



BALOO'S BUGLE



Volume 18, Number 10

“Wisdom, compassion, and courage are the three universally recognized moral qualities of men.” Confucius

May 2012 Cub Scout Roundtable

June 2012 Core Value & Pack Meeting Ideas

PERSEVERANCE HEAD WEST YOUNG MAN

Tiger Cub, Bear, Wolf, Webelos, & Arrow of Light Optional Meetings

CORE VALUES

Cub Scout Roundtable Leaders' Guide

The core value highlighted this month is:

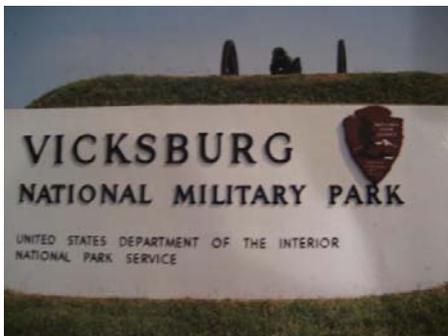
- ✓ **Perseverance:** Sticking with something and not giving up, even if it is difficult. Cub Scouts will discover that they need to try and try again to master a skill such as knot tying. As they work hard for advancement, they will recognize in themselves and in others the quality of perseverance..

COMMISSIONER'S CORNER

Genius is one percent inspiration and ninety-nine percent perspiration.

Thomas A. Edison

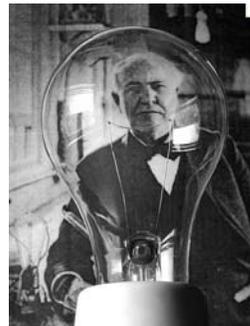
Many thanks to Pat Hamilton of Baltimore Area Council and Jim Jones, of Great Salt Lake Council, both long time friends of mine, for putting the last two issues together



Well my stay here in Vicksburg, MS, is about over and I will be back in NJ be May 8 or so. Sorry I never made a RT down here but my schedule at Grand Gulf Nuclear Plant kept me hopping. CD

Thomas Edison

The Wizard of Menlo Park



When he was a young boy, Thomas Edison's parents pulled him out of school after teachers called him "stupid" and "unteachable." Edison spent his teenage years working and being fired from various jobs, culminating in his termination from a telegraph company at age 21. Despite these setbacks, Edison never deterred from his true passion, inventing. Throughout his career, Edison obtained 1,093 patents. And while many of these inventions -- such as the light bulb, stock printer, phonograph and alkaline battery -- were groundbreaking, even more of them were unsuccessful. Edison is famous for saying that genius is "1% inspiration and 99% perspiration."

Of course, Edison's most famous invention to come out of Menlo Park was the light bulb. Edison didn't invent electric lights--there were arc lights already, which were similar to today's street lights. They were very, very bright so people didn't want them inside their houses. At home, people used gas lights, but their open flames were dangerous and they flickered a lot.

Edison didn't just invent a light bulb, either. He put together what he knew about electricity with what he knew about gas lights and invented a whole system of electric lighting. This meant light bulbs, electricity generators, wires to get the electricity from the power station to the homes, fixtures (lamps, sockets, switches) for the light bulbs, and more. It was like a big jigsaw puzzle--and Edison made up the pieces as well as fitted them together.



One tough piece was finding the right material for the filament--that little wire inside the light bulb. He filled more than 40,000 pages with notes before he finally had a bulb that withstood a 40 hour test in his laboratory. In 1879, after testing more than 1600 materials for the right filament, including coconut fiber, fishing line, and even hairs from a friend's beard, Edison and his workers finally figured out what to use for the filament--carbonized bamboo.

The first large-scale test of the system in the United States took place when Edison's Pearl Street station in New York City's financial district sent electricity to lights in 25 buildings on September 4, 1882.

One of Edison's greatest stories of perseverance occurred after he was already wildly successful. After inventing the light bulb, Edison began a quest to find an inexpensive light bulb filament. At the time, ore was mined in the Midwest, and shipping costs were incredibly high. To combat this, Edison opened his own ore-mining plant in Ogdensburg, New Jersey. For roughly a decade, Edison devoted all his time and money to the plant. He also obtained 47 patents for inventions designed to make the plant run more smoothly. And after all of that, Edison's project still failed thanks to the low quality ore on the East Coast.

But as it turned out, one of the aforementioned 47 inventions (a newly-designed crushing machine) revolutionized the cement industry and earned Edison back nearly all of the money he lost. In addition, Henry Ford would later credit Edison's Ogdensburg project as the main inspiration for his Model T Ford assembly line, and many believe that Edison paved the way for modern-day industrial laboratories. Edison's foray into ore-mining proves that dedication and commitment can pay off even in a losing venture.

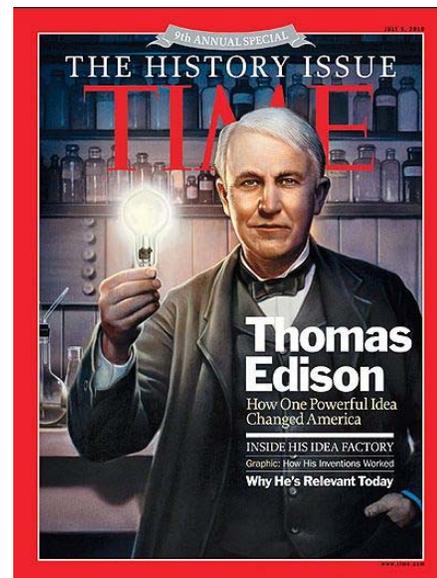
More Info -

<http://www.thomasedison.com/biography.html>

http://inventors.about.com/od/estartinventors/a/Edison_Bio.htm

http://en.wikipedia.org/wiki/Thomas_Edison

http://invention.smithsonian.org/centerpieces/edison/000_story_02.asp



I took Thomas Edison 3,000 attempts to create the light bulb. When asked about it years later, he stated, "I didn't fail 3,000 times. I found 3,000 ways how not to create a light bulb." Mr. Edison's logic is profound, enlightening and liberating; it gives us permission to try new things without fearing that it won't go well. It allows us to try and try again.

"The electric light has caused me the greatest amount of study and has required the most elaborate experiments..Although I was never myself discouraged or hopeless of its success, I cannot say the same for my associates..Through all of the years of experimenting with it, I never once made an associated discovery. It was deductive.The results I achieved were the consequence of invention - pure and simple. I would construct and work along various lines until I found them untenable. When one theory was discarded, I developed another at once. I realized very early that this was the only possible way for me to work out all the problems.

*From "Edison The Man And His Work"
by George S. Bryan 1926*

Edison Quotes

- ★ Everything comes to him who hustles while he waits.
- ★ Faith, as well intentioned as it may be, must be built on facts, not fiction--faith in fiction is a damnable false hope.
- ★ Hell, there are no rules here-- we're trying to accomplish something.
- ★ I never did a day's work in my life. It was all fun.
- ★ I never did anything worth doing by accident, nor did any of my inventions come by accident
- ★ If we all did the things we are capable of doing, we would literally astound ourselves.
- ★ Just because something doesn't do what you planned it to do doesn't mean it's useless.

- ★ Many of life's failures are people who did not realize how close they were to success when they gave up.
- ★ Opportunity is missed by most people because it is dressed in overalls and looks like work.
- ★ Results! Why, man, I have gotten a lot of results. I know several thousand things that won't work.
- ★ The doctor of the future will give no medicine, but will interest her or his patients in the care of the human frame, in a proper diet, and in the cause and prevention of disease.
- ★ There is no expedient to which a man will not go to avoid the labor of thinking.
- ★ To invent, **Materials:** a good imagination and a pile of junk.
- ★ We don't know a millionth of one percent about anything.
- ★ If I find 10,000 ways something won't work, I haven't failed. I am not discouraged, because every wrong attempt discarded is another step forward.

More Quotes -

<http://www.thomasedison.com/quotes.html>

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THOUGHTFUL ITEMS FOR SCOUTERS

Thanks to Scouter Jim from Bountiful, Utah, who prepares this section of Baloo for us each month. You can reach him at bobwhitejonz@juno.com. CD

“I have just three things to teach: simplicity, patience, compassion. These three are your greatest treasures.”

Lao Tzu

Roundtable Prayer

Scouter Jim, Bountiful UT

Father in heaven, help us overcome our problem and preserve in life as we look toward the setting sun. Bless us to help others and do our duty as we grow up with our country.

Amen.

Go West Young Man and Grow Up with Your Country

Scouter Jim, Bountiful UT

As the sun sank to the western edge of the outer world, we were rushing down a long straight stretch of canyon, and the colossal precipices looming on all sides as well as dead ahead across our pathway, positively appeared about to overwhelm the entire river by their ponderous magnificence, burnished at their summits by the dying sun. On, down the headlong flood our faithful boats carried us to the gloom that seemed to be the termination of all subterranean progress.

Frederick Dellenbaugh

on the Colorado River Expedition with John Powell

John was born in 1830, the seventh of twelve children. His father was a hat maker and as a boy, John worked with his father in the family business. As a young man, John was diagnosed with tuberculosis and his doctor told him he only had a short time to live. Given that diagnosis he left the family business and set off to explore the American West.

He moved to St Joseph Missouri, where he got a job making bricks. He was a hard worker and soon became manager and then a partner in the company. One day the Missouri River floated the brick works and melted half a million bricks waiting to be fired into the mud. He lost his job at the brick works and was left looking for work again. At this time the Civil War was being fought, and he tried to enlist, but his health kept him out.

At that time, St Joseph, Missouri was a trading post, where western bound travelers would gather supplies before heading to the gold field of the west. One such party invited John to come with them, so he started off on foot for the Rocky Mountains.

This was the summer of 1862, and the weather was normally

mild, but when summer thunder storms would come up, the party would quickly tie animal skins together to make a shelter. The skins were un-tanned and soon rotted from the moisture and had to be discarded. New skins had to be obtained. Once during one of these storms, one of the travelers commented, there has to be a better way to make tent fabric?

John from his experience as a hat maker, commented, “There is, by felting.” Rather than try and explain the concept of felting to his companions, John gave a demonstration. He sharpened his axe to a razor’s edge. He shaved the fur off several hides. With a hickory sapling and a leather thong, he made a bow and began agitating the fur, keeping it in the air until the long hairs and dirt were separated. Then he sprayed water over the fur. In a few minutes he had a mat that could be lifted. Stetson dipped this in boiling water. As it began to shrink, he manipulated it, squeezing out excess water until he had a soft blanket of felt. Stetson then fashioned the limited supply of fur, not into a tent, but into a big hat, one that would protect a wearer from rain, sun, cold, wind and even hail. His compatriots were impressed.

After reaching Pike’s Peak, John discovered that mining was very hard work and that only a few of operators were making any money. Nonetheless, he decided to hang around. He discovered that his felt hat had become the talk of the mining camps. One day, a rough-looking but handsome horseman appeared. He saw the hat and asked to try it on. Stetson handed over the hat. The horseman placed it on his head.

The ex-hatter surveyed the picture. Here was a giant of a man, sitting in a silver-ornamented saddle on a spirited horse. Stetson liked the effect. The horseman did too. He gave Stetson a five-dollar gold piece for the hat.

With that success, he returned east arriving in Philadelphia with one hundred dollar, purchased supplies and tools and began to make hats. He struggled financially as dealers in the East were not willing to stock his hat. Finally he created a hat, he named, “Boss of the Plains,” and began marketing it directly to dealers in the Southwestern part of the country. Within two weeks, the orders started coming in, many dealers even paying in cash to obtain preferential treatment.

Despite his obstacles in life, through his perseverance, John B Stetson, not only became successful, but change the style of a nation. Many have copied his design, but the symbol of the west, the Stetson Hat, was a creation of a man who overcame many troubles and went west to grow up with his country.

Nothing in the world can take the place of persistence. Talent will not; nothing is more common than unsuccessful men with talent. Genius will not; unrewarded genius is almost a proverb. Education will not; the world is full of educated derelicts. Persistence and determination alone are omnipotent. The slogan, 'press on' has solved, and always will solve, the problems of the human race. **Calvin Coolidge**

Quotations

Quotations contain the wisdom of the ages, and are a great source of inspiration for Cubmaster's minutes, material for an advancement ceremony or an insightful addition to a Pack Meeting program cover

A dog teaches a boy fidelity, perseverance, and to turn around three times before lying down. [Robert Benchley](#)

Adversity, and perseverance and all these things can shape you. They can give you a value and a self-esteem that is priceless. [Scott Hamilton](#)

By perseverance the snail reached the ark. [Charles Spurgeon](#)

Courage and perseverance have a magical talisman, before which difficulties disappear and obstacles vanish into air.

[John Quincy Adams](#)

Everything that I've ever been able to accomplish in skating and in life has come out of adversity and perseverance.

[Scott Hamilton](#)

Failure after long perseverance is much grander than never to have a striving good enough to be called a failure.

[George Eliot](#)

Great works are performed not by strength but by perseverance. [Samuel Johnson](#)

I believe this with all my heart: The greatest coach of all time in my eyes is my mom. She's instilled in me a toughness and a perseverance and just a never-quit mentality, and I thank her every day for providing me, for what she sacrificed her life for. [Scott Brooks](#)

I do not think that there is any other quality so essential to success of any kind as the quality of perseverance. It overcomes almost everything, even nature.

[John D. Rockefeller](#)

I learned patience, perseverance, and dedication. Now I really know myself, and I know my voice. It's a voice of pain and victory. [Anthony Hamilton](#)

pray they will carry on in spite of that dreadful monster prejudice, and with patience, courage, fortitude and perseverance achieve success for themselves. [Major Taylor](#)

I think one of the most important attributes is perseverance.

[David Rose](#)

I wish the Peace Corps and its volunteers continued success and perseverance. We are grateful for their contributions to society and dedication to providing assistance where it is needed. May the Peace Corps continue its legacy of service, both at home and abroad. [Kenny Marchant](#)

I'll admit that it's not easy to get an agent, but becoming successful in anything requires perseverance.

[Nicholas Sparks](#)

If we bestow but a very little attention to the economy of the animal creation, we shall find manifest examples of premeditation, perseverance, resolution, and consummate artifice, in order to effect their purpose. [William Bartram](#)

If you wish to succeed in life, make perseverance your bosom friend, experience your wise counselor, caution your elder brother, and hope your guardian genius. [Joseph Addison](#)

If your determination is fixed, I do not counsel you to despair. Few things are impossible to diligence and skill. Great works

are performed not by strength, but perseverance.

[Samuel Johnson](#)

In the realm of ideas everything depends on enthusiasm. In the real world all rests on perseverance.

[Johann Wolfgang von Goethe](#)

On the mountains of truth you can never climb in vain: either you will reach a point higher up today, or you will be training your powers so that you will be able to climb higher tomorrow. [Friedrich Nietzsche](#)

People of mediocre ability sometimes achieve outstanding success because they don't know when to quit. Most men succeed because they are determined. [George E. Allen](#)

Perseverance is more prevailing than violence; and many things which cannot be overcome when they are together, yield themselves up when taken little by little. [Plutarch](#)

Perseverance is not a long race; it is many short races one after another. [Walter Elliott](#)

It's not so important who starts the game but who finishes it.

[John Wooden](#)

Most of the important things in the world have been accomplished by people who have kept on trying when there seemed to be no help at all. [Dale Carnegie](#)

Consider the postage stamp; its usefulness consists in the ability to stick to one thing until it gets there. [Josh Billings](#)

Some men give up their designs when they have almost reached the goal. While others, on the contrary, obtain a victory by exerting, at the last moment, more vigorous efforts than ever before. [Herodotus](#)

I do not think there is any other quality so essential to success of any kind as the quality of perseverance. It overcomes almost everything, even nature. [John D. Rockefeller](#)

Success is not final, failure is not fatal: it is the courage to continue that counts. [Winston Churchill](#)

If I had to select one quality, one personal characteristic that I regard as being most highly correlated with success, whatever the field, I would pick the trait of persistence. Determination.

The will to endure to the end, to get knocked down seventy times and get up off the floor saying, Here comes number seventy-one!

[Richard M. Devos](#)

Good ideas are not adopted automatically. They must be driven into practice with courageous patience. [Admiral Hyman Rickover](#)

For a righteous man falls seven times, and rises again. [\[Proverbs 24:16\] Bible](#)

... be thou faithful unto death, and I will give thee a crown of life. [\[Revelations 2:10\] Bible](#)

... The race is not [always] to the swift, nor the battle to the strong. . . [\[Ecclesiastes 9:11\] Bible](#)

In the confrontation between the stream and the rock, the stream always wins- not through strength but by perseverance.

[H. Jackson Brown](#)

TRAINING TOPICS

Den Projects

Bill Smith, the Roundtable Guy

Next to games, I would guess that the top den activity would be projects where the boys get to build grand and wonderful things. Boys of Cub Scout age love to build things. Several years ago I wrote a Training Tip that described some of the advantages of projects and the sorts of things that go on in a boy's imagination when he builds something. If you are new to Baloo's Bugle, you may want to go back to [September of 2005](#) and check it out.

About eight years ago Brad Farmer, then National Director of Cub Scouting, suggested that we eliminate the word *craft* from the Cub Scout vernacular and replace it with the word **PROJECT**

Brad felt that describing a Cub Scout activity as "craft" had a strong implications of busy work or fine, intricate handicraft that rarely appeals to young boys. *Project*, on the other hand, brings to mind things more physical, more boy-like. Apparently his suggestion has been largely ignored since most Cub Scout literature still uses *craft*. On my little roundtable website, I try to avoid using the word *craft* and so far only one person has ever complained about it.

Several approaches I have heard by den leaders used in planning den projects:

1. We need to keep them busy for another fifteen minutes so lets give them construction paper, glue and
2. I saw these pretty gizmos in *FunPax* Magazine. The kids will just love to make them,
3. We need to do Elective 3 so we will make door stops next week.
4. We need some game equipment for our pack campout.

Let's look in the *How-To Book*,

Which approach is used will have a huge affect on the outcome:

Busy work is a downer. By the age of 6, most children will spot busy work with ease. Many will put up with it for a short while with some level of resignation, but they won't line up to do it again. If your plan is to bore Cub Scouts, busy work will do it.

"Pretty" doesn't work for most Cub Scout projects. Try to see projects through the eyes of a boy. Tools, wood and paint are things to look for. Fine intricate craft projects can be frustrating for many boys. Beware of them.

Advancement and its badges are there to provide adventure and challenge for a growing boy. ([See the November 2008 Training Tip.](#)) **Badge chasing** is the opposite. We should be more concerned with what happens to the boy rather than what happens to the badge.

What will it do? Making things that can be used for games works well. Look at some of the games on pages 3-38 through 3-41 of the How-To Book. Making the game equipment is just part of the fun. Using it is even better.

The best Cub Scout projects items do things. They fly, move, throw other things, explode, dig holes, fill holes, cut things, mend other things, float, sink, or save the world from destruction. Some can be used to help the boy himself do exceptional things. Others serve well because they engender a boy's dreams of great exploits. The reason these work for den projects is mostly because boys at this age are mostly interested in doing. Remember the Cub Scout Motto? It's about doing – doing one's best. Look at that great list of projects on page 2-5 of the How-To Book. What will each of them do?

The *Cub Scout Leader How-To Book* lists several ways to judge the value and success of den projects:

- ★ Are the boys learning things that will be helpful for them later?
- ★ Do the projects reflect the interests and abilities of Cub Scout-aged boys?
- ★ Do the den and pack projects help create opportunities for more family activities?
- ★ Do the boys enjoy working on projects?
- ★ Do they have adequate working space, tools and materials?
- ★ Are the boys given an opportunity to use their own initiative and imagination in planning and making projects?

In general, projects require more planning and more preparation than most other Cub Scout activities. Just getting the material assembled and ready for use can be a major job – and expense. The really effective projects – the ones that grab boys' attentions and prepare them for life – are special and deserve the leaders' best talents and skills. My advice to den leaders is to look ahead and plan three or four good projects for the coming year that fit needs, resources, core values, and supplemental themes. Then plan for fun and success. Run each project through the above check list to assure yourself that each has the potential for success.

Projects often require lots of one-on-one help for the more challenging steps. You may need more help at your den meeting if the project involves new skills or intricate procedures. Getting parents involved with your den meetings may either add to your difficulties or, on the other hand make your life a lot easier so plan accordingly.

It's important to have enough help when you schedule building projects. One of the most valuable benefits of a good project is that feeling of accomplishment one gets from getting it right. Messing up is the opposite. Our den activities must never discourage or demoralize a boy who is trying to do his best.

It might seem like a trivial concern but our society tends to discourage large numbers of our youth to the point of limiting their hopes and aspirations. Consider [The "Boy Crisis"](#) from BoyProject.net.

Since the late 1970's, young women have soared in college attendance while young men have stagnated. Young men's literacy is declining. Many young men are disengaging from school. Young men are less likely to be valedictorians, to be on the honor roll, and to be active in organizations like student government. Young men are more likely to get D's and F's, to be suspended or expelled from school, to drop out of school, and to commit suicide.

We are losing young boys to a sense of failure that comes from schooling poorly adapted to their needs. We are losing adolescent males to the depression that comes from feeling neither needed nor respected. We are losing young men to life tracks that include neither college nor any other energetic endeavor.

A large, sullen, poorly educated group of men will not keep the nation vital in the twenty-first century. The nation needs the energy, initiative, and ambition of its young men as well as its young women.

The real benefit comes from the worthwhile things children learn as their self-confidence, inner strength, and self-esteem grows. Keep that Cub Scout Motto fixed firmly in mind. I was impressed by the sentiment expressed by screen-writer Tina Fey when she said, *"I want to thank my parents for somehow raising me to have confidence that is disproportionate to my looks and my abilities."*

I hope that in years to come, America's writers, teachers, builders and leaders will be saying similar things about each of you.

What are YOU going to do now?

*The best gift for a Cub Scout.....
.....get his parents involved!
The greatest gift you can give your child
... good self respect!*

✓ Be sure to visit Bill Smith's website at <http://rt492.org/>

To find more ideas on everything Cub Scouting.
Reach Bill Smith at wt492@wtsmith.com.

ROUNDTABLES



Roundtable Planning

Barbara J. Hicklin, DelMarVa Council
Contact me at: bjhicklin57@hotmail.com

Planning for Your Roundtable

As for any unit outing, planning makes all the difference in delivering a quality program experience to Scouts and Scout Leaders. There are three key steps in roundtable planning.

- Annual Planning
- Monthly Planning
- Just-before-the-roundtable planning

The Annual Plan

The Cub Scout Roundtable Planning Guide is designed to support the monthly themes offered in Scouting and Boys' Life magazines. It is important that these themes be merged with district and council programs and calendars. Involve the district commissioner and professional staff member in developing the annual planning conference.

The planning conference gives you a chance to

- ★ Review roundtables from last year. (Starting with those roundtable surveys we discussed last month)
- ★ Use feedback from leaders for ideas and suggestions related to roundtable programs.
- ★ Ask unit commissioners for general needs identified by their commissioners' work sheet or Unit Self-Assessment forms.
- ★ Review national Journey to Excellence objectives for program emphasis ideas. Prioritize the unit needs of your district!
- ★ Review the Roundtable Planning Guide.
- ★ Study the council/district calendar of activities and special events such as summer camp, camporees, Scouting shows, and other activities that help strengthen and support unit programs.
- ★ Establish a meeting location for every roundtable during the year.

Click here for a summary of the 2011-2012 Cub Scout Annual Roundtable Plan including monthly agenda's.

Or you are reading this on paper go to:
<http://usscouts.org/usscouts/bbugle2011-2012.asp>
and look for the link to the Excel file

Monthly Planning

Monthly planning should take place 30-45 days before the roundtable. Using the annual plan, the roundtable commissioner meets with the roundtable staff and the district executive to complete the detailed roundtable planning sheet. Assignments are agreed to by staff members, outside experts are recruited, and unit leaders are asked to assist with appropriate parts of the agenda. Needs for equipment, visual aids, literature, and refreshments are determined, and a person is assigned to handle each item.

Just-Before-the-Roundtable Planning

At the end of the monthly meeting, a quick recheck is conducted for the roundtable immediately upcoming. This recheck should focus on the following items.

- ★ Is everyone prepared for his assignment?
- ★ Are the demonstrations ready and rehearsed?
- ★ Is every unit promoting participation and attendance at your district roundtable?

References:

- ✓ Special thanks to all who prepare the Annual Roundtable Planning Guides. The source for this column was the Boy Scout Roundtable Planning Guide for 2011-2012
- ✓ District Roundtables 14-633 available at: www.scouting.org/filestore/commissioner/pdf/14-633.pdf

**Plan for Success!
KISMIF - Keep it Simple, Make it Fun**

**Next Month:
Scout Spirit and Roundtable Pizzazz**

**Promotion gets them there the first time.
Good program gets them to return.**

Update Supplemental Pack Meeting Plans

Commissioner Dave (with help from Kim)

National Council is continuing to add theme based pack meeting plans to the Core Value pack meeting plans on their web site. Soon there will be three supplemental Pack Meeting plans for each month. All the Pack Meeting plans will be posted on National's site at:

<http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide/PackMeetingPlans.aspx>

Month	Core Value	Supplemental Pack Meeting Themes to Enhance the Meaning of the Core Value		
		Set A 2011 - 2012	Set B 2012 - 2013	Set C 2013 - 2014
September	Cooperation	Hometown Heroes	Amazing Games	
October	Responsibility	Jungle of Fun	Down on the Farm	
November	Citizenship	50 Great States	Your Vote Counts	
December	Respect	Holiday Lights	Passport to Other Lands	
January	Positive Attitude	Abacadabra	Lights, Camera, Action	
February	Resourcefulness	Turn Back the Clock	Invention Convention	
March	Compassion	Planting Seeds of Kindness	Pet Pals	
April	Faith	Cub Scouts Give Thanks	My Family Tree	
May	Health & Fitness	Cub Café	Destination Parks	
June	Perseverance	Head West Young Man	Over the Horizon	
July	Courage	Cubs in Shining Armor	The New Frontier	
August	Honesty	Kids Against Crime	Heroes of History	

The years are a guess at how National will use the Supplemental Themes in the next several CS RT Planning Guides. But any theme is available to use any year.

Kim, the chair of the task force creating the plans and a friend of mine from two Philmont Training Center courses, said to me **"I do want to stress that the focus is still the Core Value and the theme is just there as an enhancement."** The theme pack meeting plans are specifically crafted to bring out the important points of the Core Value in a fun way. Eventually, there will be 36 alternate pack meetings posted, three for each Core Value, and with the existing Core Value based meeting you will have four total pack meetings for each Core Value from which to choose, thus providing variety so Cubs will not have to see the same thing every year. **Also, it is planned that Roundtables will continue to provide new ideas for Pack Meetings each year that are based on the Core Values.**

And don't forget to use YOUR IMAGINATION, too!!!

A Big "Heap How" to you, Kim, and your Task Force, for all the hard work to make this happen. I am publishing the themes as I receive them. Kim is waiting to tell me until each theme has a workable (not necessarily final) agenda so that I do not give you a theme and then they change their mind because the pack meeting plan does not work.

The following themes have been posted on [National's Site](#) ([Click here](#) or see link above for complete list):

Click on the theme name to go to the Pack Meeting Agenda

- October [Jungle of Fun](#)
- November [50 Great States](#)
- December [Holiday Lights](#)
- January [Abracadabra](#)
- February [Turn Back the Clock](#)
- March [Planting Seeds of Kindness](#)
- April [Cub Scouts Give Thanks](#)
- May [Cub Cafe](#)

This month:



Patches shown are available at www.scoutstuff.org

★ June's Core Value, Perseverance, will use "Head West Young Man."

Month's that have themes that might help you with Perseverance and "Head West Young Man" are:

Month	Year	Theme
Old West		
August	1946	The Wild Wild West (Buffalo Bill)
September	1950	Westward Ho
September	1957	Homesteaders
September	1958	Cub Scout Corral
October	1967	Westward Ho
March	1971	Cowboys & Indians
October	1984	Wild and Woolly West
September	1988	Cub Scout Corral
July	1993	Wild and Woolly West
October	1999	California Gold Rush
August	2003	Circle the Wagons
September	2005	Cub Scout Round-Up
Rodeo		
June	1956	Rodeo
August	1962	Wild West Show
September	1976	Wild West Rodeo
August	1998	Rodeo Trail

Next Month:



Patches shown are available at www.scoutstuff.org

- ★ July's Core Value, Courage, will use "Cub's in Shining Armor."
- Month's that have themes that might help you with Courage and "Cub's in Shining Armor" are:

Month	Year	Theme
November	1946	When Knighthood was in Flower
March	1955	Knights of Yore
January	1962	Knights of Yore
March	1966	Knights of the Round Table
January	1970	Knights of Yore
March	1973	Knights Of the Tournament
November	1979	Knights of Yore
January	1986	Knights of the Roundtable
January	1989	Knights in Armor
January	1992	Knights of the Roundtable
November	1995	Knights of the Roundtable
November	2006	Cubs in Shining Armor

Cubcast

Cubcast is an audio podcast featuring how-to and information topics for Cub Scouting leaders and parents. There is an RSS icon on the page where you can subscribe to ensure you do not miss an episode/edition. Old Cubcast broadcasts are archived and may be downloaded from the site. If reading on-line, click the picture to go to Cubcast –

It is not necessary to own an iPod in order to view or listen to a podcast; the name is merely a holdover from the device on which they were introduced.

Likewise it is not required that you have iTunes on your computer to listen to podcasts. Other applications can manage your podcast subscriptions.

The current podcast can be found [here](http://www.scouting.org/scoutcast.aspx#cubcast~201205_1) – or use link below
http://www.scouting.org/scoutcast.aspx#cubcast~201205_1



Amy from Connecticut, this month's guest on Cubcast, says any Cub who is living up to the Cub Scout Motto, "Do Your Best," is surely PERSEVERING!!

And the hosts started with a great joke –

What is the difference between Tried and Triumphed?"
A little "Umph" (Oomph)

Both are great ways to explain Perseverance. Click on Cubcast and enjoy!!!

Please let me know about Pow Wow's and Pow Wow Books!!
I cannot do this job without your help!!!

DEN MEETING TOPICS

When a Den Meeting occurs depends on when you start your year and how often you meet. A Den that starts in August will be doing meetings 1 & 2 then, and 3& 4 in September. A den that meets three times a month will do 1, 2, and 3 in September. *The pace is up to you!!*

MONTH/ CORE VALUE	MAY: HEALTH & FITNESS		JUNE: PERSEVERANCE		JULY: COURAGE	
ALTERNATE PACK MTG THEME	CUB CAFE		HEAD WEST, YOUNG MAN		CUBS IN SHINING ARMOR	
MEETING #	LETTERED MEETING OF YOUR CHOICE	LETTERED MEETING OF YOUR CHOICE	LETTERED MEETING OF YOUR CHOICE	LETTERED MEETING OF YOUR CHOICE	LETTERED MEETING OF YOUR CHOICE	LETTERED MEETING OF YOUR CHOICE
TIGERS	Do supplemental meetings (they have letters instead of numbers in the Resource Guide) of your choice.		Do supplemental meetings (they have letters instead of numbers in the Resource Guide) of your choice.		Do supplemental meetings (they have letters instead of numbers in the Resource Guide) of your choice.	
WOLVES	Remember Boys want to be outside.		Remember Boys want to be outside.		Remember Boys want to be outside.	
BEARS						
WEBELOS						
ARROW OF LIGHT						
PACK ACTIVITY	Food & Physical Fitness, Hiking, Safe Swim, Outdoors, Cooking, Leader Transition		Hiking, Safe Swim Defense, Leader Transition, Cooking, Outdoor PM's, Boy Needs		Summer Camp, Local Council Activities, Survival/Conservation Projects, Recognition, Ceremonies	

PACK ADMIN HELPS –

Feeling Burned Out? Listen To Your High School Chemistry Teacher

Scouter Jeff, The Trainer's Corner Blog
<http://thetrainerscorner.wordpress.com>

NOTE: Jeff is the maintainer of the fine website listed above. This is a sample of one of the items that can be found there. Enjoy and check out his site for more good stuff. CD

I was recently talking with a great Scout leader, and we were discussing something we all deal with: how to keep ourselves from taking too much on as an active Scout leader. As we discussed how important it is to balance getting things done in our unit without taking everything on ourselves, for some unknown reason I was brought way back to my High School chemistry class.



If you remember from your High School chemistry class, one of the properties of a gas is that it expands to fill whatever space is available. And the duties and responsibilities of being a Scout leader remind me of this – they will expand to fit whatever space you give them!

How many times have we seen leaders get burned out because they took too much on themselves – they wore too many hats. One can start as a den leader, then serve on the pack committee, then begin to work with the district in some function like training or running a day camp. Then there's volunteering at the council level. And if a leader is really having work/life balance issues, they move to the Internet and participate in forums. And for the ones with real issues? Well, they go on to blog or podcast.

One thing that I believe is so important in being a successful Scout leader for the long haul is being the one that sets the size of that container you let Scouting fill. Everyone has a different "space" to give to Scouting, and it's important that you control that. **Materials:** to control the number of hats you wear.

I'm here to tell you it's OK to say "No" to something. It's OK to let someone else handle something. And it's OK to let something not get done if you don't have time to do it. And it's even OK to take some time off or reduce your level of activity in Scouting. A burned out leader is no help to the program! And if your time allows, and/or you have a passion for a particular activity or area of Scouting, it's OK to say "yes". We should always try to say "yes" if we are able to!

For me, I would love to help out more at the district level. And the Pack Trainer position that I once held in my former Pack just came open. I would love to devote more time to my former Pack. But I just cannot do either of these. I don't have any more time to give to Scouting other than the roles I'm doing now. But I've set this limit. No one else has set this limit. No open task has set this limit. Right now I'm enjoying my service to Scouting more than I ever have, and I feel this shows in my energy level while serving. And I feel strongly this is because I've said "yes" to what I want to say "yes" to, and I've said "no" to the things I just do not have time to do.

Being a Scout leader is a great privilege, and it's one that can extend for years, even after your son leaves the program. One key to this is being in control of what you do. It's up to you as the Scout leader to set the size of the space you give Scouting. Keeping control of this will benefit you and the boys in the end, as can help reduce the chance you will get burned out.

A Cubmaster's Minute for Adults

2010-2011 CS RT Planning Guide

Like many other things in life, being Cub Scout leaders can be a joy or a chore. At times, things may look so hard that you may be tempted to say, 'I quit!' Then one of the boys looks up to you with a smile and says he loves Cub Scouting. That will instantly make you happy, and you will think you can go on for the next several years being a Cub Scout leader. Don't give up even when you want to. There are many people who would be happy to support you. For example, look around this room. Persevere through hard times for that smile on the boys' faces.

Cub Scout Spring Recruitment

New Birth of Freedom Council

Recruitment should be a year round activity for all units. Whether the recruitment method is an activity such as a pack ice cream social, troop open house, or peer to peer campaign it's important that the door is always open for a boy to join scouting. Primarily, there are two times every year that an extra emphasis is put into recruiting for packs, troops, and crews, during the fall and spring. In the fall packs are participating in the fall round-up and venture crews are hosting first nighters. In the spring Troops actively work with cub packs to bridge over 2nd year Webelos for them to join Boy Scouts.

During May of every year the kindergarten boys are becoming eligible for the first time to join cub scouts and parents of boys for all ages are making decisions on what activities to get involved in for the following school year. It is important that we take advantage of this opportunity and plan a recruiting activity so we can ensure boys have the opportunity to join cub scouts when they are being offered all types of other activities.

Packs should set goals for recruiting a new tiger den and identifying a tiger leader to lead them in the spring so they are ready to go in the fall. As with most packs during the summer, weekly meeting have slowed down along with most pack activities. However, to actively engage your new scouts and leaders the National Summertime Pack Award is a simple and great award recognition program for the new scouts and the entire pack to participate in.

Please take a look at training video on the link below to gather some information on how your pack can have a very successful spring recruitment. This video was put together by the Central Region Commissioner, Lucia Cronin a volunteer that has had some great success with cub scout recruiting.

http://www.youtube.com/watch?feature=player_embedded&v=OrSIIdqbt8A

CUBMASTER'S CORNER

Pamela, North Florida Council



Cubmaster for Dummies

*Sean Scott, Cub Scout Roundtable Commissioner
Tahquitz District, California Inland Empire Council*

<http://scouting.argentive.com>

The best advice I ever received on being a Cubmaster was simple and to the point:

“POOF! You’re nine. Act like it. Think like it.”

While some of the most successful Cubmasters I've ever met were natural nine-year-olds, there is no reason that a fully-grown adult can't do an equally good job. It just takes a little more practice and preparation!

The monthly pack meeting is the biggest, most important job of the Cubmaster, yet many have a hard time getting it right. I've run and observed a lot of pack meetings, both good and bad, and noticed what works and what doesn't. Interestingly, good packs, with lots of involved and motivated parents and leaders, are often the packs that have great pack meetings! They set the tone for the entire pack program!

The first thing you should to improve your pack meeting is to stop having them altogether. Eliminate the word "meeting" from your Scouting vocabulary. "Meeting" has too many negative meanings for most of us. You go to a meeting to discuss things, learn about the latest layoffs, or have more work assigned. Meetings are dull. Nobody looks forward to meetings.

On the other hand, everybody likes to be entertained. So instead, focus on presenting a "Pack Performance" every month! That is a much better description of what your monthly gathering is—a show! Every month represents a one-night-only premiere, and as the Cubmaster, you and your cast are the producers, writers, directors and master of ceremonies!

Now that you have the right frame of mind, what should your performance contain? Make it interesting to both boys and the adults. If it isn't, one or the other will stop paying attention

and you'll lose control. The show should appeal to the boys, but be fine-tuned for the adults. The overall program should be short and entertaining, and each act should be as brief as possible within the larger show. Keep it loud, visual and dynamic. Physiologically, boys have short attention spans, process information visually, and don't hear a good percentage of what is said to them. (Read Michael Gurian's "Wonder of Boys" for details on this, gentleman. The ladies already know men don't listen!)

Plan an even mixture of skits, run-ons, songs, ceremonies and games. Use costumes, props and decorations for atmosphere and visual appeal. Involve parents and leaders in the program. Sprinkle brief, informative moments throughout the show, but work on eliminating gaps, pauses, extensive preparations, long speeches, or readings.

No performance has announcements. Instead, print up a monthly newsletter with all the important information that parents and boys need to know, and make sure that everyone gets a copy. What you may find useful is to print a calendar for the coming month on one side of your newsletter, which will invariably find its way to the refrigerator doors of most families in your pack. It is better to remind parents of an event every time they reach for the milk, than to read the date out to the group during your performance. I guarantee that nobody will memorize it, and few will write it down! With the newsletter going out to all the families, you can instead concentrate on quickly pointing out how fun and exciting the coming month will be, without going into boring details.

You should also avoid having any single act deal exclusively with one boy or one den for too long, especially during recognition ceremonies. If you're handing out awards to Den 2, nobody but Den 2 will be paying attention. Instead, try to incorporate the entire pack into your recognition segments. Boys and parents alike will soon realize that their name could come up at any moment and pay closer attention to your program, instead of gossiping or goofing off!

Finally, pull parents and leaders, boys and siblings into the program. No matter how naturally entertaining you may be, a one-man show gets old after a while! Use older siblings to help with lighting, stage setup, and ceremonies. Involve parents and boys in skits and run-ons. And get your entire audience into the act with songs and audience participation stunts. Personally, I use two assistant Cubmasters: one is my partner in crime, and one is my "announcement person" (and better half). I'll recruit one or two other leaders, one or two parents, a few older siblings, and one den each month to help out. All the adults and siblings get a script that we write on the Saturday before the meeting, based on a general plan we hash out the week before over the phone and through email. In all, it takes a couple of hours to write, and another couple to gather everything together. We'll scatter run-ons, skits and songs between the segments that take more preparation to prevent lulls while we prepare for them.

So what if it's been a long time since you were nine, and you've forgotten what it was like? What is the secret to being a great Cubmaster?

As the Cubmaster you should plan on making a fool of yourself, because it has ageless appeal—kids and adults alike

are inexplicably mesmerized and amused by a grown man or woman performing "Tooty-Ta", talking in a weird accent, or otherwise embarrassing themselves. It means **Materials:** to plan and practice your show, and most of all, have no pride.

Being loud enough to be heard without a microphone is helpful!

You should also think back to what it was like to pretend. Remember, as a kid, how you could turn a cardboard box into a house, racecar, space capsule, submarine or jet fighter with just a few quick crayon marks? That's the idea! "Let's Pretend" are two mighty powerful words! Your props and costumes don't have to be the quality of a major motion picture set, just enough to get the idea across! We use lots of props and costumes, even if it's just a bandana over the face and a sign hung around someone's neck that says "Bank Robber."

I don't claim to be the ultimate Cubmaster, or an expert by any means, but I can count on one hand how many times I've needed to put up the Cub Scout sign at a meeting. These methods work for me, and I've seen them work for others. The boys tell me they're always wondering what's going to happen next, and the parents tell me they can't believe that we did some goofy, silly thing. They pay attention (and show up on time) because they don't want to miss something, and are excited about what's coming up next.

Making a Cubmaster: Bill of Materials

*Sean Scott, Cub Scout Roundtable Commissioner
Tahquitz District, California Inland Empire Council
<http://scouting.argentive.com>*

Many people want to know what it takes to create a Cubmaster. In no particular order:

Excited boys.	Registered leaders.
Dedicated parents.	An hour a week.
A foolproof plan.	A really foolproof plan B.
An airtight alibi.	Matches.
	Things to burn, like candles and neckerchiefs.
Fire extinguishers.	A stage to stand on.
A curtain to hide behind.	A sword.
	A dedicated assistant who won't laugh at you, at least while you're in the room.
	A Guide to Safe Scouting, Cub Leader Handbook, and How To Book.
A Smokey.	A good medical plan with low deductible.
Resourcefulness.	Baby food jars.
Glow sticks.	Bleach and food coloring.
Rubbing alcohol.	Cardboard, poster paints and brushes.
More time.	Spray paint.
An 18 volt DeWalt cordless variable speed reversible drill with keyless chuck and screwdriver tip.	
A jigsaw.	10 hammers.
A wild imagination.	An understanding spouse.
Three deep breaths.	Towels.
Tarps or plastic sheeting.	Water balloons.
Pie tins and Cool Whip.	

SPECIAL OPPORTUNITIES

Pat Hamilton, Baltimore Area Council

Our Supplemental Theme for June is **Head West Young Man**, so we're going to go out where "The stars at night, are big and bright" and take a look at the **Astronomy Belt Loop** and Pin. Our Core Value of **Perseverance** could be applied to just about any sport, but I thought it would go well with **Bowling**, since it only takes a fraction of an inch to make the difference between a strike and a split. Perseverance is the key to placing that bowling ball in the same place over and over again.

Astronomy Loop and Pin

The requirements listed below are taken from the Cub Scout Academics and Sports Program Guide (34299 - 2009 Printing). This subject was added in 2002.

Webelos Scouts that earn the Astronomy Belt Loop while a Webelos Scout also satisfy requirement 14 for the Scientist Activity Badge.

Tiger Cubs, Cub Scouts, and Webelos Scouts may complete requirements in a family, den, pack, school, or community environment. Tiger Cubs must work with their parents or adult partners. Parents and partners do not earn loops or pins.

Astronomy Belt Loop



Complete these three requirements:

1. Set up and demonstrate how to focus a simple telescope or binoculars.
(A local astronomy club may be a resource for this activity.)
2. Draw a diagram of our solar system--identify the planets and other objects.
3. Explain the following terms: planet, star, solar system, galaxy, the Milky Way, black hole, red giant, white dwarf, comet, meteor, moon, asteroid, star map, and universe.

Astronomy Academics Pin



Earn the Astronomy belt loop, and complete five of the following requirements:

1. Draw a diagram of a telescope and explain how it works.
2. Explain how to use a star map.
3. Draw and label five constellations. See if you can locate any of them in the sky using a star map.
4. Find the North Star. Explain its importance.

5. With your parent's or adult partner's permission, interview an astronomer. This person may be a professional or an amateur astronomer from a local astronomy club. Report on what you learned to your den or family.
6. Learn about careers that relate to Astronomy. Make a list of those careers. Tell your den or an adult family member what school subjects will help you get a position in those careers.
7. Visit a planetarium or a local astronomy club. Give a report on what you learned to your den.
8. Make a poster illustrating the different kinds of stars. Include a diagram showing the life cycle of a star.
9. Learn about some of the early space missions. Tell your den or family about one of them.
10. Find a news story about a recent happening related to space. Tell your den or family about this event.
11. Write a report on two famous astronomers.
12. Locate three major observatories on a map. Explain why these locations are good for astronomy.

