.
- ✓ Cut paper/cellophane into small pieces and crumple into ½-inch ball (Have both colors crumpled together)
- ✓ Using hot glue, mount the paper/cellophane ball onto the center of the disk.
- ✓ Build a teepee fire around the ball of paper/cellophane, as shown in the picture.

**Campfire Neckerchief Slide***Catalina Council***Materials:**

- Butter tub lids,
- Twist ties,
- Red or orange felt,
- Small twigs,
- Glue

**Instructions**

1. Cut out campfire shape from lid,
2. Cut flame from felt.
3. Cut slits for tie to slip through.  
(Or Glue on PVC pipe piece)
4. Glue on felt and twigs to make campfire.

**MORE GAMES AND ACTIVITIES***Oregon Trail Council*

- ✓ **Active Games** - page 3-3  
A good selection of active games you can play while camping to make sure your Cubs sleep at night
- ✓ **Family Camping**, page 4-31 -  
A whole section on how to have a successful family camping trip

**ADVANCEMENT IDEAS**

From Program Helps via

[www.cubroundtable.com](http://www.cubroundtable.com)

*These should be the newly recruited tigers, the just promoted Wolfs (from Tigers) and the just promoted Bears (from Wolfs). Everyone is just getting started. CD*

**Tigers** – *These will be new Tigers recruited at you Spring Recruitment. They are kindergartners just getting started!!!*

**Ach at Den Meeting** Bobcat(all), 4, 6, 7, 5G

**Ach at Home**

**Elect.**

**Wolf** –

**Ach at Den Meeting** 2F, 7, 10C

**Ach at Home** 8, 9

**Elect.** 4F, 11C, 17, 18E, 23

**Bear** –

**Ach at Den Meeting**–3G

**Ach at Home** 9G, 12A

**Elect.** 25

## GAMES

How many times have you gotten outside only to have the boys "hack around." By providing games, the chances of someone getting hurt will be reduced greatly. The Cub Scout

How-to Book provides a great number of games. See **MORE GAMES AND ACTIVITIES** at the end of the **Pack and Den Activities Section. CD**

*Lots of good outdoor games here for Springtime!! Some talk about using leaves, please try to use natural materials (sticks, twigs, and leaves) that you find on the ground if you can. Do not be setting a bad example by stripping leaves off trees. CD*

*Oregon Trail Council*

Check out the following games in Cub Scout Program Helps 2008-2009 -

- ✓ **Above and Below**, page 3 JUN 09
- ✓ **Recycle Game**, page 8 JUNE 09
- ✓ **Changing Winds**, page 10 JUN 09

### Log-Rolling Contest

*Catalina Council*

- ◆ Boys make logs from cardboard rug tubes (approximately 11" long) by covering the ends with brown paper glued in position. Real logs may also be used, if available.
- ◆ Several players can compete; each will need a log and a stick (3/4" x30" dowel made from a broom stick, or similar).
- ◆ At the word "Go," each player must roll his log from start to finish lines with the stick.
- ◆ Logs may not be touched with the hands.
- ◆ No hitting is allowed and players must remain behind their logs.
- ◆ First to cross the finish line wins.

### Push-Out

*Catalina Council*

- Draw a circle about 8 feet in diameter.
- All players except "It" must hold their arms across their chests and hop on one foot.
- "It" does not have to do either.
- The others must try to push "It" out of the circle without using their hands or arms.
- "It" dodges them, and he may push the hoppers out of the ring, using his hands or arms.
- When a hopper is pushed out, unfolds his arms, or puts both feet down, he is out of the game.
- The game goes on until all hoppers are disqualified or "It" is pushed out of the circle.

*Hint-if the hoppers work together, they can push "It" out much easier than working alone. Don't tell them, see if they figure it out!!!!*

### Crabs, Crows and Cranes

*Catalina Council*

- ★ This game is a variation on Crows and Cranes.
- ★ Split the boys into two teams, in two lines across the hall. There should be a gap of about ten feet between them.

- ★ Near each end of the playing field should be a home line for each team.
- ★ One team is the crows, the other team is the cranes.
- ★ If you shout cranes, the cranes must run to their home line without getting tagged by the crows.
- ★ Any member of the cranes that gets tagged has to join the crows team.
- ★ If you shout crows, the crows have to run to their home line without getting tagged by the cranes.
- ★ Any member of the crows that gets tagged has to join the cranes team.
- ★ If you shout crabs they must all stand still. Anyone that moves must join the opposing team.
- ★ You start off each time with both teams lined up across the hall facing each other.
- ★ The game ends when one team has all the players.

*You can have a lot of fun rolling your RRRRR'S with this. CRRRRRRRABS, CRRRRRRROWS, CRRRRRRANES.*

### The Rainy Day Game

*Sam Houston Area Council*

#### Directions –

One Scout asks questions of a second Scout, and . The Scout answering the questions has to avoid saying yes or no in his answer or hesitating too long. He also cannot answer by shaking or nodding his head. The winner is the Scout who can get his partner to say "yes" or "no" with the fewest questions.

#### For example:

Is it raining? It is.  
Are you sure? I am.  
Do you like the rain? I do.  
You do? **Yes. (Uh Oh)**

### My Cubmaster Cooks

*Sam Houston Area Council*

The Scouts sit in a circle. The first Scout starts the game by saying, "My Cubmaster cooks apples on his campfire." The next Scout must repeat this and add something that begins with B such as beets or something silly. As the game goes around the circle, each Scout has to repeat everything that has been named before him and add a word beginning with the next letter in the alphabet. Eventually, it will sound like, "My Cubmaster cooks apples, bananas, crickets, donuts, eggs, figs, etc... on his campfire."

### Hidden Numbers

*Sam Houston Area Council*

**Materials** – a piece of rope.

#### Directions –

- ✓ Sit on the ground on your knees with the Scouts facing you.
- ✓ Tell the group that you are about to show them a number between 0 and 10 and they need to tell you what the number is. Be very engaged about weaving the piece of rope around and around as you lay it on the ground. Pretend you are making a particular shape (in reality, it does not).
- ✓ After you've arranged the rope on the ground, place your hands in your lap and ask "What number is this?"
- ✓ The group should be looking at the rope on the ground, trying to decipher a number. The trick is that you are

“showing the number” with your fingers that are on your lap. If the number is 10, then you would keep 10 fingers displayed. If the number is 2, you can have one finger on each hand displayed, or 2 fingers on one hand displayed, and the rest of the fingers are curled as if in a fist. For 0, hands are in fists on your lap.

- ✓ After the first guess by the Scouts, repeat the theatrical display with the rope and make another “number.”
- ✓ If this is very challenging for your Scouts, really emphasize placing your hands on your lap. Wiggle your fingers when you ask “What number is this?”
- ✓ After the game, consider a discussion on distraction and how simple things can some times get in the way of our accomplishing a task or an achievement or a game...

### Trail Signs

*Oregon Trail Council*

Message:	Twigs	Stones	Leaves
Go straight			
Turn right			
Turn left			
Turn around and go back			
Not the way			
Cross the stream			
Gone home			

- ✓ Play this game in the backyard or playground.
- ✓ Divide the den into two groups.
- ✓ The first group lays the trail; the second group – the trackers – must see if they can follow it all the way to the end.
- ✓ Before the game, have the boys figure out the trail code together so they all know what the signs mean.
- ✓ Let the trail layers finish laying the trail on the ground before the trackers set off.

### Tent Up and Tent Down

*Oregon Trail Council*

You will need one tent for each team. This is a good game for two boys and a boy's parents or three to four boys on each team. The object of the game is to see which team can set up their tent in the fastest time – and *the tent must stay up*.

### Hunker Down

*Oregon Trail Council*



### Equipment:

- Rope;
- two small pedestals from 6 inches to 1 foot high, placed about 6 feet apart (pedestals could be tree stumps, wood blocks, overturned five-gallon cans filled with water or sand for stability, etc.)

### Directions

- ✓ Each player hunkers down on his pedestal, holding the end of a 15-foot rope.
- ✓ On signal, they begin reeling in the rope, tightening and slackening it to unbalance the opponent and make him fall off his pedestal.

## CUB GRUB

### Drugstore Wrap

*Oregon Trail Council*

*This method of wrapping will seal in juices and hold steam while cooking foil meals and desserts. You can use cutout pieces of craft foam to represent food items while practicing.*



- ✓ Place the food in the center of the foil.
- ✓ Bring the two long sides of the foil up together over the food;
- ✓ Fold down in a series of overlapping folds to allow for heat and expansion.
- ✓ Fold each of the short ends over several times and crimp closed.

### Easy Foil Packet Meals

*Oregon Trail Council*

#### Materials:

Charcoal or gas grill (adult supervision required), heavy duty foil, cut into pieces approximately 12" by 18"

#### Ingredients:

2 pounds lean ground beef  
 1 onion, sliced  
 1 (16-ounce) package baby carrots  
 4 potatoes, peeled and sliced  
 Seasoned salt to taste  
 Salt and black pepper to taste  
 Water

#### Other condiments:

Worcestershire sauce,  
 barbecue sauce,  
 salsa,  
 mustard,  
 ketchup

**Directions**

- Preheat grill to medium-high heat.
- Have boys wash their hands,
- Form ground-beef patties, and place each patty on a piece of foil. (If necessary, use double layers of foil.)
- Layer each hamburger patty with onion slices, carrots, and potato slices.
- Season to taste with seasoned salt, salt, and pepper.
- Add any other condiments on top.
- Add a tablespoon or so of water
- Wrap foil around food and seal each packet tightly, using the drugstore wrap.
- Grill 30 minutes, or until the potatoes are tender.
- Carefully open each packet (the escaping steam will be very hot) and serve.

**Alternatives:**

Chicken breast and fish also cook well in foil.

**Baked Apples**

*Oregon Trail Council*

**Ingredients:**

apples,  
aluminum foil,  
fillings (see below)

**Directions:**

- Core apple and add fillings such as marshmallow, sugar, fruit, cherries, chocolate crops, or syrup.
- Completely cover with aluminum foil and
- Seal the edges.
- Place in coals and leave for 10 to 15 minutes.

**S'mores.**

*Oregon Trail Council*

Roast marshmallows on a stick over coals until soft.

Place on half a graham cracker.

Add one or two chocolate squares.

Top with half a graham cracker.

**Cake in an Orange.**

*Oregon Trail Council*

Hollow out an orange.

Mix a cake mix per directions and pour into the hollowed orange peel until two-thirds full.

Cover with aluminum foil and cook in coals for 15 minutes.

**Pig in a Blanket.**

*Oregon Trail Council*

Skewer hot dogs on sticks or a barbeque fork.

Wrap them with half of a refrigerated, canned biscuit.

Cook over coals until the biscuit is browned and the hot dog is hot.

**A Campfire You Can Eat**

*Sam Houston Area Council*

**Ingredients –**

12" flour tortillas  
Tootsie rolls  
Red licorice rope  
Mini pretzel sticks  
Peanuts  
White grape juice  
Peanut butter  
Hot Cocoa powder

Fried noodles

Candy corn

**Directions –**

1. Clear a space on a table to make a safe fire.
2. Lay down a tortilla fire base and wrap a licorice rope safety circle around the tortilla about an inch from the edge.
3. Build a peanut rock ring halfway between the safety circle and the center of the fire base.
4. Spread a circle of peanut butter in the center of the fire base,
5. Then lay a small handful of fried noodles on top for kindling.
6. Lay Tootsie roll logs around the peanut butter circle.
7. Use mini pretzel sticks as fuel wood to build a teepee inside the ring of logs and over the kindling, sticking the pretzels into the peanut butter at a 45-degree angle.
8. Add another layer of logs, setting them across the corners of the first layer to form a box around the teepee.
9. Lay a few more pieces of fuel wood across the logs.
10. Make sure buckets of water (glasses of grape juice) and dirt (hot cocoa powder) are nearby to put out the fire if necessary.
11. Then, light the fire by adding candy corn flames.
12. After the Cubmaster approves the fire, throw dirt (cocoa powder) on the fire to put it out. AND – Eat!