Additional Resources

Check the children's section at your local library for information on astronomy. If you have access to the internet, try using various search engines to look for the information **Materials:** (Be sure you have your parent's or adult partner's permission first.) A field trip to an observatory, planetarium, museum, or local astronomy club may provide an excellent experience in astronomy.

Be sure to check out the Space Place; it has lots of fun, astronomy-related activities:

<http://spaceplace.jpl.nasa.gov>

And don't miss these good astronomy sites, either!

<http://astroleague.org>

<http://skyandtelescope.com>

<http://stardate.org>

For worksheets to help with earning these awards go to <http://usscouts.org/advance/cubscout/academics/astronomy.asp>

Bowling Loop and Pin

The requirements listed below are taken from the Cub Scout Academics and Sports Program Guide (34299 - 2009 Printing).

Webelos Scouts that earn the Bowling Belt Loop while a Webelos Scout also satisfy part of requirement 3 for the Sportsman Activity Badge.

Tiger Cubs, Cub Scouts, and Webelos Scouts may complete requirements in a family, den, pack, school, or community environment. Tiger Cubs must work with their parents or adult partners. Parents and partners do not earn loops or pins.

Bowling Belt Loop**Complete these three requirements:**

1. Explain to your leader or adult partner the rules of courtesy and safety for bowling.
2. Show how to pick out a ball of proper weight and with finger holes that fit your hand.
3. Play a complete game with your family or den.

Bowling Sports Pin**Earn the Bowling belt loop, and complete five of the following requirements:**

1. Read about the history of the sport of bowling. Tell your den or an adult family member about what you learned.
2. Explain to your den or an adult family member the meaning of the following terms: strike, spare, split, miss, and foul. Show their symbols for scoring.
3. Demonstrate proper stance, delivery, balance, and follow-through to your leader or adult partner.
4. Try different types of delivery and hand positions and see which work best for you.
5. Score a complete game using a score sheet and the proper symbols, or explain the symbols and scoring on a computer-generated score sheet.
6. Play at least four games and chart your progress. Figure out your average score.
7. Compete in a Scout, family, school, or community bowling tournament.
8. Take bowling lessons.
9. Attend a parent, high school, college, or professional bowling competition.
10. Visit a bowling alley and learn about the care and maintenance of the bowling lanes, pins, and racks.

Additional Resources

The National Bowling Association, Inc.
 9944 Reading Road
 Evendale, OH 45241-3106
 Phone: 513-769-0908; fax: 513-769-1985
 Web site: <http://www.tnbainc.org>

Open to all who are committed to the principles of sportsmanship, fellowship, and friendship in bowling.

United States Bowling Headquarters
 621 Six Flags Drive
 Arlington, TX 76011

Toll-free phone: 800-514-BOWL (2695)

Web site: <http://www.bowl.com>

For worksheets to help with earning these awards go to <http://usscouts.org/advance/cubscout/sports/bowling.asp>

Service Stars (Year Pins) & Attendance Awards

from the November 2010 Baloo's Bugle

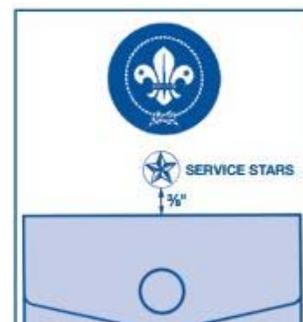
We all want our Scouts to attend everything. We want them to stay with the program. So don't forget to recognize them for being there another year and for being at "everything."

Service Stars

Service stars are Gold metallic numbered stars worn with colored background to indicate years of service in Scouting. The sample above is a two year Service Star. Tiger Cubs, Cub Scouts and Webelos Scouts wear stars with gold background, centered 3/8 inch above the left pocket. Service stars are calculated based on registration information. That's the reason why they are called "service stars". They are not based on "graduation" or "movement" from one program element to another (from Wolf to Bear, for instance) nor from program to program (from Cub Scouting to Boy Scouting, for instance). Each year of service is calculated based on the anniversary of the Scout's date of registration.

**There are six Official BSA service star backings:**

- ✓ Orange for Tiger Cub youth (Discontinued in 2001)
- ✓ Yellow for Cub Scout youth
- ✓ Green for Boy Scout youth
- ✓ Brown for Varsity Scout youth
- ✓ Red for Exploring/Career Awareness Exploring or Venturing/Sea Scouting youth
- ✓ Light Blue for all adult service, Regardless of program

Placement

Stars are worn 3/8 inch above the top of the left pocket. Or 3/8 inch above the top Square Knot recognition.

Only the correct total number of years should be worn. When your son receives his 2nd year Service Star, remove the first and put it in your "Memory Box"

Note for adults on wearing Service Stars

An adult has the option to wear the appropriate color backgrounds for their youth service and blue for their Adult service or they may combine all adult and youth service and wear only the light blue Scouter's service star background.

For example,

I could wear service stars in one of the 2 options:

Service broken down by program	All service in star(s) with blue background
<ul style="list-style-type: none"> ★ 3 yr - yellow background (Cub Scout youth) ★ 7 yr - green background (Boy Scout youth) ★ 24 (a 20 year pin and a 4 year pin) years - light blue background (Adult service) 	<ul style="list-style-type: none"> ★ 34 (a 30 year pin and a 4 year pin) years - light blue background (Adult service)

Note: There is an excellent discussion originally from a Mike Walton post on SCOUTS-L that has been reproduced at <http://www.scoutinsignia.com/yearpins.htm> — Pat

Attendance Award -



This is often wrongly called "The Perfect Attendance Award" My Pack always called this the "Good Attendance Award." Every Scout is expected to attend all Den and Pack meetings. However, most Packs recognize that Cub Scouts (Tiger Cubs, Cub Scouts, and Webelos Scouts) are involved in other activities and may have scheduling conflicts. *Since you know your community best, the Pack committee sets the requirements for this award.* National Council has not established requirements for this award. You should make the requirements challenging but doable.

Sample Requirements:

I found several packs on the web with the same list of requirements, whether they all actually decided to do the same thing or simply copied from one another, I do not know. CD

To earn the attendance award,

A Scout cannot miss more than:

- ✓ One regularly scheduled Pack meeting during the program year (September through August).
- ✓ Two regularly scheduled Den meetings during the program year (September through August).

A Scout must

- ✓ Earn the Summertime Fun Award
- ✓ Attend at least one Camping trip (The Pack has two and Webelos have one more)
- ✓ Attend a Day Camp or Resident camp
- ✓ Attend at least 2/3rd of special Pack activities (trips, picnics, Scouting for Food, ball games, ...)

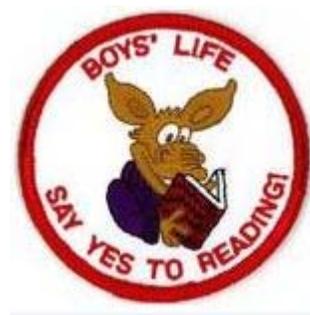
Remember, the Pack sets the requirements. If you don't like these, write your own.

Other Information:

- ✓ The awards could be presented at the last Pack meeting of the program year or the first of the next year. Presentation at the first gives you awards for the first meeting of the year when you should have lots of new Cubs who will be impressed with seeing what they can earn!!!
- ✓ The Official BSA Insignia Guide simply says the award is worn on the official uniform above the left pocket. It does not give a distance above. I would put it about the same height as the Service Star. Let the year bars dangle on the pocket flap.

Boys' Life Reading Contest for 2012

<http://boyslife.org/>



SAY 'YES' TO READING

Enter the 2012 Boys' Life Reading Contest

Write a one-page report titled "The Best Book I Read This Year" and enter it in the *Boys' Life* 2012 "Say Yes to Reading!" contest.

The book can be fiction or nonfiction. But the report has to be in your own words — 500 words tops. Enter in one of these three age categories:

- ★ 8 years old and younger
- ★ 9 and 10 years old
- ★ 11 years old and older

First-place winners in each age category will receive a \$100 gift certificate good for any product in the Boy Scouts official retail catalog. Second-place winners will receive a \$75 gift certificate, and third-place winners a \$50 certificate.

Everyone who enters will get a free patch like the one on this page. *(And, yes, the patch is a temporary insignia, so it can be worn on the Boy Scout uniform shirt, on the right pocket. Proudly display it there or anywhere!)* In coming years, you'll have the opportunity to earn different patches.

The contest is open to all Boys' Life readers. Be sure to include your name, address, age and grade in school on the entry.

Send your report, along with a business-size, self-addressed, stamped envelope, to:

Boys' Life Reading Contest
S306
P.O. Box 152079
Irving, TX 75015-2079

Entries must be postmarked by Dec. 31, 2012 and must include entry information and a self-addressed, stamped envelope.

For more details go to <http://boyslife.org/>

Knots of the Month

Honor Awards for Outstanding Service

Many people work tirelessly to expand Scouting into new multi-cultural communities. The two awards I've listed this month are for outstanding service in the Asian-American and Hispanic/Latino communities.

Asian American Spirit of Scouting



PURPOSE

The purpose of the Asian American Spirit of Scouting Service Award is to recognize outstanding services by an adult individual or an organization for demonstrated involvement in the development and implementation of Scouting opportunities for Asian American youth.

COUNCIL PROCEDURES

1. Recipients are approved nationally through nomination by a local council. (Councils should use Asian American Spirit of Scouting Service Award Nomination Form, No. 11-194. Copies may be obtained from the National Distribution Center, 2109 Westinghouse Boulevard, P.O. Box 7143, Charlotte, NC 28241-7143.)
2. The award is presented to people at all levels of the organization (executive board, district Scouters, unit personnel) and to people of all races and income levels.
3. The council's annual quota of awards shall not exceed the number of districts in the council. Emphasis is on being selective, with no intention that the full quota must be used every year. The quota is noncumulative.
4. The council president designates a committee to administer the award for the council. This may be a

special Asian American Spirit of Scouting Award committee or the council's advancement and recognition committee, Silver Beaver committee, or council Scoutreach committee. The committee should include at least one person who is familiar with the Asian American community. The Scout executive or a designated staff member serves as adviser to the committee.

5. The committee screens, prioritizes, and selects worthy nominees. Nominations may be submitted to the committee by committee members, professional staff, or any other registered Scouter.
6. Nominations are then submitted by the local council to the Scoutreach Division at the national office. Please allow 60 days for review and consideration of approval by a national volunteer committee and delivery of the award. Approval should be received before the award is announced or presented.
7. Select a highly visible event with an appropriate ceremony to present the award. Council and district appreciation dinners, annual business meetings, testimonial dinners, or a major function that the recipient is associated with provide excellent settings for the award presentation.
8. The presentation might also involve other community agencies that are actively involved with serving the Asian American community (such as the United States Pan Asian American Chamber of Commerce).

NOTE: Allow two months for national volunteer committee consideration, approval, and delivery of award.

For a brochure, including the nomination form, go to http://www.scouting.org/filestore/multicultural/pdf/523-194_WB.pdf

In addition to the Square knot patch shown above, recipients receive a medal, shown below.



¡Scouting...Vale La Pena!



PURPOSE

The purpose of the ¡Scouting...Vale la Pena! Service Award is to recognize outstanding services by an adult individual or an organization for demonstrated involvement in the development and implementation of Scouting opportunities for Hispanic American/Latino youth.

COUNCIL PROCEDURES

1. Recipients are approved nationally through nomination by a local council. (Councils should use ¡Scouting...Vale la Pena! Service Award Nomination Form, No. 11-193. Copies may be obtained from the National Distribution Center, 2109 Westinghouse Boulevard, P.O. Box 7143, Charlotte, NC 28241-7143.)
2. The award is presented to people at all levels of the organization (executive board, district Scouters, unit personnel) and to people of all races and income levels.
3. The council's annual quota of awards shall not exceed the number of districts in the council. Emphasis is on being selective, with no intention that the full quota must be used every year. The quota is noncumulative.
4. The council president designates a committee to administer the award for the council. This may be a special ¡Scouting...Vale la Pena! Award committee or the council's advancement and recognition committee, Silver Beaver committee, or council Scoutreach committee. The committee should include at least one person who is familiar with the serving Hispanic American/Latino families. The Scout executive or a designated staff member serves as adviser to the committee.
5. The committee screens, prioritizes, and selects worthy nominees. Nominations may be submitted to the committee by committee members, professional staff, or any other registered Scouter.
6. Nominations are then submitted by the local council to the Scoutreach Division at the national office. Please allow 60 days for review and consideration of approval by a national volunteer committee and delivery of the award. Approval should be received before the award is announced or presented.
7. Select a highly visible event with an appropriate ceremony to present the award. Council and district appreciation dinners, annual business meetings, testimonial dinners, or a major function that the recipient is associated with provide excellent settings for the award presentation.
8. The presentation might also involve other community agencies that are actively involved with serving the Hispanic American/Latino community (such as LULAC, National Council of La Raza, or U.S. Hispanic Chamber of Commerce).

For a brochure, including the nomination form, go to http://www.scouting.org/filestore/pdf/512-193_WB.pdf

In addition to the Square knot patch shown above, recipients receive a medal, shown below.

GATHERING ACTIVITIES

Note on Word Searches, Word Games, Mazes and such – In order to make these items fit in the two column format of Baloo's Bugle they are shrunk to a width of about 3 inches. Your Cubs probably need bigger pictures. You can get these by copying and pasting the picture from the Word version or clipping the picture in the Adobe (.pdf) version and then enlarging to page width. CD

Create a Picture of Perseverance - a collage of pictures and/or names of people who have persevered
Alice, Golden Empire Council

Each boy and/or family member brings a name and/or picture of someone they admire for perseverance – pictures are added to a collage of names and faces on display at the Pack meeting.

Perseverance – A Drop at a Time
Alice, Golden Empire Council

Provide a bucket half full of water with a quarter in the bottom. Give each person a penny to drop in, to try to land entirely on top of the large coin. It is almost impossible. The trick takes time and patience. You really have to persevere!

Bucket Ball Game
Alice, Golden Empire Council

Set up buckets on a surface that balls will bounce on about six feet from a line. Divide the boys into teams and have them line up behind the marked line. Object is to bounce the ball once and have it land in the bucket for a point. The team with the most points wins.

Follow with a Character Connection discussion on perseverance: Think about the game we just played. Was it fun? How did you do on your first try?

Perseverance is staying with something, doing it over and over. Did you persevere? Was it hard to persevere; to do it again? Was it worth the effort? When you think of athletes or inventors, or a famous American like Abraham Lincoln, do you think they persevere?

Demonstrate Perseverance Round Robin
Alice, Golden Empire Council

Cubs or Webelos or family members can show off a skill at which they have persevered – like a sport, music, art, learning a language, or even juggling or Yo-Yo tricks.

Have a special outdoor flag ceremony for Flag Day
Alice, Golden Empire Council

Flag Day is on the 14th, so it's a great time to do an outdoor flag ceremony. Learning to fold the flag properly or hoisting and lowering the flag can be a real challenge for young scouts – it does take Perseverance!

Find A Perseverance Personality

Alice, Golden Empire Council

Print out a list of Names of people who have overcome some challenge by perseverance – and a matching list of something special they did. As people come in, each one gets either a name or an accomplishment. They have to find their matching person by asking questions with only Yes or No answers. You can use famous names or those who are well know in your area. For example:

- | | |
|---------------------|---------------------------------|
| Ben Franklin | Kite experiment for electricity |
| Michael Oher | “Blind Side” football player |
| Tim Howard | Soccer player with Tourette’s |
| Cesar Chavez | Farm Worker’s Advocate |
| Jackie Robinson | First Black in Pro Baseball |
| Beethoven | Deaf Composer |
| Pony Express Riders | Riding alone through danger |

There are lots of other possibilities – even in pack families!

Have each family or boy share the story of someone that showed perseverance–

Each boy could share with his den OR each family could bring a picture and some information about their favorite to share at the Pack Meeting. See a list of possibilities under Theme Related.

Head West Young Man Ideas

Chisholm Trail Word Search

San Gabriel, Long Beach Area, Verdugo Hills Councils
 Information from “Along the Chisholm Trail” website
<http://www.onthechisholmtrail.com/>

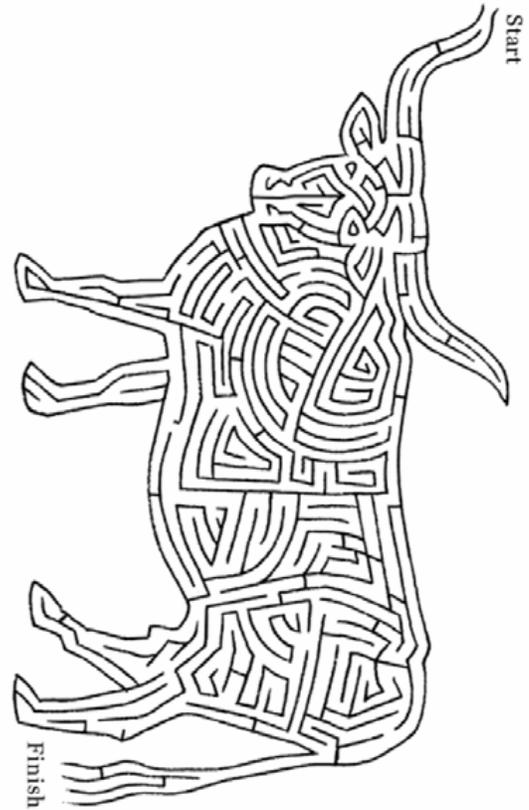
Find the following words that describe the Chisholm Trail printed in the word search below. They can be upside down, backwards, forwards or diagonal.

- | | | |
|--------------|-----------|----------------|
| Cattle Drive | Chaps | Chisholm Trail |
| Chuckwagon | Cowboy | Duncan |
| Herd | Indians | Jesse Chisholm |
| Kansas | Longhorns | Oklahoma |
| Remuda | Revolver | River Crossing |
| Spurs | Texas | Trail Boss |
| | Wrangler | |

C A T T L E D R I V E A A Z S
 A H E L E C U V C S V I K N R
 K T I E K A N S A S V R A E I
 O R S S A I C J T T E I V O V
 K A Q L H O A B O L D L F J E
 L I S O Y O N U G N O T S A R
 A L F N O X L N I V S S T T C
 H B D G A R A M E S T E Y U R
 O O S H A R B R T E X A S S O
 M S C O W B O Y X R S S R A S
 A S O R E P P D S P A U P D S
 N A M N F H R O A S P I R U I
 I J E S S E C H I S H O L M N
 H N K I H G C O B A Y W Z E G
 C H U C K W A G O N E K L R O

Longhorn Maze

San Gabriel, Long Beach Area, Verdugo Hills Councils
 Information from “Along the Chisholm Trail” website
<http://www.onthechisholmtrail.com/>



Sticker Stalker

Santa Clara County Council

Give each person that arrives a pack/sheet of 10 stickers. The object of this game is to get rid of all your stickers by sticking them on the other guests (One sticker per guest). However, if the guest you are "stickering" catches you, he/she gets to stick one of his/her stickers on you. If you are "caught", you must temporarily take your sticker back, and you can try to sticker that same person later (at your own risk). But if someone falsely accuses you of "stickering" him/her, then you can automatically put one of your stickers on that person. The first one to get rid of all 10 of their original stickers is the winner!

Roundup

Baltimore Area Council

Upon entering the Pack meeting place, guests are handed cards bearing a particular cattle brand, (Number of brands issued depends on size of Pack.) Each group of brand cards contains one brand card with the extra notation “cowboy.” It is the duty of the designated “cowboys” to “round up” the stray cattle in a particular area of the meeting place. Until the cattle are gathered, they are bawling and mooing. The noise stops when the cattle are placed safely within their own corral.

Cowboy Lingo Match-up

Santa Clara County Council

Enter letter of definition on line for each number

- 1. Wohaw _____
- 2. Tumbleweed _____
- 3. Chaparral _____
- 4. Flapjack _____
- 5. Boot Hill _____
- 6. Rustler _____
- 7. Pemmican _____
- 8. Bandanna _____
- 9. Dogie _____
- 10. Bowie _____
- 11. Pony Express _____
- 12. Levis _____
- 13. Ornerly _____
- 14. Mustang _____

Answers

- A. Sheath knife with a blade usually 9" long.
- B. Term for dried meat, jerky.
- C. Cemetery where "bad men" were buried.
- D. Mail service from Missouri to California.
- E. Blue denim overalls.
- F. Dense thicket of thorny bush trees.
- G. Large weed which breaks off and blows away.
- H. Type of bread similar to pancakes.
- I. Cowboy word for something he doesn't like.
- J. A neckerchief.
- K. A wild horse.
- L. A horse or cattle thief.
- M. Indian word for cow or beef.
- N. An orphaned calf, young steer.

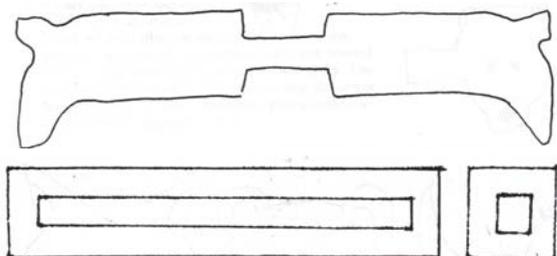
Answers: 1-M, 2-G, 3-F, 4-H, 5-C, 6-L, 7-B, 8-J, 9-N, 10-A, 11-D, 12-E, 13-I, 14-K

Cowboy Boots Puzzle

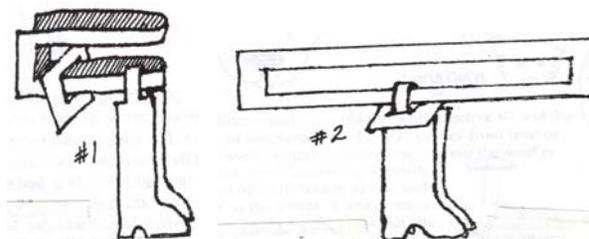
Alice, Golden Empire Council

Here's a challenge: see who can get their "boots" off first with this paper puzzle. Then be sure to check out all the reasons his boots were a cowboy's pride and joy, and also important for his safety. You'll be surprised why the cowboy boot is designed the way it is! See A Cowboy and his Gear under Value Related.

Materials: First, enlarge to about double and cut out these shapes from heavy cardstock – I used vinyl once, and it worked fine, too.

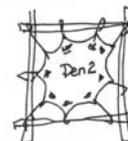


Directions: The challenge is to "get your boots on and then off and standing tall." I started with the boots as shown in Fig. 2 below, and gave each boy his own puzzle. So their first challenge was to get their "boots" off. Fig. 1 shows how to work the puzzle.



Create a Western Den Doodle

Alice, Golden Empire Council



Make sure the boys know a little about how brands are created and then let each boy will design his own "brand" on paper. For extra fun, make a branding "iron" using stamping alphabets, a carved potato stamp, craft foam or even art gum erasers. If you make your own, REMEMBER that the image should be reversed. Have boys draw their brand on paper, then an adult can glue it to craft foam and cut it out – now mount it on a piece of wood the same size, but put the glue on the "front side" so your final brand will be reversed. You could even use a coat hanger stretched out to make a handle for the branding "iron."

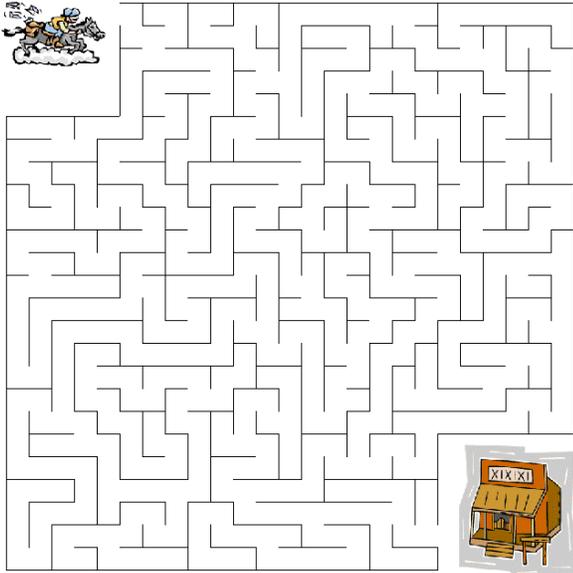
Make a frame by lashing together four branches. Make your "buckskin" by purchasing an old leather coat or jacket at a thrift store and cutting it into a cowhide shape – or just use some brown denim or heavy fabric.

Pony Express Maze

Alice, Golden Empire Council

This Pony Express Rider has to reach the next station as quickly as possible. Can you find the way?

From an old classroom project, using free Puzzlemaker, <http://www2.lhric.org/pocantico/ponyexpress/maze.htm>



Let each family create their own “brand”

Alice, Golden Empire Council

Make a poster showing various ways to choose a brand (Use the Matching Brands Game below for some ideas). Give each family markers, a brown paper “buckskin” – and let them choose a family brand. They might want to use last initial of the family name in some way, or even include the first initial of every family member.

Match Those Brands & Cut Those Cows Game

Alice, Golden Empire Council

Brands are the special mark each rancher uses to identify his cattle and horses – the brand must be registered, and cannot duplicate another rancher’s mark. Each state now keeps a record of brands, where the brand is put on the body, and also ear notches, which is another way some rancher’s identify individual stock. Branding is serious business, especially where cattle and horses graze on open range – it’s the only way to identify which animals are yours. Branding is done in the Spring after new calves are born, and again during the Fall roundup. Today, some ranchers use plastic tags instead of ear notches.

There is a code to brands – and they are read from top to bottom, left to right. Letters and numbers can also be combined together. See if you can match these brands to their name.

	<p>Lazy M</p> <p>Bench M</p> <p>Slash M</p> <p>Bar</p>
	<p>Circle M</p> <p>R Brand</p> <p>Diamond M</p> <p>M Brand</p> <p>Rocking M</p> <p>Slash Lazy C</p> <p>Reverse R Half Circle</p> <p>Hanging Half Circle M</p> <p>Quarter Circle M</p> <p>Box M</p>
	<p>Reverse R</p> <p>Crazy M</p> <p>D Hanging C</p>

For more of a challenge, check out some real brands at Google Images or by checking with your state agricultural website for registered brands.

*Answers reading down in first column:
 R Brand, Crazy R, Reverse R, Reverse R Half Circle,
 Bar, Slash M, Bench M, Circle M, Half Circle M,
 Quarter Circle M, Box M, Rocking M,
 Half Circle Hanging M, D Hanging C, Diamond M,
 Lazy M, Slash Lazy C*

Stories around the campfire - Indoors, set up a fake campfire and share stories of Cowboys and Pony Express Riders – Bear scouts could even share some Tall Tales. Even better, do it outdoors – it could be part of a pack overnighter! For some real stories to get you started, check out Fun Facts About the Pony Express under VALUE RELATED.

Poetry & Song from the West – Cowboys and Indians both have wonderful poems and songs; check out a book from the library and make a song book of Western songs. You might also look for a tape of songs of the West to play – if you are really lucky, you might have someone who can play the guitar or harmonica like real cowboys do. Then give everyone a copy and have a great Western singalong.

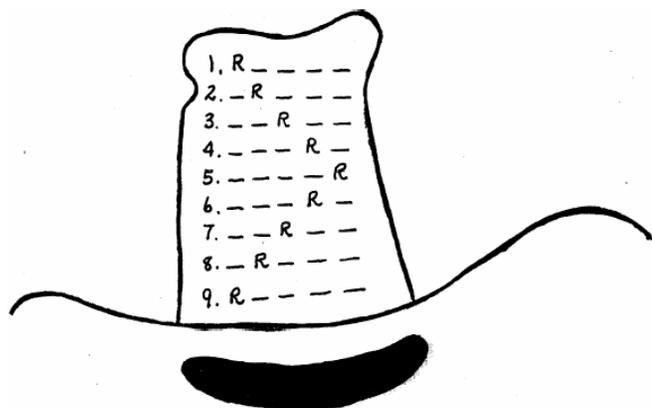
OR...

Look for a book of Cowboy and Indian poems and stories and share a few with the Den or with the whole Pack. Dressing to fit the part would be really great – or you may have someone with Native American heritage who would love to share some of the beautiful “poetry” and phrasing from their history.

Ten Gallon Hat

Baltimore Area Council

Find the five-letter words that fill this Cowboy's ten gallon hat. The R's will give you a hint.



1. Cowboy's home
2. Owner's cattle mark
3. What a cowboy rides
4. Worn on a cowboy's boots
5. Needed on a desert trip
6. What a cowboy sees overhead at night
7. Growth on heads of cattle
8. Path or route
9. Cowboy's circus

*Answers: 1. Range, 2. bRand, 3. hoRse, 4. spuRs,
5. wateR, 6. staRs, 7. hoRns, 8. tRail, 9. Rodeo*

***Please let me know about Pow Wow's
and Pow Wow Books!!***

I cannot do this job without your help!!!

OPENING CEREMONIES

Perseverance

2010-2011 CS RT Planning Guide

Materials: Twelve large cards with the letters to spell out "perseverance" on one side and script on the other.

Personnel: Cubmaster (CM) and 12 Cub Scouts.

CM: Perseverance is sticking with something and not giving up, even if it is difficult.

Cub #1: P is for persistence. Keep trying.

Cub #2: E is for education. Learn new things.

Cub #3: R is for resourcefulness. Be creative.

Cub #4: S is for strength. Stay physically fit.

Cub #5: E is for effort. Do your best.

Cub #6: V is for values. Help others.

Cub #7: E is for energy Get up and go!

Cub #8: R is for reliability. Be dependable.

Cub #9: A is for attitude. Stay positive.

Cub #10: N is for nature. Protect the environment.

Cub #11: C is for character. Be a good citizen.

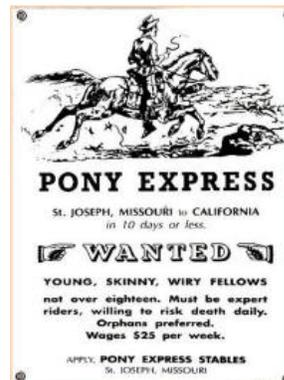
Cub #12: E is for enthusiasm. Put your heart into your work.

Perseverance & The Pony Express Opening

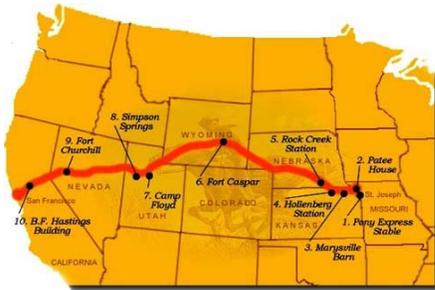
Alice, Golden Empire Council

Preparation: Make signs for each boy to hold up. Post his script on the back of the sign in large letters. You can simply enlarge the images used here, or have the boys draw their own.

Narrator: Can you imagine waiting 6 months or a year to get a letter from your relatives in New York? Well, until 1858, a letter sent to California had to go by ship all the way around South America or across Panama – and that's how long it took. Even by stage coach, it took at least 25 days for a letter to go from St. Louis to San Francisco.



Cub #1: The Pony Express Company bought 500 fine horses and ran an ad looking for “skinny, expert riders willing to risk death daily....orphans preferred”



Cub #2: Pony Express riders started in St. Joseph, Missouri because the telegraph and railroad ended there. At the same time, a rider started from San Francisco headed East.



Cub #3: There was a Pony Express station about every 10 miles. The rider would jump off his horse, grab his saddle bags, run to the next horse and jump on, and be off as fast as he could make it on the fresh horse.



Cub #4: The Pony Express rider had a special saddle that weighed only 13 pounds, with a leather rectangle called a “mochila” that could be yanked off and on – there were four mail pouches sewn into the mochila.



Cub #5: The youngest Pony Express rider was “Bronco Charlie” Miller, who started in Sacramento and went on to be in Buffalo Bill’s Wild West Show. He lived to be 105!



Cub #6: “Pony Bob” Haslam made the fastest trip of 120 miles in 8 hours in 20 minutes to deliver Lincoln’s Inaugural Address – even though he had a broken jaw and arm wound from Indian arrows! He also made the longest trip of 380 miles when another rider refused to ride because of an Indian war.



Narrator: Even though the Pony Express only operated from April 1860 through October 1861, it earned a permanent place in American history. It was honored with a special stamp in 1960. Pony Express riders became a symbol of American courage and perseverance! Another symbol of America is our flag. (*begin flag ceremony*)

Perseverance - True Or False?

Alice, Golden Empire Council

Materials: Print out the statements below in **LARGE** print – each one on a large sheet or poster so that a boy can bring out each statement to post on the wall or hold for the audience to see. Also make two signs, one saying TRUE and the other saying FALSE.

Narrator: This month, the boys have been learning all about Perseverance. That’s a big word, and sometimes people are confused about what makes for perseverance. Let’s explore what Perseverance really is.

Cub #1 – Comes out and holds up or posts his sign:

PEOPLE WHO HAVE NO HARDSHIPS ARE MORE LIKELY TO PERSEVERE

Narrator: What do you think boys? Is that a true statement?
Assigned boy holds up the FALSE sign

Narrator: That’s right – sometimes, having to overcome hardship helps to make you strong enough to persevere!

Cub #2: Comes out and holds up or posts his sign:

FAILURE IS WHEN YOU CAN’T DO SOMETHING

Narrator: True or False? *Assigned boy holds up the FALSE sign*

Narrator: That's right – Failure is when you don't pick yourself up and try again! Lots of things take practice, practice, practice!

Cub #3: *Comes out and holds up or posts his sign:*

IF YOU KEEP FAILING AT SOMETHING,
YOU JUST AREN'T MEANT TO DO IT.

Narrator: What do you think - True or False? *Assigned boy holds up the FALSE sign*

Narrator: That's right – Maybe you need to stop and think of a different way to do it – or maybe you just need more practice – like the boy learning a Yo-Yo trick!

Cub #4: *Comes out and holds up or posts his sign:*

IF YOU LOOK FOR THE POSITIVE, YOU
CAN ACHIEVE ALMOST ANYTHING

Narrator: What do you think - True or False? *Assigned boy holds up the TRUE sign*

Narrator: That's right – If you can't juggle three things at once, start with two – then congratulate yourself for getting better – and keep practicing!

Narrator: What do you think - True or False? *Assigned boy holds up the FALSE sign*

Cub #5: *Comes out and holds up or posts his sign:*

ONE PERSON'S PERSEVERANCE CAN
CHANGE THE WORLD

Narrator: Is that True? Just one person? What do you think? True or False? *Assigned boy holds up the TRUE sign*

Narrator: That's right – Just one person who keeps on trying CAN change the world – look at the example of Martin Luther King or Cesar Chavez. Or how about the Founding Fathers of our Country? They were up against the most powerful country in the world when they decided to sign the Declaration of Independence – and the risked their lives to do it.

Let's remember THEIR Perseverance as we open our meeting by honoring our flag.

(Move into a Flag Ceremony)

Cowboy Opening

San Gabriel, Long Beach Area, Verdugo Hills Councils

Preparation:

Print out each letter below on a sheet large enough for the audience to read. On the back of each sheet print the corresponding sentence. For an added affect - have Scouts draw a picture on the front that goes with the words.

Emcee: Tonight we step back in time to the Old West. We will visit a cattle drive on the Chisholm Trail. Let's take a closer look at the brave men who worked with the cattle – the Cowboy.

Cub #1: C – Cattle herder

Cub #2: O – Open range

Cub #3: W – Wears a bandana

Cub #4: B – Brands the cattle

Cub #5: O – On the trail to Abilene, Kansas

Cub #6: Y – Yippee-yi-yea, yippee-yi-yoh!

Emcee: Roundup the Scouts and let's get started!
Yee-haw!!

Rodeo Fans

Baltimore Area Council

Set Up:

Cubmaster enters room and says the following while Dens of Cub Scouts dressed in western costume wait outside the room and recorded western music (e.g. the Flying W Wranglers) is played.

CM: Good evening, rodeo fans. Welcome to the Cub Scout Round-Up. Like any rodeo, we have thrills and chills, feats of daring, and best of all, we have a grand entrance parade. (The Dens of Cub Scouts dressed in western costume now enter the room.)

That's one of the best parts of a rodeo, with all riders carrying their own flags. But greatest flag of all is our own "Old Glory". Let's show our respect now by rising to salute the flag of our United States.

Boys in uniform advance colors and lead the Pledge of Allegiance.)

The Law Of The Range

Baltimore Area Council

Needed: Emcee (MC) could be the Cubmaster, a Den Leader, parent, or Committee Member

Action: Emcee reads his/her lines and everyone in the audience responds where it says ALL. **HINT** - Be sure to print this in the program.

MC: Explain that the Code of the Cowboy is similar to the Code Cub Scouts known as the Law of the Pack. Then invite the Pack to respond as you say the Cowboy Code. You might want to make sure this ceremony is printed in your program for the Pack Meeting.

MC: The cowboy believes in fair play. He always returns stray cattle to its rightful owner.

ALL: The Cub Scout follows Akela.

MC: The cowboy's word is his promise; a handshake is his contract.

ALL: The Cub Scout helps the Pack go.

MC: The cowboy never steals another cowboy's equipment. He never mistreats a borrowed horse.

ALL: The Pack helps the Cub Scout grow.

MC: The cowboy always shows hospitality to strangers. He shares his meals with those who are without food.

ALL: The Cub Scout gives goodwill.

Pioneer Days Opening*Santa Clara County Council*

This opening is completed by Pioneer Days Closing, if you choose one you really should choose both or combine them into one ceremony or a skit. CD

Props:

- Pictures of covered wagons on cardboard;
- Cardboard signs reading: YIELD, CURVE, Eat At SAMS, etc.;
- Grocery bag with stuffed bear in it;
- Large sack labeled DIRT.

Cubmaster (or other Leader or parent):*(In front of the curtain)*

Oh Pioneers! Oh Pioneers!

Your courage we admire – not for the reasons history gives

Do you our awe inspire!

It's hard for us to understand and know what it was like

You didn't have the things we have –

A car, a plane, a bike!

(On stage have Cubs carrying covered wagon pictures walk in a circle several times)

We read how then you had no roads,

No highways lined with pines;

One question we must ask you –

What'd you do without all those signs?

(People carrying roadside signs come on stage and walk around in a circle several times)

And then we read about your meals of wild bear –

There's a stopper.

The one thing we can say is this –

Your wife was quite a shopper!

(Woman strains to drag bag with bear across stage)

Yes, we read of all your hardships.

But you beat us on one thing –

You had the true, original,

Indoor – outdoor carpeting.

(Pioneer standing next to sack of dirt appears on stage)

Picture of Our Nation Opening*Santa Clara County Council***Setting:**

Flag is already on stage behind curtain. You can also do this in a darkened room with the spotlight on the flag coming on at the appropriate time.

This can be done with one leader reading the whole thing or dividing it up into parts so several Cub Scouts can take part in the ceremony.

Cubmaster (or other Leader or parent):

I am about to show you a picture of our past – of Davy Crocket, Kit Carson, Daniel Boone, the famous forty-niners, and even Lewis and Clark.

It is a picture of all those brave frontiersman who headed west.

It is a picture of our people – 200 million of them. They are part of the picture we are helping to paint. To this picture we will add the portraits of Cub Scouts, growing into men, who

will live useful lives and who will add to that history of noble action, which is our American heritage.

Cub Scouts and parents, may I present to you the picture of our country! (curtain opens to reveal the American flag) The flag of the United States of America!

Please stand and join me in reciting the Pledge of Allegiance to this great flag – the picture of our nation.

AUDIENCE PARTICIPATIONS & STORIES

Deep in the Heart of Texas*Heart of America Council*

Divide audience into 7 parts. Assign each a part. Explain they are to respond loudly when their character is named. Practice as you assign parts.

Characters:	Response
Cowpunchers	Whoopie
Timid Ladies	Scream (falsetto)
Bucking Broncos	Gallop (slap hands on knees)
Six Shooters	Bang; Bang
Bandits	Steek'em up
Rattlesnakes	Hiss ominously
Cattle	Moo
Ride 'em Cowboy	All shout – Ride 'em Cowboy

Are you listless, tired out of sorts? Do **Materials:** excitement and new thrills? Then go to Texas! There you will find **COWPUNCHERS, BUCKING BRANCOS, RATTLESNAKES, SIX SHOOTERS** and just enough **TIMID LADIES.**

How well I remember one night on the Bar-B-Que ranch, the **CATTLE** were in the corral and the **RATTLESNAKES** were rattling their babes to sleep and the **COWPUNCHERS** were telling tales to the **TIMID LADIES**, when all of a sudden the **BUCKING BRANCOS** began cutting up, and you could hear the **CATTLE** for a mile. Like a flash, the **COWPUNCHERS** pulled out their **SIX SHOOTERS** and made for the corral. The **RATTLESNAKES** ran for cover, the **TIMID LADIES** collapsed in a cactus bush.

Stealthily, from around the corner of the ranch house crept the **BANDITS**. "Aha, just as I thought - much better than **CATTLE**, huh, Pancho? So your young friends have deserted you. We could be very good friends. "The **TIMID LADIES** shrank further into the cactus. Aha, Pancho, See they are such **TIMID LADIES**, we will have to teach them a few things."

The **BANDITS** quickly carried the **TIMID LADIES** to Gory Gulch where their horses were waiting. The **TIMID LADIES** screamed but to no avail - the **CATTLE** were making too much noise. The **TIMID LADIES** screamed, "Where are you taking us?"

"Down Mexico way, my little tortilla." At this moment, the **TIMID LADIES** sank their teeth into the **BANDITS** arms. The **BANDITS** let out a terrific yell that rang out over the range above the noise of the **CATTLE** and the stamping of the **BUCKING BRANCOS.**

In an instant, the **COWPUNCHERS** were on **THEIR BUCKING BRONCOS, SIX SHOOTERS** in hand, riding hard and fast in the direction of the **BANDITS**. They could hear the cries of the **TIMID LADIES**.

The **BANDITS** spurred their horses on; the **COWPUNCHERS** were gaining - 50 yards, 30 yards, 10 yards. Now the **BUCKING BRONCOS** were at the foot of the hill. The noise of the **SIX SHOOTERS** was terrific.

Pancho pushed one of the **TIMID LADIES** off his horses, the other **BANDITS** followed suit. "Reverse," cried the **COWPUNCHERS**, shifting their reins. Immediately the **BUCKING BRONCOS** fell into reverse until the **TIMID LADIES** could regain their feet. The **COWPUNCHERS** swooped the **TIMID LADIES** up into the saddles beside them and galloped rapidly away. The **TIMID LADIES** shouted, "**RIDE 'EM COWBOY**"

Pioneer Trip Viking Council

Instructions:

Throw beanbags (or peanuts, candy, nuts, etc.) into audience as you reach blanks in the story. Whoever catches it fills in the blank with items pioneers would need when moving to a new farm.

Today when we move we put our things in a large truck and are settled in our new home within a week. But did you ever wonder about the pioneers?

This is a story about a pioneer family named Jones who moved from their old home to a new farm. To carry all their things, Mr. Jones will get a __1__ pulled by __2__. To cook their meals, Mrs. Jones will take her __3__, __4__, __5__ (as many cooking utensils as they can name). To cut wood they will need a __6__. When Mr. Jones goes hunting, he will need a __7__.

Junior Jones will help herd the __8__ along the way. To help her mother plant a garden when they get to their new home, Sally Jones will take __9__. To prepare the ground for their new garden they will need a __10__. They will probably build a cabin out of __11__, and to store vegetables will dig a __12__. Mrs. Jones will probably cook in a __13__, and their plates will be made from __14__ or __15__. When it gets cold, everyone will wear woolen __16__.

One possible set of answers:

- | | |
|-------------------------------|-------------------------|
| 1. Covered wagon | 9. Seeds |
| 2. Oxen | 10. Plow (pulled by ox) |
| 3. Cast iron frying pan | 11. Logs or sod |
| 4. Kettle | 12. Cellar |
| 5. Pots and pans, rolling pin | 13. Fireplace |
| 6. Ax or Saw | 14. Wood |
| 7. Rifle or Gun | 15. Pewter |
| 8. Cow | 16. Long johns |

Variations –

- Put the answers in a hat and have people pull one out each time you come to a blank. See how comical it would be.
- Prior to reading, have people call out 16 nouns relating to the old west and use them in the order given to fill in the blanks.

The Sad Tale Of Two Famous Cowboys

Circle Ten Council

Divide audience into 7 parts. Assign each a part. Explain they are to respond loudly when their character is named. Practice as you assign parts.

<u>Characters:</u>	<u>Response</u>
WILD BILL HICCUP:	Hic-c-cup
HAP-A-LONG CATASTROPHE	Ooops!
CACTUS:	Eeech, Ouch!