*See other Edible Campfires in Pack and den Activities and CS Program Helps!!!*

**WEBELOS**

**Your Bears become Webelos on  
June 1 – have you set up to get  
them to Webelos Resident Camp??**

**HANDYMAN  
OUTDOORS GROUP**

*Baltimore Area Council*

Scouts learn how to make minor repairs at home and around the garage. They also learn how to take care of tools and their proper use. Handyman is part of the Technology group of Activity Badges.

**Objectives**

To acquaint Webelos with odd jobs that they could do to help out around their homes. To help Webelos learn the proper care and storage of tools. To make Webelos aware of the importance of the proper storage of household chemicals.

*NOTE – Normally I would have bicycle stuff in the section for this Activity Award but I figured there was enough bicycle stuff throughout Baloo this month. CD*

**Where to Go and What to Do**

- ✘ Have a clinic on the care and repair of bicycles. Set it up like a shop and have each boy bring his bike and do repairs, etc. Demonstrate different ways to mark tools for ownership identification.
- ✘ Hold a nail-hammering contest. See who can hammer a nail in the fewest number of strokes.
- ✘ Visit a good home workshop and have the owner explain the use, storage and care of tools.
- ✘ Arrange a visit to a service/repair station. Have a mechanic explain the use of different types of equipment. He may show how to check oil levels, fluids and belts, tire pressure, and change light bulbs in a car.
- ✘ Organize a pack car wash.
- ✘ Organize a pack bike rodeo

**Handyman Hints**

- ◆ Place Dad's old sock over shoes when painting.
- ◆ For plugged drains, mix 1 cup salt and 1 cup baking soda and pour down drain. Follow with kettle of boiling water.
- ◆ To seal a tiny leak in a plastic garden hose, touch the hole lightly with the tip of a Phillips head screwdriver that has been heated over a flame. The plastic will melt enough to plug the hole.
- ◆ Weeding is less tedious with the right toll. A claw hammer will pull out weeds by the clump. An apple corer is also an excellent weeder- it doesn't disturb the roots of adjacent plants

**Handyman Relay**

Have other adults help you with the different stations for this relay. Time the boys, but emphasize that safety counts more than speed.

1. Check oil level on car. Place clean rag on car hood, have boys open hood, check oil close hood, tell result, and place rag in box.
2. Check tire pressure. Have boy open front car door, take pressure gauge out of glove box, find correct pressure on edge of car door, close door, take tire pressure, tell result, open car door, replace gauge in glove compartment, close door.
3. Adjust seat on bicycle. Have bike seat too high. Have boy choose from 3 different tools the one he needs to loosen the saddle clamp bolt. Have him wiggle saddle until it is at a proper height for him. Then he tightens the clamp bolt and returns the tool.
4. Replace light bulb in a lamp. Have a lamp set up at a station with an old burned-out light bulb. Have boy unplug lamp, screw out bulb, place bulb gently in a paper sack, look at lamp socket for proper wattage, choose correct wattage bulb from box of assorted new bulbs, screw new bulb into socket, plug in lamp, turn on lamp, and turn off lamp.
5. Mark and properly store hand tools. Have a pegboard, toolbox, or piece of poster board with the outlines of the tools drawn on it. Set out several of the hand tools in a pile. Have boys use some red plastic tape (Available at grocery, hardware stores) to wrap around handle of a

tool that hasn't been marked yet. Then he sorts tools and places them neatly in their proper storage place.

**Handyman Scavenger Hunt**

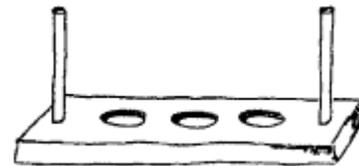
In a boy's home or meeting place, hunt for the following items or create your own list. Boys should be accompanied by a leader or parent. They should not gather the items but instead, have the boys write down the location of each.

Pruning shears	Gasoline can	Pliers
Screwdriver	Old rags	Aluminum cans
Tire changing tools	Edge trimmer	Oil can
Hammer	Air pump	Old newspapers
Tire pressure gauge	Lawn mower	File
Auto jack and stand	Nails	Crescent Wrench
Tire tube	Window cleaning solution	

After the locations for these tools are recorded, go over the list and see if any of the items are not stored in the proper locations. For example, are there old rags stored on top or next to the gas can in a closed cabinet? Are the pruning shears lying on the floor where young children may be able to "play" with them? Also check the tools for cleanliness and sharpness. These factors influence their serviceability.

**Super Can Crusher****Supplies:**

- Two 2 x 4s 18" long,
- 2½" hole saw,
- 2 pieces of PVC, 1" in diameter 18" long,
- 1" spade bit.



1. With the spade bit, drill one hole in each end of the 2 x 4s. Drill completely through one board and only 2/3rds of the way through the other. The latter will be the bottom board. The PVC pipes should slide freely through the top board, so sand the holes accordingly.
2. With the hole saw, cut holes in the inside faces of the boards (bottom of the top piece top of the bottom piece) about 2½" across. These should not be cut all the way through the boards. these will hold the cans.
3. Assemble the crusher, putting the bottom piece on the ground and the sliding pipes into place. Put three cans into the holes on the bottom. Slide the top board in place, hold tight to the pipes and jump on the board to crush the cans.

**Pass Along Game**

- ✓ Divide the den into two teams.
- ✓ Have two laundry bags of household items at the front of the teams.
- ✓ Place an empty grocery sack at the end.
- ✓ Begin by having the first boy pull out one item and pass it on.
- ✓ When the item is deposited into the grocery sack, the end boy yells, "Next."

- ✓ Continue until all items are passed.
- ✓ Let the boys think that the object of the game is to be the first to empty their laundry bag and fill the grocery sack.
- ✓ Take the bags away and give each boy a piece of paper.
- ✓ They have two minutes to write down what objects they remember passing.

*Great Salt Lake Council*

### **Requirement #13--Help take care of the lawn.**

Children need to be physically big enough and mature enough to run a lawn mower.

Although a WEBELOS scout may not be ready to mow, he should know the safety rules:

1. Remove any young children from the area to be mowed.
2. Remove any objects from the lawn that could be expelled from mower.
3. Do not allow passengers on a lawn mower.
4. Proper clothing. (Long pants, tight-fitting clothing, eye protection, sneakers)
5. Make sure the mower blade is always sharp.
6. Do not mow while the grass is wet.
7. Never put gas in the tank when the engine is hot.
8. Never do any maintenance when the mower is running.
9. Keep away from the discharge area.
10. Keep hands and feet away from the rotating blade.

Here are some other ideas for completing this requirement:

- Edge the lawn with a hand edger.
- Pull weeds, like dandelions, from the lawn.
- Spread fertilizer.
- Mow a lawn as Den or Pack service project.
- Watch younger siblings while a parent mows the lawn.

### **Requirement #14--Arrange a storage area for hand tools or lawn and garden tools.**

- Create a rust resistant storage for garden tools:
- Obtain a large bucket or tub.
- Fill the bucket or tub with sand.
- Mix oil into the sand – used motor oil works well.
- Stick metal part of tools into the sand for cleaning or storing.
- Wipe off tools when removing them from the sand.

### **Requirement #15--Clean and properly store hand tools or lawn and garden tools in their storage areas.**

1. Clean off excess dirt.
2. Wash and dry the tool.
3. Clean any rust spots with steel wool.
4. Sharpen all tools (including shovels) with a cutting edge.
5. Rub oil into wooden handles.
6. Lubricate metal surfaces.

### **CAUTION HORSE**

#### **Materials needed:**

- 2 Pieces of wood 8 in x 2 ft
- 1 hinge
- 2-3 reflectors
- Black and yellow paint

#### **Directions**

- ✓ Paint one side of a piece of wood yellow and black striped like caution tape.

- ✓ On the other piece of wood place the reflectors down the middle of the wood.
- ✓ Connect the two pieces of wood with the hinge.
- ✓ Store the horse in your car and use it in case of car trouble on the road.

### **SCREWDRIVER HOLDER**

#### **Materials needed:**

- 1 in x 2 in wood (cut to the length to hold all your screwdrivers)
- 2 small L shaped brackets

#### **Directions**

- ✓ Mark the wood every 2 inches.
- ✓ Drill holes big enough so that the tip of the screwdriver will fit through, but not the handle.
- ✓ Attach the brackets to the bottom edge of the wood, one on each end.
- ✓ Then attach the screwdriver holder to the wall.
- ✓ Add screwdrivers.

## **TRAVELER MENTAL SKILLS GROUP**

*Baltimore Area Council*

The Traveler Activity Badge explores the preparation involved in taking a trip. Traveler is in the Mental Skills group of badges.

### **Objectives**

To introduce Webelos to the excitement of traveling, to see new places and meet new people. To show Scouts some of the practical skills that are needed to get “there” successfully and efficiently so that when they are “there”, they can have a rewarding experience. To have the Scouts practice planning in a fun way.

In earning this badge, Webelos Scouts will learn to read maps and timetables of buses, railroads, or airlines serving your area. They will learn the comparative costs of the different transportation. They will also learn how to use highway maps and plan trips. The two trips required for the badge are family trips, but there is no reason why all the den families can't go together on these trips as field trips. What the boys learn should help them in planning with their families for these trips.

### **Where to Go and What to Do**

- ☞ Discuss timetables and how to read them
- ☞ Using maps and timetables, calculate the cost and speed of a trip to the same location by bus, train, and air
- ☞ Have contests locating specific destinations and how to get there, using maps and timetables.
- ☞ Identify the different symbols used on maps and know what they mean
- ☞ Make a car first aid kit
- ☞ Discuss the importance of good car safety-using seatbelts, not fighting, keeping inside the windows
- ☞ Learn how to pack a suitcase properly. Bring in stuff to pack for different trips and let them decide what they should take for the weather, how long of a trip, etc.
- ☞ Play some games that the boys can play while traveling, ask them what to bring to occupy them

- ☞ Make a travel logbook, including destinations, dates of trips, and activities
- ☞ Learn traffic sign shapes and what they mean
- ☞ Make a travel tool kit, discuss what should be in there for different types of weather, etc
- ☞ Visit a travel agency, airport, or rail line to see what goes on
- ☞ Ride on any public transportation
- ☞ Let the boys help plan the route for a field trip the den will take, decide what is needed for the trip

### Games

#### Geography

Players are seated in a circle. First player names a geographical term- city, river, country, mountain, etc. Second person must give a place: River-Mississippi, Mountain-Everest, etc. Continue around the circle. The same word is not to be given twice. This could also be made into a relay race.

#### Plotting Your Route

Give each boy a state map. Tell them you are leaving this city and going to \_\_\_\_\_ (another city in the state), and have each boy plot the route. The object is to be the first to plot the most direct route to that point. After several attempts, have them plot an entire trip, with several designated stopovers.

#### I Pack My Suitcase



One boy starts the game by saying, "I'm going on a trip. I packed my suitcase, and I put in a \_\_\_\_\_." The next player says the same thing but first must repeat what the first boy said and then add his item. Each boy in turn repeats the entire thing and adds an item. If a boy is not able to repeat all previous items correctly he is out of the game. The game ends when only one boy is left.

#### Alphabet Eye-Spy

This is another touring game. When you reach the town or city limits start looking for objects. Start with the letters of the town name. Boys call them out. If the town is Lincoln, a boy might say, "Eye-spy a library for the first letter or a Ice rink for the second letter and so on. This can be played at a den meeting with objects that can be seen in the room.

#### Traveler Quiz

Let the boy try to answer these questions by using a world map. The correct answer is not usually the one I would guess.