Let me tell you the story of two famous cowboys from western history. Yep, you guessed it! They are **WILD BILL HICCUP** and, his sidekick, **HAP-A-LONG CATASTROPHE**. It seems that **WILD BILL HICCUP** was constantly plagued with long seizures of hiccups for which there seemed to be no cure. Many doctors all over this land of sagebrush and **CACTUS** had tried to cure him, but it was all in vain. Nothing worked!

WILD BILL HICCUP's buddy, **HAP-A-LONG CATASTROPHE**, was also plagued with a peculiar ailment. It seems that he was so clumsy that he was like a bull in a china closet. He stumbled his way from one catastrophe to another.

Out in this land of sagebrush and **CACTUS** these two men kept each other company and tried to keep out of the way of others so as not to disturb any more people than necessary. Thus **WILD BILL HICCUP** and **HAP-A-LONG CATASTROPHE** were together constantly.

One day while trying to mount his horse, **HAP-A-LONG CATASTROPHE** spooked his horse with his usual bumbling. The horse ran off into the sunset. With much effort and many tries to stay on, **HAP-A-LONG CATASTROPHE** made it onto the horse with **WILD BILL HICCUP** and off the two rode through the land of sagebrush and **CACTUS**. After riding awhile, they caught sight of the horse. It had calmed down and was slowly walking among the **CACTUS**. Wouldn't you know it!

WILD BILL HICCUP got so excited at finding the horse that he began to hiccup violently and of course, **HAP-A-LONG CATASTROPHE** being the way he was, could not take the jerking of his friend on the horse. Just as they came to the next big **CACTUS**, **WILD BILL HICCUP** gave out a tremendous hiccup, which sent **HAP-A-LONG CATASTROPHE** sprawling right into the middle of the **CACTUS**! That frightened the horse again and sent him running off into the sunset.

The last anyone saw of our western heroes, **HAP-A-LONG CATASTROPHE** was still trying to mount **WILD BILL HICCUP**'s horse, only to be sent flying back into the **CACTUS** by a giant hiccup from his friend. I'm sure after many trials and failures, our heroes must have felt the whole thing was pointless, but the **CACTUS** was still there reminding them of its point.

Abraham Lincoln & Perseverance *(Great Salt Lake Pow Wow Book)*

"That which we persist in doing becomes easier to do, not that the nature of the thing has changed, but our power to do so is increased." --[Heber J. Grant](#)

Abraham Lincoln personifies the value of perseverance. The son of a Kentucky frontiersman, Lincoln had to struggle for a living and for learning. Five months before receiving his party's nomination for President, he sketched his life:

"I was born Feb. 12, 1809, in Hardin County, Kentucky. My parents were both born in Virginia, of undistinguished families--second families, perhaps I should say. My mother, who died in my tenth year, was of a family of the name of Hanks....

My father removed from Kentucky to ... Indiana, in my eighth year.... It was a wild region, with many bears and other wild animals still in the woods. There I grew up.... Of course when I came of age I did not know much. Still somehow, I could read, write, and cipher ... but that was all."

Lincoln made extraordinary efforts to attain knowledge while working on a farm, splitting rails for fences, and keeping store at New Salem, Illinois. He was a captain in the Black Hawk War, spent eight years in the Illinois legislature, and rode the circuit of courts for many years. His law partner said of him, "His ambition was a little engine that knew no rest."

He married Mary Todd, and they had four boys, only one of whom lived to adulthood. In 1858 Lincoln ran against Stephen A. Douglas for Senator. He lost the election, but in debating with Douglas he gained a national reputation that won him the Republican nomination for President in 1860.

Considered to be one of America's greatest leaders, Abraham Lincoln lost eight elections. Despite those defeats, he became the sixteenth president of the United States and held the country together during the bloodshed of the Civil War.

Additional biography can be found at:

<http://www.whitehouse.gov/about/presidents/abrahamlincoln>

"Pony Bob" – A Story of Perseverance *Alice, Golden Empire Council*

Probably the most famous Pony Express Rider was "Pony Bob" Haslam – he made the fastest ride AND the longest ride in Pony Express History!

The fastest trip was on March 4, 1861- when Haslam rode 120 miles in 8 hours and twenty minutes to deliver Abraham Lincoln's Inaugural Address. But here's the rest of the story: Haslam was attacked by Indians in Utah Territory, and took an arrow that knocked out two teeth and broke his jaw, plus he had one arm shattered by bullets – but he just kept going! Instead of taking the advertised time of 10 days from St. Joseph, MO. To San Francisco, the total delivery time for Lincoln's speech was just 7 days and 17 hours – and "Pony Bob" Haslam was one reason for that.

He also made the longest ride in Pony Express history – 380 miles round trip during the Paiute Indian War. He received east-bound mail at Friday's Station in California, but when he got to Reed's Station on the Carson River in Nevada, there were no horses. They had been taken for the Indian campaign. So he fed his horse and headed for the next station 15 miles away.

He had already gone 75 miles and was due for a break, but the relief rider refused to go because he was afraid of the Indians. (This was the only time a rider refused to ride in Pony Express

history) The superintendent offered Haslam \$50 to keep going, so after arming himself with a seven-shot Spencer rifle and a Colt revolver with two cylinders, he headed out over the alkali desert. He changed horses twice more before arriving at Smith's Creek, 190 miles from where he started. J.G. Kelley finally took over on the east-bound route, but after only a short rest, Haslam headed back with the west-bound mail.

This time, when he got to Cold Springs, he found the station keeper killed by Indians and all the horses stolen – so once again, he watered his horse and headed 37 miles to Sand Springs. There he told the station keeper about the attack, so the keeper decided to go west with Haslam. They found 15 armed men in a fortified adobe at the Carson Station.

Once again, Haslam only rested for about an hour, and started back for Bucklands after dark. In all, he had ridden 380 miles without being replaced, and with only short breaks to eat and care for his horses.

Haslam also persevered in serving with the Pony Express. He started with the company helping to build some of the stations. When the Pony Express ended after 19 months, there was still a demand for express mail horse riders in some remote areas. So Haslam stayed on his old run till the railroad across the Sierra Nevada was completed.

Then he was transferred to Idaho, where he rode the 100 mile Queen's River-Owyhee River route. But during the Modoc War, he counted 90 Chinese killed by Indians along the road – he decided it was time to resign. He went to Salt Lake City, where he served as a Deputy United States marshal.

But he went back to being a messenger on the Wells Fargo stage line between Salt Lake City and Denver for several years, becoming a fixture on the 720 mile long route. He ended up in Chicago, working in the Hotel Congress – but he continued to entertain guests with stories of his Pony Express adventures. When he died, the Overland Monthly Magazine founded by Bret Harte described him as "a man once famous throughout the United States for his courage, endurance and skill."

And "Pony Bob" Haslam was certainly a great model of Perseverance in the face of all kinds of obstacles!

LEADER RECOGNITION & INSTALLATION

Pack Leaders and Pack Committee Induction

You should have recruited your 2012-2013 Leaders and Committee before your June Picnic. June would be a great time to ceremoniously welcome them into the Pack. CD

Chartered Organization Representative: It takes many people with lots of different talents working together to make our pack go. Will the following people please come forward. (Call the title and names of the pack committee chair, the pack committee members, the Cubmaster, the assistant Cubmasters, the den leaders, the assistant den leaders, the pack trainer, the Scout Parents unit coordinator, and the den chiefs.)

These people have accepted the challenge and responsibility of working with the boys and families in our pack this year to

achieve the aims of Scouting. These aims are building character, citizenship, and personal fitness in our boys.

Do you accept the challenges and responsibilities in assuming your position? (*Pause for the response.*)

Will you attend Cub Scout Leader Basic Training, Pow Wow, and Cub Scout roundtables so that the knowledge you find there can help make our pack meet the aims and purposes of Cub Scouting? (*Pause for the response.*)

Let's all pledge to work with them in achieving this goal. Please stand, make the Cub Scout sign, and say the Cub Scout Promise together.

Den Leaders' Recognition

*Your Den Leaders worked hard all year,
honor them at the picnic, too. CD*

Preparation: Make a special award or certificate for each leader. (*See Chapter 3 of "Ceremonies for Packs and Dens for ideas."*)

NARRATOR: Den leaders are regular people, just like you and me. They give a special gift to our children: their time. They attend training, attend Cub Scout leader roundtables, plan den meetings, meet with other pack leaders, watch for new ideas, call families, and play with our boys. The time that they spend helps mold our Cub Scouts into the type of men we wish them to become—responsible people who are strong in mind and character.

We want the best for our children. Tonight, we wish to thank those who have given their best. Will the following special people please come forward. (*Call the names of the den leaders and present each one with a special certificate or award.*)

Cubmaster Recognition

*Your Cubmaster worked hard all year, too,
honor her/him at the picnic, too. CD*

Preparation: Make a special award or certificate for each leader. (*See Chapter 3 of "Ceremonies for Packs and Dens for ideas."*)

NARRATOR: Cub Scouts learn that Akela means leader. They honor Akela by listening to that person and following that person. One person who represents Akela to us is our Cubmaster. We listen to our leader's words and follow the Cubmaster's example of service. Our Cubmaster is enthusiastic and idealistic and tries to set the example by living these ideals. The question the Cubmaster uses as a guideline is, "What is best for the boys?"

We want to honor Akela tonight and thank our Cubmaster for guidance and inspiration. (*Present a special certificate or award.*)

Appreciation for Service

*Who else worked hard for your pack,
honor her/him at the picnic, too. CD*

Materials: A certificate and a "Nice Job" pin

NARRATOR: Today, we would like to honor someone in our pack who has shown unselfish service by (*list the unselfish service*). Will [Name] please come forward. (*Pause.*)

On behalf of our pack committee and chartered organization, I would like to present to you this certificate of appreciation for your service as (*list the role this person assumed*). (*Present the certificate.*) We also want to present you with a pin that can be worn only by those who have served Scouting in an extra special way. We feel you should have this pin in recognition of your service to our pack. (*Present the pin.*)

Please join me in showing an expression of our appreciation. (*Lead an appropriate applause.*)

Leader Training— The Pack Helps the Cub Scout Grow

*Make a big deal about Training and more
Leaders will want to attend and learn!! CD*

Materials: A yardstick with a drawing of a Cub Scout mounted on the top and yellow and blue marking pens

NARRATOR: Today, we will be recognizing some of our leaders for helping our pack grow. Would the following leaders please come forward? (*Call the names.*)

The Law of the Pack guides us all. One of the lines in the Law of the Pack says, "The pack helps the Cub Scout grow." These pack leaders are helping our Cub Scouts grow by taking extra time to learn about the Cub Scout program and things we can do in our dens and pack. (*Make comments about the training event that they have attended, such as Cub Scout Leader Basic Training, Pow Wow, Den Chief Training Conference, or Wood Badge.*)

Tonight, we are marking this growth with an inch for each training. (*Have leaders mark yardstick with alternating stripes of blue and gold.*) Please stand and join these leaders in saying the Law of the Pack. (*All give Cub Scout sign and say the Law of the Pack together.*)

Let's show our appreciation of these leaders. (*Lead an appropriate applause.*)

Leader Training Awards

*Same here, showing genuine recognition and
appreciation makes others want to do it, too. CD*

Materials: A small toy car or drawing of one for each leader (or present a flower)

COMMITTEE CHAIR OR CUBMASTER: Every month at our pack meeting, we recognize the Cub Scouts who receive awards. Today, we would like to recognize a leader who has received a special award. Will [Name] please come forward.

To receive this award, a leader must be trained, participate in special extra training, work as a leader in that position for a given period of time, and do several other requirements. It sounds like a lot of work, and it is, but this leader has had as much fun earning this recognition as you Cub Scouts and Webelos Scouts do while earning yours.

[Name] has earned the (*read the name of the recognition award earned*). He/she has received a certificate and a special square knot to wear on the uniform. As Akela, you have really helped our pack go and our Cub Scouts grow (*add "and our district glow," if appropriate*).

We would like to present this special symbol of our thanks.
(*Present the recognition item from the pack.*) Congratulations,
and thank you again for all your hard work.

U Are Important

2010-2011 CS RT Planning Guide

This is an adult recognition ceremony by Cub Scouts.

Arrangement: Each Cub Scout holds up a sign with his word(s)
on it, with the U missing from the word.

- Cub #1:** (C_B_SCO_TS): We cannot spell Cub Scouts
without U.
Cub #2: (YO_TH): We cannot spell youth without U.
Cub #3: (ADVENT_RE): We cannot spell adventure
without U.
Cub #4: (S_CCESS): We cannot spell success without U.
Cub #5: (F_N): We cannot spell fun without U.
Cub #6: (O_TDOORS): We cannot spell outdoors without
U.

ALL: Clearly, our pack needs U! Thank you!

Adult Thank-You Awards

2010-2011 CS RT Planning Guide

Make certificates of appreciation with items and sayings printed
on them. For the items, use clip art, scanned photos, or boys'
drawings.

Write the saying on a card and attach it to the item.

- Glove:** "Thank you for your helping hand."
Two-liter bottle: "You do the work of two leaders!"
Framed picture: "Thank you for doing a picture-perfect job."
Popcorn: "Thank you for popping up fresh ideas!"
Yardstick or ruler: "Thank you for immeasurable service."
Globe: "We think the world of you!"
Heart: "You are all heart. Thank you!"
Heart (felt cutout): "You have our heartfelt thanks."
Pitcher: "Thanks for pitching in."
Soup can: "You did a 'souper' job. Thank you!"
Compass: "Thank you for leading the way."
Candle: "For someone who really lights up our pack.
Thank you."
Or, "For your warm glow."
Mint candy: "You are worth a mint to our pack.
Thank you for your commit-mint."
Glitter: You put sparkle in our pack
(*or program, in our boys' eyes, etc.*) Thank you!"
Bubbles: "For your bubbly personality."

ADVANCEMENT CEREMONIES

Cowboy Advancement

Santa Clara County Council

Props: Ropes, fake fire, flour or chalk dust, branding iron with
T, W and B, cowboy hats (Branding irons can be made of
dowels or iron rods with wooden letters attached to end.)

Parents are asked to lasso boys receiving rank advancement.
Cubmaster brands the boys (T-Tiger, B-Bobcat, W-Wolf, B-
Bear, WB-Webelos) hands with brands and inepad.

"These Cubs have been loose in the field and now have
advanced in rank. Tonight, we will brand them with their new
rank." (Hand badges to parents who will present to their sons).

Cowboy Roundup

San Gabriel, Long Beach Area, Verdugo Hills Councils

Supplies Needed

- Rank Badge
- Straight pin
- Rank Parents pin
- Branding Iron (for affect, if available)

People Required

- Trail Boss: Cubmaster
- Cowboy: Assistant Cubmaster
- Wrangler: Den Leader

Trail Boss: In the Old West, a cowboy would round up the
herd of cattle in the fall in order to brand them using
a branding iron (hold up a branding iron if one is
available). A branding iron is a metal rod that is
formed into a set of symbols at one end. The
branding iron was heated and applied to a spot near
the rear of the calf. This burnt the brand, the symbol
on the branding iron, into the hide of the calf. After
this was done, one could identify that cow as
belonging to a certain ranch.

Cowboy: Just as the branding iron left its brand or mark on
the cow, we are here to honor Cub Scouts with the
brand of their Scouting rank. On their trail to learning
about themselves, their families, their country, and
God, they have taken part in many activities in the
pack.

Trail Boss: Bring these Cub Scouts and their parents forward
so I may honor them with the brand of Cub
Scouts they have earned.

Cowboy: Would the following Cub Scouts come forward with
their parents?

Trail Boss or Wrangler calls up Scouts by name

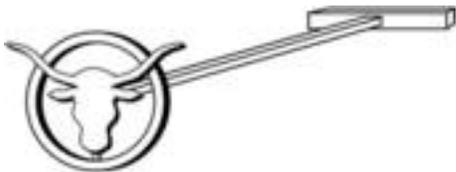
Wrangler: Present parents with badges. Shake boys' hands

Trail Boss: Parents, would you please present your son his
brand, which is the Cub Scout Badge for his
rank.

*Wrangler: Pass out Parent Pin to each boy who then pins it on
to the shirt or award ribbon of one of his parents*

Cowboy: Parents, you too have earned a brand that represents the support you have given your son. Thank you for your involvement in his achievement and encouraging him to move upward on the Scouting trail.

Trail Boss: These boys deserve a cheer for their hard work. What would be more appropriate than the cowboy phrase for very good, top notch – Yee-haw, that was “Fine as Cream Gravy!!”



The Long Drive

Setting: Open range, campfire (house lights dimmed).

Attire: Cowboy style hat, scarf, vest, etc.



Cubmaster (Trail boss): To the cowboy of the Old West, nothing was more challenging than the long drive. His days were long; his sleep was little; and his food was edible....sometimes. The trail crew consisted of dedicated, non-complaining, tireless cowboys who worked as a team, each with responsibilities according to his experience.

Tonight we recognize our trail hands for the efforts they have made in improving their skills.

Riding drag for our trail drive are the Bobcats. Their enthusiasm keeps alive our spirit of togetherness. *Have the Bobcats and their parents come forward. Present the awards. Have the parents return to their seats. The new Bobcats are seated around the campfire* **Lead a cheer for the Bobcats**

Our Wolves are in the green horn stage. Each task is a new challenge and is met with wide-eyed eagerness. They are in charge of the renuda and assure future strength for our crew. *(Have the Wolves and their parents come forward. Present awards. Have the parents return to their seats. The new Wolves are seated around the campfire.)* In addition, these Wolves have demonstrated a keen desire to succeed by earning arrow points. *(Present the awards. Then have the boys return to the campfire.)* **Lead a cheer for the Wolves**

Honing skills learned as Wolves, our Bears are the drovers on our crew. They have proven their ability to meet the demands of the drive and to seek out new adventures in the arrow point trail. *(Have the parents and Bears come forward. Present awards. Have the parents return to their seats. The new Bears are seated around the campfire.)* **Lead a cheer for the Bears**

Webelos are the point men on our trail drive. Their knowledge and experience set the goals of achievement for the Pack and give continuity to our crew. With courage and determination, Webelos Scouts further define and execute their skills by earning activity badges. *(Have the parents and Webelos come*

forward for Webelos activity badges. (Present awards. Have the parents return to their seats. The Webelos are seated around the campfire.) **Lead a cheer for the Webelos**

(Ask all awards recipients to stand and face audience.) Ladies and gentlemen, it is roundup time again. The trail can be long and tiring but as long as we work together, we will reach our destination. May I present to you, our trail drive crew...a group I would be proud to ride with on the range. **Lead a final cheer for everyone**

You Did It! Advancement

Alice, Golden Empire Council

Personnel: Have different boys, or even the Cubmaster and Den Leaders, come out one by one and show off a skill – Use these ideas, or substitute with skills your pack members have.

Cubmaster: Well, the boys have certainly been working hard this month – so we want everyone to pay attention as we give out some awards

(He is interrupted by someone coming out in front of him and beginning to Juggle, or....)

Juggler performs a little, then says –

“I knew I could do it – just took a little practice”

Then he reaches down and says –

“Oh, hey, here’s something I’m supposed to give you.

Performer goes off

Cubmaster: What’s this? *(Opens or reads from the envelope)*

Why, it’s an award for..... *He reads off the name(s) and calls up boy(s) and parents and presents the award. For rank advancements, CM gives parent the award to give to the boy and the boy puts the parent pin on his parent.*

Cubmaster: I think that calls for some applause. *(Choose an applause to use)*

Cubmaster: Now, let’s get back to business – we have some other awards to give out tonight...*(He is once again interrupted by someone coming out, standing in front and doing a Yo-Yo trick, skating in on inline skates, walking on carrying gear for fishing, or holding a kite)* The “performer” show off his skill, says something like – “Practice Makes Perfect” or “I KNEW I could do it”. The “performer” then produces an envelope with another award(s) to be given out. For example, the fisherman could take the award out of his tackle box, the boy with a kite could remove the award from his kite tail ...

You get the idea – just substitute whatever skills and props work for you. And have Fun!

Paul Bunyan & Perseverance

Alice, Golden Empire Council

Scoutmaster can be dressed as Paul Bunyan, with a red plaid shirt, boots, suspenders – whatever makes him look the part. He tells the story as if he IS Paul Bunyan – using some of the Tall Tales – Look in Value Related for some ideas about some of his amazing feats.

Cubmaster: By Golly, I’m glad to see so many hardy scouts here tonight. Some of the boys wanted me to tell you about my adventures in the North – and how I persevered.

As he tells the story, he uses props and compares his exploits to the boys who are receiving awards.

For example: When all the pancakes were ruined, I needed to find a way to make a pancake big enough for all the loggers. Well, that was going to call for a BIG Pan The blacksmith Olaf Olafson needed lots of iron to make that pan – it took 100 train cars to carry out all the iron I mined! He also made me a giant Egg Beater – much bigger than this one.

(Sees a note on the Egg Beater and reads off a boy(s) name, calls up boy(s) and parents)

Then I realized I would need a GIANT EGG BEATER to mix up all the batter for my GIANT PANCAKE – Where would I get all those eggs? But like my Momma used to say “Where there’s a Will, there’s a WAY!” Sourdough Sam, the cook, corralled all the chickens and ducks he could find. The Canada Geese flew down from up north to help. When they were all there, Sourdough Sam made such an awful face that all those birds dropped their eggs. A dozen eggs just wouldn’t have been enough for that Giant Pancake!

(He opens an egg carton and finds another award or set of awards – continue as above)

Well, we thought we had the problem solved – and then we realized it would take an ENORMOUS fire to get that GIANT pan hot! So I set off with my trusty ax and felled whole forests all over the land.

(Finds awards attached to his “Axe” or “Saw” – Continue as above.)

I was in quite a hurry to get all those logs back to Sourdough Sam – so I sawed off some round tree stumps, attached them to my boots, and SKATED all the way back. And that’s how I invented Inline Skating – at least, that’s what a scout told me you call it nowadays!

(Holds up a skate, and awards fall out of the boot – continue as above.)

And that’s how I made the Biggest Pancake EVER! Like my Momma always said “Where there’s a Will there’s a Way.” Just goes to show you what a little PERSEVERANCE can do!!

There are many other twists in the story – if you need more props and ideas, go to: www.first-school.ws/activities/onlinestory/books/pbunyan.htm and click on Story #2, then click on the link to listen to the story.

SONGS

Head West Young Man Songs

Git Along, Little Dogies

San Gabriel, Long Beach Area, Verdugo Hills Councils

Words by Owen Whister

As I was a walkin' one mornin' for pleasure,
I spied a cow puncher, just ridin' along.
His hat was thrown back and his spurs was a jinglin',
And as he approached, he was singing this song.

Chorus:

Whoopee Ti Yi Yo! Git along little dogies,
It's your misfortune, ain't none of my own.

Whoopee Ti Yi Yo! Git along little dogies,
You know that Wyoming will be your new home.

It's early in Spring that we round up those dogies,
We mark them and brand them and bob off their tails.
We round up our horses and load up the Chuckwagon,
Then we throw those dogies out on the long trail.

Chorus

Now, some boys go up the trail just for pleasure,
That's where they get it most awfully wrong.
For you have no idea of the troubles that they give us,
As we go a drivin' those dogies along.

Chorus

Happy Trails

San Gabriel, Long Beach Area, Verdugo Hills Councils

Happy trails to you, until we meet again.
Happy trails to you, keep smilin' until then.
Who cares about the clouds when we're together?
Just sing a song and bring the sunny weather.
Happy trails to you, 'till we meet again.

Some trails are happy ones,
Others are blue.

It's the way you ride the trail that counts,
Here's a happy one for you.
Happy trails to you, until we meet again.
Happy trails to you, keep smilin' until then.

Who cares about the clouds when we're together?
Just sing a song and bring the sunny weather.
Happy trails to you, 'till we meet again.

Back in the Saddle Again

I'm back in the saddle again
Out where a friend is a friend
Where the longhorn cattle feed
On the lowly jimson weed
I'm back in the saddle again.
Ridin' the range once more
Totin' my old forty-four
Where you sleep out every night
And the only law is right,
I'm back in the saddle again.

Whoopi ti yi yo
Rockin' to a fro
Back in the saddle again
Whoopi ti yi yea
I'll go my own way
Back in the saddle again.

Skip To My Lou

Santa Clara County Council

Choose your partners, Skip to my Lou,
Choose your partners, Skip to my Lou,
Choose your partners, Skip to my Lou,
Skip to my Lou, my darlin'

Can't get a red bird, a blue bird will do .
Can't get a red bird, a blue bird will do

Can't get a red bird. a blue bird will do
Skip to my Lou, my darlin'

I got a red bird, a pretty one too.
I got a red bird, a pretty one too
I got a red bird, a pretty one too
Skip to my Lou, my darlin'

Cat's in the cream jar, what'll I do?
Cat's in the cream jar, what'll I do
Cat's in the cream jar, what'll I do
Skip to my Lou, My darlin'.

Fly's in the buttermilk, Shoo, shoo, shoo.
Fly's in the buttermilk, Shoo, shoo, shoo
Fly's in the buttermilk, Shoo, shoo, shoo
Skip to my Lou, My darlin'.

Other Verses:

- ★ Bears in the rose bush, boo, boo, boo...
- ★ Mule's in the cellar, kicking up through
- ★ Dad's old hat got torn in two
- ★ Little red wagon, painted blue
- ★ Had a cart and pony too

Perseverance

Alice, Golden Empire Council

Tune: If You're Happy & You Know It

If you're learning something new, Persevere
When you keep on with your practice, Never fear
When you try to do your best,
put your labor to the test
When you never give up trying
You can cheer

If you want to learn to juggle,
You must start
Break the actions down and try the simple part
Once you master the beginning
You will slowly fill like winning
If you simply always work with all your heart.

If you're good,
Then strive to be a whole lot better
Start at "A" and go through every single letter
If you only keep on trying
You are sure to make the grade
If your work and perseverance does not fade
So remember – Don't give up and simply sit
When it looks like you will never ever fit
And no matter what the challenge

You can always find a way
If you don't give up you're sure to be a Hit!

Here's a well-known song that really describes how a cowboy feels:

Don't Fence Me In

Alice, Golden Empire Council

Oh give me land, lots of land, under starry skies above;
Don't fence me in.
Let me ride thru the wide open spaces that I love,
Don't fence me in.

Let me be by myself in the evenin' breeze,
Listen to murmur of the cottonwood trees.

Send me out forever, but I ask you please,
Don't fence me in.

On my cayuse let me wander over yonder,
Till I see the mountains rise.
Just turn me loose, let me straddle my old saddle,
Underneath the western skies.

I want to ride to the ridge where the west commences.
Gaze at the moon until I lose my senses. *
Can't look at hobbles and I can't stand fences.
Don't fence me in.

Hinky Dinky Double D Farm

Baltimore Area Council

(tune: The Quartermaster's Store)

Oh it's beans, beans, beans
That make you feel so mean
On the farm, on the farm.
Oh it's beans, beans, beans
That make you feel so mean
On the Hinky Dinky Double D farm.

Chorus:

Mine eyes are dim,
I cannot see,
I have not brought my specs with me.

Other Verses:

2. ...corn... that makes you feel forlorn.
3. ...meat...that knocks you off your feet.
4. ...pie...that makes you want to cry.
5. ...soup...that makes you want to droop.
6. ...peas...that make you want to sneeze.

(Continue by making up your own verses.)

Home on The Range

Heart of America Council

Oh, give me a home where the buffalo roam
Where the deer and the antelope play.
Where seldom is heard a discouraging word
And the skies are not cloudy all day
Home, home on the range,
Where the deer and the antelope play.
Where seldom is heard a discouraging word
And the skies are not cloudy all day.

I've Been Riding on the Range

Santa Clara County Council

(Tune: I've been working on the Railroad)

I've been riding on the range,
All the livelong day.
I've been riding on the range,
Herding doggies on their way.
Can't you hear the cowboys shouting,
"Yippity-oh-ki-yay!"
Can't you hear the cowboys shouting,
"Dogies, move this way!"

Mules

Santa Clara County Council

(Tune: Auld Lang Syne)

On mules we find two legs behind,
And two we find before.
We stand behind before we find,
What the two behind be for.
When we're behind the two behind,
We find what these be for!
So stand before the two behind,
And behind the two before.

Wagon Train Song

Viking Council

(Tune: If you're Happy and You Know it)

Won't you come along and join the wagon train?
Won't you come along and join the wagon train?
We will blaze the trail before us,
And will sing this western chorus.
Won't you come along and join the wagon train?

Fun On the Range

Heart of America Council

(Tune: Home on the Range)

Oh give me a home where the Webelos roam
And the wolves and the Bears like to play,
Where seldom is heard, a discouraging word
And the Tigers Cubs wrestle all day
Home, home, on the range
Where the Den Leaders smell kind of strange.
Where seldom is heard, a discouraging word,
And the Pack is at home on the range.

This Land is Your Land

This land is your land,
This land is my land,
From California,
To the New York island.
From the redwood forests
To the gulf stream waters,
This land was made for you and me.

Happy Wanderer

Heart of America Council

I love to go a-wandering
Along the mountain track
And as I go, I love to sing,
My knapsack on my back

Chorus:

Valderi, Valdera, Valderi,
Valderha, ha,ha, ha, ha, ha, ha
Valderi, Valdera, my knapsack on my back.

I wave my hat to all I meet
And they wave back to me
And black birds call so loud and sweet
From every greenwood tree.

Chorus: ... from every greenwood tree

Oh, may I go a-wandering
Until the day I die

Oh, may I always laugh and sing
Beneath God's clear blue sky.

Chorus: ...beneath God's clear blue sky

Deep in the Heart of Texas

Heart of America Council

The stars at night are big and bright (clap clap clap)
Deep in the heart of Texas.

Reminds me of the one I love,
Deep in the heart of Texas.

The prairie sky is wide and high,
Deep in the heart of Texas.

The cowboys cry "K-YIP-PE-Y"
Deep in the heart of Texas.

Oh, Susannah

Heart of America Council

Oh, I come from Alabama with a banjo on my knee
I'm goin' to Louisiana, my true love for to see.
It rained all night, the day I left, the weather, it was dry.
The sun so hot, I froze to death, Susannah don't you cry.
Oh, Susannah, don't you cry for me.
For I come from Alabama with a banjo on my knee.

Cowboy Hats

(tune: Jingle Bells)

Driving down the trail,
Chuck wagon on the scrub,
Cattle hands they work all day
To earn their share of grub.
Gather 'round the fire
When the day is done,
Singing songs of adventure is sure a lot of fun.

Chorus:

Cowboy hats, cowboy hats,
Grab 'em off the nail,
Ride your horse and drive the herd
Along the Chisholm Trail.

Going to the Desert

Circle Ten Council

(Tune: She'll Be Coming Around the Mountain)

We are going on a journey to the desert
We are going on a journey to the desert
We are going on a journey, we are going on a journey,
We are going on a journey to the desert.

Oh we'll see a roadrunner, watch it go, whoosh, whoosh!
Oh we'll see a roadrunner, watch it go, whoosh, whoosh!
Oh we'll see a roadrunner, oh we'll see a roadrunner,
Oh we'll see a roadrunner, watch it go, whoosh, whoosh!

Oh we won't see snow or ice while we're there, brrrr, brrrr
Oh we won't see snow or ice while we're there, brrrr, brrrr
Oh we won't see snow or ice, oh we won't see snow or ice,
Oh we won't see snow or ice while we're there, brrrr, brrrr

Oh the sun will be shining, yes it will, whew, whew
Oh the sun will be shining, yes it will, whew, whew
Oh the sun will be shining, oh the sun will be shining,
Oh the sun will be shining, yes it will, whew, whew

Oh we'll see a saguaro cactus while we're there, ouch, ouch!
 Oh we'll see a saguaro cactus while we're there, ouch, ouch!
 Oh we'll see a saguaro cactus, oh we'll see a saguaro cactus,
 Oh we'll see a saguaro cactus while we're there, ouch, ouch!

Five Little Cowboys

(tune: *Five Little Pumpkins*)

Five little cowboys sitting on a gate.
 The first one said, "Gee rodeos are great!"
 The second one said, "There are buzzards in the air."
 The third one said, "But we don't care."
 The fourth one said, "Let's watch the horses run."
 The fifth one said, "I'm ready for some fun."
 Oooooo went the wind and off went their hats,
 And the five little cowboys fell from where they sat!

Way Out West

(tune: *Old MacDonald*)

Way out West are buffaloes. Yippie-yippie-oh!
 Way out West are buffaloes. Yippie-yippie-oh!
 with a stomp, stomp here and a stomp, stomp there.
 Here a stomp, there a stomp, everywhere a stomp, stomp.
 Way out West are buffaloes. Yippie-yippie-oh!
 Way out West are prairie dogs. Yippie-yippie-oh!
 Way out West are prairie dogs. Yippie-yippie-oh!
 with a bark, bark here and a bark, bark there.
 Here a bark, there a bark, everywhere a bark, bark.
 Way out West are prairie dogs. Yippie-yippie-oh!

Other Verses:

Repeat the song, substituting the names and sounds of other Western critters:

rattlesnakes - hiss,hiss
 jackrabbits - twitch, twitch
 coyotes - howl, howl

Yah-hoo!!

(tune: *"She'll Be Comin' Round the Mountain"*)

Oh, a cowpoke sings a riding song. Yah-hoo!
 Oh, a cowpoke sings a riding song. Yah-hoo!
 When a cowpoke goes a ridin'
 When a cowpoke goes a ridin'
 Oh, a cowpoke sings a riding song. Yah-hoo!

Other Verses:

- ✓ Oh, a coyote sings a howling song. Ah-ooo!
- ✓ Oh, a pony sings a bucking song. Neigh-ay!
- ✓ Oh a dogie sings a roaming song. Mooo-ooo!
- ✓ Oh, a rattler sings a sliding song. Hiss-sss!

Here We Go!

(tune: *"Go In And Out The Window"*)

We're in a covered wagon.
 We're in a covered wagon.
 We're in a covered wagon,
 A-rollin' down the trail!
 We're in a covered wagon.
 We're in a covered wagon.
 We're in a covered wagon,
 A-bumpin' down the trail!

We're in a covered wagon.
 We're in a covered wagon.
 We're in a covered wagon,
 A-rockin' down the trail!

I'm a Little Cowpoke

(tune: *"I'm A Little Teapot"*)

I'm a little cowpoke
 I'm a little cowpoke
 Here is my hat.
 Here are my spurs
 and here are my chaps.
 As soon as I get up
 I work all day
 I get on my horse
 And ride away.

Theme Related Songs in the Cub Scout Songbook

San Gabriel, Long Beach Area, Verdugo Hills Council

Clementine

Home on the Range

Other Songs

Here are two FUN "Repeat After Me" songs – perfect for Repeat Day on June 3rd – and you will also need to PERSEVERE to get all the way to the end! - Alice

Froggy!

(A repeat after me song)

Alice, Golden Empire Council

Dog! [repeat]
 Dog, Cat! [repeat]
 Dog, Cat, Mouse! [repeat]
 Froggy! [repeat]
 Itsy, bitsy, teensy, weensy, little, bitty Froggie! [repeat]
 Jump, jump, jump, little Froggie! [repeat]
 Gobble up all the little worms and spiders. [repeat]
 Fleas and flies, scrumdilicious! [repeat]
 Ribbit. ribbit, ribbit, ribbit, ribbit, ribbit, ribbit, CROAK! [repeat]
 FASTER! [repeat]

(Keep repeating faster and faster until you can't go on!)

Billy Grogan's Goat

(A repeat after me song)

(Alice, Golden Empire Council)

There was a man (repeat)
 Now please take note (repeat)
 There was a man (repeat)
 Who had a goat (repeat)
 He loved that goat (repeat)
 Indeed he did (repeat)
 He loved that goat (repeat)
 Just like a kid (repeat)
 One day that goat (repeat)
 Felt frisk and fine (repeat)
 Ate three red shirts (repeat)
 Right off the line (repeat)
 The man, he grabbed (repeat)
 Him by the neck (repeat)

And tied him to (repeat)
 A railroad track (repeat)
 Now, when that train (repeat)
 Came into sight (repeat)
 That goat grew pale (repeat)
 And green with fright (repeat)
 He heaved a sigh, (repeat)
 As if in pain (repeat)
 Coughed up those shirts (repeat)
 And flagged the train! (repeat)

STUNTS AND APPLAUSES

APPLAUSES & CHEERS

Bicycle Cheer

2010-2011 CS RT Planning Guide

Leader calls out the signal, all repeat and make the motion or

Leader makes signal, and all call out what it is

"Left Turn"	<i>(Hand signal for left turn.)</i>
"Right Turn"	<i>(Hand signal for right turn.)</i>
"Stop"	<i>(Hand signal for stop.)</i>
"GO!"	<i>(Pretend to pedal the bike as fast as you can, stomping your feet loudly.)</i>

Perseverance Applause

Alice, Golden Empire Council

(Do as a Repeat after Me)

Do It! (Repeat)
 Do It Again! (Repeat)
 One More Time! (Repeat)
 That's Better! (Repeat)
 Almost There! (Repeat)
 Now You've Got It! (Repeat)
 Perseverance!! (Repeat)

Do Your Best Applause:

Alice, Golden Empire Council

Do Your Best! Do Your Best! Do Your Best!

How Much? Applause:

Alice, Golden Empire Council

Divide audience into three groups and assign each one a phrase and action:

1. Practice, Practice, Practice
(move forefinger back & forth)
2. Do It Again! (Open arms wide)
3. One More Time! (Hold up one finger)

Leader: How much time does it take to Persevere?

Leader then points randomly to each group at least a couple of times. Each group responds with their chant.

Leader: THAT'S HOW MUCH!

Give yourselves a BIG HAND.
(Everyone holds up a Big Hand)

San Gabriel, Long Beach Area, Verdugo Hills Councils

Cowboy Applause: Raise hand in air as if waving hat, saying "Whoopie!!" (*Baltimore Council says to say, "Yahoo!!"*)

Horse Applause: Gallop in place saying clippety clop.

Cowboy Cheer: Put index finger in the air and make a circular motion as you say, "Yeehaw!"

Cowboy Cheer: Fine as Cream Gravy!! (very good, top notch)

Trail Boss Cheer: Round 'em up!

Chuckwagon Cook Cheer: Come an' git it!!

Santa Clara County Council

Six Shooter Applause: Point finger in the air and say, "Bang! Bang! Bang!" Then blow "smoke" from the "gun."

Lone Ranger Applause: Hi, Ho, Silver – Kimo Sabe!

Tonto Applause: Yell, "Where does Tonto take his garbage?" and have the boys reply, "To de dump, to de dump, to de dump, dump, dump" to the rhythm of a running horse in singsong manner, while clapping hands on their thighs.

Pony Express: Have everyone stand and pretend to gallop in place while shouting, "YIPPEE" two or three times.

Wisconsin Cheer: Hold your hands in front of you with your fingers laced together, thumbs pointing down and have a 2nd person grasp your thumbs to milk a cow and say "SQUIRT, SQUIRT."

Wood Chopper: Make motions like chopping a tree while saying "Chop, Chop, Chop," then make motions like a falling tree while saying, "TIMMMMBER."

Baltimore Area Council

Bandana Applause: Throw a bandana into the air with instructions for the applause to keep going until the bandana reaches the floor.

Smoke Signal Cheer: Have the group make a fist with one hand point the index finger, hold it close to chest.

Then raise in a circular motion very slowly, until your arm is as high in the air as possible.

Wagon Train Cheer: Make a circle with arm about head and say, "Head 'em up". Point in front of you and say "Move 'em out!"

Six Shooter: Point finger in the air and say "Bang, bang, Bang, bang, Bang, Bang". Then blow the "smoke" from the "gun".

Bow and Arrow Applause: Make motion as if shooting an arrow and say, "Zing...Zing...Zing". Pretend to release an arrow on each "Zing".

Campfire Cheer: Divide group into three sections. Have each group say crackle right after one another: "CRACKLE, CRACKLE, CRACKLE!"

Horse Cheer: Neigh like a horse three times.

Pony Express Applause: Have everyone stand and pretend to gallop in place while shouting "YIPEE" 2 or 3 times.

Clippity Clop Applause: Cub Scouts slap their legs to the rhythm of hoof beats... clippity clop, clippity clop, clippity clop.

Alice, Golden Empire Council

Flip a Coin Applause – Everyone makes the motion of taking change out of their pocket, "searching" in their palm for the right coin, then "tossing" the coin in the air. Then everyone says "Heads UP!"

Juggling Applause – Everyone makes the motion to pick up three balls, then pretend to juggle them and say “Practice Makes Perfect!”

Pony Express Applause - Have everyone stand and pretend to gallop in place while shouting “The mail must go through!”

RUN-ONS

San Gabriel, Long Beach Area, Verdugo Hills Councils

Visitor: Wow, you have a lot of flies buzzing round your horses and cows. Do you ever shoo them?

Cowboy: No we just let them go barefoot.

1st Scout: What do you call a frog who wants to be a cowboy?

2nd Scout: Hoppalong Cassidy.

1st Scout: Why can't the bankrupt cowboy complain?

2nd Scout: He has got no beef.

1st Scout: Why did the cowboy ride his horse?

2nd Scout: Because the horse was too heavy to carry.

1st Scout: What sickness do cowboys get from riding wild horses?

2nd Scout: Bronchitis (bronc-itis).

1st Scout: Why was the cowboy a lot of laughs?

2nd Scout: He was always horsing around.

1st Scout: If a cowboy rides into town on Friday and three days later leaves on Friday, how does he do it?

2nd Scout: The horse's name is Friday!

1st Scout: Why did the bowlegged cowboy get fired?

2nd Scout: Because he couldn't keep his calves together!

1st Scout: What advice do cows give?

2nd Scout: Turn the udder cheek and mooooove on!

1st Scout: Where do cowboys cook their meals?

2nd Scout: On the range.

1st Scout: Why did the horse sneeze?

2nd Scout: Because it had a little colt .

1st Scout: What is the saddest piece of clothing?

2nd Scout: Blue jeans.

1st Scout: Why did the Texan buy a dachshund?

2nd Scout: Because all the other Texans were saying, “Get a-long little dogie!”

1st Scout: What does a horse say when he's finished eating his hay?

2nd Scout: Well, that's the last straw!

1st Scout: Why do cowboys always die with their boots on?

2nd Scout: So they won't stub their toe when they kick the bucket.

1st Scout: In what kind of home do the buffalo roam?

2nd Scout: A very dirty one.

Juggler's Run On

Alice, Golden Empire Council

Boy comes out over and over during the pack meeting, does a “juggling” activity, then leaves. (This could also be a whole den of boys, or a different boy each time)

First time – he drops the ball. Says – “Need more practice!”

Second time – he tosses the ball between his hands several times and says “That's better!”

Third time – he has added a second ball, and shows he can juggle them. Says “Practice makes Perfect!”

Fourth time – He has added a third ball, but drops all of them after a couple of tosses. Says, “Well, I'll keep trying!”

Fifth Time - He comes out, tosses all three balls successfully. Then he says, “Know what that is?”

ALL the boys from his den run out and say together –

“Perseverance!”

(If it's hard for the boys to remember the lines, you could also have the boy(s) come out and do the action, then have another person who says all the words – until the end, when all the boys should say “Perseverance!” together.)

Actually, I suppose you could substitute another action appropriate to age and skill level – like tossing a ball between two boys, or any action that requires practice to perfect -
Alice

Santa Clara County Council

Ranch-Hand: Cowboys sure do work hard. How do they get paid?

Rancher: Oh, they get paid with buffalo bills.

Buffalo Bob: Do you see those sleeping cattle over there?

Buffalo Bill: Yes, I do, but I thought they were bull-dozers.

Cub 1: Why does that cowboy keep tripping? Are his boots too big?

Cub 2: No, it's that funny plant that gets in his way.

Cub 1: What funny plant?

Cub 2: Stumbleweed.

Cowboy: How much are the spurs?

Clerk: Ten dollars a pair.

Cowboy: Here's five dollars, give me one.

Clerk: What can you do with one spur?

Cowboy: Well, I reckon if I can get one side of the horse going, the other side will keep up.

All About Friday

Alice, Golden Empire Council

A man rode to town on Friday. He stayed two days and left on Friday. Now, how can this be?

Answer: His horse is named Friday. *And there was also a Pony Express Station named “Friday's Station” on the California-Nevada trail!*

JOKES & RIDDLES

Santa Clara County Council

How does a rancher comb his hair? *With a sagebrush.*

What kind of dinosaur do you find at a rodeo?

A bronco-saurus.

What is an insect's favorite Tex-Mex food? *Ant-chiladas.*

- Why was the cowboy interested in the frying pan?
He had a steak in it.
- Why don't Texas cockroaches leave their stoves?
Because they're home on the range.
- What did Juliet say when she wanted to see a round-up?
O rodeo, O rodeo! Wherefore art thou, rodeo?
- What do cowboys put on their pancakes? *Maple stirrup.*
- What does Santa say when he's finished with the Eastern states?
Westward ho, ho, ho.
- What do you call a bison that gets tired while running?
A huff and puffalo.
- How do sheep like their beef? *Baa-baa-cued.*
- How do Texans like their pie? *Pie a'lamo*
- What holds up a stagecoach? *Wheels.*
- What did they call magic in frontier days?
Westward ho-cus pocus.
- What is round and well-spoken? *A wagon wheel.*
- What do you call a rush to the post office? *A stamp-ede.*
- What kind of cowboy will lend you money?
A loan-some cowboy.

A joke about never giving up:

Alice, Golden Empire Council

- Q:** Why do you always find things in the LAST place you look?
- A:** Because once you FIND it, you stop looking!

Some Western Jokes:

Alice, Golden Empire Council

- Q:** What's the quickest way to mail a little horse?
- A:** Use the Pony Express.
- Q:** What does it mean if you find a horse shoe?
- A:** Some poor horse is walking around in his socks.
- Q:** What do horses think of an arenas?
- A:** Horses think arenas are - a place where people take the fun out of forward motion!
- Q:** What do horses think of hitching rails?
- A:** Horses think hitching rails are - The way to test one's strength!
- Q:** How much does it take to fall off a horse?
- A:** One buck!

Limericks

Santa Clara County Council

Wyatt Earp

A lawman, by name of Wyatt Earp,
Went wild if you called him a twerp;
He'd fake a deep slumber
Then eat a cucumber
And blow you away with a burp

Miss Whacktus

A teacher by name of Miss Whacktus

Fell from her horse on a cactus;
"Durn," she'd opine
As she pulled out each spine,
"I'm sorely in need of more practice."

SKITS

No Spoons

Baltimore Area Council

Cast: 6 to 8 Cub Scouts

Props: Apron, chairs, table, soup bowls, order pad, pencil

Cowboys go into western cafe and order soup. The waiter brings it in. Soon they call the waiter, saying they can't eat their soup. He calls the headwaiter, and he is told the same thing. He calls the cook and he calls the owner. Finally, the owner asks them why they can't eat the soup. One says, "Because we have no spoons".

Old Settlers

Characters: Main cowboy and four or more other cowboys.

Props: Campfire and outdoor scenery.

Costumes: Cowboy vests and hats.

Setting: Cowboys are sitting around campfire.

Main Cowboy: Who's the oldest settler in the west?

Cowboy 1: Death Valley Scotty?

Main Cowboy: Nope

Cowboy 2: Buffalo Bill?

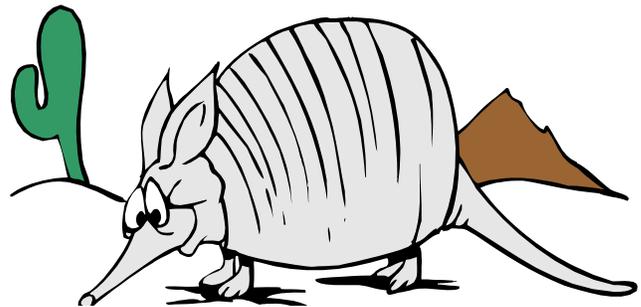
Main Cowboy: Nope!

Cowboy 3: Daniel Boone?

Main Cowboy: Nope!

Cowboy 4: I give up. Who is it?

Main Cowboy: The sun!



Alice, Golden Empire Council

Looking for a story that could make a good skit? There are dozens of them about Paul Bunyan – check for the information in Value Related under Paul Bunyan Day!

Put on a skit about Perseverance

Aesop's Fables are often good sources for an easy skit. Think about the Tortoise and the Hare – (he who persevered won over he who was speedy!) If you'd like some other ideas, go to:

www.kidsinco.com/our-values/perseverance *scripts for kids – can be used free to use in community or schools – may not be edited.*

Juggler's Perseverance Skit

The Juggler's Run-On under STUNTS & APPLAUSES above could also be turned into a skit very easily. And you could use the idea and substitute any other activity that requires practice,

such as doing Yo-Yo tricks, doing a magic trick, etc. – Just have the boys coming out with increasing degrees of skill while demonstrating a skill they have practiced.

Some Fishin'

Baltimore Area Council

Cast: 6 to 8 Cub Scouts

Props: Cowboy costume, rope, branding iron, stools, fence

Setting: Cowboys are leaning on fence, City dude enters

City Dude: Good afternoon gentlemen.

Cowboys : Howdy.

City Dude: This is my first trip to the west. I do find everything so unusual. Do you suppose you could tell me a few things?

Cowboy #1 : What did you want ta know?

City Dude: What do you keep inside this fence?

Cowboy #2: Sometimes we keep steers and sometimes broncs.

City Dude: What do you do with this metal contraption?

Cowboy #3: That's for brandin' 'em so everybody'll know whose belong to who.

(cowboys begin to snicker among themselves)

City Dude: Why do you wear those funny pants?

Cowboy #4: Those aren't pants; they're chaps. We wear them over our pants when we're riding the range to keep the rough bushes and cactus from scratchin' us up.

City Dude: Why do you wear your handkerchief around your necks?

Cowboy #5: That's what WE call a neckerchief. In a dust storm or when we're movin' the herds, we put it up over our nose and mouth to help keep the dust out. (demonstrates)

City Dude: What do you use that coil of rope for?

Cowboy #6: That's what we use to catch steers and broncs.

City Dude: That's all very interesting. I was just wondering about one more thing. What kind of bait do you use?

(cowboys begin to laugh)

GAMES

Bicycle Safety

2010-2011 CS RT Planning Guide

This is a follow-the-leader game and does not use bicycles.

- ☺ Each den stands in a straight line behind its den leader or den chief and about a foot or less apart.
- ☺ Each leader silently leads his or her group, making at least one left turn and one right turn.
- ☺ The course does not have to be long or complex.
- ☺ Then the leaders stop with no signals.
- ☺ See how many boys can follow the leader and stop without running into the person in front of them.
- ☺ Discuss with the dens why there were "accidents."
- ☺ Talk about using hand signals and the proper following distance.
- ☺ Run the course again using hand signals and proper distance.
- ☺ End the game with the Bicycle Cheer (see Stunts).

Perseverance

2010-2011 CS RT Planning Guide

Directions:

- ★ Make a crooked loop course marked with cones or rope on the floor.
- ★ Give each Relay Teams a stick to push an object around the course.
- ★ The boys must push the objects and not hit them with the stick.
- ★ The harder the object is to control, the better, but it has to be doable.
- ★ Use spoons, two-liter bottles, balloons, or plastic eggs.
- ★ As a variation, use pieces of cardboard instead of sticks, and blow the object around the course.

Character Connection: Perseverance

After the game, ask the boys how they did.

Some of them had a more difficult time than others.

- ✓ Was it easy? Did you feel like quitting?
- ✓ Do you know what perseverance is?
- ✓ Why was it important not to give up on the game?
- ✓ Can you say that you persevere at things?
- ✓ How will you persevere at things this week at school and home?

See Fun for the Family, No. 33012, for family activities related to this month's Core Value, **PERSEVERANCE**.

Tails

Baltimore Area Council

Divide the Cub Scouts into two teams. All players tuck their neckerchiefs loosely into their belts in back as tails. On the signal, each team rushes toward the other and tries to get their tails. Once a tail is taken, the Cub Scout who loses it is out of the game. The capturer ties the tail around his waist. The team that captures the most tails wins. This is a good stalking game in a place where brush or shrubbery provides cover.

Bronco Tag Game

San Gabriel, Long Beach Area, Verdugo Hills Councils

1. At least 10 players are needed for this game. Divide the players into groups of three with the one remaining as the chaser.
2. The groups of three form "broncos"; one player is the "head" and the other two line up behind the "head" holding onto the player in front of him at the waist; they are the "tails."
3. After the broncos start running, the chaser must try to join one of them by getting hold of the waist of the "tail" player.
4. If the chaser successfully joins the bronco, the head becomes the chaser and the next player in line becomes the new head.
5. This game has no real winners or losers. The object is to simply avoid the chaser.

Buffalo Stalking Game

San Gabriel, Long Beach Area, Verdugo Hills Councils

1. All boys form a circle. Two boys are chosen to be the Buffalo and the Stalker. These two boys go outside of the circle, where they are blindfolded.
2. They are taken to different sides of the circle.

- Those left in the circle are taught two sounds: a clicking sound and a howling wind sound.
- The Stalker tries to catch the Buffalo, being careful not to make too much noise. The people in the circle can help the Stalker by giving the clicking sound when he is far away from the Buffalo and the howling wind sound when he is close.

Bowlegged Cowboy Race

San Gabriel, Long Beach Area, Verdugo Hills Councils

- You will need two pillows rolled up and tied like bed rolls or two small sleeping bags.
- Racers place bedrolls between their legs as if sitting on a horse. Bedrolls are held in place by the legs (NO HANDS).
- Racers walk or run as fast as they can to the finish line without dropping their bedroll.
- This makes a good team relay race.

Chuck Wagon Contest

San Gabriel, Long Beach Area, Verdugo Hills Councils

Equipment required:

- Two children's wagons (made to look like chuck wagons by covering with cloth covers attached to wire frames) Assorted pots and pans
- Brown paper bags.

Directions:

- Each den team has a chuck wagon. Two den members wearing paper bag horse masks are the horses.
- Behind each wagon is an equal number of pots and pans (or tin cans).
- On signal, all den members except the horses load cans into the wagon.
- When they are finished, they yell, "Wagons, ho!" and the horses dash off, pulling the wagon twice around a track.
- If any implement falls out, the horses must stop and wait for other den members to put it back.
- First wagon making the circuit twice wins.

Wells Fargo

Santa Clara County Council

Equipment:

- Two colors of wide masking tape,
- 3 small boxes marked 25, 50, 75 (the Gold).
- Mark off a fort, approximately 10' x 10'.

Directions:

- The group is split into two teams, Soldiers and Bank Robbers (or Good Guys and Bad Guys).
- The boxes marked with numbers are gold bricks that are given to the Soldiers at the beginning.
- The Bank Robbers have the fort surrounded, and the Soldiers are outside the fort trying to get the gold past the Bank Robbers and into the fort.
- When all the gold is in the fort or the Bank Robbers have captured it, the game is over.
- Each person has a piece of masking tape attached to the back of his hand or shirt, which represents his "life."

- A person is eliminated by pulling the tape off and keeping it for points. Each team should have a different color tape to tell them apart. Each person (tape) is worth one point.
- Once a person is caught (tape removed) he is out of the game but he keeps his captured tapes for counting later.
- The team with the most points (tapes + gold) wins.
- Pulling the tape off the person who has possession of it captures the gold. The gold may change hands several times while playing.

Bull in the Ring Game

San Gabriel, Long Beach Area, Verdugo Hills Councils

- The players form a ring around the "Bull" holding hands. The "Bull" tries to break through. He may rush, lunge, or pull, to try to break out of the ring.
- If he escapes the players chase him.
- Whoever catches him becomes the "Bull". It is not fair for the "Bull" to duck

Cattle Drive Game

San Gabriel, Long Beach Area, Verdugo Hills Councils

- Form up the boys into cows and cowboys. 2 boys form a cow - one the head (hand forming horns) and one the rear (hands on other boy's hips).
- The cowboy has one hand on his hip, the other twirling a pretend rope.
- There should be at least three or four times as many cows as cowboys.
- Cows must walk unless it's a stampede.
- Cowboys must skip.
- When a cowboy rides alongside a cow and says "Git along little dogie" the cow must move with the cowboy, and becomes part of the herd (which stays together unless there is a stampede - first cow becomes the leader).
- "Whoa Dogies" stops a herd's movement.
- Cowboys try to gather herds and drive them to Dodge.
- Cows just try to "wander and eat grass".
- Cowboys can and probably should work together.

Options:

Game Leader's calls:

- "**Stampede**" - All the cows will break free from their Cowboys and run till tagged by a Cowboy.
- "**Rustlers**" - The Cowboys must change herds. Or a Cowboy can try to steal another's herd.
- "**Mavericks**" - Unescorted herds may reverse themselves (heads become tails) and wander from the herd.
- "**Night Riders**" - Cowboys must circle herd and sing!
- "**River Crossings**" or "**Dust Storms**" - requires two Cowboys per herd to keep them together or cross a line.

Rattlesnake

Baltimore Area Council

- Stand a milk carton on the floor.
- Den forms a circle around it, arms linked.
- Keeping together, boys begin to move back and forth around the carton, each trying to make the "other guy" knock it over.

- Whoever has knocked it over has been “struck by the rattlesnake”, and must drop out of the game.
- The game continues until only one boy is left.

Up Jenkins!

Santa Clara County Council

Is the hand quicker than the eye? Players test their powers of observation in this fast-paced game. This is a great game for a large den (or two), and is based on teamwork and cooperation. Players split up into two teams, which sit facing each other on opposite sides of a long table – the longer the better. Each team chooses a captain, or the players can take turns being captain. One team takes possession of a quarter and begins passing it back and forth from hand to hand under the table, out of sight of the opposing team.

The captain of the team without the quarter slowly counts from 1 to 10 and then yells, “Up, Jenkins!” At this signal, all the players on the team with the quarter raise their fists in the air. Then the captain of the other team calls, “Down, Jenkins!” and all the members of the team with the quarter must open their fists as they slap their hands down on the table, all the time trying to keep the coin hidden.

Now the team without the quarter confers and tries to figure out who has the quarter. This is where being an astute listener and observer helps. Players should be listening for the sound of the coin clinking against the table and observing the faces and hands of the opposing team members as they tried to conceal the quarter.

After the team without the quarter has reached a decision, the captain calls out the names of all the players on the other team except the one thought to be hiding the quarter. As each player’s name is called, that player must turn over his hands. If the quarter shows up before the last player is called, the team hiding the quarter earns a point and gets to hide again. If the other team guesses correctly, they get a point and the chance to pass the quarter.

The team with the most points after a specified period of time (between 5 and 15 minutes) is the winner. For a more challenging game, players can try to guess not only who is holding the quarter, but also the hand in which the quarter is hidden.

Dead-Eye Dick

Baltimore Area Council

The object of the game is to knock ping pong balls off the tops of soda pop bottles.

The distance from firing line to target depends upon the “weapon” used.

Suggested “weapons” are water guns or Den-made rubber band guns (always use extreme caution with any type of projectile)

‘Possum Tag

Baltimore Area Council

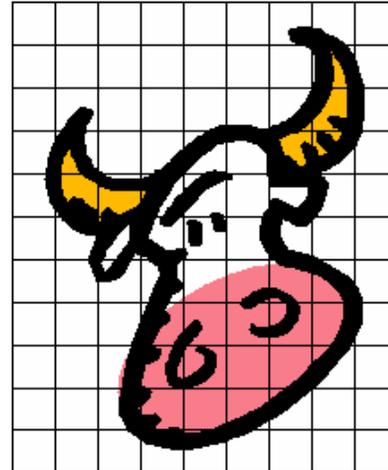
This tag game should be played on a smooth, grassy surface. When a player who is in danger of being tagged by IT drops to the ground and lies in a curled—up position, he is safe (temporarily) and IT can go after another player.

Instead of chasing another player, IT may move back three paces and count slowly to 10. The player on the ground must stand up and run off.

IT may chase the ‘Possum again as soon as he is on his feet.

Lasso The Steer

Baltimore Area Council



- ☺ Cut a steer’s head, complete with horns, from cardboard or plywood. See template above.
- ☺ Place on a stake to stick in the ground, or lash to the back of a chair so that it sticks up over the back.
- ☺ Have the boys form a loop in a piece of rope about 25 feet long.
- ☺ Mark a line about 15 feet from the steer’s head,
- ☺ Each boy in turn tries to throw the loop over the steer’s head from the line.
- ☺ Allow each Cub three turns and score as follows:
 - ✓ Loop thrown over either horn 5 points
 - ✓ Loop thrown over head only 10 points
 - ✓ Loop thrown over head and one horn 15 points
 - ✓ Loop thrown over head and both horns 20 points

Pony Express

Santa Clara County Council

Set Up:

Arrange enough chairs in a circle for all players except one.

One player is blindfolded and stands in the center as the Pony Express Rider.

The Den Leader or Den Chief plays the role of Station Agent and has a list of cities or towns.

Other players have been given names of one of the towns.

The Play:

The Station Agent calls out names such as: “I have a letter from Deadwood to Tombstone.”

Immediately the players with these names must rise and exchange seats. If a player is caught or his chair is taken by the Pony Express Rider (person in the center), he becomes the Pony Express Rider.

Players may crawl, run, walk, dive or dodge to get by the Pony Express Rider, but they are not allowed to step outside the circle of chairs.

If the rider has difficulty catching anyone, the Station Agent may call out more than two town names at once.

Keep the game moving rapidly.

The announcement of "General Delivery" causes a mad scramble, as all players must change chairs.

Milking the Cows

Santa Clara County Council

Divide the group into three or four teams. Each group is given a one-gallon milk jug and a paper cup for each boy. At the sound of a cowbell, the teams fill up the milk jug with the water from a bucket that is twenty feet away. First team to fill the jug is the winner.

Western Hospitality

Santa Clara County Council

The West was noted for its hospitality. One boy is chosen to be the Stranger and the rest of the players form a circle. The Stranger runs around the outside of the circle, he tags one of the other players and continues on his way. The tagged player starts around the circle in the opposite direction. Each boy is trying to reach the vacant place in the circle, but when the boys meet, they must stop, shake hands, and say "Howdy" before continuing on their way. The player who is the first to get back to the vacant spot remains in the circle; the one who is left outside becomes the "Stranger."

Taking the Cattle to Market

Santa Clara County Council

Line the dens up for a relay race. Give each team a broomstick and a "steer" (an empty 2-liter soda bottle will work). Each player in turn must take the "steer" to the designated turning point and back to touch the next player on his team, but his broomstick must never lose contact with the "steer."

Chuck Wagon Contest

Santa Clara County Council

Each den has one wagon. Two den members are the horses. Behind each wagon at the starting line is an equal number of old tin cans, pots and pans, silverware – the more the better. On signal, all den members, except the "horses," load their wagon as fast as they can. When they're finished, they yell, "Wagons, Ho!" and the horses dash off, pulling the wagon twice around the "trail." If any implement falls out, the horses must stop and wait for the other den members to put it back in. The first wagon to make it around the circuit.

Panning for Gold

Spray paint gravel and small pebbles with gold paint. Mix into a large dishpan filled with play sand, water and coffee grounds. Give the children sandbox sieves or aluminum pie pans to use to hunt for gold.

Barrel Race

Set up objects in a pattern around the yard (chairs, boxes, etc.) Have the children race around the objects like horses - show them how to trot (jog), gallop (skip) and canter (run).

Lasso!

Tie a clothesline to a hula hoop and have the children try to lasso an object.

Give Classic Games a Western Twist

Sheriff May I, instead of Mother May I or Pin the Mask on the Bandit, for example.

Cowhide Branding

Take your leftover grocery bags from the vest activity and tear out a large asymmetrical shape for your cowhide. Make potato brands by cutting a regular brown potato in half. The children can carve a design into the white part of their potato with a plastic knife. Dip the potato in paint and "brand" the cowhide.

Wild West Bingo

Make up bingo cards with cowboy objects - boot, spur, horse, sheriff's star, hat, lariat, campfire, saddle, chaps, covered wagon, cactus, bandanna, etc. You should be able to design this fairly easily in any word-processing program, and there are many websites with free clip art.

Cow Lasso

Use several clean large white milk 'chug' containers. With a black permanent marker, draw spots on the white chug containers to resemble cow spots. Fill the 'cows' with water or sand to help weigh them down, then replace the tops. Cut about 20" of heavy rope for each lasso that is needed. Form a circle by securing the ends together with duct tape. Take turns tossing the rope over the 'cows'.

Pony Race

Use 2 stick ponies (or 2 brooms) for a relay race. For more of a challenge, set up some chairs or other obstacles to be "barrels" like a barrel race at a rodeo.

Find the Missing Cowboys and Indians

Hide plastic figures around the room. Whoever finds the most wins a prize. Everyone keeps what they find.

Tin Can Shoot

Have children take turns trying to shoot an empty soda can or soda bottle off a chair with a spud gun or rubber band shooter (play outside). (You could also use beanbags.)

Rattlesnake Stomp

In this game, the kids try to pop long balloons that are blown up and dropped on the floor. Or to spice it up even more, you can tie rubber bands to the end of each balloon and have the kids put it around their ankles.

Shooting Gallery

Set up a shooting gallery by turning trash cans upside-down and putting tin cans on them. Then the kids can try and topple the tin cans over with bean bags (the younger kids can stand closer and use their water guns).

Rope the Pony

Make two pony heads on broomsticks and stick them into the ground or pails of hay (or use stick ponies). Create two lassos out of hula-hoops and ropes. Then form two teams and have a rodeo to see which team can rope their ponies first.

Rattlesnake Ruckus

Place some dried beans into a small plastic bottle (such as a film canister). Then place the bottle inside a sock and stuff the sock with newspapers, tying the end off. Seat the kids in a circle and toss the "rattlesnake" around the circle to music (similar to the hot potato game). When the music stops the one bitten by the rattlesnake (the kid holding the rattlesnake) is out of the game.



Know Your Cans Game
Alice, Golden Empire Council

Cowboys are known for their perseverance – being able to spend long hours in the saddle in all kinds of weather to find and care for cattle. But did you know they are also known for their wonderful poetry and songs they sang to keep cattle calm at night? Even today, there are competitions and events for cowboys to share their favorites.

In the Old West, they didn't have a laptop or even paper and pencil handy to write down their music or words. Most of the time, they had to rely on their memory – so they played this game to sharpen their memory skills. They used the cans of food (called "airtight"). carried in the chuck wagon – canned milk, tomatoes, and especially canned peaches, which were the favorite! Of course, there wasn't as much information on cans back then – but here's how it worked:

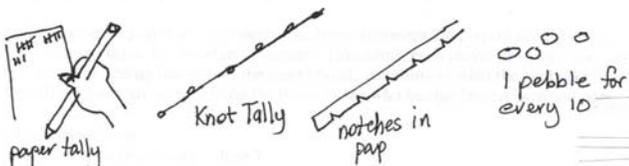
Gather some cans of food, or labels saved from cans of food. Each boy gets to study one of the labels for three minutes. When the time is up, each boy tries to recite as much as they can remember. ***(If you just use the front of the label, it might work best with younger scouts – or look for fairly simple labels)***

Tally Man
Alice, Golden Empire Council

The Tally Man is the one who kept an accurate count of the cattle at branding time, or when cattle are being loaded onto railroad cars, or even after a stampede. Having a good count was really important, especially when cowboys and ranchers were getting paid based on how many cattle were delivered! There are several ways to do this – of course today, the ranchers I know use a mechanical counter! But here's how it worked in the Old West.

Pencil and paper worked when cattle were standing around calmly. If they were moving faster, like being brought into a pen, he could mark every tenth car by making a knot in a string, or by cutting a notch in a strip of paper, or by transferring a pebble from a full pocket to another pocket.

So here's the challenge – each boy can keep a tally of cars going by, or people coming into a building.



Pony Express Relay

Alice, Golden Empire Council

Here's a game we played at Twilight Camp last year, when the theme was Frontier Days – and since the Pony Express was a big part of Sacramento history.

Materials: Gear for two teams – 2 cowboy hats, 2 lengths of rope made into a lasso, 2 stick horses, 2 "Pony Express" bags (you could simply use newspaper), some cones to represent various obstacles, and if you possible, 2 sawhorses.

Directions:

Prepare the "Pony Express mochila" from fabric or several layers of newspaper.

Use the sawhorses or even a chair to make a "horse" that can be lassoed. You could even use the stick horses.

Go over information about the Pony Express; you could use the pictures in the "Perseverance and the Pony Express Opening," or ask you librarian for one of the books about the Pony Express for kids.

Set up duplicate courses so boys can:

- Put on their hat and grab their lasso
- Lasso their horse – just let each boy take three turns; then the station master (Akela) holds the "horse" for the boy to take.
- Grab the Pony Express mochila.
- Jump on the horse and race to the finish
- Cones with a label on a stick can be added to represent: Indian Warriors, Gully running with high water, Rattlesnake, etc. – so that each rider must go around the obstacle
- A cone representing the station – each boy must jump off his "horse," take off the mochila, race around a cone, then return to his "horse" and put the mochila back on.
- The rider then races back to the team, dismounts and puts the "horse," hat, and lasso where he found them and tags the next rider.
- Game continues till the entire team has run the race. Winning team finishes first.

For younger scouts, you could simplify the actions – but once the boys see how it works, most boys have no trouble with the actions – Alice.

Paul Bunyan's Perseverance Relay

Alice, Golden Empire Council

Materials: For each team you need: an egg carton and 12 plastic eggs dumped out on the ground, a bowl of water with bubble solution or dish soap; an old-fashioned egg beater or wire whisk; frying pan; a "pancake" – could be packing peanuts, a circle of foam, or a circle of foam sandwiched between two pieces of brown paper and stapled, a large bowl filled with water "balls" and a large spoon, 7 lengths of pool noodles or newspaper logs

Directions: Have someone tell the story of Paul and his amazing feats – Details under Value Related or at: www.first-school.ws/activities/onlinestory/books/pbunyan.htm.

Divide the group into two or more teams and tell them they are going to follow the example of Paul Bunyan in a set of relay games. Set up each event at a station – one set of stations for each team. Line each team up and explain that the

first boy in the line will start. Only when the first boy is at station #3 can the second boy start. The game continues in this way, with each boy waiting to start till the boy in front of him reaches station #3.

The winning team is the one that gets all their boys back to the start first.

1. Boy runs to the station, gathers all the eggs and puts them in the egg carton, closes the egg carton, then dumps the eggs out again.
2. Boy must run to the station, then use the egg beater or whisk to make bubbles in his bowl of water and soap.
3. Boy puts a pancake in the pan and flips it at least as high as the top of his head – he must flip and catch a pancake three times, then dumps the pancake out for the next boy.
4. Boy runs to station and uses the scoop or big spoon to pick up 3-4 “water” balls from a large bowl (forming the Great Lakes) – then return the balls to the bowl for the next boy.
5. Runs to the “Logging” station and stacks all the logs. Then he must kick them out of the stack for the next boy.
6. Boy races back to the starting point as if he were wearing inline skates – hands behind back, and sliding each foot ahead one by one (The story is that Paul invited inline skating). When the whole team is back at the starting line in order, they yell, “Paul Bunyan!”

NOTE: You could also take just one or two of these events and turn them into a relay - Alice.

CLOSING CEREMONIES

A Cowboy's Blessing Baltimore Area Council

Arrangement:

- 🦋 Each Cub has a sign with the words on back in LARGE print and a picture he drew on the front.
- 🦋 Have the Cubs arrange themselves in a horseshoe around a campfire; lights are low.
- 🦋 Each Cub has a candle.
- 🦋 Cub 1 lights his candle from the Spirit Candle.

Directions:

- Cub #1:** May you brand your biggest calf crop. May your range. grass never fail. (Cub 1 passes flame to Cub 2 candle.)
- Cub #2:** May your waterholes stay open. May you ride an easy trail. (Cub 2 passes flame to Cub 3 candle.)
- Cub #3:** May you never reach for leather, Nor your saddle horse go lame. (Cub 3 passes flame to Cub 4 candle.)
- Cub #4:** May you dab your loop on critters, With your old unerring aim. (Cub 4 passes flame to Cub 5 candle.)
- Cub #5:** May your stack of chips grow taller. May your shootin' eye stay true. (Cub 5 passes flame to Cub 6 candle.)
- Cub #6:** May good luck plum' snow you under, Is my sincere wish to you.

All Extinguish their candles. Say “Adios, amigos” to the audience and take their seats.

Cowboy Closing

Santa Clara County Council

Cubmaster can read this poem or the boys in a Den can read it, with each boy reading a phrase.

- Cub #1:** The cowboys blazed a trail across the golden prairie.
They never gave up, even when the going got tough and a little scary.
- Cub #2:** They forged ahead day after day.
From dawn to sunset they made their way.
- Cub #3:** They defeated great hurdles and fought for their land,
And even against great odds they made their stand.
- Cub #4:** If it hadn't been for those cowboys of long ago,
We might not have the life we've come to know.
- Cub #5:** So when the going gets tough and you think you're done in.
Pick yourself up and go at it again.
- Cub #6:** The Scout and the Cowboy from the wild wooly West
Are both dedicated to doing their best.
- Cub #7:** We hope you enjoyed tonight's theme too
And now we'd like to say, “Cheerio!”
- All** And good night to you.

Safety

2010-2011 CS RT Planning Guide

Materials: Six large cards with the letters to spell out "safety" on one side and the script on the other.

Personnel: Cubmaster (CM) and six Cub Scouts.

CM: Today, we have learned the importance of perseverance, practice, and safety

Cub #1: S is for safety Learn and follow the rules.

Cub #2: A is for armor. Wear proper safety gear.

Cub #3: F is for friends. Work with a buddy

Cub #4: E is for eagerness. Have a good attitude.

Cub #5: T is for trying. Keep trying; don't give up.

Cub #6: Y is for yes. Commit to safe practices and persevere.

Closing Ceremony

San Gabriel, Long Beach Area, Verdugo Hills Councils

Read a Cowboy poem and then end by singing Happy Trails.

(See Songs for words) A good source for Cowboy Poems is the Rod Nichols's Cowboy Poetry website -

<http://www.cowboypoetry.com/rn.htm>

Here's a sample from Rod's website, be sure to go there and find one that fits your pack. Pamela

Headin' In

Rod Nichols

Some fellers favor sunup
just before their day begins,
while others favor eve'nin
when their day is at an end.

But this old cowboy's dif'rent
it's the way I've always been,

cause the time that gets me smilin'
is the time for headin' in.

With a day of work behind me
and before the sunset ends,
it's a quiet and peaceful feelin'
on the trail while headin' in.

There's a breeze that often comes up
as a warm, southwestern wind,
and a glow across the prairie
as I'm slowly headin' in.

Above a hawk is wheelin'
swoopin' down then up again,
as if he wants one final look
'fore he too is headin' in.

My saddle pal don't say much
but he tells me with a grin,
he feels about the same as me
with our ponies headin' in.

Someday this'll all be over
just the prairie, grass and wind,
I hope He'll let me pass this way
when it's time for headin' in.

Pioneer Days Closing

Santa Clara County Council

Props: Lantern; Signs reading: INCOME TAX, SALES TAX, PROPERTY TAX.

This closing follows the Pioneer Days Opening, if you choose one you really should choose both or combine them into one ceremony or a skit. Pamela

It's true you had no phones, no gasoline,
no electric lights, no cars about –
(Scout walks in with lantern. Older looking the better)

But there's one thing you didn't have that we could do
without.

(Pioneers walk in carrying tax signs)

But one thing does amaze us.

When we read about your deeds.

You made it through your travels,
minus something each man needs!

(Entire cast is on stage saluting, with Cubmaster in front)

Oh Pioneers! Oh Pioneers!

We salute you, long and hard!

You went across this whole land –

Without a Credit Card!!

Perseverance and the One Dollar Bill



I have here a One Dollar Bill – and there are some interesting lessons in perseverance to be learned from this money.

First, the image of George Washington reminds us that he persevered in spite of terrible odds, overwhelming enemy forces, freezing weather and a lack of even the most basic needs as he led his men in the struggle for freedom.

Now, if you turn the bill over, you will see two circles –the two sides of the Great Seal of the United States. Before the adjournment of the Continental Congress on July 4th, 1776, a committee of Benjamin Franklin, John Adams, and Thomas Jefferson was appointed to develop a seal for the United States. It took six years, the work of two additional committees and a total of 14 men before a final version of the Great Seal was approved – another example of perseverance.

The reverse side of the seal has a pyramid with one side lighted and one side dark. Exploration of the West had not yet begun, so we were in the “dark” about much of our land. The pyramid is also Un-capped, representing the unfinished state of our country. Congress was told that this represented “Strength and Duration” – in other words, Perseverance.

The front of the Great Shield shows an eagle with a shield. Notice the shield is not supported – denoting that the United States of America ought to rely on its own virtue as it perseveres.

The history of our country is filled with examples of patriots who have relied on their own virtue and perseverance in spite of many challenges – Our flag is the symbol of those patriots and the many who serve our country.

We honor our flag on June 14th every year – and tonight, we ask you to stand as we honor our flag once more. (*Retrieval of flag by color guard*)

CUBMASTER'S MINUTE

Perseverance

2010-2011 CS RT Planning Guide

Remember our Core Value for this month: perseverance. It means, 'Don't give up.' Whether you're trying to learn a new skill or improve a skill, it can be difficult. It may require lots of practice.

Sometimes you get discouraged and may want to give up. But don't give up. Keep doing your best. Show your perseverance by sticking with it, even if it is difficult. You will find it will lead to personal achievement and a real sense of satisfaction in knowing that you did your very best."

Don't Give Up

Walt Disney was turned down 302 times before he got financing for his dream of creating the "Happiest Place on Earth". Today, due to his persistence, millions of people have shared 'the joy of Disney'. Colonel Sanders spent two years driving across the United States looking for restaurants to buy his chicken recipe. He was turned down 1,009 times! How successful is Kentucky Fried Chicken today?

Having said this, keep in mind that you must constantly reevaluate your circumstances and the approach you are using to reach your goal. There is no sense in being persistent at something that you are doing incorrectly! Sometimes you have to modify your approach along the way. Every time you do something you learn from it, and therefore find a better way to do it the next time.

Refusing to Accept Failure

Sir Edmund Hillary was the first man to climb Mount Everest. On May 29, 1953 he scaled the highest mountain then known to man-29,000 feet straight up. He was knighted for his

efforts. He even made American Express card commercials because of it! However, until we read his book, *High Adventure*, we don't understand that Hillary had to grow into this success. You see, in 1952 he attempted to climb Mount Everest, but failed. A few weeks later a group in England asked him to address its members. Hillary walked on stage to a thunderous applause. The audience was recognizing an attempt at greatness, but Edmund Hillary saw himself as a failure. He moved away from the microphone and walked to the edge of the platform. He made a fist and pointed at a picture of the mountain. He said in a loud voice, "Mount Everest, you beat me the first time, but I'll beat you the next time because you've grown all you are going to grow. but I'm still growing!"

Never Give Up – Keep Riding

Alice, Golden Empire Council

The Pony Express Riders were great examples of Perseverance. Only one time did a rider refuse to take his mochila of letters and head out – and then another rider took over to make sure the job got done. Riders rode through blinding blizzards, alkali deserts in the heat of the day, and braved Indian attacks, long hours in the saddle – but they kept going. When one rider saw his path through a narrow canyon blocked by an Indian encampment, he refused to take a long detour. Instead, he spurred his horse straight through the camp, scattering the warriors in all directions. So let's take a lesson from the Pony Express Rider – Never Give Up – Keep Riding!

Rodeo Competition

Baltimore Area Council

Rodeos started with cowboys competing in their everyday work to see who was the best at a particular job. Later, prizes were gathered to make it more interesting. It has now grown into a huge national sport, and some of the contestants are still working as cowboys. They work together and help one another to grow. It is the same with Cub Scouting. We must help each other cheerfully, if we expect our Pack to grow. Will you please stand and repeat with me the Cub Scout Promise.

A Cowboy's Philosophy

Baltimore Area Council

We, the cowboys of the western plains, Are bound by our desire to live free. We must, therefore, show respect for our fellow man:

- Respect for his beliefs,
- Respect for his belongings,
- Respect for his privacy,
- Respect for the ground he walks on & the air he breathes.

In so doing, we show respect for ourselves
And secure freedom for all.

All join in singing "Happy Trails to You".

CORE VALUE RELATED STUFF

Connecting Perseverance with Outdoor Activities

Wendy, Chief Seattle Council

(Adapted from B.A.L.O.O. Appendix E)

- ★ **Hikes** – Plan a hike where boys encounter obstacles similar to those an early explorer might have encountered. Talk about how pioneers and early explorers persevered to reach their destinations.
- ★ **Nature Activities** - Study plants that survive difficult environments. Encourage boys to keep trying when an activity is difficult.
- ★ **Service Projects** – Institute a tutoring program. Boys can plan rewards for the students who persevere until they finish.
- ★ **Games & Sports** – Play a game related to pioneers and discuss their perseverance to complete their journeys. Tell boys that those who persevere improve their skills.
- ★ **Ceremonies** – “Lewis and Clark” could conduct an awards ceremony. “George Washington” (or “Davy Crockett”) could also. After “crossing the Delaware” pioneers could deliver awards from a covered wagon.
- ★ **Campfires** – Pioneer and frontier days are good themes to incorporate into your campfire plans.
- ★ **Den Trips** - Visit a local gym and talk with a personal trainer. Visit a doctor and talk about education. Visit a local outdoor track facility and talk with a long distance runner. All of these people have demonstrated perseverance.
- ★ **Pack Overnighter** – Plan some Dutch oven and open campfire cooking so boys experience something like pioneer life.



PERSEVERANCE Character Connection

Carol at www.cubroundtable.com

Tiger Book

The Perseverance Character Connection is not part of an Achievement or Elective in this book.

Wolf Book

The Perseverance Character Connection is not part of an Achievement or Elective in this book.

Bear Book

The Perseverance Character Connection is not part of an Achievement or Elective in this book.

Webelos book*Character Connection - Perseverance**Athlete Activity Award (Page 124)*

- ✓ **Know.** - Review the requirements and diced which ones might be more difficult for you to do. Make a plan to complete one of the harder requirements.
- ✓ **Commit** - When doing the harder requirement, did you ever feel frustrated or Angry? What did perseverance have to do with that? Name another type of task for which you will need to persevere.
- ✓ **Practice** - Practice perseverance by following your plan to do that requirement for the Athlete activity badge.

Pomander**Cub Scout Program Helps 2003-2004**, page 10 NOV

Pomanders masked unpleasant smells in Pilgrim homes.

Materials:

Firm but Ripe Oranges, Lemons, Or Limes;
 Jar of Whole Cloves;
 Toothpicks;
 Dish
 Powered Cinnamon;
 Large Darning Needle;
 Sturdy Sting Or Yarn.

Directions:

- ✓ Use the dish to catch drips while you work.
- ✓ Use the toothpick to make holes in the skin of the fruit. Try to keep holes close together and cover the entire piece of fruit.
- ✓ Gently push a whole clove into each hole.
- ✓ Sprinkle the fruit with powered cinnamon.
- ✓ Set the fruit aside to ripen until the next den meeting.
- ✓ At that time (the next den meeting), thread the needle with color string and push it through the center of the fruit.
- ✓ Cut off the needle and tie the ends of the string together in a bow.
- ✓ Hang the pomander from the bow.

Character Connection - Perseverance

The Pilgrims faced hardship when they sailed to this country, but they preserved. Discuss with Cub Scouts what types of challenges they faced.

What do you think **PERSEVERANCE** means?

Activity:

Remember what you did to make the Pomander? (*Or if you didn't make it yet, now is a good time*)

You used a firm orange and poked a toothpick into the skin of the fruit. You kept the holes close together and covered the entire fruit. Next you pushed a whole clove into each hole.

Then you sprinkled the fruit with powered cinnamon. And finally, you set it aside to ripen until the next den meeting. Did you hang the fruit up as a room freshener when you brought it home??

What have you seen from this activity? It took a small bit of perseverance to get all the cloves in the orange. But it took the Pilgrims a lot of perseverance to survive harsh winters and difficult conditions. What makes it difficult to persevere?

How do you feel when you have worked hard and overcome difficulties to complete a task? How does it feel when to quit or give up on a task?

What is one task or activity in which **Materials:** to persevere? How can you practice perseverance?

“Dig IT Up” Activity**Cub Scout Program Helps 2002-2003**, page 8 APR

Archeological digs occur in the sand of the Egyptian desert. You can prepare one for your den by planting objects for the boys to dig up. Bury items such as plastic animals, small toy cars, or even silverware of plastic sups in a sandbox or an unplanted flower bed. Give each boy a pair of gloves and tools, such as trowels, sifters, and paintbrushes, to use.

Character Connection - Perseverance

- ✓ **KNOW** - What does it mean to persevere? Did you persevere in finding items? Did others? Egyptians preserved in the things that they did, too.
- ✓ **COMMIT** - How did you feel when you persevered? How did you feel when you found an object? Does sticking to something have an effect on you?
- ✓ **PRACTICE** - What can you do to persevere? How do you think that would help you? (In school, working on Cub Scout Achievement and Elective Requirements, in relationships). Can you think of ways to help others to persevere?

Cubmaster's Minute**Cub Scout Program Helps 2003-2004**, page 3 JUN

This month we have learned about prehistoric dinosaurs that existed many, many years ago. They became extinct before people ever came to live here on earth. Many studies have been done to try to decide what happened to the dinosaurs. We may never know for sure. What we do know is that we need to keep in mind the ideals of cooperation and perseverance. They are important traits for us to strive for in our daily lives. They will help us move forward ad we hope for peace throughout the world.

Bucket Ball**Cub Scout Program Helps 2004-2005**, page 8 MAR**Materials:**

Small balls,
 Tow buckets

Directions:

- ✓ Set up buckets on a surface that balls will bounce on about six feet from a line.
- ✓ Divide boys into teams and have them line up behind the marked line.
- ✓ Object is to bounce the ball once and have it land in the bucket for a point. The team with the most points wins.
- ✓ Follow with a Character Connection discussion on perseverance.

Character Connection - Perseverance

- ✓ **KNOW** - Think about the game we just played. Was it fun? How did you do on your first try? Perseverance is staying with something, doing it over and over. Did you persevere?

- ✓ **COMMIT** - Was it hard to persevere; to do it again? Was it worth the effort? When you think of athletes or inventors, do you think they persevere?
- ✓ **PRACTICE** - What are things that you think persevering will help you accomplish? What can you do to show this next week?

Cubmaster's Minute - Do your Best
Cub Scout Program Helps 2004-2005, page 4 MAR

The Cubmaster asks Cub Scouts and their families to join hands all around the room. Cubmaster explains that a chain is no stronger than its weakest link. The real joy of Cub Scouting comes when cooperation and support exists between families and Cub Scouts. Every boy and his parent or guardian here tonight can help Scouting keep families strong – by helping each other as you “Do Your Best.”

Cubmaster's Minute Musical Perseverance
Cub Scout Program Helps 2005-2006, page 10 JAN

Boys are working (worked) on creating musical instruments.

As they are finishing, lead a discussion: What does it mean to be musical? Does that mean that you have to sing well? How about an instrument? When you learn to play an instrument, can you play it right away?

What does it mean to persevere? Is it easy to hard to keep trying to play an instrument? Can you say that you persevere at things? What kinds of things? How will you persevere at things this week?

Puddle Jumpers
Cub Scout Program Helps 2005-2006, page 8 MAR

Make
 Puddle Jumpers in Wolf Handbook for Elective 7b

Discuss:
 What is perseverance? When you first used your puddle jumpers, was it a challenge to walk on them? Did you want to quit after the first couple of tries? Was it harder to persevere when you saw others succeeding? What did you learn from walking on the Puddle Jumpers?

Blind Pirate Game
 2004 Great Salt Lake Pow Wow Book

Perseverance is sticking with something and not giving up, even if it is difficult.

- Directions:**
- ✓ An individual Cub is selected to be the Blind Pirate. He is blindfolded and sits in the middle of the floor cross-legged.
 - ✓ A bell or bunch of keys or anything noisy is placed in front of him.
 - ✓ Have the rest of the den sit in a circle around him cross-legged.
 - ✓ One at a time have a Cub from the circle try to get up, take the bell and return to their place without making a sound.
 - ✓ The Pirate tries to point to the individual that is moving. If he succeeds, they change positions.
 - ✓ This game, like many others, develops a particular discipline.

- ✓ Discuss how they felt having to keep silent for long periods.

Water Bucket Game
 2004 Great Salt Lake Pow Wow Book

- Directions:**
- ✓ Provide a bucket half full of water with a quarter in the bottom.
 - ✓ Give each person a penny to drop in, to try to land entirely on top of the large coin.
 - ✓ It is almost impossible. The trick takes time and patience.
 - ✓ Discuss the need for patience, and when and why it may be appropriate.

Music Magic
 2005 Great Salt Lake Pow Wow Book

- ✓ Have boys name a musician.
- ✓ What qualities does that musician have? •
- ✓ How did he/she become good at singing or playing an instrument?
- ✓ Do you think they are just naturally talented or did they have to work at it? Do you think they had to?