- ✓ You are on a ship five miles from an entrance to the Panama Canal and sailing due west towards it. In what body of water is your ship?---Pacific
- ✓ Flying due south from Detroit, what foreign country do you reach first?---Canada
- ✓ Which is nearer Miami, California or Brazil?---California
- ✓ Which is farther north, Venice or Halifax?---Venice

- ✓ Which is farther south, Venice or Vladivostok?---Vladivostok
- ✓ Which is larger, Japan or Great Britain?---Japan
- ✓ What four states in the U.S.A. touch at one point?---Arizona, Colorado, New Mexico, and Utah
- ✓ Does a great circle from Tokyo to the Panama Canal pass east or west of San Francisco?---East

#### Find the Mystery City

Divide the den into two teams. Give each team captain a state highway map. Call out the names of various cities in the state and have the team locate them on the map. The first team to locate the city wins the round (win or lose, make sure both teams to the locate town before moving on the next). The team that locates the most towns first wins.

#### Packing a Suitcase

Provide a medium size suitcase and bring plenty of items to pack into it. Included in the items should be the necessities of any trip (extra clothes, toiletries, etc. ). Be sure that you deliberately bring too much to fit into the suitcase so that the Webelos are forced to select only what they cannot do without for the trip. Have the Webelos select items and practice packing the suitcase.

#### 20 Questions

One person thinks of a person, place or thing for everyone else to identify. The rest of the family members may asked questions that can be answered "yes" or "no". If no one guesses after 20 questions have been ask, the person who thought of it has stumped the others and is declared the winner. Take turns presenting the mystery to be solved.

#### Find the Most

The point is to see who can count the most of something by the time you reach your destination or within a specified time limit. People choose different objects to count: green cars versus red cars, cows versus horses, pickup trucks versus trailer trucks, Chevrolets versus Fords, or the license plates of two nearby states.

#### Loco Location

A guessing game everyone in the car can play. "It" dreams up an unusual place to hide in the car (behind the rearview mirror, in the glove compartment, etc.). The "it" ask, "Where am I in the car?" Everyone guesses and "it" can answer only yes or no. If the guessers have a hard time, then "it" can give clues with "warm", "hot", "red hot", "freezing" etc. The first one to guess becomes "it".

#### Alphabet Game

Look for the letters of the alphabet in alphabetical order on road signs as you travel along and shout them out as you see them. The object is to see who can spot all the letters of the alphabet first.

#### Scrap Map

Make a map of your neighborhood. Use cancelled stamps to show the locations of mailboxes or post offices. Use washers to show where stop signs are. Use scraps as symbols for stoplights, houses, and fire hydrants. Use paper clips or pop tops to indicate stores.

Learn how to read a map. A legend is very important in helping someone read a map. It contains symbols used in the

map and tells what they are. Make a legend in one of the corners of your map. Show the scraps used in the map, and tell what each means.

### Geography

The first player begins by saying the name of a city, state, or country. Each person that follows must give a geographic name that begins with the last letter of the place immediately preceding. For example, the first person says "Chicago". The next person might say "Oklahoma", the next "Austria" and so on. No name can be used more than once. A player is out when he can't think of a suitable name. The last remaining player is the winner.

### I'm Going on a Trip

The first player begins by saying "I'm going on a trip and I'm going to take -(fill in the blank; for example a suitcase)". The next person repeats the exact phrase and adds another item. Each player in turn repeats the phrase, including all the previous objects in order and then adding a new one. A player is out when he forgets an item or confuses the order. The last remaining player is the winner.

### Count the Cows and Horses

Assign players equally to different sides of the road. Each player counts the number of cows and horses on his side of the road. The maximum number that can be counted for a single large herd is 10 (a single herd of 25 cows count only 10 points). The player to reach a pre-selected number (100 for example) is the winner. Variations to the game can be added. The player that passes a church or school on his side can double his points. A graveyard on your side takes away all of your points (the player on the opposite side must see the graveyard and announce that the other player(s) have just lost all his (their) points. White horses can count 10 points.

### Car Passenger Code of Conduct

This code provides hints on how car passengers can get help making each trip a safe and pleasant one.

- 1 Help yourself by:
  - Always wearing your seat belt
  - Sitting down, so you won't be hurt if there is a sudden stop
  - Keeping your hands away from the door handles, gear stick, ignition Key and the driver
- 2 Help the Driver by:
  - Sitting down, so that you don't distract him
  - Looking out for road signs
  - Keeping the noise done.
  - Help other passengers by:
    - Not teasing younger passengers
    - Not putting anything dangerous on the back ledge
    - Saving all litter until you get home; use litter bags
- 3 Help others on the road by;
  - Staying in the car while it is moving (if you put your arms and head out of the window you could lose them)
  - Not throwing things out the window
  - Getting out of the car on the side away from the traffic

### Car First Aid Kit

Place in a small box (small tackle box) the following items:

A roll of 2" gauze  
 Cravat Bandage  
 Sunburn Ointment  
 Insect repellent  
 Small Scissors  
 Adhesive Tape  
 First Aid Cream  
 Candle  
 Sterile gauze dressings (2" to 3" square)  
 Soap  
 Baking Soda  
 Tweezers  
 Various sizes of Band-Aids  
 Jackknife  
 2 – 3"X17" splints (1/4" thick)

### Additional Supplies:

Flashlight  
 Fire extinguisher  
 Flares or red flags  
 Jack/Lug Wrench  
 Tow chain or rope  
 Games to keep young children occupied

### Winter Supplies:

Small Shovel  
 Extra pair of Gloves/Boots  
 Sand or Cat litter  
 Hat  
 Chocolate Bars

### State Match Up

Match each of the states listed below with its state capitol. (Any number of states can be used). Be sure to include your home state!!