Round To-It
 2005 Great Salt Lake Pow Wow Book



- Discuss:**
 What does *PERSEVERANCE* mean? •
- ✓ What are some steps you can take to be better at something you're interested in?
 - ✓ How do you feel when you set a goal and are able to accomplish what you had set out to do?
 - ✓ What is one goal you would like to accomplish this month?
 - ✓ How will help you in accomplishing your goal?
 - ✓ Have you ever said, “I didn't get around to it” or “When I get around to it?”
 - ✓ At this point either give each boy a “round to-it” or have him make one.



How to make a Round To-It –

Give each boy something round to decorate – e.g. a piece of cardboard, a small wooden disc (cut slices off a thick wooden rod, metal disc

(watch that the edges are not sharp), or BEST – an old CD!!!! I have used round rubber jar openers, too. Be creative.

Have him write the word To-It (or TUIT) on the disc.

Then they may add other decorations as desired.

Depending on the material, maybe give them a magnet to place it on a refrigerator or mirror as a reminder.

- ✓ Explain that they should tape it on their bathroom mirror, refrigerator, or school binder to remind them that they need to get around to working at their goal every day.



Rocket Launchers

Cub Scout Program Helps 2006-2007, page 6 JUL

Use Rocket Launchers to see which boy can land his rocket closest to a target.

Afterward, ask the boys about the game. Some of them had a harder time than others launching their rocket and reaching the target. But they kept trying and, with practice, improved. This is called **PERSEVERANCE**.

- ✓ Do you persevere with other things in your life? What are they?
- ✓ How does it feel when you try and try and then succeed? Tell about a time you had this experience.
- ✓ Suggest that boys can persevere in many things in the weeks ahead and to keep trying to do so.

Chocolate Roses

Cub Scout Program Helps 2007-2008, page 8 MAY



Materials:

Chocolate "kisses",
Leaf shapes cut from construction paper,
Skewer stick,
12 inches of green florist tape,
Pink or red cellophane/plastic wrap



Directions:

- ✓ Place the two Hershey's kisses together, bottom end to bottom end, and hold in place.
- ✓ Wrap them with a small square of pink or red cellophane from top to bottom, creating a rose-like shape.
- ✓ Gather the cellophane together at the bottom of the rosebud and lay a skewer "stem" on it.
- ✓ Twist the cellophane around the stem, and add a precut leaf shape near the bottom of the "bud."
- ✓ Use the florist tape (about 12 in.) to wrap around the cellophane, leaf, and stem, all the way to the bottom.

When I read this, I got confused so I googled "Chocolate Roses Hershey Kisses" and got some good links like these:

<http://www.hersheys.com/celebrate/valentines/craftdetail.aspx?id=4>

http://www.ehow.com/how_4760926_make-chocolate-roses-hershey-kisses.html

<http://voices.yahoo.com/how-roses-hersheys-kisses-845347.html?cat=24>

<http://www.youtube.com/watch?v=dr2zVKG4RbU>

<http://www.debbiegonzales.com/simple-saturday/2010/2/12/simple-saturday-prep-hershey-kiss-chocolate-roses.html>

<http://www.momontimeout.com/2012/01/hersheys-kiss-roses-sweet-valentines.html>

<http://www.allfreecrafts.com/valentine/rose-kisses.shtml>

<http://www.kidactivities.net/category/Holidays-Valentine-Crafts-Art.aspx>

Character Connection: Chocolate Roses

The den leader asks Cub Scouts about making the rose treats.

- ✓ Was it easy?
- ✓ Did it take more than one try?
- ✓ Do you know what **PERSEVERANCE** is? Sticking to something and trying again and again.
- ✓ In this case, you had the goal of making a present- a handmade gift for Mom or another relative.
- ✓ Ask for other ways boys "stick with it." Challenge them to think of more ways that they persevere and the positive outcomes of doing so.

Tiger Cub Perseverance

Cub Scout Program Helps 2008-2009, page 6 JUL

Perseverance is sticking with something and not giving up, even if it is difficult. Sports can be difficult; it takes practice to be good at them. Help the Tiger Cubs realize that working hard at something and doing their best is all we ask of the.

Encourage them not to give up when something seems hard but continue until they have done the best they can.

Discussion points can include:

- ✓ What things are hard for a Tiger Cub to do?
- ✓ How does it feel when you try and try to do something? That is perseverance.
- ✓ Do you think that sports stars ever found playing their sport difficult and wanted to quit?
- ✓ What will you persevere at this week?

For other **PERSEVERANCE**
Character Connection Activities go to -

<http://www.cubroundtable.com/assets/pdf-documents/2002-2010%20Character-Connections-Packet.pdf>

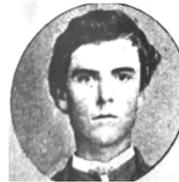
Fun Facts about the Pony Express

Alice, Golden Empire Council

- ✓ Riders had to weigh less than 125 pounds, and they were supposed to be tough, loyal, honest and brave.
- ✓ Orphans were preferred, because they had no relatives to worry about them – and it was a very dangerous job.
- ✓ Riders were paid \$25 a week when the average laborer only earned \$1 a week – but some earned more, and were paid bonuses for extra trips or danger.
- ✓ Riders were supposed to be at least 16, but they often lied about their age – the youngest was only 11!
- ✓ Only one rider ever refused to do his route – because of Indian hostilities – but the first rider took the journey instead.
- ✓ Before the Pony Express, it took 21 days to take mail from New York to San Francisco, as long as 30 days by stagecoach, and 6 months to a year by ship.
- ✓ Riders raced at great speed, then dismounted and leaped atop a rested horse at each station, and rode between seventy-five and one hundred miles.
- ✓ Stations that were about ten to twelve miles apart. The horses averaged ten miles per hour and each rider changed horses eight to ten times.
- ✓ Pony Express riders took an oath that “I will (not) use profane language; that I will drink no intoxicating liquors; that I will not quarrel or fight with any other employee of the firm, and that ...I will conduct myself honestly, be faithful to my duties, and so direct all my acts as to win the confidence of my employers. So help me God.”
- ✓ Mark Twain only met a Pony Express rider for two minutes, but he got a whole chapter of “Roughing It” out of that meeting.
- ✓ Riders were allowed to carry twenty pounds of personal items – a water sack, a Bible, a horn to alert the station master, and either a rifle or revolver.
- ✓ The mochila was leather rectangle that fit easily over the saddle and had four pockets sewn into it to hold 20 pounds of mail.
- ✓ About 500 riders rode for the Pony Express, making about 300 trips each way, carrying more than 33,000 pieces of

mail for 660,000 miles in the short 19 months the company was in business.

- ✓ Letters were written on lightweight paper and wrapped in oiled silk to protect them from the elements. It cost five dollars per half ounce to send a letter at first, but later the price dropped to one dollar per half ounce.
- ✓ It cost the Pony Express \$16 for each piece of mail it delivered, and earned, on average, \$3 per letter in delivery charges.
- ✓ "Bronco Charlie" Miller was the youngest rider of the Pony Express, and survived two arrows from hostile Indians. His real name was Julius Mortimer. He was the last surviving Pony Express rider, dying at 105!



- ✓ Buffalo Bill Cody was only 15 when he started as a Pony Express rider – he went on to create his famous Wild West Show that traveled all over the world giving people a glimpse of the people and animals of the West.

- ✓ Billy Fisher, a young rider from Salt Lake City, dismounted and sat down by a tree in the middle of a blinding blizzard and started to fall asleep. He woke up to find a rabbit licking his face – he called it an act of providence that saved him from freezing to death.



- ✓ His great-great grandson William Fisher is also an adventurer – an astronaut who flew in the space shuttle.
- ✓ You can still see some short segments of the original Pony Express trail in Utah and California – the rest have been paved over . But there are still 50 stations or station ruins, and many statues dedicated to the honor of the Pony Express.

Cowboy Lingo

Scouter Jim, Bountiful, UT

- **Airin' the lungs:** cussin'
- **Biscuit shooter:** the ranch cook
- **Colorado mockingbird:** a burro
- **Dally:** a half-hitch of rope around a saddle horn
- used when roping
- **Dog house:** the bunkhouse
- **Flea trap:** a cowboy's bedroll
- **Greasy belly:** a cook
- **Gut hooks:** spurs
- **Hay shaker:** a farmer
- **Hot rock:** a biscuit
- **Idaho brain storm:** a tornado

- **Kack:** a saddle
- **Kack biscuit:** a saddle sore
- **Latigo:** a leather strap used to fasten a saddle on a horse
- **Maniac den:** a sheep wagon or camp
- **Maverick:** an unbranded animal
- **Necktie social:** a hanging
- **Tasting gravel:** thrown from a horse

Cowboy Phrases

*San Gabriel, Long Beach Area, Verdugo Hills Councils
From the Nevada State Kids Page on Cowboys -*

<http://dmla.clan.lib.nv.us/docs/kids/cr-glossary.htm>

Try adding these zippy cowboy phrases to your next conversation:

- ✓ **Above my huckleberry** - Too hard for me to do
- ✓ **All horns and rattles** - Someone who is very angry
- ✓ **Barkin' at the knot** - Wasting your time, trying to do something useless
- ✓ **Doesn't use up all his kindlin' to make a fire** - Someone who doesn't waste words on small talk
- ✓ **Don't go wakin' snakes** - Don't make trouble
- ✓ **He's a featherheaded loco!** - He's a crazy fool!
- ✓ **I'm busted!** -I've spent all my money
- ✓ **I'm sick of prairie strawberries every day!** - Not baked beans again!
- ✓ **Let's hit the trail** - Time to get going!
- ✓ **Looks like a goose-drowner** - It's going to rain cats and dogs
- ✓ **Mad as a peeled rattler** - Very angry

More Cowboy Slang and Phrases:

<http://www.legendsofamerica.com/WE-Slang.html>

<http://freepages.genealogy.rootsweb.com/~poindexterfamily/OldWestSlang.html>

Vocabulary

San Gabriel, Long Beach Area, Verdugo Hills Councils

I am sure you inventive Den Leaders and Cubmasters can create activities games to be played using this list. Maybe even a skit or two of someone getting ready for his journey out west See the Cattle Drive info for ideas. CD

Bandana: Also known as wild rag; a cloth made of silk or cotton, usually worn around the neck to protect against wind, rain and sunburn.

Bedroll: The cowboy's bed, made up of blankets and quilts wrapped up in a tarp (a waterproof canvas) which fastens with hooks or snaps on the sides. The bedroll also serves as the cowboy's suitcase.

Boom town: A town that grew up rapidly, usually a mining town or a town where a cattle trail met a railroad line.

Branding: The process of marking the hide of a calf with a hot iron to show ownership.

Brands: The trademark design that is burnt into a calf to identify its owner.

Cattle drive: The movement of a herd of cattle from ranches and grazing lands to the railroad lines for shipment to meat-packing plants farther east.

Cavvy yard: Also called cavvy and remuda; the herd of spare saddle horses.

Chaps: Long leather leggings worn by cowboys over their pants for protection against cactus and other range plants.

Chuck wagon: The wagon that was used on a cattle drive or on a ranch to cook meals for the cowboys. A kitchen on wheels.

Circle herding: Rounding up the cattle by riding in a circle or in a straight or crooked line.

Clove hitch: A knot used by cowboys to tie a rope or lariat to a post.

Cow puncher: Another name for a cowboy.

Cowboys: Men who work with cattle.

Cut: To separate a calf or cow from the bunch.

Cutting horse: A ranch horse specially trained to single out (or "cut") a steer or horse from a herd.

Dogie: A motherless calf.

Drive: As used in the song "Get Along Little Dogies," this means to walk the cattle in a specific direction.

Half-hitch: A knot often used by cowboys to tie a lariat to the saddle horn.

Herd: A group of cattle or horses; also called a bunch.

Jerky: Strips of dried meat that could be stored for long periods.

Lariat: The cowboy's rope, also called the lasso, catch-rope, twine and reata.

Lasso: A lariat tied with a special knot so that the lariat could be tightened when thrown over the head of a steer or horse.

Longhorns: A special breed of cattle named for the size of their horns. They were originally from Texas.

Nighthawk: The cowboy who looks after the horses and cattle at night.

Night herding: Riding a slow circle around the cattle all night, often singing quietly to keep them from spooking.

Poke: A pouch or bag used by cowboys to carry small personal items.

Quirt: A weighted, short-handled whip made of braided rawhide or leather.

Range: The grazing grounds for cattle and horses; can also refer to a cowboy's home turf.

Rawhide: The untanned cattle skin; a skin that has not been processed to make leather.

Roundup: The bringing together of a ranch's cattle for branding or to start a cattle drive.

Spurs: Made up of heel band, shank and rowel, the spur is a tool used to persuade but not injure the horse.

Stampede: A wild and uncontrollable run by a herd of spooked cattle.

Stirrup: A flat-based ring that hangs from a saddle, used for a footrest for mounting and riding a horse.

String: The group of horses allotted to each cowboy for his personal use; on a big outfit, each cowboy might have between five and ten horses in his string.

Tassel: The clump of hair at the end of the tails of cattle.

Tenderfoot: A newcomer to the cowboy life; also called a greenhorn.

Wipe: Another word for bandana.

Wrangler: The person on a ranch or cattle drive who took care of the horses.

A Cowboy and His Gear

Alice, Golden Empire Council



Hat - Protects the head and back of the neck from sun and rain. Sometimes called “ten-gallon” hats, but they really don’t hold quite that much water! Still, a cowboy uses his hat like a bucket to gather food or water (for the cowboy or his horse), to fan a fire, to shade his eyes so he can see into the distance, to chase flies, as a pillow or to cover his face while sleeping. Some hats have “stampede strings,” either leather or string straps to keep the hat from blowing away in high winds.

Shirt - These were long-sleeved, made of cotton for summer or wool for winter. Long sleeves protect from sun and sticker bushes.

Vest – Often made of wool, it helped keep cowboys warm in cold weather, but it had another purpose, too. Shirts and pants didn’t always have pockets, so the vest pockets came in very handy!

Bandanna - A square piece of cloth, also called a “face mop,” folded into a triangle and tied loosely around the neck. Good protection from dust, and worked great when wet to cool your neck, or even under your hat to cool your head. It was also used as a bandage or tourniquet. Bandits also used bandannas as masks.

Gloves - Made of leather, they protected a cowboy’s hands from rope burns, blisters, hooves, horns and hot branding irons.

Pants - often made of canvas or wool and usually brown, black or tan. Pockets didn’t work because it’s hard to reach while on horseback, and uncomfortable to sit saddle with full pockets. What we call “jeans” were patented by Levi Strauss in 1873, and used rivets – but cowboys complained about the rivets getting hot around the campfire, so they were eventually taken off from some places.



Chaps- leather leggings worn over pants for protection from rocks, branches, and horns. They also helped to keep the cowboy warm in cold weather.



Boots - A cowboy’s pride and joy – In the 1880s they cost \$15 – half a month’s pay!

The narrow toe fit through the stirrup and the high under-cut heel kept the boot from sliding forward. That is serious business, because being dragged by a horse could mean a broken leg or even worse! The loose boot top let’s a cowboy pull his boot off quickly. It also gives better footing when roping a struggling calf. Boots with higher heels also kept the spurs clear of the ground.

Boots often have “mule ears” or leather straps on the sides that make them easier to pull on.

Cowboys “slept with their boots on” during roundup to be able to get on their horses quickly if there was a stampede.

Even the fancy stitching has a purpose – it makes the leather stiff enough so the boot stands straight up and doesn’t wear out.

Oil Skin Coat This lightweight coat is also called a duster or a slicker. The coat provided protection from wind, rain, dust storms, etc. Dusters are long and are designed with a split up the back to be worn while riding.

Lariat A long rope, also called a lasso. Lariats were first made of braided rawhide or hemp. To make

it easier to use a new rope, a cowboy might tie one end to his saddle horn and drag it on the ground for several days.

Saddlebags A pair of pouches hanging across the back of a horse behind the saddle used to

store food, utensils, extra clothing, pistol and bullets, medical supplies, tools for

repairing equipment, books, money, maps, etc. These were made of leather and

were closed and fastened with leather straps and metal buckles. Pony Express riders had special saddlebags called a mochila, with pockets sewn in to hold the mail.

Canteen A container made of metal, wood, or animal skins and covered with wool or canvas - for carrying drinking water for the cowboy and sometimes his horse.

Bedroll A canvas covered blanket or quilt that served as a mattress. These were usually tied to the saddle during the day.

Saddle – made of wood and leather. Each saddle had a horn at the front that was used to tie one end of a rope. Saddles cost at least a month’s pay, but they lasted for a lifetime. Cowboys used their saddle for a headrest while they slept. A saddle weighs as much as 40 pounds – except for the Pony Express saddle, which weighed only 13 pounds and had only a small horn. But the saddle had to be comfortable for both cowboy and horse – a cowboy spent about 16 hours in the saddle each day!

June - A Month for Perseverance

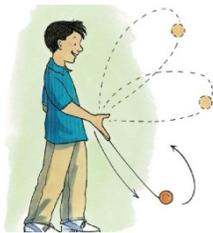
Alice, Golden Empire Council

1 – Flip a Coin Day - Caesar would take a coin and flip it to make decisions where the right choice was unclear. The correct answer was "heads", which of course carried HIS head on the coin! But here are some FUN reasons to Flip a Coin:

- **Flip a Coin Hike** - Go for a hike or walk around the neighborhood – but every time you come to a crossroads of any kind you take turns flipping a coin to decide your route – OR
- **Flip a Coin – Make a Choice** - Set out different activities and then boys take turns flipping – heads (yes), tails (no) – to decide what activities you are going to do.
- **Flip for a Treat** - have two different treats – and flip a coin to decide which one to eat!

2- National Rocky Road Day – Of course, eating Rocky Road ice cream is the thing to do today – but you could also make the link between a “rocky” road and having to overcome obstacles. If you make your own Rocky Road ice cream, just add nuts (usually almonds or pecans), mini marshmallows, and chunks of semi-sweet chocolate to your favorite ice cream recipe – and each time you add an ingredient, help the boys think of some kind of obstacle they might face.

3 - Repeat Day – And repeating is something **Materials:** to do in order to get good at a new skill or to improve your performance – So PERSEVERE – Repeat till you can Do Your Best! But a fun way to celebrate Repeat Day would be to do one of the “Repeat After Me” songs in the Songs section.



6 – National Yo-Yo Day – Learn a new trick - Great way to practice perseverance and have some FUN! Go to:

<http://entertainment.howstuffworks.com/easy-yo-yo-tricks.htm>

Here are some fun facts about the Yo-Yo:

- It may have originated in China as early as 500-1000 B.C.
- Greeks were probably using a Yo-Yo even earlier than that!
- National Yo-Yo Day on June 6 honors the birthday of Donald F. Duncan Sr. – who manufactured the Duncan Yo-Yo.
- In 1992, Jeffrey Hoffman took a Yo-Yo into space aboard the shuttle Atlantis
- Presidents Kennedy, Johnson and Nixon showed off their Yo-Yo expertise while in office!
- The world’s largest Yo-Yo weighs 256 pounds - It’s on display at the National Yo-Yo museum.

- "Walking the Dog" or "Shooting the Moon" are the most popular Yo-Yo tricks.

8 – Best Friends Day – Best Friends are dependable– they work together and never give up! And being with a good friend can help keep you safe, too. Make sure the boys practice the Buddy System – especially if they are going swimming!

Or celebrate Best Friends Day in the den:

- **Have treats that must be shared** – one long length of licorice for example. The boys must agree how the treat will be divided, then come to Akela and explain BEFORE they can eat the treat!
- Another great food to share – **make a giant sandwich** that everyone contributes to, a fruit salad, a soup that everyone brings a veggie for, or, most fun of all, a giant ice cream sundae.
- **Make or bring cookies**, then divide them into small baggies – give two to each person, but each boy shares one with a buddy.
- **Prepare a “community” trail mix** – have each person bring an item to add, then mix them all together while you talk about why that item is good to have. Then everyone gets to fill a snack bag with some trail mix and the den can go on a hike. OR Have everyone bring a snack to share on a den hike – two cookies, two boxes of raisins. Let the boys share or mix and match.



14 – Flag Day – Many people have persevered in serving our country – and Cub Scouts can honor their service and sacrifice by learning how to display the flag with respect. It also takes perseverance to learn how to do a flag ceremony, raise and lower a flag, or fold the flag properly!

17 – Eat Your Vegetables Day – Now here’s something that your Mother probably perseveres at – trying to get you to eat your veggies. But you can persevere too – try at least a couple of bites of every new vegetable – you might even learn to like it!

16 - Here are two different third Saturday in June Celebrations - Flip a coin and decide how to spend that third Saturday – or let every den or boy try a different one and report on what they did –

- **First, World Juggler’s Day** – always held on the Saturday closes to June 17th – and it certainly takes perseverance to get good at juggling. So give it a try! Here are some good tips:
 - Start with scarves if you are brand new.
 - Then throw and catch a ball from one hand to the other.
 - Now add a second ball – use medium sized soft balls to practice.
 - Once you have practiced and can do two balls really well, add a third ball.
 - With the hand you write with, hold two balls in that hand and one in the other.

- Throw one of the two balls toward the other hand, and just before you catch it, throw the ball in the other hand.
 - Practice over and over till you get really good! In other words, persevere!
- 🦈 **Second, Go Fishing Day** – Fishing is a lot of fun – but it also takes perseverance! Sometimes it takes quite a while to learn how to bait a hook, cast a line without snagging it, or pick a good place and time to catch some fish. And you often have to wait a while for those fish to take the hook! But persevere – fishing can be a great hobby.

17 – Father's Day – Make sure to do something special for and with your Dad – you could celebrate two holidays in one if you go fishing!

20 – Finally Summer Day - The Summer Solstice, the longest day of the year. On this day, the sun never sets at the North Pole. From now on, each day will be slightly shorter, although you probably won't notice it. Celebrate by doing some summer activity!

24 – Swim a Lap Day – Like all sports, swimming requires lots of practice, especially if you are afraid of the water. But persevere, and you can always improve your swimming skills! Don't forget Safe Swim Rules – and never swim alone!

28 – Paul Bunyan Day - Bear Scouts will recognize Paul Bunyan as an American folklore character – but we think the story originated among French Canadians. Paul was a giant of man, with a gigantic blue ox called Babe – the story goes that he was a logger who used his enormous size and strength to perform amazing feats – and he didn't give up – he knew how to Persevere! When the Axmen got into a fight and ruined all the flapjacks, Paul had to mine the ore to make the pan to cook a giant flapjack; he had to figure out a way to get lots of eggs and milk. He even had to figure out how to make a giant eggbeater and get enough wood to make a fire to cook his giant pancake – and he invented online skating to solve the problem – and that's just one of his stories!

Go to: www.first-school.ws/activities/onlinestory/books/pbunyan.htm to watch and hear the whole story! Here are some of his other legendary deeds:

- He created logging in the U.S.
- He scooped out the Great Lakes to water Babe, his ox.
- He cleared the entire states of North and South Dakota for farming.
- He trained ants to do logging work - Carpenter Ants.
- Babe's large footprints created Minnesota's 10,000 lakes.

Celebrate Paul Bunyan Day in a giant way. Learn more of his tales and tell them around a campfire!

30 – Meteor or Comet Day – AND Superman's Birthday! Check out the great ideas at NASA's "The Space Place" – Scouts are listed as "Friends" – and they have all kinds of great ideas that are keyed to Advancement. They actually list the ideas by rank – Achievements, Electives, Activity Pins and even Belt Loops.

For Superman's Birthday on the 30th, encourage pack and den families to watch the Chris Reeve's – Superman, the Movie - and challenge the boys to find ways that the Superhero follows the Cub Scout Law. (Families might point out that he does Good Deeds all the time, and CHEERFULLY!) He saves Lois from a helicopter accident, rescues a cat from a tree, and replaces an engine on Air Force One – all of it cheerfully, like a scout! In real life, Christopher Reeve also displayed perseverance after being thrown by a horse and suffering a devastating spinal injury that left him paralyzed. (Be sure to talk about what Perseverance means – that in spite of problems, obstacles and challenges, a boy can keep trying to Do Your Best – even without "Super powers!")

Crazy Holidays

Jodi, SNJC Webelos Resident Camp Director 06-11

June:

- Aquarium Month
- Candy Month
- Dairy Month
- Fight the Filthy Fly Month
- National Accordion Awareness Month
- National Adopt a Cat Month
- National Fresh Fruit and Vegetables Month
- Rose Month
- Turkey Lovers Month

Weekly Events:

- First Week of June - Fishing Week
- Second Week of June - Email Week

Daily:

- 1 [Dare Day](#)
- 1 [Flip a Coin Day](#)
- 2 [National Bubba Day](#)
- 1 [National Doughnut Day](#) always the first Friday in June
- 2 [National Rocky Road Day](#)
- 3 [Repeat Day \(I said "Repeat Day"\)](#)
- 4 [Applesauce Cake Day](#)
- 4 [Hug Your Cat Day](#)
- 4 [Old Maid's Day](#)
- 5 [World Environment Day](#)
- 6 [National Gardening Exercise Day](#)- Get out and exercise with your plants.
- 6 [National Yo-Yo Day](#)
- 7 [National Chocolate Ice Cream Day](#)
- 8 [Best Friends Day](#)
- 8 [Name Your Poison Day](#)
- 9 [Donald Duck Day](#)
- 10 [Iced Tea Day](#)
- 11 [Hug Holiday](#)
- 12 [Red Rose Day](#)
- 13 [Sewing Machine Day](#)

- 14 [Flag Day](#)
- 15 [Smile Power Day](#)
- 16 [Fresh Veggies Day](#)
- 16 [Nursing Assistants Day](#) - First day of National Nursing Assistants Week
- 16 [National Hollerin' Contest Day](#) - third Saturday in June
- 16 [World Juggler's Day](#) - Saturday closest to June 17th
- 17 [Eat Your Vegetables Day](#)
- 17 [Father's Day](#)
- 18 [Go Fishing Day](#)
- 18 [International Panic Day](#)
- 18 [National Splurge Day](#) - Oh yeah!!
- 19 [World Sauntering Day](#)
- 19 [Father's Day](#)
- 20 [Finally Summer Day](#)- Summer Solstice
- 20 [Ice Cream Soda Day](#)
- 21 [Go Skate Day](#)
- 22 [National Chocolate Éclair Day](#)
- 23 [National Columnists Day](#)
- 23 [National Pink Day](#)
- 23 [Take Your Dog to Work Day](#) (Why!?)
- 24 [Swim a Lap Day](#)
- 25 [Log Cabin Day](#)
- 25 [National Catfish Day](#)
- 26 [Beautician's Day](#)
- 26 [Forgiveness Day](#)
- 27 [Sun Glasses Day](#)
- 28 [Insurance Awareness Day](#) - Now who do you think invented that!?!
- 28 [Paul Bunyan Day](#)
- 29 [Camera Day](#)
- 29 [Hug Holiday](#)
- 29 [Waffle Iron Day](#)
- 30 [Meteor Day](#)

PACK & DEN ACTIVITIES

Perseverance Ideas

Alice, Golden Empire Council

Celebrate Best Friends Day as a Pack – the date is June 8th, but helping all the boys come together with a feeling they belong would be a great theme anytime – and a great time to focus on a very real problem that many kids face – **Bullying**. Check out these BSA resources:



It not only takes adult and peer support, it takes a lot of perseverance to overcome bullying – whether the victim or the bully! Check out the Power Pack Pals comics from BSA at: www.scoutstuff.org These eight-page comic books feature TC, Akela and Baloo talking to kids about bullying. Available in Spanish or English for 20 cents a copy.

Have treats that must be shared – one long length of licorice for example. The boys must agree how the treat will be divided, then come to Akela and explain BEFORE they can eat the treat! OR... **Prepare a “community” trail mix** – have each person bring an item to add, then mix them all together while you talk about why that item is good to have. Then everyone gets to fill a snack bag with some trail mix and can go on a hike. *Tiger Elect. #25; Bear Ach. #9e*



Have a Yo-Yo clinic – National Yo-Yo Day falls on June 6th, and it is a fun activity that requires practice and perseverance. If there's a real expert in the pack family or locally, invite them to come to your June Pack activity. There are videos and picture instructions – every boy could learn a trick and practice till he is really good at it – each den could show off at the Pack Meeting! Or – less pressure – take a picture of each boy doing his signature trick and display at the Pack Meeting. Details under Value Related.

Choose a “Repeat after me” song in the Songs section for your Pack Meeting or Activity - Repeat Day is June 3rd – Repetition certainly can help you improve your performance or learn a new skill – so PERSEVERE – Repeat till you can Do Your Best! And have fun with the songs!



Celebrate Flag Day on June 14th with a special outdoor flag ceremony – Many people have persevered in serving our country – and Cub Scouts can honor

their service and sacrifice by learning how to display the flag with respect. It also takes perseverance to learn how to do a flag ceremony, raise and lower a flag, or fold the flag properly! *Wolf Ach. #2 e, f; Bear Ach. #3 f,g,h and i; Webelos Citizen #3, 4*

Have a "Perseverance Performance" for your June Activity – Think of this as a Talent Show and a chance to either demonstrate or show off skills - Boys might demonstrate Juggling, Skating, Yo-Yo tricks, Magic tricks, or any other skill. But think outside the box – boys could also display examples of something they are good at – photography, or chess, or math, or any area where they have special skill. Make sure that every boy gets a chance to show off – parents or den leaders may have some ideas. See the Value Related section for some details about talents.

Plan a special activity for Father's Day – check the ideas under Value Related for two other great "holidays" that Dad might enjoy – Fishing Day and Ice Cream Soda Day. Combine all THREE for a wonderful day with Dad – as a pack activity, you might want to choose the Saturday before Father's Day. Make sure everyone is included – Grandfathers, uncles or Grandpas for a Day can be invited to fill in. See more ideas for celebrating these holidays and connecting them to Perseverance under Value Related.

Have a Pack Skate Day – it's a real holiday celebrated on June 21st! And whether it's ice skating, roller skating, inline skating or skateboarding – it requires perseverance to get really good! But be sure to WEAR A HELMET, and pads or guards that will keep you safe! And if you want to hear the Paul Bunyan version of how inline skating was invented, check out Paul Bunyan Day! *Wolf Elect. #20e,f; Bear Elect. #20c or e; Webelos Sportsman #3*

Review and practice the Buddy System – Play "Where's My Buddy?" in the Games section. When the weather is warm, and swimming and outdoor activities take over, it's important that the Buddy System and Safe Swim Defense are second nature! *Wolf Elect. #23d; Bear Elect. #25b*

Paul Bunyan Day could be a great Pack Activity - Bear Scouts will recognize Paul Bunyan as an American folklore character – but everyone could have fun with activities that mirror Paul and Babe, his big Blue Ox. See Value Related for the Paul Bunyan for more details – and play the Paul Bunyan Perseverance Relay in the Games section.

Open the Summer Season with a Family Campout for the Pack. Be sure you have a Baloo Trained Adult! You could celebrate Paul Bunyan Day in a giant way by telling some of his Tall Tales around the campfire. See Value Related ideas.

The Picture of Perseverance *Alice, Golden Empire Council*

Here are some people that showed perseverance in their lives – do you recognize all the names? Is there one you really admire?

Choose one to find out about and share with your family or den – or choose someone you admire for perseverance.

Ludwig von Beethoven	Liz Murray
Amelia Earhart	Laila Ali
Jennifer Howitt	Galileo

Wilma Randolph	Marie Curie
Jackie Robinson	Terry Fox
Christopher Reeve	Helen Keller
Itzhak Perlman	Ray Charles
"Pony Bob" Haslam	Marlee Matlin
James Earl Jones	Cesar Chavez
Stephen Hawking	Susan Butcher
Susan B. Anthony	Nelson Mandela
Martin Luther King, Jr.	Franklin Delano Roosevelt

Go West Young Man Ideas

Japanese Horseshoes *Santa Clara County Council*

This is a game of horseshoes that doesn't require anything more than a few sticks.

Equipment:

- A 12-inch stick, A 6- to 8-inch stick for each player

Directions:

Find a one-foot target stick called a nekki, and push it firmly vertically into the ground, several feet in front of the thrower. Give each player a smaller (6-8 inches long) throwing stick. Each player takes a turn tossing their stick at the nekki target stick as if they were skipping rocks – it is a sideways throw. Whoever knocks down the target is the winner. This game requires skill and a little practice, but very few materials.

The Chisholm Trail

San Gabriel, Long Beach Area, Verdugo Hills Councils

Information from "Along the Chisholm Trail" website

<http://www.onthechisholmtrail.com>

Is there a local trail near you similar to the Chisholm Trail that your Scouts would enjoy learning about and going to see?? CD

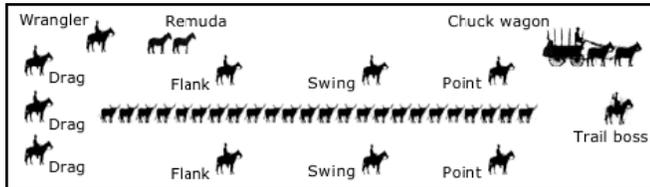
By the end of the Civil War, very few cattle had survived east of the Mississippi; Union and Confederate forces had consumed most of it to feed their armies. Moreover, having sampled beef, millions of veterans and citizens had now developed a taste for it; up until then, pork had been the leading meat source in ordinary diets. As a result, a steer would go for as much as \$50 a head back east when it was available. On the other hand, Texas ranchers were "cattle poor." During the war, untended herds and wild longhorns multiplied by the millions. Though thousands of cattle roamed their ranches, ranchers considered themselves lucky if they could get \$3 a head. The shortage of beef in the east, together with an increasing taste for it, created a demand that promised great profits if the cattle-poor ranchers could get their longhorn herds to the eastern cattle markets.

With the end of the War, cattlemen needed a new route to market their cattle. Joseph McCoy, an enterprising promoter, was the first to see promise in a shorter, more direct route through Indian territory to the new railheads slowly moving west through Kansas Territory. Working a deal with the railroad, McCoy built cattle pens and a new hotel at the railhead in Abilene, Kansas, then hired surveyors to mark a new route back south to Texas. They began with a route almost due south to Wichita, then followed Jesse Chisholm's trade road 220 miles to his trading post on the north Canadian

River. From Jesse's trading post, they headed almost due south to Texas to the closest practical Red River crossing along the way, later known as Red River Station. With a safe, easy route from Texas across Indian territory to Abilene now marked, McCoy distributed handbills throughout southern Texas inviting cattlemen to bring their herds to Abilene. Thus, the Chisholm Trail, a great commercial roadway of the time, was born.

Cattle Drive

This diagram shows a typical cattle drive formation.



- The Pointers guided the cattle in the desired direction
- The Swing Riders, behind the Pointers, assisted in guiding the cattle, and in keeping the herd in formation.
- The Flank Riders worked at keeping the formation intact.
- The Drag Riders, the most undesirable position because of the dust, depending upon the wind, kept the weaker, lagging cattle from slowing the formation down.

To increase the formation speed, the drovers would "squeeze em down," or ride closer to the flanks to narrow the formation.

Western Barbecue

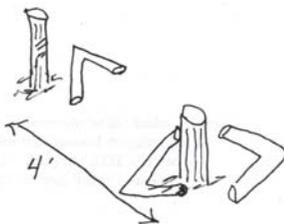
Alice, Golden Empire Council

Have a Western Barbecue, complete with games – everyone can come dressed to fit. Games could include horseshoes (See an easy Twig version below); Set up a trail with all kinds of obstacles to overcome and skills to practice. (Get some ideas from the Pony Express Relay or have boys practice the knots below and in their books) You could also include the Know Your Cans Game.

Twig Horseshoes

Alice, Golden Empire Council

This game is actually one used for many years in Japan – but it's an easy and safer way to play horseshoes in the "Old West" too!



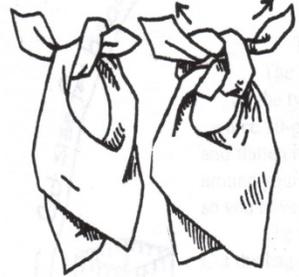
Use two straight twigs for the pegs, tapping them into the ground about four feet apart. Find four forked twigs for "horseshoes." Mark two of the horseshoes with one color, the other two with a second color. A "Ringer," with the forked twig laying right up next to the peg, counts three points. A "Leaner" counts for two points. If there are no ringers or

learners, the horseshoe nearest the peg counts for one point. The winning score is 21 points.

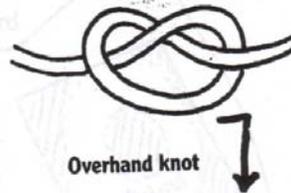
Knots Round Robin

Alice, Golden Empire Council

Set up a Round Robin to learn the knots used by cowboys – and Persevere till you feel you have done your Best!



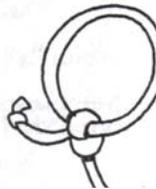
The Neckerchief knot is used to tie a bandana loosely around the neck.



The Overhand Knot is a basic knot; you probably use it every day –one end passes through a loop - make two and be a cowboy!

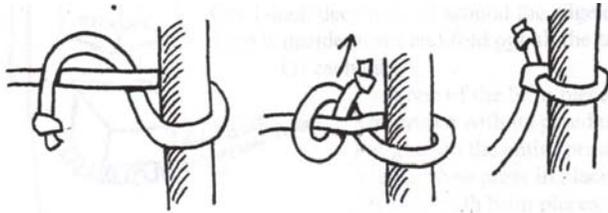


The Honda knot is two overhand knots that make an eye (or honda) about two inches wide. Cowboys use it to make a noose for roping cattle.



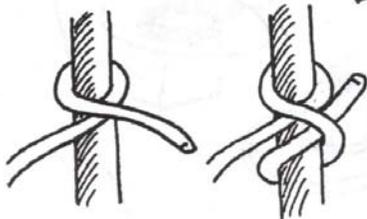
Some cowboys were real experts at knot tying. They kept how they did the hardest knots a secret, and charged other cowboys for lessons. If a cowboy knew how to do the "flador" knot, the hardest of all, he could charge from 50 to 75 cents just to demonstrate!

The Hitching Knot is used to tie up a horse to a post, or a dog to a fence. Practice this one till you can do it as well as a real cowboy:



Hitching knot

The Clove Hitch Knot uses two loops – this is how to tie the end of a rope to a post. Every cowboy and Pony Express Rider used this knot.



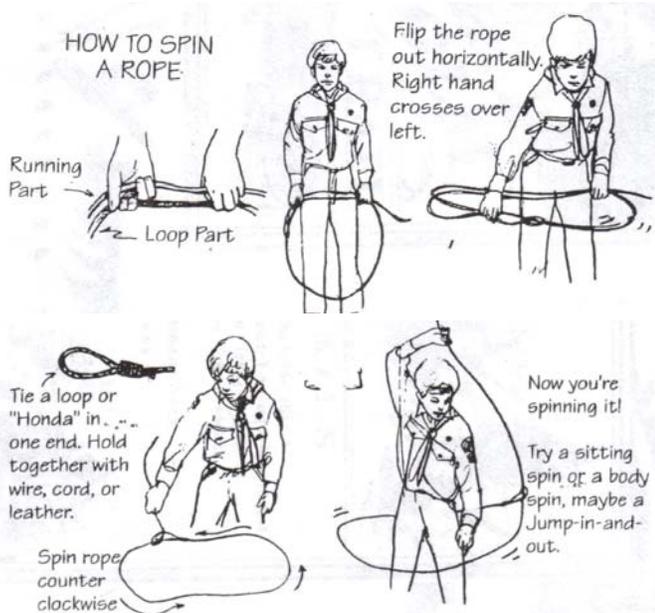
Clove hitch knot

Rope Spinning

Alice, Golden Empire Council

Another skill every cowboy learns is being able to spin the rope – a few years ago, when we still had Program Helps, there was a picture that showed in sequence how to do it.

You need a 15 foot length of 1/3" or 3/8" rope or clothesline – but brand new rope is too stiff for spinning. (The cowboy sometimes hooks a new rope to his saddle horn and drags it around for several days to soften it up enough) If you don't have a horse and saddle horn handy, pull your rope back and forth around a post.

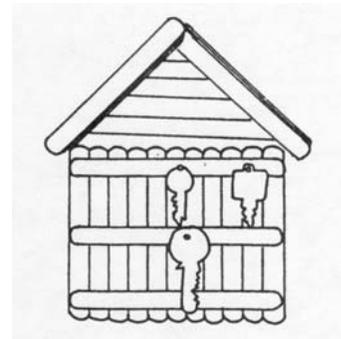


It will take some perseverance – but you can do it!

Log Cabin Key Holder

Materials:

26 Popsicle sticks, glue, 6 small nails



Directions:

Lay 10 sticks side by side. Glue 3 sticks on top of the 10 sticks; one at the top, one in the middle and one at the bottom. Glue 3 sticks one on top of each other for each side of the roof. Cut the remaining sticks to make the roof. Glue the roof to the cabin. Hammer the 6 small nails onto the cabin for hanging keys.

Sheriff's Badges

Pre-cut cardboard stars--make them oversized--and provide glue and silver glitter.

Wanted Posters

Make wanted posters. Use beige paper and lightly singe the edges with a candle (I recommend you do this at home!). Have the boys paste a picture to the paper and write wanted at the top. At the bottom write a description of all of the fun things they do in Scouting. "Wanted For Fun"

Western Vest

What Materials:

- Paper Grocery Bag
- Paint/Crayons/Markers

Directions:

Cut armholes and a head hole in the bag. Let your children decorate it with the paint as a western them (sheriff, landscape, etc)

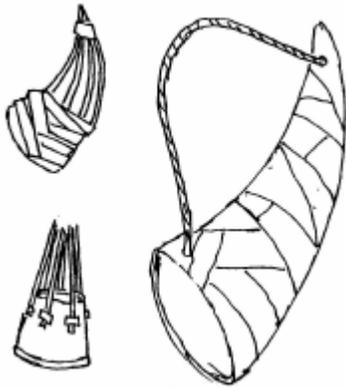
Powder Horn

Materials:

- Styrofoam cup
- Scissors
- Tape
- Thin Coat hanger wire
- Newspaper
- Wallpaper Paste and large bowl
- Paint and brushes
- String

Directions:

Cut bottom from cup. Cut wire 12" long. Attach 6 wires to cup as shown with tape. Gather ends of wire and tape together. Rip paper into strips, dip in paste and cover horn with 4-5 layers. Let dry and paint. Punch holes and attach string.



Frontier Cap

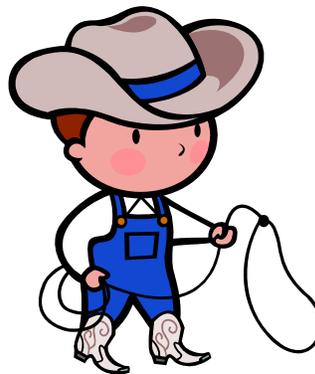
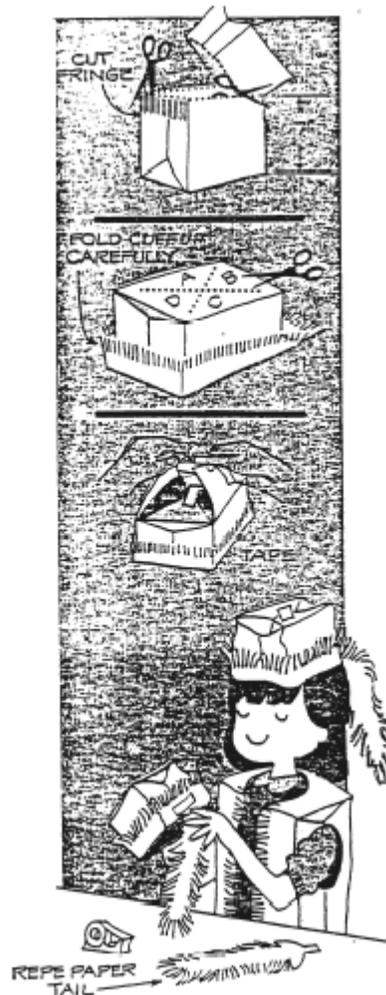
Top off your pioneer costume with a fringed frontier cap.

Materials:

- small brown paper bag that fits your head
- stapler or transparent tape
- crepe paper
- scissors

Directions:

1. Cut top off bag. (The cut should be about 7" from the bag bottom.)
2. For fringe, cut into the bag, making a row of narrow strips (about 1" to 2" long) all around the top. Carefully fold up the fringed edge of the cap, making a 1" cuff.
3. Do you want your cap to pucker a bit at the top? Cut 4 slits in the bottom of the bag. The slits should extend from the center to within 1" of each corner.
4. Tape or staple the A flap to c. Then tape or staple the B flap to D. For a crepe paper tail, cut 2 or 3 pieces of crepe paper, about 12" long and 3" to 4" wide.
5. Cut narrow fringe (cuts about 1" long) into both sides of crepe paper strips. At one end, leave about 1" un-fringed.
6. Cut corners off un-fringed ends of each crepe paper strip. Staple or tape ends in place, one on top of the other, in the middle of the back of the cap.