- |               |                   |
|---------------|-------------------|
| 1. Utah       | A. Helena         |
| 2. Washington | B. Carson City    |
| 3. California | C. Topeka         |
| 4. Delaware   | D. Santa Fe       |
| 5. Montana    | E. Atlanta        |
| 6. Nevada     | F. Olympia        |
| 7. Kansas     | G. Frankfort      |
| 8. Georgia    | H. Sacramento     |
| 9. New Mexico | I. Dover          |
| 10. Kentucky  | J. Salt Lake City |

**Answers:** 1-I, 2-F, 3-H, 4-I, 5-A, 6-B, 7-C, 8-E, 9-D, 10-G,

**Been There, Seen That**

1. I am famous for making maple syrup.
2. Mount Rushmore is one of my more popular tourist sites.
3. Dorothy and Toto is a couple of my famous residents.
4. I'm home to the Grand Canyon.
5. The Rio Grande separates my southern border from Mexico.
6. I am home to the Liberty Bell.
7. I am home to Pikes Peak, one of the highest peaks in the Rockies.
8. My nickname is the Golden State.
9. I have one very large salty lake.
10. Three of my major lakes are Lake Tahoe, Lake Mead and Lake Mohave.
11. I am home to the Carlsbad Caverns.
12. I'm famous for a horse derby and rolling green hills.
13. The Chesapeake Bay divides much of my land area.
14. I am home to over 10,000 lakes.
15. I am spread over many islands.
16. My name is from the Choctaw words "okla" & "homme".
17. I am the largest state in land size.
18. Most of Yellowstone National Park is in my Northern region.
19. My nickname is the Sunshine State.
20. I am surrounded by four Great Lakes.
21. I'm home to the Ozarks, Gateway Arch and Silver Dollar City.
22. The widest river in the USA shares my name.

*Answers are towards the end of Baloo*

## POW WOW EXTRAVAGANZAS

*Let me know as soon as your date is set. I will post whatever I receive! CD*

### Southern NJ Council

**Back to the Future**

**Where Tradition Meets Tomorrow**

January 23, **2010**

Lakeview School, Millville, NJ 08332

Call Southern NJ Council, 856-327-1700, extension 32, or visit the website, [www.snjscouting.org](http://www.snjscouting.org) for more information

## WEB SITES

Probably the best thing to do is to Google (or other search engine) hiking terms, leave no trace, and other related phrases. **Or just get out and have fun, forget the computer for a while!! CD**

I will get you some websites when I finish up this issue  
If you know some good ones, send them to me, please!!!

## ONE LAST THING

### I Believe..

A Birth Certificate shows that we were born

A Death Certificate shows that we died

Pictures show that we lived!

- I Believe Have a seat . . . Relax . . . And read this slowly.
- I believe That just because two people argue, it doesn't mean they don't love each other. And just because they don't argue, it doesn't mean they do.
- I believe That we don't have to change friends if we understand that friends change.
- I believe That no matter how good a friend is, they're going to hurt you every once in a while and you must forgive them for that.
- I believe That true friendship continues to grow, even over the longest distance Same goes for true love.
- I believe That you can do something in an instant that will give you heartache for life.
- I believe That it's taking me a long time to become the person I want to be.
- I believe That you should always leave loved ones with loving words. It may be the last time you see them.
- I believe That you can keep going long after you think you can't.
- I believe That we are responsible for what we do, no matter how we feel.
- I believe That either you control your attitude or it controls you.
- I believe That heroes are the people who do what has to be done when it needs to be done, regardless of the consequences.
- I believe That money is a lousy way of keeping score.
- I believe That my best friend and I can do anything or nothing and have the best time.
- I believe That sometimes the people you expect to kick you when you're down, will be the ones to help you get back up.
- I believe That sometimes when I'm angry I have the right to be angry, but that doesn't give me the right to be cruel.
- I believe That maturity has more to do with what types of experiences you've had and what you've learned from them and less to do with how many birthdays you've celebrated.
- I believe That it isn't always enough to be forgiven by others. Sometimes you have to learn to forgive yourself.
- I believe That no matter how bad your heart is broken the world doesn't stop for your grief.
- I believe That our background and circumstances may have influenced who we are, but we are responsible for who we become.
- I believe That you shouldn't be so eager to find out a secret. It could change your life Forever.
- I believe Two people can look at the exact same thing and see something totally different.

- I believe That your life can be changed in a matter of hours by people who don't even know you.
- I believe That even when you think you have no more to give, when a friend cries out to you - you will find the strength to help.
- I believe That credentials on the wall do not make you a decent human being.
- I believe That the people you care about most in life are taken from you too soon.
- I believe That you should send this to all of the people that you believe in. I just did

*What lies behind us and what lies before us are tiny matters compared to what lies within us*

I can do all things through Christ which strengthens me-  
Philippians 4:13

#### Answers to Been There, Seen That in Webelos Traveler

1. Vermont
2. South Dakota
3. Kansas
4. Arizona
5. Texas
6. Pennsylvania
7. Colorado
8. California
9. Utah
10. Nevada
11. New Mexico
12. Kentucky
13. Massachusetts
14. Minnesota
15. Hawaii
16. Oklahoma
17. Alaska
18. Wyoming
19. Florida
20. Michigan
21. Missouri
22. Mississippi

#### Trivial Trace Board Game

*Submitted by Pack 417, Loves Park, IL  
Blackhawk Area Council*

This game is designed to teach the principles of Leave No Trace to a Cub Scout pack or den.

It makes use of the game board and game pieces from any Trivial Pursuit® game, plus question cards provided on pages 2-3 of this document. You can add or substitute your own questions – many of these were created by some of our older Cub Scouts.

#### Setup:

- ✓ Print page 2 on a piece of 8½" x 11" cardstock.
- ✓ Re-insert the page in the printer and print page 3 on the opposite side. Depending on your printer, you may need to compress slightly.
- ✓ Cut out the cards, shuffle and give them to an adult who will run each game.
- ✓ Players or teams select tokens and place them in the center hub of the board.

#### Play:

- ✓ The youngest player rolls a six-sided die and moves the indicated number of spaces in any direction.
- ✓ Upon landing there they must answer a question of the appropriate color from the first card in the stack.
- ✓ If they answer correctly, they get a wedge of that color and their turn ends.
- ✓ If they answer incorrectly, the correct answer is explained and their turn ends.
- ✓ If they already have a wedge of that color, they must give it back!
- ✓ Whether they are correct or not, the question card is placed behind the others and play passes to the player on their left.

#### Winning:

- ✓ Once a player or team has collected wedges of all six colors, they can head back to the center hub, and must reach it by exact count.
- ✓ The other players pick a color for their next question, and if they get it right, they win the game.
- ✓ A player is not allowed to land on the hub unless they have all 6 wedges.

#### Longer Game:

- ✓ For a longer game you can require the players to land on the category headquarters spaces in order to obtain a colored wedge.
- ✓ In this case you will probably need more questions and you can follow the more familiar rules (roll again if correct, never lose a wedge once it's gained).
- ✓ The questions included are pretty straightforward and all multiple choice, so the basic game was modified to have no more than one question per turn.
- ✓ In this way every player or team gets about the same number of questions before the game ends and most of the questions are used.

<p> <b>PLAN AHEAD</b></p> <p>You are late meeting your den for a summer hike. Do you: A. Stop to fill a water bottle B. Plan to drink whatever water you find</p>	<p> <b>LEAVE WHAT YOU FIND</b></p> <p>While exploring a cave, you find what appear to be fossils. Do you: A. Chip out as many as you can carry B. Get out your camera and take pictures</p>	<p> <b>PLAN AHEAD</b></p> <p>Which card would help most if you got lost: A. One with family name, address &amp; phone B. A rare Pokemon card with cool graphics C. An ace of spades with a bent corner</p>
<p> <b>STICK TO TRAILS</b></p> <p>You are coming back from a long hike and are feeling tired. Do you: A. Cut across a patch of fragile wildflowers B. Take the longer path around them</p>	<p> <b>RESPECT OTHER VISITORS</b></p> <p>You are using 2 when tables when another family arrives at the picnic area. Do you: A. Pretend not to notice until they go away B. Move stuff so you each can have a table</p>	<p> <b>STICK TO TRAILS</b></p> <p>It is getting dark and the trail marker says it's still one mile to camp. Do you: A. Try to find a shortcut to get back sooner B. Stick to the trail and avoid any delay</p>
<p> <b>MANAGE YOUR PET</b></p> <p>Your pet leaves a mess in your neighbor's yard and you forgot to bring a bag, so you: A. Get away quickly and don't look back B. Get a bag and come back to clean it up</p>	<p> <b>TRASH YOUR TRASH</b></p> <p>Your snack had a sticky wrapper and there is no trash can around. Do you: A. Throw the wrapper on the ground B. Pocket it until you can find a trash can</p>	<p> <b>MANAGE YOUR PET</b></p> <p>You take the family pet camping, but forgot bags for her waste. So instead you: A. Leave it wherever like wild animals do B. Use a camp shovel and try to bury it</p>
<p> <b>LEAVE WHAT YOU FIND</b></p> <p>You see a snake slithering across the trail while you are hiking. Do you: A. Pick it up and take it home for a pet B. Watch it quietly but leave it alone</p>	<p> <b>PLAN AHEAD</b></p> <p>Which do you need for a trip to the beach? A. A stuffed animal B. Sunscreen C. Nintendo DS</p>	<p> <b>LEAVE WHAT YOU FIND</b></p> <p>It's your Mom's birthday and you know she likes flowers. Do you: A. Pick some from a nearby park B. Go with Dad to the store and buy some</p>
<p> <b>RESPECT OTHER VISITORS</b></p> <p>You were playing tag, but it's getting dark and campers are going to sleep. Do you: A. Keep playing until someone stops you B. Find something quiet to do in your tent</p>	<p> <b>STICK TO TRAILS</b></p> <p>You come back from a hike and see other dens playing near the beach. Do you: A. Run across some rocks to get there first B. Follow the trail with the rest of your den</p>	<p> <b>RESPECT OTHER VISITORS</b></p> <p>Which is the best way to enjoy the music of your favorite band at a public campground: A. Use ear buds, sing softly or read about it B. Play it loudly so that everyone can hear</p>
<p> <b>TRASH YOUR TRASH</b></p> <p>It's cold and dark by the time your dinner and campfire program are over. Do you: A. Take trash to the dumpster before bed B. Leave it and plan to clean up tomorrow</p>	<p> <b>MANAGE YOUR PET</b></p> <p>Your dog spots some wild turkeys in the park as you're going for a walk. Do you: A. Keep him close at the leash as you pass B. Let him loose to see if turkeys can fly</p>	<p> <b>TRASH YOUR TRASH</b></p> <p>You see some trash lying around that someone else must have dropped. You: A. Pick it up and throw it in a trash can B. Leave it for someone else to deal with</p>
<p> <b>PLAN AHEAD</b></p> <p>You are hiking with a friend and lose your way. The trail splits two ways ahead. You: A. Take separate paths to search faster B. Stay with your buddy to get out together</p>	<p> <b>LEAVE WHAT YOU FIND</b></p> <p>In a tropical park you see coconuts in a tree and you are hungry. Do you: A. Climb up to get one and break it open B. Eat something from your pack instead</p>	<p> <b>PLAN AHEAD</b></p> <p>You are going on a long hike. Your pack is full and you left out your first aid kit. You: A. Go without it and try to be careful B. Carry it in hand or leave something else</p>
<p> <b>STICK TO TRAILS</b></p> <p>The park has designated campsites, but none near the waterfall. You make camp: A. Near the falls so you can swim there B. In an approved site, and hike to the falls</p>	<p> <b>RESPECT OTHER VISITORS</b></p> <p>You aren't sure if a play set is part of the park or on private property. Do you: A. Ask an adult or play somewhere else B. Play on it anyway until told otherwise</p>	<p> <b>STICK TO TRAILS</b></p> <p>You see some animals moving in the brush to one side of the trail. Do you: A. Chase after them to get a closer look B. Stop where you are, look &amp; listen quietly</p>
<p> <b>MANAGE YOUR PET</b></p> <p>Near a cave your dog starts barking and pulls at his leash. Do you: A. Grab a stick and let him go check it out B. Hold the leash tightly and move past</p>	<p> <b>TRASH YOUR TRASH</b></p> <p>Your campsite is one of the farthest from the dumping station. Do you: A. Go with a buddy to the dump as needed B. Keep trash in your tent for the whole trip</p>	<p> <b>MANAGE YOUR PET</b></p> <p>Wild animals are getting into your pet's feeding dish. To stop this you: A. Clean it up better after your pet eats B. Set some traps to catch the wild animals</p>