Covered Wagon

Materials:

Match box or paper clip box, cardboard, toothpicks, pipe cleaners, white cloth, paint, glue, a nickel.

Directions:

1. Use the box for the wagon body. Make two small holes in each long side of the box about half inch from the corner.
2. Stick a toothpick through the hole on each side so that it goes all the way through the hole and out on the other side.
3. Using the nickel as a pattern, draw 4 circles on the cardboard and cut them out.
4. Make a small hole in the center of each circle.
5. Paint the circle and the wagon and let dry.
6. Attach wheels to the toothpick and glue in place. Stick two toothpicks in the front of the wagon for the shaft.
7. Use 3 pipe cleaners for the frame of the cover. Fit them inside the body of the wagon at the front, center and back. Glue ends into place.
8. Cut a piece of white cloth long enough to cover the top. Glue to the sides of the wagon and the front and back pipe cleaners. Trim edges if necessary.

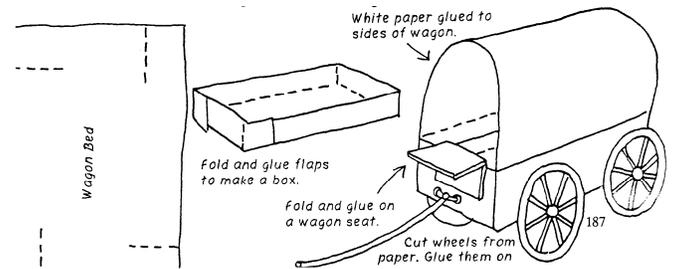
Covered Wagon II

Materials:

- Brown and white construction paper
- Tag board or lightweight cardboard
- Pencil
- Scissors
- Paper punch
- White glue
- Yarn scraps

Directions:

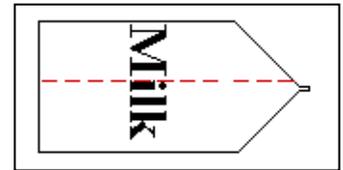
1. Cut out a wagon bed from brown paper. Cut slits (as shown). Fold the sides up and glue. Cut out a top for the wagon from white paper. Glue the sides to the wagon, inside the wagon bed.
2. Cut out 4 wagon wheels from lightweight cardboard. Color with marking pens or paint. Blue to the sides of the wagon base. If you want movable wheels, you can use brads to fasten the wheels to the wagon, inserting the brads through the wheel's center and the wagon.
3. To create a wagon seat, cut a brown paper rectangle and fold. Glue in place. Punch two holes in the front of the wagon bed and insert the yarn.
4. You can decorate the wagon with barrels made from rolls of paper, yarn ropes, and written messages such as "California or Bust!"
5. Paper people and mules can be colored and cut out of construction paper or lightweight white cardboard. Make a wagon train, several wagons long, and bring them together into a circle at night.



Pioneer Covered Wagon III

Materials: pint size milk carton, construction paper, markers and/or paint, 4 bottle caps or lids from milk jugs, glue and/or tape

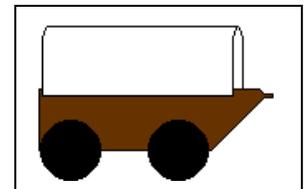
1. Cut the milk carton in half as shown by the dotted line below. Keep the half with the top point, and paint it brown (adding a bit of glue will help your paint adhere to the milk carton better). Set it aside to dry.



2. Paint the 4 bottle or milk caps black or brown to make the wheels for the wagon. You can also cut small circles from black or brown construction

paper and glue them to the outside of the caps. If you don't have bottle or milk caps, try to find some big buttons, or anything else that is small and round; even small circles cut out of construction paper will work.

3. Cut a piece of white construction paper about 8 inches x 5 inches. Glue or tape it over the hole you cut in the milk carton to make the cover for your wagon.
4. Glue the wheels into place! If you are using the bottle or milk caps they will be heavy and you will have to work to find a good position to lay your wagon until the wheels dry. You will want most of each wheel attached to the wagon body with very little hanging over the bottom edge.



Covered Wagons IV

Materials:

- checkbook boxes (or boxes about 3"x6"x1")
- cardboard
- 4" dowel
- paint
- construction paper
- stickers
- markers
- glue or tape

Directions:

1. Paint checkbook boxes (or cover in construction paper).

2. Cut 4 wheels of heavy cardboard. Draw on spokes and glue these to the sides of the wagon.
3. Tape one end of the dowel just under the front edge for the wagon tongue.
4. Cut a half sheet of construction paper and decorate it with markers and/or stickers.
5. Bend it for the cover and glue or tape it to the insides of the box.



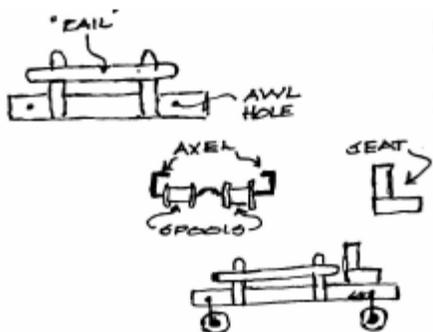
Buckboard

Materials:

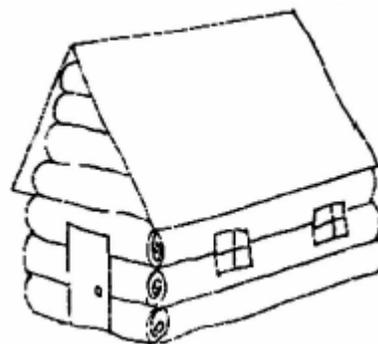
- 4 Craft sticks
- Thin coat hanger wire
- 4 Spools
- Glue
- 3 X 5 X 1/2" piece of wood
- Sandpaper
- 2 pieces of wood 3 X 1 X 1/2"

Directions:

Cut wood and sand. Use awl to punch holes in long sides of large wood, as shown, for axles. Cut 2 6" pieces of wire. Bend one end in 1/2" then 1", put on 2 spools and bend other end. Repeat for second axle. Attach, as shown, pushing into awl holes. Cut 2 sticks in half and glue to long sides. Glue "rails" in place. Glue seat together and place at front and glue in place.



Pioneer Log Cabin



Materials:

- Brown paper grocery bags
- white glue
- pencil
- paper plate
- scissors
- brown construction paper 8" x 8"

Directions:

Cut the paper bags into 4" wide strips. Cut the strips into 2 1/2" long pieces. To make a log, roll the strip around the pencil, and glue the cut end. Slide the cylinder off the pencil and repeat. When I you have about 16 of these cylinders (logs) made, you are ready to construct the base of the cabin.

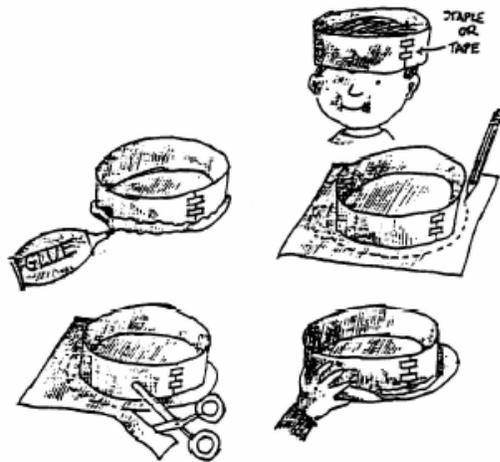
Arrange the logs on a paper plate, alternating the logs at the corners. Glue them together. Glue a second row of logs on top of I the first, staggering them at the corners. Continue building upward until your cabin is four logs high. Roll some smaller logs. Use two strips 3" x 2 1/2" to make logs for the first row that will taper to the roof. Then make three more pairs of logs, with each pair getting a little shorter than the last. Glue them at opposite ends of the cabin. Glue longer ones on first and taper to the roofline. Fold the brown construction paper in half, and adjust the size to fit your cabin. Glue it atop the logs. You can use small pieces of the grocery bags or colored paper to create a chimney, windows, shutters, a porch step, or whatever details you choose.

Coonskin Hat

The fashion in headwear for men and boys was a coonskin hat. Of course you can't make a real one without a real raccoon skin, but you can make a pretend one.

1. Cut a strip of lightweight cardboard long enough to go around your head with two inches left over.
2. Fit the band around your head, then staple or tape the ends in place.
3. Place this cardboard band on a piece of cloth and draw a slightly larger circle around it. Cut this out.
4. Spread glue around one edge of the cardboard band.
5. Lay the cloth circle flat and place the cardboard band, with the glued side down, in the center. Pull the edge of the cloth over the cardboard and press it onto the glue. This makes the frame for the hat.
6. Cut the coonskin tail the size and shape you want it from a piece of cloth. Glue the tail in place at the lower edge of the cardboard band. Let the glue dry.

7. Spread glue over the frame and cover it with cotton. Then do the same with the tail. Let the glue dry.
8. Paint over the cotton. Be sure to paint stripe on the tail. Let the paint dry.



Cave Painting

Materials:

Butcher paper, crayons

Directions:

Buy at least 2 feet of butcher paper per Cub Scout. If you are doing this for a very large group, like a pack meeting, make several "caves."

Trim the top corners of the paper slightly to make the paper appear to be a cave. Pass out the crayons and let everyone add their own drawing.

Indian Stories

Materials:

Brown paper grocery bag, marking pens (assorted colors), yarn, and ribbon or string.

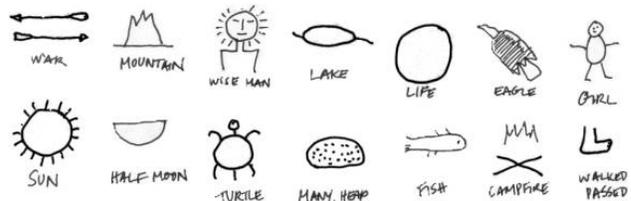
Directions:

Cut bag at seams. Smooth out flat. Create an animal skin by tearing edges of bag. Use word pictures to tell a story. When finished, roll up and tie with yarn or string. Indian drawings are in the Wolf book.

To give the paper a different texture, crumple the paper, dip it in water, squeeze, remove the paper from the water and flatten. Repeat twice. Fold paper in half and carefully rip out the animal skin shape. With a mixture of black and brown, paint one side of the skin while the paper is still wet. Smooth and dry flat. When dry, write picture story in a circular pattern on the skin.



Here are some more drawings not found in the Wolf book.



Indian Belt

Materials:

Plastic container, plastic cord, paint or markers, decorating material

Directions:

Cut circles of desired size from container. Number of circles needed will vary with the size of child's waist. Punch four holes in each circle. Paint or decorate as desired. Thread plastic cord through circular disks. Knot cord at each end to complete belt. Instead of decorating, try using a colored container and plastic cord of contrasting color.

Make A Fetish

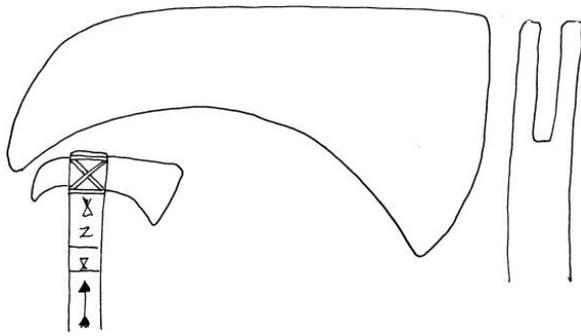
A Fetish is also known as a native American Good Luck Charm. The fetish is to be worn around the neck for good luck, and is usually in the shape of an animal or other living thing. They can be made from Styrofoam, cardboard, soap or clay. Also put a few beads on the string for detail. The details on the fetish should be simple.

Tomahawk

This tomahawk can be used to play the game "Sleeping Indian."

Materials:

- 1/4" plywood or heavy cardboard or 6mm thick craft foam
- 12" long piece of broomstick or large dowel
- plastic or leather lacing
- markers or paint

**Directions:**

Enlarge and transfer blade pattern onto the plywood, cardboard or craft foam. Cut out. Cut a 2" slit out of the top of the broomstick for the blade to fit into. Lash blade to handle with plastic or leather lacing. Decorate with markers and paint.

Wampum Necklaces

Use macaroni with holes so that you can string them. To dye the macaroni you will need a large zip lock bag, 2 Tablespoons rubbing alcohol and food coloring. Shake the bag once you add the macaroni then let it dry on paper towels. Here are some ideas to use once you have it finished.

Have each child make a patterned strand of wampum. Assign each color a value and have the children add the value of their necklaces

Keep the "wampum" and a chart of things Native Americans would need to buy at the math center. Assign each color a value to see what the children can buy.

Masks

Several Indian tribes would wear ugly masks to scare away illness. Have the boys make masks with poster board, yarn and paint.

Clay Coil Pots

Roll clay into long "snakes" and coil them to make the pot. Use a round cookie cutter to make the bottom of the pot.

Clay Recipe

Mix together 1 cup corn starch, 2 cups baking soda, and 1/4 cup water in a pan. Cook over medium heat until the clay forms - about 8 minutes. Spread the clay and knead till smooth.

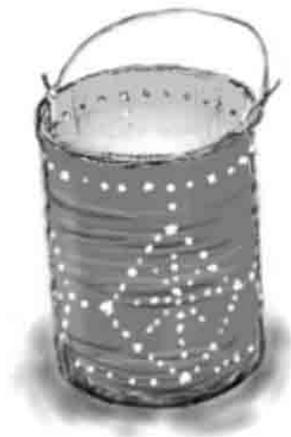
Cover with a damp towel to cool and keep moist. Store in plastic bags till ready to use.

Tin Lantern

Santa Clara County Council

Materials:

- Empty tin can (coffee can is best, but any size will work)
- Wire coat hanger, other wire or heavy twine
- Candle (at least 1" shorter than the can)

**Utensils:**

- Colored marker or crayon
- Newspaper or towel
- Nails
- Hammer
- Wire-cutting tool or scissors

Directions:

Remove any labels from can and wash thoroughly. Using a colored marker or crayon, draw a punch-hole pattern on the can. Make a traditional design or invent your own.

Fill the can with water and put in the freezer until the water is solid ice (one or two days, depending on the size). The ice will keep the can from collapsing when you make the holes.

Remove the can from the freezer and place on several layers of newspaper or a folded towel. Using a hammer and nail, hammer holes in the tin can following the pattern you have drawn. You can vary the size of the holes by using different-sized nails. Make holes for the handle at opposite sides of the can rim. When all the holes have been punched, invert the can to remove the ice.

Use wire cutters or scissors to cut a length of wire or twine and attach across the can for a handle. (If using twine, be sure to lay it over to one side when the candle is lit.)

Drip wax from the candle into the bottom of the lantern and stand the candle in it, holding until set.

NOTE:

**Use EXTREME CAUTION when candles are lit.
Have a water source nearby.**

Canning Jar Candles**Materials:**

- old wide mouth canning jars
- wire ribbon
- potpourri
- votive candles
- small glass votive candle holders
- craft glue or a hot glue gun

Directions:

1. Fill the canning jar with potpourri.
2. Set the votive candleholder inside the mouth of the jar. The top of the candleholder should be even with the top of the jar.
3. Place the candle in the holder.
4. Use the ribbon to tie a big bow around the neck of the jar. You might want to use a little craft glue or your glue gun to tack the ribbon in place.

Homemade Ink from Nuts

True ink could be very expensive so many pioneers had to make their own. Inks were made at home from many different ingredients depending on what color was needed or wanted. According to different sources, they used berries, powdered roots, nuts, and even chimney soot. Here is a simple recipe for making a good quality ink from nut shells.

Ingredients:

- shells from 8 whole walnuts
- 1 cup water
- ½ teaspoon vinegar
- ½ teaspoon salt

Tools:

- Hammer
- small saucepan
- measuring cups and spoon
- strainer
- baby food jar

**Directions:**

1. Crush the empty nut shells with the hammer into small pieces.
2. Put the crushed shells into a saucepan with the water.
3. Bring to a boil.
4. Simmer and let the pot set until the liquid turns a dark brown, about one half hour. Most of the water will have evaporated by this time.
5. Remove the ink from the heat and let it cool.
6. Pour the ink through the strainer into the baby food jar.
7. Add the vinegar and salt. The vinegar helps the ink to retain its color and the salt keeps it from getting moldy.

Easy Soap Making**Materials:**

Clear glycerin, scent, mold, small toy, clear plastic, double broiler.

Directions:

First, cut the glycerin and melt it in the double boiler. Second, while the glycerin is melting, put toys or surprises inside molds, upside-down so they will be visible when soap is popped out. Third, when the glycerin is melted, add scent (this can be optional), then pour the soap mixture into the molds. Fourth, allow the soap to harden and cool. This takes at least an hour. If you try popping out the soaps before they cool enough, you will bend your soap. Fifth, pop soap out of mold and wrap in clear plastic wrap

Pencil Lasso

Santa Clara County Council

Supplies:

3- or 4-ply rope, strong wire, circular jar lid

Directions:

- Cut a piece of 3- or 4-ply rope 2 feet long.
- Cut a piece of strong wire a little longer than the rope.
- Carefully twist the wire in between the layers of the rope so that it doesn't show.
- Now you can bend the rope into any shape.

- To make a pencil holder, glue one end of the rope around a circular jar lid and twist the rest of it into several spiraling coils.
- Pens and pencils are held upright by this "magic" rope.

Western Pencil Holder

Santa Clara County Council

This will look great on your desk at home or at school. Make one for dad too!

Materials:

- Foam Can Huggers
- Concho
- Red Pony Beads
- 18" Suede Cord
- Bandana
- Scissors

**Instructions:**

Cut suede cord into an 18" length. Push each end through a hole in the concho.

Adjust the back to have a small loop to slide around your bandana. Trim ends on a diagonal, push into a pony bead. Slide a pony bead on each end, knotting underneath. Trim.

Cut off the corner of the bandana, so you have a 12" triangle. Roll up and place around the top edge of a foam can hugger. Push the ends into the loop of suede cord behind the concho. Adjust.

Cowboy Hat

Santa Clara County Council

Cowboy Hats were usually made out of thick felt and would last for years. It provided shade in the sun, protection from the cold, could be used to fan a campfire into flames, scoop water from a river, was a pillow at night and was always tipped to greet a friend. Make your own cowboy hat.



Materials:

Tag board, Construction paper or heavy brown grocery bag, Scissors, White glue, Stapler, Pencil, Tape

Directions:

1. Wrap a strip of paper, about 5" high around the head just above the ears. Trim the paper to fit, then glue and tape the seam. This is the crown of the hat.
2. Notice that when the crown is on the head, it is not perfectly round, but sort of egg shaped. Hold the paper ring in just this shape on top of a large sheet of paper. Trace the exact shape of the crown, then draw a wider circle about 2" to 3" out from this traced line.
3. Cut along the widest circle. This is the outside brim of the hat. Then cut a hole in the middle, about 1/2" smaller than the traced outline of the crown.
4. Cut little slits from the inside hole 1/2" to the traced outline. Fold the slits up.
5. Squeeze a thin layer of glue on each folded strip and lay the brim flat, with the strips sticking up. Carefully set the crown down on top of the brim so the folded strips to up into the center. Reach down through the open top to press the glued strips firmly against then crown. You can also use strips of tape if you want.
6. After the glue has set up for a few minutes, lift your hat and push gently against the front of the crown so you make a little fold in the top. Put a staple in this fold to hold it on the inside. Poke another fold into the back of your hat, and staple it too.

Cowboy Can Coolers

Santa Clara County Council

Just what every cowboy needs to keep his can or bottle cold after a hot day of rustling.

Materials:

- Foam Can Huggers
- Western Foamies
- Low Temp Glue Gun, or Tacky Glue
- #20 Hemp
- Masking Tape



Directions:

Cut six 24" pieces of hemp. Tie together at ends. Gather strands in three bunches. Braid until long enough to go around can hugger. Tie other ends together. Trim. Glue around can hugger. Glue on western foamies.

Dream Catcher

Santa Clara County Council

According to Native American legend, the Dream Catcher allows good dreams to pass through and slide down onto the sleeper. A bad dream becomes entangled in the web of the Dream Catcher.

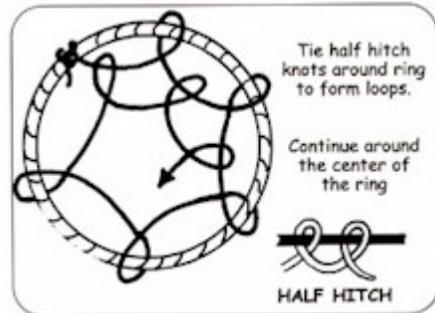


You'll Need:

- 5" Hoop or Ring

- 4 Yards Hemp or String
- Pony Beads
- Feathers
- Ultimate Craft Glue
- Scissors

Instructions:



Cut a 70" piece of hemp or string. Tie one end to the ring. See illustration at right and began tying half hitches all around. Pull string firmly between each loop. When you get to the middle tie off and trim. Cut a 7" pieces of hemp or string. Tie to the bottom of the ring. Slide 3 pony beads on the strings, put a dab of glue on the shaft of two feathers and push inside the pony beads. Cut 2 more 7" pieces of hemp or string. Repeat as above tying one to each side of the dream catcher. Make a small loop of cord for hanging and tie to top.

Western Coaster

Santa Clara County Council

Make a set for Dad! He can keep one on his desk at home and one at work.

You'll need:

- 13 Turquoise Pony Beads
- 12 Silver Pony Beads
- Cork Circle
- Concho
- 4' of Suede Cord
- Scissors
- 3/16" Hole Punch



Instructions:

Punch all the way around the circle 1/4" from the edge and 1/2" apart. Push the suede cord up through one of the holes, leaving a 6" tail. Whip stitch around the outside of the coaster adding a bead at each hole alternating between silver and turquoise. Note: The first hole and the last two holes will have no beads. Instead, bring each end up through one of the slots in the concho and tie in an overhand knot. Trim.

Western Bookmark

Santa Clara County Council

Every cowboy or cowgirl needs one!

You'll need:

- 4 Turquoise Pony Beads
- 4 Red Pony Beads
- 4 Ivory Pony Beads
- 4 Silver Pony Beads
- 2 Conchos
- 1 Yard of Suede Cord
- Tacky Glue
- Scissors



Instructions:

Fold cord in half and tie an overhand knot 1" from the fold. Spread a thin coat of glue near the knot. Slide on and up one turquoise, only ivory, one red and one silver pony bead on each cord. The glue should hold them in place. String on the conchos followed by another set of pony beads. Tie a knot underneath. Trim cords.



Concho Pin

Santa Clara County Council



Materials:

- Silver Safety Pins, Size 2
- Red and Turquoise Pony Beads
- Conchos
- Suede Cord
- Scissors
- Low Temp Glue Gun

Instructions:

Cut suede cord into 9" lengths. Fold in half and half hitch to a safety pin by placing the folded end down through the pin and drawing the cord ends down through the folded end loop. Diagram at right shows how a key ring would look with cord half hitched to it.

Push one end of the suede cord through each hole in the concho. Tie into a tight knot and secure with a dab of hot glue under the knot. String a red and turquoise bead on to each end of the cord. Tie a knot to hold beads in place. Trim.

Rattlesnake Zipper Pull

Santa Clara County Council

Clip a rattlesnake to your backpack or your key ring.



You'll need:

- Lanyard Hook
- Imitation Leather
- 1/8" Hand Hole Punch
- Wiggle Eyes -- 15mm
- Tacky Glue
- Ivory Pony Beads
- Snake Pattern
- Rubber Band
- Scissors, Stapler, Masking Tape



Instructions:

Enlarge pattern so that it is about 12 inches long. (or you can find the full-size pattern at makingfriends.com) Staple the snake pattern to a piece of imitation leather all around the outside of the outer line. First cut the two slits in the tail and punch out the eyes and hole near the mouth. Then cut all around on the outside line.

Tape the head of the snake to your work surface. Braid the three strips. Folding the pieces over as you braid will create the striped effect shown above. Rubber band the tail about 2" from the end. Trim two of the strips close to the rubber band. Fold the remaining strip in half lengthwise and push three pony beads up to the rubber band. Trim this strip to a round point.

Remove masking tape. Feed a lanyard hook through the mouth hole.

Easy Coiless Western Pins

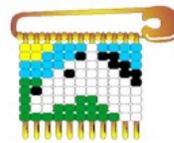
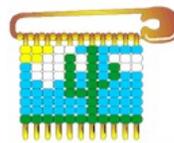
Santa Clara County Council



Great for camps, coiless pins make it easier for younger hands.

Materials:

- Coiless Safety Pins - 2 1/4"
- 4mm Round Beads
- "E" Beads
- Safety Pins, Size 2
- Pattern
- Long-Nose Pliers



Instructions:

Each row hanging down is a size 2 pin with "E" beads strung on it. Open these pins and string beads following the pattern chosen. Keep in mind that you are stringing the beads upside-down so you will start at the top with of each row and work down. Then turn the pin upside-down. Use pliers to squeeze the pin head closed permanently.

Note: Glass beads are irregular in size. You will not be able to use the larger "E" beads in your package. It may look like the pins will not close but as long as the tip shows, you

can usually just press the point into the pin head opening. The pin will bend out slightly to fit the beads snugly into place.

Open up the coiless pin. You will need to bend it open to at least a 60 degree angle to get the beads on. Beginning with the beaded pin to the far right, thread the coil of that beaded pin onto the coiless pin, around the bend and over to the head of the pin. Slide on a 4mm bead. Then the next beaded pin, followed by another 4mm bead. Continue until you have threaded on all pins and finished off with a final 4mm bead. These beads help hold the pins in place and keep them from sliding around the coiless pin.

Not-So-Scary TP Snake
Santa Clara County Council



Save those TP tubes and make a fun snake to pull around.

You'll need:

- 3 Empty TP Tubes
- Green, Dark Green and Black Pain and Brush
- Glue
- Hand Hole Punch
- Wiggle Eyes -- 15mm
- Tacky Glue
- Small Scrap of Red Paper
- Scissors
- Paper Clips
- String

Instructions:

Cut empty tp tubes in half. Paint the inside light green. Paint dark green in the middle of each ring and lighter green near the edges of each ring. Let dry. Paint a rough black line where the colors meet. Punch a hole in each roll near each edge. Hook pieces together (both ends) using paper clips. Cut a forked tongue out of red paper. Glue tongue to one end. On the same end, glue on two wiggle eyes. Add a string to pull him around.

Cactus Table Favors
Santa Clara County Council

Make Styrofoam cacti to decorate your table.



Materials:

- Styrofoam Egg
- Craft Wire

- Tissue Paper
- Tacky Glue
- Sand
- Raffia
- Scissors
- Small Paper Cup
- Green and Terracotta Paint and Brush

Instructions:

Paint a Styrofoam egg green. Let dry. Paint a small paper cup terracotta. Let dry. Fill the painted paper cup 2/3 way with sand. Mix in some tacky glue. Press the small end of the painted egg into the sand. Cut pieces of craft wire and push into the Styrofoam.

Cut tissue paper into 2" x 4" pieces. Stack four pieces in different colors. Accordion fold back and forth in 3/8" folds so you have a 3/8" x 2" bunch. Cut the ends rounded. Cut a piece of craft wire and fold it in half. Pinch together the middle of the tissue bunch and twist the wire tightly around it. Fan out the folds of tissue. Gently pull sheets apart starting at the top and shaping the flower as you go. Push the craft wire into the top of the cactus to hold bloom in place.

Tie a piece of raffia around the pot. Glue in place.

Cowboy Cactus Frame
Santa Clara County Council
Economical and fun and to make.

Materials:

- Fun foam photo frame (sometimes you can buy them pre-made, or purchase fun foam and cut out the frames)
- Fun foam shapes in western theme
- Twine
- Photo
- Magnet strip about 1" long (optional)
- Tacky Glue
- Scissors
- Hole punch
- Tape
- Marker



Instructions:

Punch holes around the edge of the frame. Glue the end of the twine onto the back of the frame. Lace the twine through the holes around the frame, being careful not to pull too tight. Trim excess and glue end to back. Glue foamie pieces to front. Write a message.

Make a loop and tie a knot in another piece of twine to form a lasso. Glue on frame.

Tape photo to back of frame. Glue on magnet if desired. (This craft item is sold as a kit at www.makingfriends.com , but I have modified the instructions to enable you to make it from

materials available at your local craft store—results will vary from the picture shown.)

Western Water Bottle Holder

Santa Clara County Council

Thirsty cowboys and cowgirls can clip a water bottle to their belt loop and head out to the ranch.

Materials:

- Bottle Holder Kit (available at makingfriends.com)
- Craft Foam
- Two Foamie Circles
- Western Foamies
- Black Permanent Marker
- Tacky Glue
- Scissors
- Stapler



Instructions:

Select 2 to 4 western foamies to decorate your water bottle holder. Draw stitching lines all around the foamies. Cut a 3/4" x 12" piece of tan craft foam. Draw stitching lines all around the edges. Draw stitching lines around the two foamie circles. Glue the foamies to the circles. Feed the 3/4" strip through the metal clip that comes with your water bottle holder then feed each end into one of the holes in the plastic piece looping it around and back up just far enough to glue the end to the strap. Staple to make it extra secure. Glue a decorated circle to each side of the holder.

Native American Bracelets

Santa Clara County Council

Decorate "leather" bracelets with Native American designs to make fashionable, wearable art. Great for both boys and girls.



Materials:

- Leather-Like Bracelets
- Pencil
- Acrylic Paint and Small Brush or Permanent Markers

Instructions:

Plan your design and draw it on the bracelet with pencil. Color the design using acrylic paint or permanent markers.

Stitched Western Pouch

Santa Clara County Council

Made from recycled cork.excellent for scouts or camp. Snaps on to your belt.



Materials:

- 3 Turquoise Pony Beads
- 2 Silver Pony Beads
- 2 Cork Circles
- Falcon Concho
- 10" of Suede Cord
- 2 Yards of Hemp
- Leather-Like Bracelet
- Scissors
- 3/16" Hole Punch
- Low Temp Glue Gun

Instructions:

Hold both pieces of cork together and punch all the way around the circle 1/4" from the edge and 1/4" apart. Stiffen the end of hemp with white glue. Let dry. Push the hemp up through one set of the holes, leaving a 6" tail. Whip stitch together around the outside until you have complete 2/3 of the circle. Separate the pieces and stitch around the edge on only one piece and then back around the edge of the other piece. This will create the opening. Fold each flap to the outside and hot glue.

Lace suede cord through the slots in the concho. Cut the ends on an angle and push a pony bead through both ends. Add pony beads to both ends. Tie a knot. Trim. Hot glue a leather-like bracelet vertically to the back so you can snap it around your belt.

Native American Medicine Pouch

Santa Clara County Council

Many woodland Indians, including the Cherokee and Iroquois, carried a medicine pouch. These bags were used to hold plants for medicine and also to hold personal items and good luck charms.

Materials:

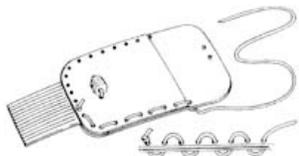
- Pattern
- Imitation Leather, Craft Foam or suede
- 4' Satin Cord or Plastic Lace
- Wooden Barrel Bead
- 1/8" Hand Hole Punch
- Scissors



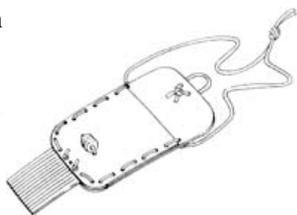
Instructions:

Enlarge pattern (or find full-size pattern on makingfriends.com). Staple to leather or foam all around the outside of the outer line. Punch holes using 1/8" hole punch. Cut out.

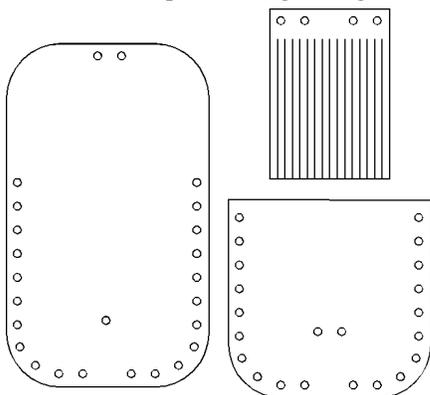
Cut cord into two 4" pieces and two 20" pieces. Use a 4" piece of cord to tie to a barrel bead to the front of the small piece of the pouch. Lay the small piece of pouch on top of the larger piece of the pouch placing the fringe between the two pieces at the bottom edge and lining up the holes.



Make a knot in one end of each 20" piece. If using satin cord, stiffen ends with white glue. If using plastic lace, cut ends into a point. Start at the bottom front of one side of the pouch and stitch around the side to the top. Make a knot at the back of the top hole. Repeat for the other side, using the second 20" piece of cord. Tie both cords together at the ends.



Use the remaining 4" cord to make a loop to go around the bead on the back of the flap, threading through the holes.



Longhorn Bull Neckerchief Slide & Cowboy Chaps

San Gabriel, Long Beach Area, Verdugo Hills Councils

Go to Exciting Scoutcraft to see how to make these leather slides - <http://www.e-scoutcraft.com/leather>

Western Foamie Pins or Tie Slides

Santa Clara County Council

Just the right pin craft for the cowboys and cowgirls.

Materials:

- Coiless Safety Pins - 1½" Silver
- Western Foamies
- "E" Beads
- Tacky Glue and Toothpick
- Permanent Markers



Instructions:

Use a permanent marker to draw details on western foamies. Use a toothpick to dab on tacky glue and place "e" beads to embellish the foamies. Open up a coiless pin. String on eight to ten "e" beads then your decorated foamie.

Cowboy Neckerchief Slide



1. To make a cowboy neckerchief slide take a one-piece clothespin and saw off as in illustration.
2. Wrap pipe cleaner around it for arms and legs.
3. Glue on a red shirt made from felt and tan chaps made of felt or leather.
4. Use black felt for belt and holster and for a gun belt buckle. Wrap a bright pipe cleaner around the neck for a neckerchief.
5. Then make a black felt hat as in illustration, and glue on top. Make arms on him and glue or sew a ring of felt, leather or plastic on the back. Use white or pink pipe cleaner for the hands and black for the legs. This keeps you from having to glue on extra hands and shoes in order to make them the right color.
6. Use a felt tip marker to draw the buttons on the shirt.

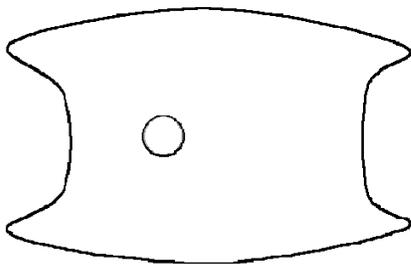
Wagon Neckerchief Slide

Materials:

- 2 pieces of 3/8" dowel 1" long
- 4 pieces of 1" dowel 1/4" thick
- 4 5/8" nails (or cut off longer nails)
- stamping leather (about 3 1/4" by 5")



Enlarge the template to about 3x5". Cut leather in the shape of the template. Note hole in leather. Stamp leather with desired pattern. Decorate with troop number, name, or other stamps. Drill 3/64" holes in center of 3/8" dowels, 1/16" holes in 1" dowels. Fold leather over and place 3/8" dowels between ends. Attach wheels with nails. Glue if necessary.



Covered Wagon Tie Slide

**Materials:**

- Cork approx. 1 1/2" long, 1/2" thick
- 1/4" cork, cut 1 1/2" X 1/2"
- 4 small washers,
- 4 thumbtacks
- Light floral wire
- Heavy floral wire

Directions:

Round off ends of cork to resemble a covered wagon. Wrap light floral wire around cork for ribs of wagon. Bend 2" loop of heavy floral wire. Glue cork to rectangle of corkboard with heavy floral wire between them to make tie slide. Fasten washer wheels in place with thumbtacks.

Mini Native American Headdress Pin

Santa Clara County Council

Our mini headdress is only 2" big. Just the right size for a tie slide!

**Materials:**

- Silver Safety Pins, Size 2
- Red and Turquoise Pony Beads
- Spaghetti Beads
- Feather Charms
- 5mm Silver Round Beads
- Metallic Silver Pipe Cleaner
- Scissors

Instructions:

Open up 9 safety pins. Slide on a spaghetti bead then a turquoise pony bead. Close the pin. Cut two 5" pieces of pipe cleaner. String one small 4mm silver bead on one piece of pipe cleaner. Bend the end to keep it in place. String on a red pony bead, then go through the head of a beaded safety pin, then a red pony bead, then through the head of a beaded safety

pin. Continue until you have strung on ten red pony beads and all nine beaded safety pins. Make sure all the pins face the same way. Finish with a small 4mm round bead. Twist pipe cleaner to secure in place and trim.

Using the other 5" pipe cleaner piece, string on a small 4mm round bead, and then go through the coiled loop at the end of the first beaded safety pin. Continue alternating small 4mm round beads with the beaded pins pushing the whole group to the middle of the pipe cleaner. String a feather charm on each side and a final 4mm small round bead on each side. Bend pipe cleaner in a small loop at each to secure. Trim

If making a pin, carefully open the middle pin in your headdress and slide on an empty safety pin (through its coil). Close the beaded pin.

Arrowhead Neckerchief Slide

Santa Clara County Council

Materials:

- Plastic Arrowhead
- 10" Suede Cord
- Low Temp Glue Gun
- Turquoise Pony Beads and Metallic Silver Pony Beads
- 4" Pipe Cleaner (for Neckerchief Slide)
- Jewelry Craft Pins (for Swap Pin)

**Instructions:**

String a piece of suede cord through the hole in the arrowhead. Cut ends of cord into a point to make stringing pony beads easier. Slide both ends into one pony bead and push it all the way up to the arrowhead. String two pony bead onto each end. Tie knot to secure. Trim.

Hot glue a 4" piece of pipe cleaner on to the back of arrowhead to twist into a neckerchief slide or glue on a pin to make a SWAP.

DEN MEETINGS

Wendy, Chief Seattle Council

Now is a great time to get the boys outside while the weather is good, so this month we're focusing on outdoor, and perseverance activities.

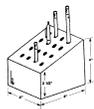
Father's Day Ideas

Father's Day Card (Bear Ach. #18f, Ach. #24d, partial): <http://familyfun.go.com/crafts/formal-greetings-668464/> Thank your Dad for being a great Dad, and tell him how he's done a good job being a



Hot/Cold Sock (Wolf E9bc gift)

Directions with pictures: <http://www.wikihow.com/Make-a-Rice-Sock>



Pencil Holder: Cut a 2"x 2" into 5" strips. Drill 4-6 holes for pens and pencil. Decorate using paint or permanent markers.



Bookends

2008 Santa Clara Pow Wow Book "Adventures in Books"

For this simple wood project you will need: a hammer, a ruler, a pencil, wood glue, four pieces of soft wood (like pine or fir) approximately 4" x 5" in size, two pieces of felt or non-skid material, sandpaper: coarse, medium and fine, 6 finishing nails, at least 1 1/2 inches long

Instructions: The wood size measurements are guidelines. Cut your wood to the desired size.

1. Sand the wood until it is smooth to the touch. First, sand all sides and edges with the coarse sandpaper, then sand it with medium sandpaper and then fine sandpaper.
2. When the wood is smooth, draw a line across the wood, 1/2 inch from one of the shortest sides and mark three evenly spaced places along it. Hammer one nail into each of those marks so that they pop out on the other side.
3. Put glue along the edge of the other piece of wood. Hold the glued piece upright and place the other edge, with the nails sticking out, up against the bottom edge making a right angle. Tap the nails all the way in, connecting the two pieces of wood. Glue felt to bottom of book end. Allow it to dry.

You may decorate your bookends with paint, or decoupage pictures to bookends, but the natural grain wood may be beautiful as it is.

To bring out the beauty of the wood grain and finish the wood so it will resist dirt, rub the bookends with furniture oil or paste wax. Buff them until they shine.

Home Depot & Lowes sometimes have good Father's Day wood projects at their free kids workshops:

Home Depot:

http://www.homedepot.com/webapp/catalog/servlet/ContentView?pn=HT_WS_KidsWorkshops&storeId=10051&langId=-1&catalogId=10053

Lowes:

<http://lowesbuildandgrow.com/pages/default.aspx>

More Father's Day Ideas:



<http://www.makingfriends.com/dad.htm>



TIGERS

Wendy, Chief Seattle Council



Supplemental Den Meetings that go with the Perseverance Value (they require practice & patience):

F: Magic Fun

P: Sew a Button & Song Time

J: Visit a bike repair shop and take a bike ride with an adult partner. (also coordinates with the Pack Night Bike Rodeo)

Outdoor Supplemental Den Meetings:

G: Picnic, Outdoor Game, Sunscreen

J: Bike Ride & Bike Repairs

Outdoor Electives:

E4 Collects twigs and make a picture frame

E10 Help an older person with yard work

E16 Collect shells or rocks outside

E29 Sunscreen

E30 Plant a seed (see ideas in Wolf section)

E32 Birdfeeder

E33 Clean up Treasure Hunt

E35 Outdoor Game

E40 Swimming

E37 Bike Ride

Magic Ideas (Den Meeting F: Elective 19)

For more ideas, check out the '08 "Abracadabra" theme at:

<http://www.scoutingthenet.com/scouting/Training/Roundtable/Handouts/08/03/>

Gathering Activities:

Card Toss

Have boys stand about 6 feet away from a top hat, and try to toss cards into the hat. The boy that gets the most in wins. (How To Book p. 3-33) *This is harder than it sounds.*



Card Houses

Directions with pictures:

<http://www.instructables.com/id/How-to-build-a-card-house/>

It takes perseverance to build card houses!

Magic Tricks

How-To Book section 5 p. 49-58.

Rules of Magic

- **Practice, Practice, Practice!**
- **Better one good trick than 10 not-quite ready ones!**
- **Don't reveal the secret!** (*although some simple tricks between friends might be ok to share*)
- **Don't repeat the same trick, unless repetition is part of the trick.**
- **Don't try to make your audience look foolish.**
- **Know when to start** (*when people are waiting for something to happen*) **and know when to Stop** – (*before people get bored – Leave them wanting more!*)
- **Act the part – and Smile!** (*Your audience wants to have fun*)
- **Know what to do if the trick fails ~ see below:**

And if the trick goes wrong:

Good magicians know that sometimes a trick doesn't work – the earth is rotating too slowly, your hands are sweaty, it's Friday the 13th – for whatever reason, a good magician just goes on. They either move on to another trick or use humor to keep the audience happy. Here are some Great Things to Say when your trick doesn't work:

- Well, it worked in the Magic Store!
- It looked great from my side!
- The real magician will be here shortly!
- When I get this trick right, it won't be a trick – it will be a miracle!
- That was actually a trick we magicians call misdirection – while I kept your attention by pretending to mess up the trick, my assistant sneaked by with an elephant for a trick I'm doing later. If you don't believe me, go check in the other room!
- OK! On to the next trick!
- Hey, what do you expect? I got this trick out of *Magic for Dummies!*

Finger Power Magic Trick:

Cub #1: I have developed my magical powers so that I can mentally force your fingers to move, without even touching you.

Cub #2: I don't believe it!

Cub #1: I'll prove it to you. Clasp your hands together with your fingers intertwined. Now raise both your index fingers straight up in the air.

Cub #2: OK – but you can't touch my fingers!

Cub #1: (*Making a great show of waving your hands over the other person's fingers – but never touching them –take a little time*)
I command your fingers to move.

(*And they will – not because of your command, but because they can't stay up in the air very long in that position*)

Disappearing Water ('02 April Santa Clara Pow Wow Book)
Pour a little water into a paper cup. Say you will make the water disappear. Ask someone to hold out a hand. Pour the cup into their hand. Instead of getting wet, the person will be left holding an Ice Cube instead. Say that you tried to make the water disappear - but it was too hard!

Secret: You will need to prepare the cup in advance. Take a piece of dry sponge, and cut it into a round shape so that it fits into your paper cup. Glue the round sponge to the bottom of the cup. Put an ice cube into the cup, just prior to performing the trick. Have a second cup of water ready. Pour a little water into the cup, so that the water doesn't touch the ice cube. The sponge will soak up the water. Pour the ice cube onto the person's hand.

Vanishing Coin Trick (kidzone website)

Effect:

The magician shows a glass, upside down, and a coin on a sheet of colored paper.

He puts a handkerchief over the glass and moves it over.

He pulls the handkerchief off and Abracadabra! the coin has disappeared.

Supplies:

A sheet of construction paper (1), a clear glass, a handkerchief and a coin.

Preparation:

Trace the glass onto the sheet of paper and cut the circle out. Then tape it to the glass so when you put it onto a piece of paper the same color it blends in.