<p> <b>LEAVE WHAT YOU FIND</b></p> <p>Some kids are writing something on the walls of the latrine. Do you: A. Write a joke there making fun of them B. Tell them to stop or find an adult</p>	<p> <b>PLAN AHEAD</b></p> <p>You arrive at camp late and others are heading out for a hike. Do you: A. Rush to catch up, packing nothing B. Ask a buddy to stay while you pack</p>	<p> <b>LEAVE WHAT YOU FIND</b></p> <p>You want to make a campfire to cook your dinner and roast marshmallows. Do you: A. Chop down or cut limbs off nearby trees B. Use fallen wood and only what you need</p>
<p> <b>RESPECT OTHER VISITORS</b></p> <p>You are riding your bike down a narrow path and see someone ahead. Do you: A. Pull over or slow down &amp; pass carefully B. Yell "watch out" and then zoom by them</p>	<p> <b>STICK TO TRAILS</b></p> <p>You see some berries a few feet beyond a safety railing. Do you: A. Climb over and grab a few B. Get a snack from your pack</p>	<p> <b>RESPECT OTHER VISITORS</b></p> <p>The campground has a storm shelter shared by several group sites. Do you: A. Use it sparingly or only for emergencies B. Have all your meals &amp; activities there</p>
<p> <b>TRASH YOUR TRASH</b></p> <p>After camping you have leftover paper goods or newspapers. Do you: A. Leave them by the fire pit for others B. Bring them home to reuse or recycle</p>	<p> <b>MANAGE YOUR PET</b></p> <p>You awaken early to geese are honking loudly down by the lake. Do you: A. Let your dog out to chase after them B. Cover your ears and try to ignore it</p>	<p> <b>TRASH YOUR TRASH</b></p> <p>For a camping trip your group should pack: A. Lots of drinks in aluminum cans B. Trash bags for waste you must pack out C. Lots of individually wrapped candy</p>
<p> <b>PLAN AHEAD</b></p> <p>You expect your wilderness hike will take 2 days and 1 overnight. Do you carry along: A. A tent and sleeping bags B. A hatchet and plans to build your shelter</p>	<p> <b>LEAVE WHAT YOU FIND</b></p> <p>You will be staying at a campground for a week. You pitch your tent: A. In a different spot each night B. Once and leave it there all week</p>	<p> <b>PLAN AHEAD</b></p> <p>It has been raining and much of the campground is flooded. Do you: A. Proceed as you would if it were dry B. Relocate or reschedule the camping trip</p>
<p> <b>STICK TO TRAILS</b></p> <p>You're late getting back from your hike and it's last call for ice cream. Do you: A. Run across a recently re-seeded area B. Go around it and risk being last in line</p>	<p> <b>RESPECT OTHER VISITORS</b></p> <p>Your campsite is a few spaces in on a one-way campground loop. When leaving you: A. Drive the long way around the loop B. Take the shortest route, ignoring signs</p>	<p> <b>STICK TO TRAILS</b></p> <p>You would like to get a better view of the valley below. To see it, you: A. Scramble up loose rocks to a high spot B. Follow the trail and look where you can</p>
<p> <b>MANAGE YOUR PET</b></p> <p>Other campers have a dog that barks when it sees another animal. You walk your dog: A. Away from their dog to avoid the noise B. Right past it and yell at it to be quiet</p>	<p> <b>TRASH YOUR TRASH</b></p> <p>Your friend hears there are bears in the area and wants to see some. Do you: A. Help him put food out to attract them B. Share your binoculars at an overlook</p>	<p> <b>MANAGE YOUR PET</b></p> <p>A sign says you are entering an area where no pets are allowed. Do you: A. Turn back or take your pet home B. Proceed, but don't stay very long</p>
<p> <b>LEAVE WHAT YOU FIND</b></p> <p>A skunk crosses your campsite at night. It is sniffing around for something. Do you: A. Find something to throw at it B. Be very still and hope it keeps moving</p>	<p> <b>PLAN AHEAD</b></p> <p>What clothes should you pack for camp: A. Roller blades and soccer uniform B. Boots, rain poncho, hat, multiple layers C. Spinnaker T-shirt shorts and flip-flops</p>	<p> <b>LEAVE WHAT YOU FIND</b></p> <p>You are bait fishing and you run out of worms. Do you: A. Put the empty container in the trash B. Leave it on the ground or in the water</p>
<p> <b>RESPECT OTHER VISITORS</b></p> <p>Your campsite is far from the parking lot and has no parking pull out. Do you: A. Park at the lot and walk a little more B. Park on the road and block traffic</p>	<p> <b>STICK TO TRAILS</b></p> <p>A steep trail has stairs here, but someone ahead of you is moving slowly. Do you: A. Go around making a path thru the trees B. Take a break for a snack or sightseeing</p>	<p> <b>RESPECT OTHER VISITORS</b></p> <p>Some logs you found are too large for your fire. To make them smaller, do you: A. Chop on them late at night with an axe B. Saw them in the afternoon or at lunch</p>
<p> <b>TRASH YOUR TRASH</b></p> <p>Some birds are eating food that was left out at a nearby campsite. Do you: A. Lure some over with your own food B. Ask other campers to not leave food out</p>	<p> <b>MANAGE YOUR PET</b></p> <p>Keep your pet on a leash or controlled: A. Whenever you take them on a hike B. During daylight hours C. At all times when outdoors</p>	<p> <b>TRASH YOUR TRASH</b></p> <p>Raccoons have been coming through the campground at night. Do you: A. Help other campers prevent their visits B. Leave something out and watch</p>