Secret:

When you do the above put the glass onto a piece of paper and just basically move the paper covered glass over the coin while the whole thing is under the handkerchief so the glass covers the coin. Pull off the handkerchief. The coin will have "disappeared."

Magic Knot (how stuff works.com)

Tie a knot at one end of a handkerchief, and stuff it in your pocket. To start the trick, yank the handkerchief from your pocket, concealing the knot in your closed hand and letting the unknotted length of the hankie hang below. Tell the kids you are going to knot the hankie using only one hand and a magic word of their choosing.

Pull the unknotted end up toward your closed hand and secure it in place by holding your index finger over it. Say the magic word, and with a snapping motion, release the unknotted side by lifting your finger as you snap. Act confused and request another magic word. Tuck the unknotted end in the same position, and this time when you say the magic work and snap your hand, release the knotted end while keeping the unknotted end secure between your fingers.

Treats:

Edible Wands ('08 Buckeye Pow Wow Book)

- ✂ ½ cup white chocolate pieces or white frosting
- ✂ 1 teaspoon shortening
- ✂ 10 long pretzel logs, or pretzel sticks (for mini-magic wands)
- ✂ Decorative candies or colored sugar (the kind you decorate cupcakes with)

Directions:

- ✦ Melt the white chocolate with shortening (or just use frosting).
- ✦ Dip pretzels half way in chocolate,
- ✦ Then roll in candy or sugar.

Button Crafts (Den Meeting P: Elective #18)**Sock Monsters:**

Eyes: sew buttons, and/or felt or fleece circles to colorful socks. Mouths: Cut mouths from felt or fleece, and glue to sock. Stuff socks with fiberfill, and stitch closed.

**Tie Snake:**

Sew on buttons for the eyes. Stuff the snake with poly fiberfill, old socks, or pantyhose, if desired. Hot glue the ends shut. Cut a tongue from red felt, and hot glue to the underside of the snake's head.

Directions with pictures:

<http://www.makeandtakes.com/crafty-snake-tie>

<http://www.vanessachristenson.com/2010/06/tie-rattle-snake-buddy.html>

**Felt Pouch**

<http://familyfun.go.com/crafts/classic-camp-craft-pouch-675505/>

Peanut Butter Button Cookies**Ingredients:**

- ★ 1/2 cup peanut butter chips
- ★ 1/2 cup smooth peanut butter (not natural)
- ★ 1 cup unsalted butter, at room temperature
- ★ 1/2 cup packed light brown sugar
- ★ 1/2 cup sugar
- ★ 1 large egg
- ★ 2 teaspoons vanilla extract
- ★ 1 teaspoon salt
- ★ 2 1/2 cups flour
- ★ Red licorice strings (optional)

Instructions:

- ★ Heat the oven to 375°.
- ★ Microwave the peanut butter chips at medium heat for 1 minute.
- ★ Stir the chips.

- ★ If they're still not melted, microwave them for another minute, then stir them until smooth.
 - ★ In a large bowl, beat together the melted chips, peanut butter, butter, and both sugars with an electric mixer on medium-high speed until smooth and fluffy.
 - ★ Blend in the egg, vanilla extract, and salt.
 - ★ Gradually beat in the flour on low speed until a firm dough forms.
 - ★ Working with half the batch at a time, roll out the dough to a 1/4-inch thickness on a flour-dusted surface, using a lightly floured rolling pin.
 - ★ Cut out cookies with a 3-inch round biscuit cutter and transfer them to ungreased baking sheets.
 - ★ Reroll the dough scraps for additional cookies.
 - ★ Press the bottom of a small drinking glass into the center of each cookie to create a circular indentation.
 - ★ Then use the end of a drinking straw to cut four buttonholes in each cookie (twisting the straw a quarter turn each time will lift the dough from the hole).
 - ★ Bake the cookies until set and slightly golden on the bottom, about 8 to 10 minutes.
 - ★ Let them cool on the sheets for 1 minute, then transfer them to a wire rack to cool completely.
 - ★ Store the cookies in an airtight container at room temperature for up to 3 days.
 - ★ For a fun finishing touch, lace licorice string through the holes in each cookie. Starting from the back, thread a piece of licorice through the holes, crisscrossing it in front of the cookie. Trim the ends to about 1/2 inch long, leaving them loose at the back. Makes about 32 cookies.
- You could also use sugar cookie dough instead. W.M.*

Summer Bike Safety

www.helmets.org

Here are some great tips for any parent or den leader to check before bikes come out for the Summer!

I'm going out for my first ride of the summer. Is there anything I need to do with my bicycle before I start?

Yes, and it will only take about ten minutes.

- First, clean the dust off of it. That helps you get back in touch with it, and remember anything you meant to do over the winter. While you are dusting, check for loose parts like saddle or handlebars. If your bike has quick release levers on the wheels, make sure they are snugly closed. Check the tires for wear or dry rot.
- You always need to inflate your tires. Inflate them to the pressure molded into the side wall. Soft tires make the bike harder to pedal, and you'll have more flats.
- Lube the chain. Squeaky chains actually will break from excess internal friction. In the meantime, they rob you of some pedaling energy.
- Adjust your saddle if necessary. Saddle adjustment can be important for comfort and to avoid pressure in the wrong places, particularly on the first rides of summer.

What about equipment? What do I need for safety? A helmet, of course.

The helmet is the most important, yes. Make sure it is well adjusted, fits level, and won't slip around too much. In addition to that:

- Gloves protect your hands from chafing, and keep the skin intact if you crash.
- Bike shoes are good because they have rigid soles and spread the pedal pressure evenly. More of your energy gets to the pedal. Running shoes are fine for shorter rides.
- The top that you wear should have a close-fitting neckline. The ones that flop open or hang down are called "bee-catchers."

Anything special to do if I'm taking a child with me?

If you have children, review the basic safety rules with them while you are checking over their bike.

Designer Helmets

Wearing a helmet is a must, but it can be FUN, too! Just use strips of colored plastic tape to create stick on lightening bolts, initials, racing stripes, whatever!

For bike decorating ideas, look in the 2012 Health & Fitness Baloo's Bugle Tiger section.

We're all set to go. Any advice for that first ride?

Ride around the block to be sure your bike is ready. Plan an easy first outing to avoid dragging in to the office on Monday with sore muscles. If the weather is hot, drink plenty of water and take it easy for the first few rides until your body is acclimated to the heat. And use sunscreen to prevent burning.

Summer riding is great fun. It is one of the four best seasons to ride a bicycle.

Safe Bicycle Riding True or False Quiz

2010-2011 CS RT Planning Guide

1. Bicycles should be ridden on the right-hand side of the street.
2. Bicycle riders should obey all traffic signs and signals.
3. Stop signs are round in shape.
4. Pedestrians have the right-of-way on sidewalks and crosswalks.
5. Bicycles should be "walked" across busy intersections.
6. The signal for a right turn is stretching the right arm straight out.
7. Riding a bicycle at night without a front light or rear reflector is unsafe.
8. It's safe for a bicycle rider to carry a passenger.
9. You don't have to stop at a stop sign if there is no traffic.
10. Hitching a ride on another vehicle is safe if the driver is careful.
11. Bicycle riders should give a hand signal before making a turn or stopping on the street.
12. It's safe to ride a bicycle that is in poor condition if you are a good rider.
13. If you're riding bicycles with friends, you should travel in a single file.
14. Your chain should be loose enough to slip off easily.
15. It's OK to ride a bicycle in either direction on a one-way street.
16. It's not safe to pass another bicycle on the right.
17. Even a good rider should "walk" his bicycle through heavy traffic.

18. The faster you ride, the safer it is.
19. Bicycle riders should stay at least 3 feet away from parked cars.
20. If you don't ride on busy streets, you don't need a horn or bell.

Answers:

1. True;
2. True;
3. False; they have eight sides. Railroad crossing signs are round;
4. True;
5. True;
6. False; it's extending the left arm with the forearm raised and the palm of the hand facing forward;
7. True;
8. False;
9. False;
10. False;
11. True;
12. False;
13. True;
14. False;
15. False;
16. True;
17. True;
18. False;
19. True;
20. False.



Bikes

Games: p. 3-11 to 13

Bike Rodeo: p. 6-11 to 12

Magic

Tricks, p. 5-49 to 58

Collections

Rock and Mineral collections, page 4-14

Collecting shells, p 4-16

Collecting insects, p 4-17

Picnic Ideas

Pack Picnic: p. 6-22 to 23.

Outdoor Games:, p. 3-11; 14-22



WOLF

Supplemental Den Meetings that go with the Perseverance Value (they require practice & patience):

A: Grow Something

H: Spare Time Fun (Kites)

Outdoor Supplemental Den Meetings:

A: Grow Something, and Birds

D: Swimming & Boating

G: Outdoor Adventure Fun

L: Grow Something (Garden Field Trip)

N: Sports (Baseball or Softball)

Outdoor Electives:

E4f Big Area Game

E5 Kites

E7b Puddle Jumpers

E13 Birds

E15 Grow Something

E18 Outdoor Adventure

E19 Fishing

E20 Sports

E23 Camping

Kite Ideas (Den Meeting H, E5)

How To Book section 2 p. 10-13, and section 6. p. 38-39.

For more kite ideas, check out the 2010 "Take Flight" theme: <http://www.scoutingthenet.com/scouting/Training/Roundtable/Handouts/10/02/>

and the '03 theme "Soaring to New Heights":

<http://www.scoutingthenet.com/Training/Roundtable/Handouts/03/08/>

I have tried a variety of kites, and my favorite is Uncle Jonathon's from Big Wind Kite Factory:

20 Kids * 20 Kites * 20 Minutes -

Uncle Jonathan's Easiest Classroom Kites Ever

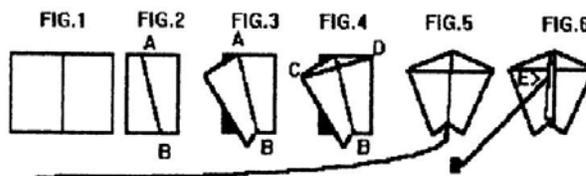
Material list:

- ☺ 20 sheets of brightly colored 8 1/2" x 11" multipurpose printing paper. 20Lb. Bond is good.
- ☺ 20 8" bamboo skewers. *Cut off sharp ends.* Plastic coffee stirrers work quite well also.

- ☺ 1 roll of florescent surveyor's flagging plastic tape. Available at any hardware store. A plastic bag cut in a 1" wide spiral all around will also make a great tail.
- ☺ 1 roll 1/2" wide masking tape or any type of plastic tape.
- ☺ 1 roll of string. (min 200', 6 to 10 feet for each child.)
- ☺ 20 pieces of 1"x 3" cardboard for winding up the string.
- ☺ Scissors.
- ☺ Hole punch. (optional)

Directions:

1. Fold a sheet of 8 1/2" x 11" paper in half to 8 1/2" x 5 1/2".
2. Fold again along the diagonal line A in Fig.2. This diagonal line can be determined by making a mark at the top 1/2 inch from the fold and a mark at the bottom 3 in. from the fold and drawing a line between these marks.
3. Fold back one side forming kite shape in Fig.3 and place tape firmly along fold line AB. (No stick is needed here because the fold stiffens the paper and acts like a spine.)
4. Place bamboo skewer from point C to D and tape it down firmly.
5. Cut off 6 to 10 feet of plastic ribbon and tape it to the bottom of the kite at B.
6. Flip kite over onto its back and fold the front flap back and forth until it stands straight up. (Otherwise it acts like a rudder and the kite spins around in circles.)
7. Punch a hole in the flap at E, about 1/3 down from the top point A. This hole can be reinforced with an additional piece of tape.
8. Tie one end of the string to the hole and wind the other end onto the cardboard string winder.
9. *Go fly a kite!!!*



Graham Cracker Kite
Catalina Council

Ingredients:

- Graham Crackers,
- String Licorice,
- Colored Sugar,
- Sprinkles,
- Raisins,
- Chocolate Chips

Directions:

1. Frost half of a graham cracker.
2. One option is to use red string licorice and make a kite shape around the edges and middle of the cracker.
3. Decorate your kite.

4. Another option is to not use the licorice and use a decorating set and decorate it any way you like.
5. You can put colored sugar, sprinkles, other fancy things you buy in the store, raisins, chocolate chips, etc. on your kite.

Plants & Gardening Ideas (Den Meeting A, E15)

What's in the Dirt

Heart of America Council

Fill a pan with soil and place it in the sunlight. Water the soil to keep it moist. What do you see in the dirt? Is anything growing?



Terrariums

Alapaha Area Council

Terrariums are easy to make from plastic soda or water bottles. Clean off the entire label, then cut the bottle in half. Put pebbles and potting soil in the bottom half. Plant some small plants and water sparingly. Use the top half with the cap on as a lid. Cut four 1" slits on the cut edge of the lid so it will fit over the bottom planted part. The plants will then water themselves from condensation on the inside of the bottle. They last a long time without care. You can add a ceramic or toy rainforest animal.



Grasshead Guys:

<http://familyfun.go.com/crafts/grass-head-guys-673724/>



Plant Pals:

<http://familyfun.go.com/crafts/plant-pals-672473/>

Games:

Wheelbarrow Race

Alapaha Area Council

Divide the den into pairs.

One boy in each pair "walks" on his hands while the other holds his legs as they race to a turning point.

Boys reverse positions, and new wheelbarrows race back on their hands to the starting line.

Treats:

Dirt Cups

A classic, from Barb at Pack 114

- * Crush 16 Oreo cookies and set aside.
- * Pour 2 cups milk into medium bowl, and add 1 package instant Chocolate Pudding mix.
- * Beat until well blended, 1-2 minutes.
- * Let stand 5 minutes.
- * Stir in cool whip and half of cookies.
- * To assemble, place 1 T crushed cookies in bottom of an 8-oz cup.
- * Fill cups about 3/4 full with pudding mixture.
- * Top with remaining crumbs.

Optional garnish: place plastic flower in middle and put gummy worm halfway out of "dirt".

Gardening Websites:

Great planning ideas, and unusual containers for plants:

My first Garden:

<http://urbanext.illinois.edu/firstgarden/index.cfm>

Good Tips for Gardening with Kids, taking into account short attention spans: <http://aggie-horticulture.tamu.edu/kindergarden/pnote.htm>

Wolf Meeting G – Outdoor Adventure Fun (E18d)

Alice, Golden Empire Council

Help plan and lay out an obstacle course. Use this idea or make your own.

An obstacle course is a good representation of why the boys need perseverance in their everyday lives – meeting and overcoming challenges instead of giving up.

1. Include skills that take some practice, like some of the Ach. #1-Feats of Skill requirements – encourage the boys to try an extra time and always praise their effort – remind them they will get better with practice.
2. Sometimes Perseverance means taking the time to do something the right way – so you could obstacles like a station where each boy has to put on a life jacket properly, or demonstrate the Buddy System for swimming with another boy, or tell one of the rules for safe fishing, flying a kite, or riding a bike.
3. Label each obstacle with the name of some challenge that boys face every day – for example, bullying, or wanting to play instead of doing home or school work – or deciding not to try because another boy is a lot better than they are. You might even offer a choice of solutions and encourage and praise each boy for his efforts.
4. After completing the Obstacle Course, give everyone a treat and spend a little time talking about the obstacles and making the connection to challenges the boys face in real life. See what kinds of solutions they can imagine.



Fun with Plants, page 4-6 to 4-9

Fun with Soil 4-12 to 4-14.
 Rock & Shell Collections pp. 4-14 to 16
 Kites, page 2-10 to 2-13
 Kite Derby: page. 6—38 to 6-39

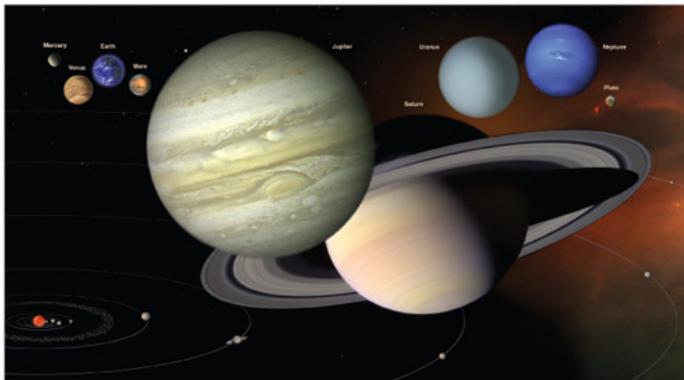


BEAR

Bear Ideas by Felicia

H	Space	Do: Elective 1c. Astronomy belt loop
I	Space	Do: Elective 1b, 1e, and 1f
J	Landscaping	Do: Elective 14

National Aeronautics and Space Administration



Our Solar System

www.nasa.gov

Nasa lithograph of solar system.

http://solarsystem.nasa.gov/multimedia/download-detail.cfm?DL_ID=203

Bear Den Plan H & I

Space Elective 1c

Visit a Planetarium

Astronomy belt loop

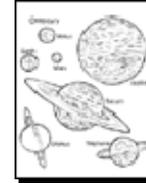
1. Focus binoculars/telescope

2. Diagram our solar system



here is a coloring page from coloring castle of the entire solar system to assist the boys.

<http://www.coloringcastle.com/pdfs/space/solarsystem02.pdf>



here is a page with just the planets from coloring castle – the boys can color, cut out, and arrange the planets in order of orbit from the sun for their diagram.

<http://www.coloringcastle.com/pdfs/space/planets02.pdf>

3. explain terms:

planet large round objects that revolve around a star

star A self-luminous object that shines through the release of energy produced by nuclear reactions at its core.

solar system The description given to the system dominated by the Sun and including the Planets, Minor Planets, Comets, planetary satellites and interplanetary debris that travel in orbits around the Sun.

galaxy A huge collection of stars, gas and dust measuring many light years across.

Milky Way The spiral galaxy containing our Sun. As seen from Earth, the constellation Sagittarius marks the direction to its center.

black hole A region of space around a very small and extremely massive collapsed star within which the gravitational field is so intense that not even light can escape.

red giant A star that has low surface temperature and a diameter that is large relative to the Sun.

white dwarf A star that has exhausted most or all of its nuclear fuel and has collapsed to a very small size.

comet A small, frozen mass of dust and gas revolving around the sun in an elliptical orbit.

Meteor The luminous phenomenon observed when a meteoroid is heated by its entry into the Earth's atmosphere.

Moon A natural [satellite](#) of any planet.

Asteroid a rocky object in space that can be a few feet wide to several hundred miles wide.

Star map A chart/map indicating the relative apparent positions of the stars. Also known as star chart

Universe Everything that exists, including the Earth, planets, stars, galaxies, and all that they contain; the entire cosmos.

Definitions from

www.frontiernet.net/~kidpower/dictionary.html

<http://imagine.gsfc.nasa.gov/docs/dictionary.html#M>
<http://er.jsc.nasa.gov/seh/menu.html> &
<http://www.answers.com/topic/star-map-star-wars>

Picture dictionary www.nasa.gov/audience/forstudents/k-4/dictionary/index.html#m

Want to work on the **Astronomy Pin?**

Here is a link to the requirements.

<http://usscouts.org/advance/cubscout/academics/astronomy.asp>



Nasa photo of Earth & its moon.

http://grin.hq.nasa.gov/BROWSE/earth_1.html

Space Elective. 1b

Make a pinhole planetarium w/3 constellations

Here is one you can make with a paper tube & black construction paper <http://cf.ltkcdn.net/kids/files/565-Stargazer.pdf>

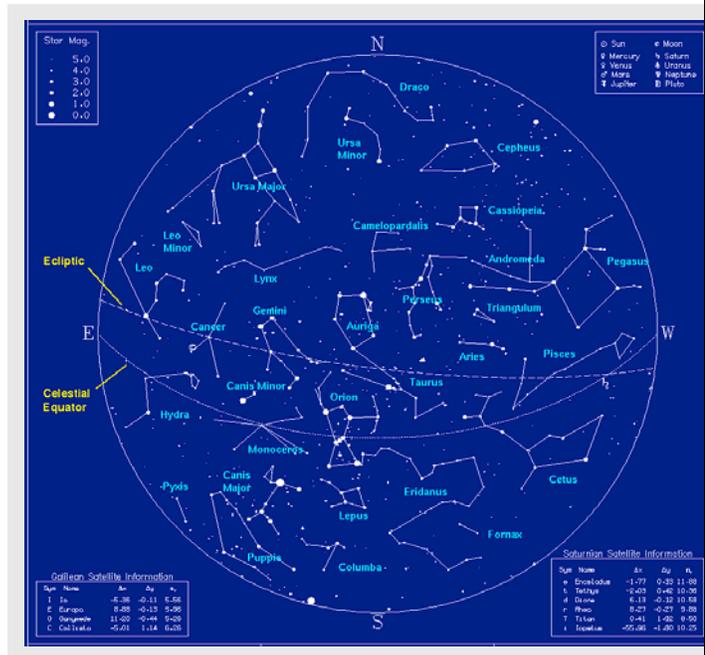
Here is one using a Pringles can & canning jar lids plus constellation patterns

<http://donnayoung.org/science/constellation-slides.htm>

constellations can be found here:

<http://stardate.org/nightsky/constellations>

<http://www.enchantedlearning.com/subjects/astronomy/stars/constellations.shtml>



Constellation video game:

http://www.kidsastronomy.com/astroskymap/constellation_hunt.htm

Space Elective 1e

Read & talk about 1 manmade & 1 natural satellite

http://transition.fcc.gov/cgb/kidszone/faqs_satellite.html

<http://www.nasa.gov/audience/forstudents/k-4/stories/what-is-a-satellite-k4.html>

The following satellite information is from a NOAA website.



NOAA-N Information NOAA satellites are launched by NASA and maintained by NOAA after they are in place. Information about the newest NOAA satellite, NOAA-N, is available on this site. NOAA-N will collect information about Earth's atmosphere and environment to improve weather prediction and climate research across the globe. NOAA-N is the 15th in a series of polar-orbiting satellites dating back to 1978. NOAA uses two satellites, a morning and afternoon satellite, to ensure every part of the Earth is observed at least twice every 12 hours.

Geostationary Satellites GOES satellites provide the kind of continuous monitoring necessary for intensive data analysis. They circle the Earth in a geosynchronous orbit, which means they orbit the equatorial plane of the Earth at a speed matching the Earth's rotation. This allows them to hover continuously over one position on the surface. Because they stay above a fixed spot on the surface, they provide a constant vigil for the atmospheric "triggers" for severe weather conditions such as tornadoes, flash floods, hail storms, and hurricanes

The Geostationary Satellite Server - This site provides satellite imagery of the eastern continental U.S., the western continental U.S., Puerto Rico, Alaska, and Hawaii. You can also access sea surface temperatures from this site as well as tropical Atlantic and Pacific information. This tropical information is particularly interesting during hurricane season.

<http://www.goes.noaa.gov/>



Images of the planets in our solar system taken by NASA spacecraft are grouped together to show (from top to bottom) Mercury, Venus, Earth and its moon, Mars, Jupiter, Saturn, Uranus and Neptune.
Image Credit: NASA

Space Elective 1f

Find pics of another planet & explain diffs from Earth.

<http://www.nasa.gov/audience/forstudents/k-4/index.html>

<http://www.nasa.gov/home/index.html>

solar system word search

<http://homeschooling.about.com/od/freeprintables/ss/solarsystem.html>

solar system crossword puzzle

http://homeschooling.about.com/od/freeprintables/ss/solarsystem_3.html

ASTRONOMY JOKES

<http://www.kidsastronomy.com/jokes/jokes.htm>

<http://kids.yahoo.com/jokes>

What do you call a crazy moon?

A Luna-tic.

How does the solar system hold up its pants?

With an asteroid belt.

songs do the planets like to sing?

Neptunes.

What do astronauts put their drinks in?

Sunglasses.

What kind of dishes do they use in outer space?

Flying Saucers

What are Black Holes?

What you get in black socks.

Some people say black holes are interesting,

but I say they suck.

What kind of stars are dangerous?

Shooting stars.

Elective #14 Meeting J Landscaping

<http://www.scouting.org/filestore/CubScoutMeetingGuide/behavior/BearSupplementalMeetingJ.pdf>

If you plan on planting seeds: you can use this opportunity to do **Elective 12 e** (collect & label 8 types of plant seeds).



Elective 14 d

Make a green house from a 2 liter pop bottle

Materials:

clean & empty a 2 or 3 liter pop bottle with its lid

sturdy craft scissors (to cut bottle)

dirt/potting soil

seeds

water

Plate or leak proof pie pan to set it on

Directions:

Cut the pop bottle in half. Set the top half off to the side. Punch 5 small holes in the bottom. Cut 3 – 4 vertical one inch slits. Start the slits from the cut side and cut 1 inch toward the bottom. Space the slits equally around the bottom half. Fill the bottom with 3 – 4 inches of dirt. Follow the directions for planting the seeds on your seed packet. Gently add some water or set the container in water. Then put the top on so it is on over/outside of the slits (the bottom part will be inside) and push the top on tightly. Note – when moving this – pick it up from the bottom. Set it on the plate to keep the area you place it in dry.

Other versions of this can be found at:

[http://www.education.com/activity/article/Soda_Bottle_Greenhouse/;](http://www.education.com/activity/article/Soda_Bottle_Greenhouse/)

<http://www.wikihow.com/Make-a-Mini-Greenhouse>



Elective 14 d

Make a green house from domed clear plastic containers

Materials:

A clean clear domed plastic container which has room for some plant growth (such as: cake, pie, chicken, etc...).

- dirt/potting soil
- seeds
- water
- paper cups (if your container bottom is shallow).

Directions:

Evaluate the depth of the bottom half of the container – if it is flat you definitely want to put the dirt & seeds in paper cups and set those on top of your bottom. If it is sufficiently deep. Fill it with soil & plant your seeds in there. Water gently and put your clear lid over top.



More information can be found at:

http://www.ehow.com/how_4704728_build-greenhouse-plastic-food-container.html

"Keep in mind in all your teaching that the whole...object...is to form character in the boys."

**Robert Baden-Powell
Scouting for Boys, 1908**

flowering plants word search link

<http://www.freeprintable.com/view/print.html?id=5888>

WEBELOS DENS



*Joe Trovato,
WEBELOS RT Break Out Coordinator
Westchester-Putnam Council*

*Have a question or comment for Joe??
Write him at
webelos_willie@yahoo.com*

There is an underscore between Webelos and Willie



**Core Value for June
Perseverance**



Perseverance: Sticking with something and not giving up, even if it is difficult.

"I learned about the strength you can get from a close family life. I learned to keep going, even in bad times. I learned not to despair, even when my world was falling apart. I learned that there are no free lunches. And I learned the value of hard work." **Lee Iacocca**

Lee Iacocca was born October 15, 1924 in Allentown, Pennsylvania. He was hired by Ford Motor Co. and was noted for his successful promotion of Mustang. He rose rapidly, becoming president of Ford in 1970. In 1979 he was hired by the nearly bankrupt Chrysler Corp. Within a few years Chrysler was showing record profits, and he was a national celebrity. He retired in 1992

The core value of **Perseverance** can be worked into many of the Webelos programs and, as a leader; it is perhaps the one factor in **success** that sometimes is overlooked. **Materials:** to teach perseverance in a way that will allow scouts to apply this value both in scouting and in other areas of their lives. How many children simply quit trying in school or sports, because they are "not good at it" or find it "too hard"? Consider using the "know" "commit" "practice" process when beginning a new badge or introducing an activity with your Webelos.



- **Know**- Review the requirements for the Badge and decide which ones might be more difficult for you to do. Make a plan to complete one of the harder requirements.
- **Commit**- When doing the harder requirement, did you ever feel frustrated or angry? What did perseverance have to do with that? Name another type of task for which you will need to persevere.
- **Practice**- Practice perseverance by following your plan to do that requirement for the activity badge.

Here are some activities that may be incorporated into outdoor trips, which can be used to teach this month's core value of Perseverance:

- Plan a hike where boys encounter obstacles similar to those an early explorer might have encountered. Talk about how pioneers and early explorers persevered to reach their destinations.
- Study plants that survive difficult environments. Encourage boys to keep trying when an activity is difficult.
- Set up an outdoor scavenger hunt where scouts will have to persevere to find items on the list. Pair up the scouts. You may want to have additional adult help so that each pair has an adult monitor, especially if the area is set up so that the leaders may not be able to see the scouts at all times.
- Visit a local gym and talk with a personal trainer.
- Visit a local outdoor track facility and talk with a long distance runner.

Reminder: Two-Deep Leadership Required

It is the policy of the Boy Scouts of America that trips and outings may never be led by only one adult. Two registered adult leaders, or one registered adult leader and a parent of a participant, one of whom must be 21 years of age or older, are required for all trips and outings. "e chartered organization of any Cub Scout pack, Boy Scout troop, Varsity Scout team, or Venturing crew has the responsibility to stress to the committees and leaders of the unit that sufficient adult leadership must be provided on all trips and outings. .IT

PERSEVERANCE ACTIVITIES AT DEN MEETINGS

<http://schools.cms.k12.nc.us>



Ask

What is perseverance?

1. Staying with the task and not giving up.

2. Showing commitment, pride and a positive attitude in completing tasks.
3. Trying again and again and again.
4. Being patient and willing to work hard

What are ways you can show perseverance?

1. When you are near the end of race and struggling to finish, find a burst of energy to cross the finish line.
2. Try a new sport or skill that is difficult and don't quit.
3. Study and work hard to improve your grades.
4. Save up your money and do extra chores to buy something special.
5. Help a younger child learn to ride a bicycle or play a new game.
6. Spend hours practicing to play an instrument.
7. Always finish what you start. Do not give up when things get tough.
8. Try something again, even if you failed the first time. Remember you had to learn to walk before you could run!

REACH FOR THE STARS



Materials: Paper stars

Give each student a paper star. Have scouts write a dream or goal that they hope to achieve on their star and then decorate it. Post it in the meeting room and ask the scouts about progress at subsequent den meetings. Tell the students that it takes perseverance to fulfill their dreams.

TRY, TRY, TRY AGAIN!!

**IF AT FIRST
YOU DON'T
SUCCEED,
TRY, TRY
AGAIN!**

AMERICAN PROVERBS

Materials: None

Discuss this quote from Thomas Edison: "I never failed once when I invented the light bulb. It just happened to be a 2,000-step process."

Consider how different life might be today if Mr. Edison had chosen to quit after his first few attempts to invent the light bulb. Have the scouts work in pairs or small groups to write their own quote for perseverance, and then share their quotes with the den. Post the quotes in the den meeting room as a reminder to the scouts to persevere!

BOOK CORNER

**Cub Scout Leader Book (page 4-4):****Some Practical Applications:**

- ✓ Finish what you start.
- ✓ Never give up.
- ✓ Continue to work hard even if you're not successful at first.
- ✓ Work to get better at things you aren't very good at.
- ✓ Set personal goals for improvement.
- ✓ Always do your best.

Academic and Sports Program Resource Guide

With the warm weather here it is a perfect time for outdoor games. Webelos Scouts can join in the fun by applying the Perseverance exercise use for the Athlete badge while practicing their skills in their favorite sports and by working on Sports Program belt loops and pins. A Bike Rodeo would be a fun pack activity, with boys working toward earning the sports belt loop or pin in Bicycling. Organize an ultimate tournament or a badminton tournament or any of the other Cub Scout sports.

Information on the requirements for the various sports belt loops and pins can be found on-line at:

<http://usscouts.org/advance/cubscout/a-sindex.asp> or

You can purchase the book at your local or National Scout Shop or on-line at: <http://www.scoutstuff.org/cub-scout-academics-and-sports-guide.html>

Recognition may be earned for 28 sports and 16 Academic Areas..

WELCOME TO NEW WEBELOS LEADERS



On June 1, Bear scouts become Webelos Scouts, and you dear leader, are now a Webelos Scout leader! Here are some quick activities that will help you be prepared.

1. **Complete Fast Start training for Webelos den leaders.** Your pack leadership (pack trainer) will facilitate this video-based training, or you can complete the training online under Cub Scouts/Adult Leaders/ Training at www.scouting.org. Youth Protection training for all Scouting volunteers is available through your local council Web Site.
2. **Obtain (or borrow temporarily) the Webelos Leader Guide and begin reading it.** This book describes projects that boys can do to complete requirements for Webelos activity badges.
3. **Plan your first month's den meetings.** This is much easier with the new program meeting plans. Get help from the pack trainer, assistant Webelos den leader, den chief (an older Boy Scout or Venturer helper), the *Webelos Leader Guide* and *Cub Scout Program Helps*. The key to success is "KISMIF" (Keep It Simple, Make It Fun.)
4. **Hold a Family Orientation meeting.** The *Cub Scout Leader Book* has a recommended agenda. You will need the families' help, so get to know them early.
5. **Ask your Cubmaster to help you secure a Webelos den chief.** Give your den chief meaningful responsibilities right away.
6. **Attend the monthly planning meetings held by your pack.** These meetings are led by the pack committee chair and the Cubmaster, and are where pack plans are made.
7. **Attend the monthly district Cub Scout leaders' roundtable.** You will receive many good program ideas and become acquainted with Webelos den leaders from other packs, who will share ideas and experiences with you. Your Cubmaster or pack trainer can tell you when and where the roundtable meets.
8. **Attend Webelos Den Leader Specific Training as soon as possible.** It will give you the foundation **Materials:** to become an effective and successful leader. Every boy deserves a trained and qualified leader. Your Cubmaster or pack trainer can give you information about training sessions.

Don't hesitate to ask for help. There are many people who want to help you provide

Remember, the goal of every leader is that Webelos Scout continues his Scouting experience as a Boy Scout. The key factor is a working partnership between the pack and the Boy Scout troop!

More help for new Webelos leaders next month.



Bear To Webelos Transition Ceremony



Make sure that your June pack meeting includes a ceremony acknowledging the transition of the bear den to a first-year Webelos den. The ceremony should be at a pack meeting so that the younger scouts can see the importance placed on the Webelos program, including its different approach as well as preparation for Boy Scouts.

I'm published a few different ceremonies over the last few years and here is another variation which involves an arrow, which ties in nicely with the Arrow of Light ceremony down the road.

Broken Arrow Ceremony Bear To Webelos

Written by Rick McNeil



EQUIPMENT: One Arrow for each boy with name inscribed. Notch each arrow on the top and bottom, about 3 inches apart. Call Bear Cub Scouts and their parents forward.

CUBMASTER: You and your family have worked together to develop the skills of the Wolf and Bear. Together, you have strengthened your family and the Scouting family. You will now start on the Trail of the Webelos. Your goal is the Arrow of Light.

This group of arrows represents you, your family, your adult Scouting Leaders, the Pack, and the Chartering Organization.

Without any of these people, Scouting would not be strong. Take this group of arrows. Together, as a group, the arrows are strong.

As you have notice, your names are on the arrows. When your arrow remains in the group, the strength of the group is added to it. Without any of the other members, Scouting will break as easily as I break this arrow (Break each boys' arrow over his shoulder. Hand the point to the parents and the fletched end to the boy.)

Parents, you have received the head of the arrow. This signifies that you and the Webelos Leaders will guide these scouts over the next two years. New Webelos, you have received the flight feathers. This signifies your travels during the next two years. Your journey will end in two years with most of you reaching the Arrow of Light. At the end of that journey, you will have enabled this arrow to, once again, fly straight and true.

When the time for their Arrow of Light ceremony comes, collect the arrows, fit the notches back together and use glue and twine to wrap them and make them whole again. Present them to the boys at their Arrow of Light Ceremony.

Webelos Water

Indian Nation Council

Props needed: Large tub, old tennis shoe, bucket with colored punch, enough cups for each Scout graduating, balloon, sack of dirt, inner tube, rubber band, paper heart, shovel, and a ladle.

(Boys and parents gather on one side of stage. Cubmaster on other with a jar marked "Webelos Water".)

Cubmaster: Bears, you are now ready to begin your final area of Cub Scouting – that of Webelos. You will find it different, challenging and rewarding. To help prepare you for this great effort, the Pack developed some Webelos Water, (looks at jar) Uh, well, it looks like it evaporated! Let's see, I guess we could make more! Now, what was that recipe? (Cubmaster appears deep in thought, then gets idea and goes to props)

Cubmaster: Let's see. An old tennis shoe to remind you that you still have many miles to go on the Scouting Trail, (throws shoe in tub) and coincidentally to remind you not to take your shoes off in a two-man tent. (holds his nose). Ah, a sack of dirt to remind you that Cub Scouts is now a lot of outdoor activities. An inner tube to remind you that you may have a few flat tires, but they can be overcome. A shovel to remind you to keep your room clean. (winks at mom & dad). A balloon to remind you that a lot of hot air doesn't get the job done. A heart to remind you of your commitment to your parents and family. A rubber band to remind you to stretch yourself to learn new ideas and skills. OK, that's about it! Let's stir it a little! Looks good. Now, let me get you each a cup of our new Webelos Water. (Reach inside tub with ladle and scoop punch to pour in cups for everyone to see. Give cup and Webelos Colors to each Scout.) Congratulations new Webelos and parents.

Webelos Leader Induction



A new Webelos Leader Induction Ceremony would mesh in well with the Bear to Webelos Transition ceremony. Here is a simple one that you may want to use.

PERSONNEL: Cubmaster, new Webelos leaders, their Den Chiefs, their Den, Den Parents and their representative

EQUIPMENT: Badge of office for each new leader

SETTING: As indicated in script

CUBMASTER: At this time I would like to have the Cub Scouts, Den Chief, and parents of den _____ to come forward and stand around me in a semicircle. Now will _____ please come forward and stand in the center with me.

Do you accept the position and responsibility as den leader of den _____?

DEN LEADER: Yes.

CUBMASTER: With the boys and their parents as witnesses, will you repeat after me this promise: I, (name), promise to do my best to help the members of my den to help other people and obey the Law of the Pack.

DEN REPRESENTATIVES: As spokesperson for the parents of den _____ we thank you for accepting this leadership of our boys and pledge to you our cooperation. Let us know whenever we can be of help to you.

CUBMASTER: Let me congratulate you and present you with the badge of office as den/Webelos leader of pack _____. I pledge you my cooperation in helping you in your new role.

DEN CHIEF: Lead your den in a grand howl.

Meeting Planner



The scheduled monthly meeting plans for **First Year Webelos** ended with meeting 18. Your first year Webelos should be looking forward to being **Second Year Webelos**, and earning the **Arrow of Light Award**.

The first few meetings next year have Second Year Webelos working at home on the Family Member Activity Badge. Encourage them to work through this activity badge over the summer. You may start the badge with them, by giving them ideas to help them prepare.

Flag Ceremony for June



In June, **Flag Day** makes for a great flag ceremony. You can add a few facts about "Old Glory" which the scouts and parents at you Pack Meeting, may not know. The following is a ceremony for Flag Day.

Follow your standard Color Guard process (for Den or Pack meeting. After the Cub Scout promise (or Boy Scout Law, and Oath, if this is a Webelos Den meeting) and before posting the U.S. Flag and reciting the Pledge of Allegiance, you should four Webelos Scouts come up and read the following Flag Facts as a tribute to Old Glory:

Webelos #1: In June we celebrate Flag Day. The first Flag Day took place on June 14, 1861, almost 100 years after the original design was adopted.

Webelos #2: President Woodrow Wilson first proclaimed June 14 as "Flag Day" in 1916. It didn't really officially become a holiday until 1949.

Webelos #3: As citizens we honor our Flag by displaying it at our homes and public places.

Webelos #4: The American flag is considered a symbol of patriotism and dedication to American ideals.

Den Meeting Helpers

Webelos



In addition to working on **Family Member** over the summer, the first meeting in September for Second Year Webelos will be focusing on **Aquanaut** and the **swimming belt loop** – two activities well suited for summer activities. A meeting with the parents at this time to get their help for summer activities may be in order. Another good activity for these meetings is to work on the **Emergency Preparedness BSA Award** for

Webelos and to work together to earn the **Cub Scout Outdoor Activity Award** as a Webelos Scout.

AQUANAUT



Remember to treat each boy as an individual in his ability to swim. Some boys will be unable to swim or will be afraid of the water. The purpose of these requirements is for each boy to learn and to do his best, no matter what his swimming ability.

Rules for Safe Swim

1. Secure adequate facilities.
2. Teach the Buddy system.
3. Maintain good discipline.
4. Follow pool rules.
5. Teach rescue methods
6. Use a qualified instructor (Check with a local troop).

(Always check in "Guide to Safe Scouting" for all the Safety Afloat and Safe Swim Defense information. Copies may be found at www.scouting.org.)

Until you get to the pool, here are some activities that can be done at a meeting.

MAKING AND USING LIFE JUGS



We all know that we should throw something (anything that floats or serves as a lifeline) to a person in trouble in the water. Often, things that float are not readily available. However, you can make your own set of life jugs and keep them handy when swimming or engaging in other activities near the water where someone might fall in.

To make one set of life jugs, you will need:

- ✓ Two one-gallon plastic milk jugs with screw-on lids
- ✓ One four foot rope
- ✓ Poster board for a sign
- ✓ A metal pole (works better than a wooden one)

To make the life jugs, place about an inch of water in the jugs for weight. This will make them go farther when you toss them. Place the lids securely on the jugs. Tie one jug securely at each end of the four foot rope.

Make a sign that explains how to use the life jugs. Put it on poster board or cardboard. If desired, cover with clear Contact paper to protect it from the elements. Attach the sign to

the pole and hang the jugs on it (make sure the jugs are hung in such a way that it is easy for you to take them off).

Explain to the boys that the life jugs are a rescue tool and are not to be played with. Explain how they are used and demonstrate for the boys. Let the boys practice throwing them.

These jugs are the simplest of devices, but they work. They are inexpensive, easy to make, easy to see and grab, can be easily replaced if damaged, can even support an adult in the water, and are capable of saving lives.

LIFE PRESERVER THROW



This is an activity that can be done on dry land. Set up an area outdoors. Throw a weighted Styrofoam ring, attached to a rope, toward a target. Points are awarded for accuracy and distance. Points are deducted for hitting the target--you don't want to render the drowning victim unconscious!

Rules for a Safe Swim

Match the phrase to the word that completes it:

1. Secure adequate _____
 2. Teach the Buddy _____
 3. Maintain _____ discipline
 4. Follow pool _____
 5. Teach rescue _____
 6. Have at least one _____ lifeguard
 7. Everyone has had a _____
 8. _____ watch all the swimmers
 9. Be sure you have a _____ swim area
- a. safe
 - b. methods
 - c. rules
 - d. System
 - e. qualified
 - f. good
 - g. facilities
 - h. physical
 - i. Lookouts
 - j. Adult Supervision

Answers: 1j, 2d, 3f, 4c (3 & 4 are parts of same point in 8 point Safe Swim Defense), 5b (Not part of 8 Pt Safe swim but good to know) 63, 7h, 8i, 9a

Do's and Don'ts In and Around Water

Fill in the blank with DO or DON'T for each statement.

1. _____ learn how to swim from a qualified instructor.

2. _____ check with your buddy to see if he knows how to swim.
3. _____ be a "show off" or bother others.
4. _____ swim with a buddy.
5. _____ dive into water without knowing its depth.
6. _____ get out of the water when you are tired or cold.
7. _____ swim alone.
8. _____ beware of sunburn. Cover up and use sun screen.
9. _____ dive into water without knowing what is under the water's surface

GAMES

Here are some games you can play at the pool.

CLEAN AS A WHISTLE



For this game you will need a whistle that will sink to the bottom. One player is given the whistle while the rest turn their backs. The whistle is then thrown into the water. When it has sunk to the bottom, all players are allowed to turn around and start looking for the whistle. The winner is the player that can find the whistle and dive and retrieve it. The diver retrieving the whistle must blow it three times. The other players try to keep him from blowing the whistle. If they are able to, the game starts over. If the boy is able to blow the whistle, he gets to take a turn tossing the whistle.

BOOGIE BOARD GOAL



Needed: Foam kick board for every two boys playing game. This is a game played in waist-deep water and the boys don't have to be strong swimmers to compete. You will need a foam kick board. Each pair of boys grasp either end of the same board. On signal, both boys start kicking, trying to force his opponent backwards. Determine boundaries for scoring a goal by "pushing" your opponent past the goal line.

H2O IMMUNITY



This is a tag game that emphasizes listening skills

This game should be played in the shallow end of the pool. One player is selected as it. It may tag any player not immune. The game director calls out a certain part of the body which must be out of the water to maintain immunity. When a player is immune he may not be tagged.

He may for example call out: Right hand out/ one foot out/ put your head under water and count to five/ put both feet out. If a player is tagged who is not immune, he becomes it.

SWIMMING BELT LOOP AND PIN

www.usscouts.org

Requirements

Tiger Cubs, Cub Scouts, and Webelos Scouts may complete requirements in a family, den, pack, school, or community environment. Tiger Cubs must work with their parents or adult partners. Parents and partners do not earn loops or pins.



Swimming Belt Loop

Complete these three requirements:

1. Explain rules of Safe Swim Defense. Emphasize the buddy system.
2. Play a recreational game in the water with your den, pack, or family.
3. While holding a kick board, propel yourself 25 feet using a flutter kick across the shallow end of the swimming area



Swimming Sports Pin

Earn the Swimming belt loop, and complete five of the following requirements:

1. Practice the breathing motion of the crawl stroke while standing in shallow water. Take a breath, place your head in the water, exhale, and turn your head to the side to take a breath. Repeat.
2. Learn and demonstrate two of the following strokes: crawl, backstroke, elementary backstroke, sidestroke, or breaststroke.
3. Learn and demonstrate two of the following floating skills: prone, facedown float, and back float. The purpose of the float is to provide the swimmer the opportunity to rest in the water.
4. Using a kickboard, demonstrate three kinds of kicks.
5. Pass the "beginner" or "swimmer" swim level test.
6. Visit with a lifeguard and talk about swimming safety in various situations (pool, lake, river, ocean). Learn about the training a lifeguard needs for his or her position.
7. Explain the four rescue techniques: Reach, Throw, Row, and Go (with support)
8. Take swimming lessons.
9. Attend a swim meet at a school or community pool.
10. Tread water for 30 seconds.

11. Learn about a U.S. swimmer who has earned a medal in the Olympics. Tell your den or an adult family member what you learned about him or her.
12. Demonstrate the proper use of a mask and snorkel in a swimming area where your feet can touch the bottom

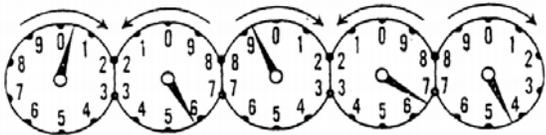
Swimming activities done by Cub Scout Packs must be done in accordance with the rules in the "Safe Swim Defense", described in the Guide to Safe Scouting (#34416B). That program is available for viewing [HERE](http://www.scouting.org/scoutsource/HealthandSafety/GSS/gss02.aspx#_safe): http://www.scouting.org/scoutsource/HealthandSafety/GSS/gss02.aspx#_safe. Those rules are not mandatory for individuals or families, of course, swimming in private or public pools, lakes, or beaches, although families are encouraged to use as much of them as appropriate. They ARE mandatory for all Cub Scout aquatic activities, trips to swimming pools arranged as Den or Pack meetings or outings.

FAMILY MEMBER



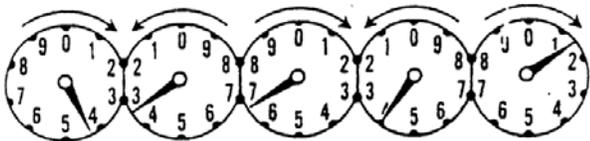
HOW TO READ YOUR ELECTRIC METER

Electric meters are precision measuring devices which record, in units called "kilowatt-hours," how much electricity you use. One kilo-hour (Kwh) is 1,000 watts of electricity consumed for one hour, or the power required to burn a 100 watt light bulb for 10 hours.



The meter reading is made up of one number from each dial. When the pointer is between two numbers, you read the number it has just passed - the lower number. The reading above is 5,964 Kwh. meters with four dials are read the same way as a five dial meter.

Try reading this meter yourself? Then check your answer against the one below.



ANSWER: 43,641 Kwh

WHAT DOES YOUR FAMILY SPEND MONEY ON?



Requirement 3

Here is a list of things families may spend money on. In the box next to each item, guess and write down how much money you think is spent (per month). Then take this list home and ask a parent to fill in more accurate amounts. Which items did you get right? Which items really surprised you?

<u>Item</u>	<u>Estimate</u>	<u>Actual</u>
1. House payment or rent	_____	_____
2. Car payment	_____	_____
3. Gas, oil, tires, etc.	_____	_____
4. Food	_____	_____
5. Clothing and shoes	_____	_____
6. Insurance: Life, Health, Auto, Home	_____	_____
7. Medical and dental bills	_____	_____
8. Schooling	_____	_____
9. Church & charity donations	_____	_____
10. Utilities: electric, gas, telephone, cable TV	_____	_____
11. Savings	_____	_____
12. Vacations	_____	_____
13. Retirement funds	_____	_____
14. Hair cuts	_____	_____
15. Health & beauty supplies	_____	_____
16. Cleaning supplies	_____	_____
17. Repairs	_____	_____
18. Family funds	_____	_____
19. Hobbies	_____	_____
20. Fun and recreation	_____	_____

I can help my family save money by:

FAMILY LIVING GAME

Circle Ten Council

See chart next page

FAMILY LIVING GAME
Circle Ten Council

Make and play your own FAMILY LIVING game!

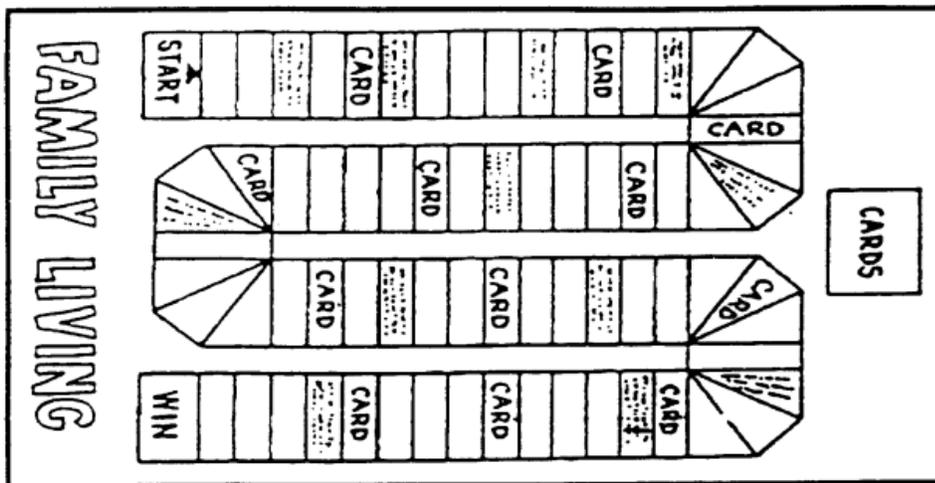
Here is a fun game the whole family can play. You can make your own by following these instructions:

1. Things you will need

- * pair of dice
- * 12 blank cards - 2 inches by 3 inches
- * 1 piece of posterboard - 15 inches by 20 inches
- * a button or a coin for each player

2. Copy the game board design as shown

Spaces on board measure 3/4" x 2 1/2"



3. Make a set of game cards.

* Write directions on 12 cards as follows:

1. Mother gets sick
Go Back 1 space
2. Child playing with fire
Go Back 2 spaces
3. Home robbed
Lose 1 turn
4. Phone shut off
Go Back 1 space
5. Furnace won't work
Go Back 2 spaces
6. Failed school test
Go Back 2 spaces
7. Found \$5 on street
Go Forward 1 space
8. Sister gets a job
Go Forward 1 space
9. Got all A's on report card
Go Forward 3 spaces
10. Made \$10 washing cars
Go Forward 1 space
11. Father got a raise
Go Forward 2 spaces
12. Birthday Gift
Go Forward 1 space

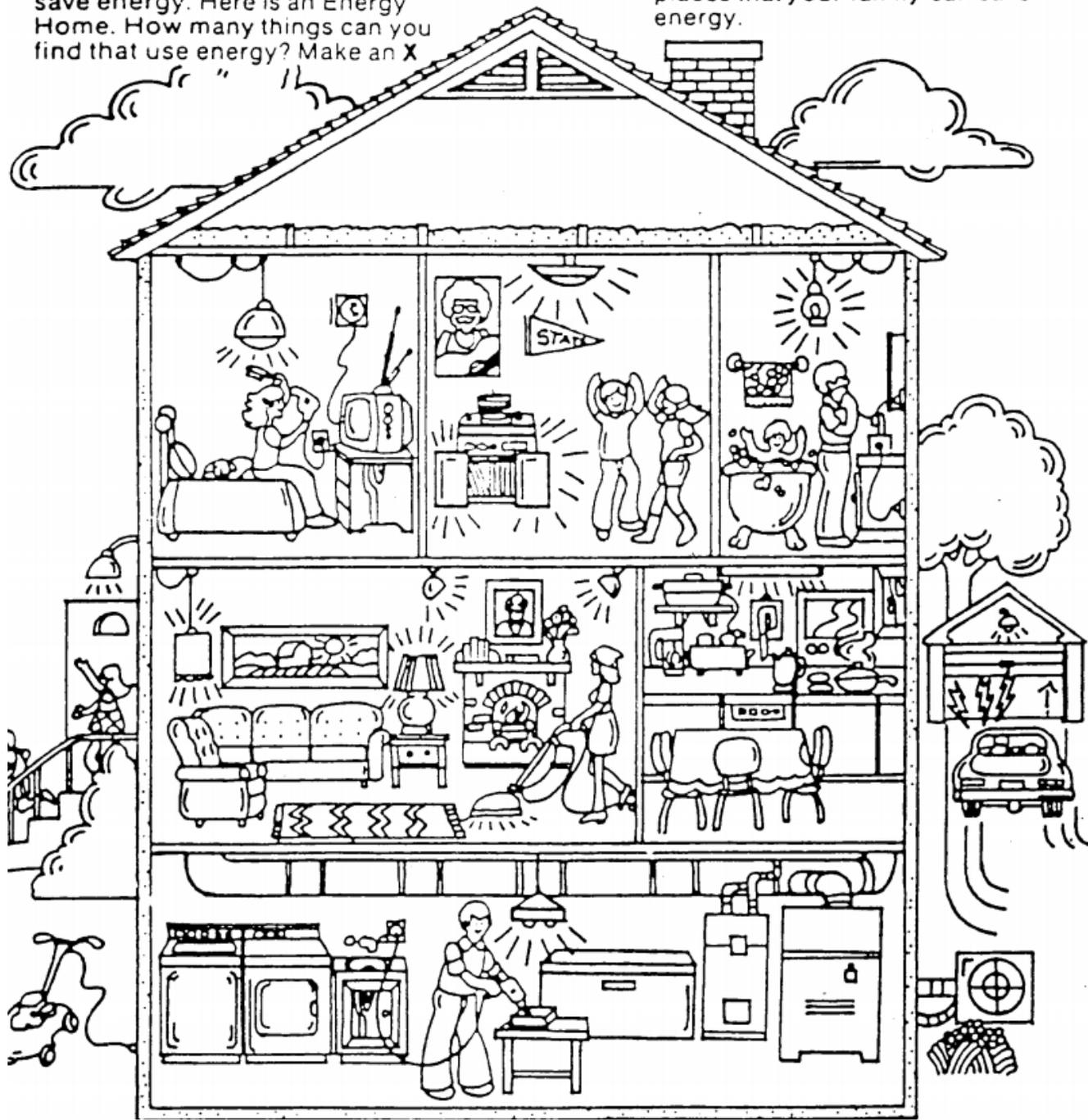
To play: Players roll dice at turn. Buttons are moved number of spaces shown on dice. Follow directions on the board or on the cards as they are drawn. The first player to reach "WIN" space is the Game winner.

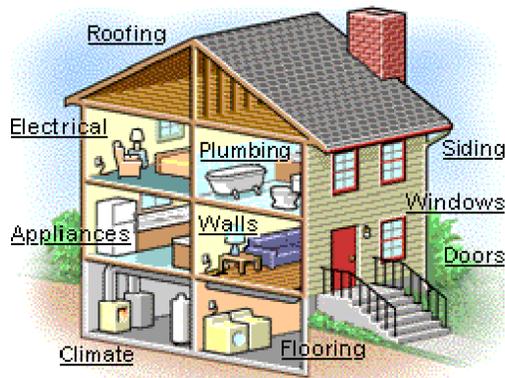
4. Game board space order:

- | | | | |
|--|--|--|--|
| • START | • BLANK | • BLANK | • FALL DOWN STAIRS
LOSE 1 TURN |
| • BLANK | • TROOP GOES CAMPING
GO FORWARD 1 SPACE | • BLANK | • BLANK |
| • BLANK | • BLANK | • BLANK | • BLANK |
| • SINK SPRINGS LEAK
GO BACK 1 SPACE | • BLANK | • CARD | • CARD |
| • BLANK | • CARD | • GARBAGE NOT
COLLECTED GO BACK 2 SPACES | • FAMILY GETS NEW
HOUSE GO FORWARD 2 SPACES |
| • CARD | • BLANK | • BLANK | • BLANK |
| • GAS LEAK LOSE 1 TURN | • BLANK | • BLANK | • BLANK |
| • BLANK | • GO FORWARD 3 SPACES | • CARD | • BLANK |
| • BLANK | • BLANK | • BLANK | • CARD |
| • BLANK | • CARD | • FAMILY GOES ON PICNIC
GO FORWARD 3 SPACES | • BLANK |
| • FAMILY GOES TO FAIR
GO FORWARD 2 SPACES | • BLANK | • BLANK | • BLANK |
| • BLANK | • BLANK | • BLANK | • CARD |
| • CARD | • BLANK | • BLANK | • YOU MAKE SCHOOL TEAM
GO FORWARD 1 SPACE |
| • BLANK | • BLANK | • CARD | • BLANK |
| • CAR NEEDS REPAIRS GO
BACK 1 SPACE | • BLANK | • BLANK | • BLANK |
| • BLANK | • NEIGHBORS NOISY-NO
SLEEP LOSE 1 TURN | • BLANK | • BLANK |
| • BLANK | • BLANK | • BLANK | • BLANK |
| • BLANK | • BLANK | • BLANK | • WIN |
| • CARD | • BLANK | • BLANK | |

Stores, factories, cars, offices, schools, trucks and planes use most of the energy in our country. But a lot of energy is also used in our homes. And that is the one place that all of us can help to save energy. Here is an Energy Home. How many things can you find that use energy? Make an X

with a red crayon on the things that you think use more energy than others. Use a blue crayon to draw a line under places that you can save energy. Use a green crayon to draw a line under the places that your family can save energy.

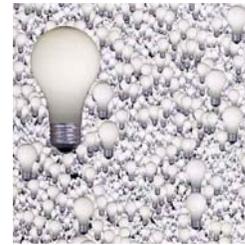


HOME SAFETY INSPECTION*Santa Clara Council*

There is a good home inspection checklist in the Webelos handbook, but there are other important inspections to do. Here are a few that Webelos can do at their homes and at their grandparents' homes:

1. Check to see that there are smoke detectors on every floor of the house, near all bedrooms and in hallways that connect sleeping areas to living areas of the house.
2. Test the batteries of all of the smoke alarms.
3. Use a "polarity tester" on every outlet inside and outside the house. Outlets are often wired with the black and white wires backwards or without a good ground wire. Inexpensive testers are available.
4. Are any power plugs hot or extra warm to the touch?
5. Check to see that appliance, telephone and lamp cords are not in places where people typically walk, so that they are unlikely to trip on them.
6. Check to be sure that power cords are not under any furniture legs, rugs or carpeting.
7. Are all power cords in good shape; not frayed or cracked?
8. Are several cords going into an extension cord that is not rated for the load?
9. Are any of the area rugs able to slip or slide?
10. Is there a list of emergency numbers near every telephone, including poison control, local police (911 and non-emergency), and fire?
11. Check the wattage of every light bulb versus the rating of the sockets.
12. Make an emergency exit plan so that the whole family knows how to get out of the home from any room. Everyone needs to know what the emergency gathering spot will be. Are there any safe alternative ways out of upstairs windows? Do a practice emergency escape from the home to see how long it takes.
13. Does the stove vent out smoke properly?
14. Are any appliances plugged in too near the sink in the kitchen or bathroom?
15. At night, is kitchen lighting bright enough to see adequately and be safe?
16. Does the fireplace have something to keep sparks from entering the room?

17. Are there any rugs or flammable objects near the fireplace?
18. Are hallways well-lit and free of clutter?
19. Do bathtubs & showers have non-skid surfaces to stand on?
20. Are poisons and household chemicals out of reach of small children?
21. Are there light switches at both the top and bottom of all staircases?

FIND THE WASTED ELECTRICITY*Santa Clara Council*

- Have a lot of lights and appliances on in your house??
- Go outside your house to the electric meter and have the boys observe how fast the meter is spinning.
- Then have them go inside and turn off as many things using electricity as possible.
- Observe the results.
- Have them look at an electricity bill to see how big a difference they can make.
- Have them find and list the things using electricity in the house:
 - ✓ Lights on
 - ✓ Washing machine
 - ✓ Refrigerator
 - ✓ Air conditioner
 - ✓ TV

They may find other things using power, based on your meeting place's facilities.

WATER TIPS**Leaky faucet**

- A slow drip wastes 15 gallons per day!
- 1/32" leak wastes 25 gallons in 24 hours
- 1/16" stream wastes 100 gallons in 24 hours
- 1/8" stream wastes 400 gallons in 24 hours!

Check for Leaky Toilets

The most common source of leaks is the toilet. Check toilets for leaks by placing a few drops of food coloring in the tank. If after 15 minutes the day shows up in the bowl, the toilet has

a leak. Leaky toilets can usually be repaired inexpensively by replacing the flapper.

Check for Leaky Faucets

The next place to check for leaks is your sink and bathtub faucets. Dripping faucets can usually be repaired by replacing the rubber O-ring or washer inside the valve.

YOUR SHARE OF THE FAMILY’S WATER



Some water is used for the good of everyone in your family, such as water for cooking and cleaning. This chart can help you estimate your share of that water. Suppose, for example, that there are five people in your family. If you estimate that water for meals, cleaning and other family uses equals 100 gallons, your share is 100 divided by 5, or equals 20 gallons. Enlarge chart to desired size.

Daily Water Use

<i>How you use it</i>	<i>Average Amount</i>	<i>Put "X" for each use</i>	<i>Total</i>
Taking a bath	30 gallons		
Taking a shower	20 gallons		
Flushing toilet	3 gallons		
Washing hands or face	2 gallons		
Getting a drink	¼ Gallon		
Brushing teeth	¼ Gallon		
Brushing teeth	¼ Gallon		
Other	You Estimate		

**ADDITIONAL
ADVANCEMENT IDEAS**

Alice, Golden Empire Council

*These are additional ideas. Maybe your Cubs did some advancement in camp and you got to skip a section. Maybe your den is above average and streaking through the program. Maybe you want some ideas to tie into the Core Value of the month. Maybe your presenter or field trip for that week fell through and **Materials:** a Plan B. Here are ideas you can use!! **CD and Alice***

The advancement activities suggested here relate to the assigned Value for June– Perseverance.

*Belt Loops related to Art, Music, and almost any sports, as well as many of the Academics Belt Loops, require a boy to commit to lots of practice so he can Do his BEST – in other words, **perseverance!** –
Enjoy! Alice*

Tiger Achievements

Ach. #2 D – Practice the Pledge of Allegiance with your den, and participate in a den or pack flag ceremony – it can take lots of practice to do it just right, so persevere!

Ach. #3G – If you are lucky enough to live in Rodeo country, learn the rules of some rodeo events and go watch! Be sure and notice how the cowboys are dressed.

Tiger Electives

Elect. #3 – With your family, play a card or board game, or put a jigsaw puzzle together – it can require a lot of time and perseverance to put together a jigsaw puzzle with lots of pieces!

Elect. #6 - Along with your adult partner, teach a song to your family or den and sing it together. Check out the songs in this Baloo for some ideas. Try some of the well-loved Western songs.

Elect. #7 - Make a musical instrument and play it with others. The others can sing or have instruments of their own. The more you practice, the easier it will be. Cowboys use guitars and harmonicas – see if you can learn a simple tune to play.

Elect. #14 – Together with your adult partner, read a short story or a magazine article. Visit your library and ask for a one about the Pony Express or Cowboys.

Elect. #22 – With your family or den, have a picnic outdoors. You might want to try some food that cowboys eat, like canned peaches and beans or biscuits.

Elect. #30 – Plant a seed, pit, or greens from something you have eaten. You will have to make sure to keep it in a place where it can get light, but keep the soil a little moist so the plant will germinate – this can take patience and perseverance!

Elect. #31 – Learn about an animal – you could learn about horses or cattle, or even the coyote – all three are animals that both cowboys and Pony Express riders knew well.

Elect. #35 – Play a game outdoors with your family or den. Try one of the games in Baloo; do the Pony Express Relay game or one of the Cowboy games from Baloo.

Wolf Achievements

Ach. #1a,b, c, d, e – Feats of Skill – It might take a lot of practice for a Cub Scout to master some of these skills

Ach. #1h,i – Swimming 25 feet or treading water for as long as you can takes a lot of practice – definitely takes perseverance!

Ach. #2g – With the help of another person, fold the U.S. Flag – it takes practice to be able to do it right every time

Ach. #3a – Make a chart and keep track of your health habits for two weeks – you will need to remember to do this every day

Ach. #4e – After talking with your family members, make a list of your jobs and mark off when you have finished them. Do this for one month – it will take some perseverance!

Ach. #5c, d - Identify and use a Phillips head and standard screwdriver to drive in and then remove the right kind of screw; Use the pictures in your Wolf book to learn how to use a hammer, and show that you know how to do it. It will take some practice to do it right!

Hint: Both a screw and a nail are easier to drive in if you make a "pilot" hole first.

Wolf Electives

Elect. #1d – Use 12 American Indian signs to tell a story – first make up your story, and then practice the signs till you can do them without looking – it will take some perseverance!

Elect. #5b, c, d – Make and fly a paper bag kite; make a fly a two-stick or three-stick kite. You will need to work carefully so your kite will fly – and it can take some trial and error to get a kite up in the air. **Elect. #5a** - BE SURE to do this FIRST – the safety rules for kite flying!

Elect. #7a – Learn to walk on a pair of stilts. Stand on something to get started, and the more your practice, the better you will get.

Elect. #10f – Learn 12 American Indian word pictures and write a story with them.

Elect. #11a, b, f – Learn the words and sing the first and last verses of America, or the first verse of the National Anthem; sing one of them with your den at a pack meeting.

Elect. #17a,b, e, f – Learn to tie an overhand knot and a square knot; tie your shoes with a square bow knot; Tie two cords together with an overhand knot; Learn to tie a necktie.

Elect. #19b, c, f – Rig a pole with the right kind of line and hook, with bobber and sinker if needed, then go fishing; Bait your own hook and do your best to catch a fish when fishing with an adult or members of your family; Show you know how to use a rod and reel.

Elect. #22b – Count to 10 in another language – it might take some practice.

Bear Achievements

Ach. #2 – Earn the religious emblem of your faith – it may take some time and effort.

Ach. #3h, i – Learn how to raise and lower the flag properly for an outdoor ceremony; then participate in an outdoor flag ceremony

Ach. #4c – Read two folklore stories and tell your favorite one to your den – choose one that demonstrates perseverance. (Check the stories about the Pony Express and Paul Bunyan in Stories and Value Related sections)

Ach. #6a – Save 5 pounds of glass or aluminum or 1 month of daily newspapers and turn them in at a recycling center – you'll have to commit to a whole month – a good way to practice perseverance!

Ach. #8d, f – Trace your family back through your grandparents or great-grandparents; Start your own history and keep a journal for two weeks.

Ach. #13c – Keep a record of how you spend money for two weeks.

Ach. #14f – Ride a bike for 1 mile without rest. Be sure to obey all traffic rules – and remember to WEAR YOUR HELMET!

Ach. #17d – Use a computer to get information. Write, spell-check, proofread and print out a report on what you learned. (You might choose someone you admire and report on why you admire them and how they have shown perseverance)

Ach. #18c – Keep a daily record of your activities for two weeks.

Ach. #22a, b, c, d – Learn how to take care of and handle rope – just like cowboys do. Learn to do the knots cowboys use (Pack & Den Activities) Persevere in learning how to tie several knots; Learn how to keep a rope from tangling, and practice till you can do it without thinking; Coil a rope and practice throwing it till you can consistently hit a two-foot square marker 20 feet away

Ach. #23a, b – Learn the rules and how to play three team sports or two sports in which only one person is on each side.

Bear Electives

Elect. #2 a, b, f – Commit to keeping a record for two weeks of temperature and weather conditions; Wind direction and weather every day at the same time for two weeks; Watching the weather forecast on TV every day for two weeks, then keeping a record comparing the forecast with actual conditions

Elect. #8 b – learn to play two familiar cowboy tunes on a guitar or harmonica.

Elect. #11 - Photography – Do any or all of these requirements – you will have to commit to practicing and taking and mounting several kinds of pictures – you can display your work at a Pack event in honor of Camera Day.

Elect. #16 a, d – Take care of a farm animal - both horses and cattle were familiar to cowboys and Pony Express riders; with your family or den, visit a livestock exhibit at a county or state fair.

Elect. #19 – Swimming – Before you start, do Elect. #19d, and commit that you will never swim alone. Then do any or all of the requirements – you may have to practice over and over to get really comfortable and have good swimming skills.

By the next century "chuck" became a catch-all phrase for good, honest, heart-warming food. The term encompassed beef, vegetables, bread, dessert, coffee and anything else that could be eaten. On the ranch, the hands ate "chuck" at the "chuck" house.

Goodnight's all-purpose compartment on the back of the Army wagon became the "chuck" box. And a wagon with a chuck box became a "chuck" wagon. The chuck wagon quickly gained independent status.

While the wrangler or trail boss set the rules outside the camp, he and all the other hands obeyed the cook within the sphere of the chuck wagon. The cook brooked no interference with his cooking or his utensils, but the cowboys never rebelled against his rule. They paid him tribute each day by roping dead mesquite or oak wood and dragging it into camp for the fire.

Chuckwagon Etiquette

San Gabriel, Long Beach Area, Verdugo Hills Councils

From the Legends of America website
<http://www.legendsofamerica.com>

- No one eats until Cookie calls
- When Cookie calls, everyone comes a runnin'.
- Cowboys eat first, talk later.
- Hungry cowboys wait for no man. They fill their plates, fill their bellies, and then move on so stragglers can fill their plates
- It's okay to eat with your fingers. The food is clean.
- If you're refilling the coffee cup and someone yells "Man at the pot" you're obliged to serve refills.
- Don't take the last serving unless you are sure you're the last man.
- Food left on the plate is an insult to the cook.
- No running or saddling a horse near the wagon. And when you ride off, always ride down wind from the wagon.
- If you come across any decent firewood, bring it back to the wagon
- Strangers are always welcome at the wagon.

Happy Trail Honey Bars

San Gabriel, Long Beach Area, Verdugo Hills Councils

The pioneers and cowboys liked to find a wild beehive and have fresh honey. Enjoy making these bars and pack them up to take on a hike or on a camp out under the stars.

Ingredients:

- ✓ 3 eggs
- ✓ 1/3 cup butter, softened
- ✓ 1 cup honey
- ✓ 1/2 cup milk
- ✓ 3 1/2 cups all purpose flour
- ✓ 2 teaspoons baking powder
- ✓ 1/2 teaspoon baking soda
- ✓ 1/2 teaspoon salt
- ✓ 1 teaspoon ground cinnamon
- ✓ 1/2 teaspoon ground nutmeg
- ✓ 1 cup raisins

Directions:

- ★ Preheat oven 375°F.
- ★ Beat eggs; add milk;
- ★ Stir in honey and butter; add raisins.
- ★ Stir together dry ingredients, add to egg/honey mixture.
- ★ Spoon into lightly greased 9x13" pan.
- ★ Bake 30 minutes or until done.
- ★ Let cool on rack; cut into bars.
- ★ Makes approximately 1 dozen bars.

Lazy B Corn Fritters

San Gabriel, Long Beach Area, Verdugo Hills Councils

Ingredients

- ✓ 1 1/4 cup flour
- ✓ 2 cups corn
- ✓ 1 tsp. baking powder
- ✓ 2 tsp. salt
- ✓ 1/2 cup sugar
- ✓ 1/4 tsp. paprika
- ✓ 2 eggs - separated
- ✓ 1/4 cup milk

Directions:

- ★ Beat egg yolks until thick
- ★ Using a cold bowl, beat egg whites until stiff
- ★ Stir dry ingredients together and add corn.
- ★ Then add the beaten egg yolks
- ★ Fold in the stiff egg whites.
- ★ Fry in hot oil or lard

Dutch Oven Peach Cobbler

Canned peaches were the favorite "airtight" ingredient – and of course, the Chuck wagon cook always used cast iron pans – so try this delicious and simple recipe! And you MUST use a Cast Iron Dutch Oven.



Ingredients:

- ✓ 6 jumbo cans of peaches in heavy syrup; Drain only THREE of the cans
- ✓ 2 boxes of white or vanilla cake mix
- ✓ 1 stick of butter (and yes, butter is best!)

Directions:

- ★ **Layer One:** Drain 3 cans of the peaches and put in the dutch oven. Add 3 more cans of peaches, but do NOT drain them.
- ★ **Layer Two:** Pour both boxes of cake mix over the top of the peaches – Do NOT STIR!
- ★ **Layer Three:** Slice up one stick of butter into little pats and drop all over on top the cake mix.
- ★ Put the lid on the Dutch Oven and put it in the campfire, NEAR but not on the hot coals. Place hot coals on TOP of the Dutch Oven lid.
- ★ After about 20 minutes, give the Dutch Oven a 180 degree turn, so it bakes evenly.

- ★ After twenty more minutes, check under the lid. The dessert is finished when the peaches are soft and caramelized. Juice will thicken and the topping will be bubbly and golden brown.
- ★ Don't let the Dutch Oven turn glowing red, or the cobbler will burn.
- ★ Makes 10 servings.

Git Along Gingersnaps

San Gabriel, Long Beach Area, Verdugo Hills Councils

It is your misfortune if you don't try these cookies. Eating ginger is a natural way to repel flies so feed some to your horse.

Ingredients:

- ✓ 3/4 cup shortening
- ✓ 1 cup brown sugar
- ✓ 3/4 cup molasses
- ✓ 1 egg
- ✓ 2 1/4 cups flour
- ✓ 2 teaspoons baking soda
- ✓ 1/2 teaspoon salt
- ✓ 1 teaspoon ground ginger
- ✓ 1 teaspoon ground cinnamon
- ✓ 1/2 teaspoon ground cloves
- ✓ Granulated sugar for coating

Directions:

- ★ Preheat oven to 375°F.
- ★ Beat shortening, sugar, molasses and egg together until creamy.
- ★ Sift the remaining ingredients together then add to the shortening mixture.
- ★ Form into balls,
- ★ Roll in granulated sugar
- ★ Place 2" apart on greased cookie sheets.
- ★ Bake for about 10 minutes,
- ★ Let cool slightly on sheets before removing to cooling rack.
- ★ Makes about 48

Johnnycakes

San Gabriel, Long Beach Area, Verdugo Hills Councils

Ingredients:

- ✓ 2 eggs, beaten
- ✓ 2 cups buttermilk
- ✓ 2 tablespoons honey or molasses
- ✓ 2 cups cornmeal
- ✓ 1/2 cup flour
- ✓ 1 teaspoon baking soda
- ✓ 1 teaspoon salt
- ✓ 2 tablespoons butter

Directions:

- ★ Beat eggs until light.
- ★ Add buttermilk and honey or molasses.
- ★ Combine dry ingredients
- ★ Stir dry ingredients into batter along with melted butter
- ★ Pour into buttered dripper pan
- ★ Bake at 425°F for about 20 minutes.
- ★ Cut into squares.

Cowboy Beans

San Gabriel, Long Beach Area, Verdugo Hills Councils

Ingredients:

- ✓ 2 cups dried red beans
- ✓ 2 cups dried pinto beans
- ✓ 1 large yellow onion, chopped
- ✓ 3 tablespoons garlic, chopped
- ✓ 3 green chili peppers, grilled and diced
- ✓ 3 vine-ripened tomatoes, grilled, seeded and chopped
- ✓ 1 tablespoon vegetable oil
- ✓ 7 quarts water or vegetable stock
- ✓ 1 smoked ham hock
- ✓ 1 teaspoon toasted coriander seed
- ✓ 1 bay leaf
- ✓ 2 whole dried red chili peppers
- ✓ Salt and pepper, to taste

Directions:

- ★ Soak beans overnight in water to cover.
- ★ Change water once; drain.
- ★ When beans are ready, sauté onion, garlic, green chilies and tomatoes in oil in a large soup pot or Dutch oven over medium-high heat.
- ★ Add water or stock and ham hock;
- ★ Bring to a boil.
- ★ Add beans, coriander seed, bay leaf and dried chilies.
- ★ Continue to boil for 30 minutes,
- ★ Lower heat, cover and simmer for three to four hours, until beans are tender.
- ★ Season with salt and pepper to taste.
- ★ Makes 16 servings.

Apple Candy

San Gabriel, Long Beach Area, Verdugo Hills Councils

Ingredients:

- ✓ 2 tablespoons gelatin
- ✓ 1 1/4 cups cold applesauce
- ✓ 2 cups sugar
- ✓ 1 cup chopped nuts
- ✓ 1 tablespoon vanilla

Directions:

- ★ Soak gelatin in 1/2 cup cold applesauce for 10 minutes. Combine remaining applesauce and sugar
- ★ Boil 10 minutes.
- ★ Combine gelatin and applesauce mixture with gelatin and sugar mixture and boil 15 minutes longer, stirring constantly.
- ★ Remove from heat, add nuts and vanilla
- ★ Pour into slightly greased pan.
- ★ Let set overnight in refrigerator.
- ★ Then cut in squares and roll in powdered sugar.

Old-Fashion Muffins
Baltimore Area Council

Ingredients:

- ✓ • 2 C. uncooked oatmeal
- ✓ • 1 1/2 C. sour milk
- ✓ • 1/3 C. sugar
- ✓ • 1/4 C. melted shortening
- ✓ • 1 well-beaten egg
- ✓ • 1 t. baking soda
- ✓ • 1 t. baking powder
- ✓ • 1/2 t. salt
- ✓ • 1 C. flour

Directions:

- ★ Pour sour milk over oatmeal and allow to stand for a few hours or overnight.
- ★ Combine sugar, shortening, egg, and stir in oatmeal mixture.
- ★ Sift together remaining ingredients and blend.
- ★ Bake in greased muffin tins at 425 degrees for 20 minutes.

Ranch-Style Fruit Punch
Santa Clara County Council

Ranch cooks made a variety of cold fruit drinks. Citrus fruits, like lemons, limes and oranges, were favorite ingredients because they were great thirst quenchers and they also prevented a common disease called scurvy. (Scurvy is caused by not having enough vitamin C and leads to bleeding gums and loss of strength.) Citrus fruits were shipped by railroad from citrus groves in California. The fruits were so highly prized on the frontier that it was not unusual for miners, farm families, or ranchers to pay a dollar for one lemon.

Supplies:

- ✓ Measuring cup, small saucepan, mixing spoon, cutting board, paring knife (for adult use), 1½-quart pitcher

Ingredients:

- ✓ 1/2 cup water
- ✓ 1/4 cup sugar
- ✓ 1 cup orange juice
- ✓ 1 cup grape juice
- ✓ 1/2 cup lime or lemon juice
- ✓ 1 orange, lemon, or lime
- ✓ 2 cups club soda
- ✓ Ice

Directions:

- ★ Measure ½ cup water into a small saucepan.
- ★ Have a leader boil the water in the saucepan, and then turn off the heat.
- ★ Stir in the sugar while the water is still hot. Keep stirring until the sugar has dissolved.
- ★ Pour the orange juice, grape juice, and lime or lemon juice into the pitcher.
- ★ Have a leader cut a lemon, lime or orange into thin slices. Add the slices to the juice.
- ★ When the sugar water has cooled, pour it into the pitcher and stir well to blend all the ingredients.

- ★ Store the pitcher in the refrigerator until you're ready to serve it. Chill the club soda, too.
- ★ Just before serving, add the club soda. Stir.
- ★ Pour into tall glasses. Add ice cubes.
- ★ Makes about 4 10-ounce servings.

Outback Steak Seasoning
Santa Clara County Council

Ingredients:

- ✓ 1 envelope Taco Seasoning
- ✓ 1 envelope Good Seasons Italian dressing
- ✓ 1 tablespoon olive oil
- ✓ 1 bottle Coca Cola
- ✓ Your favorite cut of steak

Directions:

- ★ Combine taco seasoning and Italian dressing mix.
- ★ Pierce steak with a fork, rub with oil, and coat with seasoning.
- ★ Pour Coke around steak in deep plastic or glass container and cover with plastic wrap. Refrigerate for 24 hours.
- ★ Grill; basting with marinade.

Pioneer Snack Food

Santa Clara County Council

Supplies:

- ✓ 3 to 4 apples
- ✓ Peeler (optional)
- ✓ Sharp knife for slicing
- ✓ 3-foot cotton string
- ✓ Cotton sack, glass jar, or plastic bag for storing

Directions:

- ★ Cut apples into thin slices (No need to peel first).
- ★ Lace the apple slices onto a string by pushing the string through a hole in the core (no needle needed). Allow for plenty of space between the slices so the air can dry them on all sides.
- ★ Hang the string in a sunny, sanitary window for about a week.
- ★ When the slices have dried out, place them in a plastic bag or airtight container for a nice Pioneer treat.

Tasty Tumbleweeds

Ingredients for one snack:

- ✓ 1 T. peanut butter
- ✓ 1 T. honey
- ✓ 2 T. powdered milk
- ✓ 2-3 T. shredded wheat
- ✓ small paper cup
- ✓ craft stick
- ✓ sheet of waxed paper

Directions:

Wash hands. Use the craft stick to mix together the peanut butter and honey in a small paper cup. Add powdered milk little by little until the dough is no longer sticky. Turn the dough onto a sheet of waxed paper; then roll the dough into a ball. Sprinkle shredded wheat onto waxed paper. Roll the dough in the wheat.

McQuick Oven Fries*Santa Clara County Council*

Instead of the traditional deep-fried potatoes, try these oven-baked fries.

Ingredients:

- ✓ 4 baking potatoes
- ✓ 1 Tbsp. oil
- ✓ 1 tsp. kosher salt
- ✓ Vegetable oil cooking spray

Directions:

- ★ Preheat oven to 425°F.
- ★ Wash and scrub the potatoes. Peel the potatoes and place them on the cutting board.
- ★ Use a paring knife to slice each potato into ¼-inch slices. Cut each slice into 4 long, thin pieces.
- ★ Place the fries in the bowl and toss with the oil.
- ★ Lightly spray a cookie with vegetable oil spray.
- ★ Place the fries on the sheet and bake for 25 minutes or until they are golden brown.
- ★ Use oven mitts to remove the cookie sheet from the oven. Dust the fries with salt and serve.

Coca Cola Barbecued Chicken*Santa Clara County Council*

I am definitely going to do this in my Dutch Oven!! Save this recipe for your next pack family camping trip. It will be a great hit!! The Cubs will not believe you are using Coca Cola to cook!! I had a Coca Cola recipe for pork chops when I was a Scoutmaster. The Boy Scouts thought it was great. CD

Ingredients:

- ✓ 12 ounces chili sauce
- ✓ 8 ounces Coca-Cola
- ✓ 1 garlic clove, peeled and chopped
- ✓ 1/2 cup chopped peeled onion
- ✓ 2 Tbsp. light brown sugar
- ✓ 1 Tbsp. soy sauce
- ✓ 1/2 tsp. dry mustard
- ✓ Several drops hot pepper sauce
- ✓ Salt and ground black pepper
- ✓ 2 1/2 pounds chicken drumsticks and thighs

Directions:

- ★ Combine the all the ingredients in a slow cooker/crock pot or Dutch oven.
- ★ Coat each piece of chicken well with the sauce.
- ★ For slow cooker, cover and set cooker at high setting. Allow sauce to come to a simmer, reduce heat to low setting and allow chicken to cook, cover ajar, about 8 hours or until chicken is fork tender. Skim off any fat from sauce and discard.
- ★ For Dutch oven, bake, uncovered, in a very slow oven (275°F) for 3 to 4 hours, or until fork tender.
- ★ \Skim off any fat from sauce and discard.
- ★ Adjust seasoning and serve chicken accompanied with sauce.

Model Log Cabin*Santa Clara County Council*

Create a model of a log cabin that you can also break down and eat.

Supplies:

- ✓ Empty and clean 8-ounce milk cartons,
- ✓ Masking tape, plastic knife, paper plate
- ✓ Small jar of smooth peanut butter
- ✓ Thin pretzel sticks and pretzel nuggets
- ✓ 1/2 cup raisins and 1/2 cup assorted nuts for decorating

Directions:

- ★ Seal milk carton shut with masking tape.
- ★ Spread peanut butter thickly on all sides, including roof.
- ★ Press the thin pretzel sticks into the peanut butter so they look like logs. Be sure to include windows and doors (break the thin pretzels into small pieces for this).
- ★ Use the pretzel nuggets for the roof shingles.
- ★ Add the raisins and nuts for fancy decorations.
- ★ The edible ingredients make this a nutritious snack, which is also fun to demolish and eat heartily with your fingers.

WEB SITES And Other Resources

Exciting Scoutcraft - this site provides detailed instructions for making a large variety of high quality, exciting crafts. Crafts will be treasured for years - not thrown away in a week. Each project includes a list of required materials and tools, step by step instructions, templates, photographs, drawings, short cuts, and helpful hints. Learn how to make such items as LED flashlights, God's Eyes, hot plates (trivet), and a crowing rooster. Make things from clay, plaster, leather, string, foam, beads, wood, film canisters, and chenilles (pipe cleaners). Make things that move, squirt, and make noise. Learn where to find cheap/free material, what glues to use, and other special techniques.

<http://www.e-scoutcraft.com/>

The legal disclaimer on e-scoutcraft prohibits me from reproducing projects and instructions in Baloo. CD

Cowtown Rodeo – one of only two weekly rodeos in America that is sanctioned by the Pro-rodeo Cowboys Association and a great place to go see - www.cowtownrodeo.com

Theme Related Websites

San Gabriel, Long Beach Area, Verdugo Hills Councils

Museum of the American West (formerly the Autry Museum of Western Heritage)

<http://www.museumoftheamericanwest.com>

San Dimas Western Days Rodeo

<http://www.sandimasrodeo.com>

The Chisholm Trail Heritage Center, Duncan, OK.:

<http://www.onthechisholmtrail.com>

Along the Chisholm Trail website:

<http://www.thechisholmtrail.com>

Legends of America website:

<http://www.legendsofamerica.com/WE-OldWestRecipes.html>

National Cowboy & Western Heritage Museum, Oklahoma City, OK:

<http://www.nationalcowboymuseum.org/diamondr/index.html>

American Chuck Wagon Association

<http://www.chuckwagon.org/>

Books

- ★ Den & Pack Meeting Resource Guide;
- ★ Cub Scout How To Book;
- ★ Boys' Tiger, Wolf, Bear, Webelos Hand books;
- ★ Cub Scout Leader Book;
- ★ Cub Scout Ceremonies Book;
- ★ Family Fun Magazine.

From Steve Leth, Training Chair,
White Horse District, Southern NJ Council

☺ www.Scouting.org - The BSA's main website. (By the way - BSA.ORG is actually the Business Software

Alliance, a trade group that campaigns against computer software piracy.)

- ☺ www.ScoutStuff.org - The BSA National Supply Division
- ☺ www.snjscouting.org - Southern New Jersey Council
- ☺ www.USScouts.org - An independent treasure trove of Scouting information, including *Baloo's Bugle*.
- ☺ <http://balboaoaks.bsa-la.org/download/blog/Cub%20Grub%20Cookbook.pdf> - Source for the *Cub Grub Cookbook*. You can save a copy on your PC by selecting **File, Save As** in your web browser's menu bar.

Alice, Golden Empire Council

- 👉 www.heifer.org international organization that connects givers with projects and initiatives all over the world. You can choose an area from a world map. In addition to providing heifers, the giver can also choose to give as little as \$10 for a share in a seedlings donation, \$20 for a flock of chicks, various "baskets" for \$60 and up; lots of different projects to choose from, as well as explanations of the value of each gift to the recipients. Information on how to start or support an urban garden.
- 👉 www.usaweekend.com/diffday website for a national day of service on the fourth weekend of October every year. Lots of ideas on how an individual, family, den or pack could participate. You can win funding, vacations and various prizes for participating.
- 👉 www.redcross.org go to volunteer services, then click on volunteer opportunities checklist; use the locator to look for opportunities for kids, youth in a given zip code.
- 👉 [The Points of Light Foundation](http://www.thepointsoflight.org), the non-profit partner in USA WEEKEND's Make A Difference Day, is the nation's leader in promoting more effective volunteering and awareness of the importance of volunteering.
- 👉 <http://giving.clintonfoundation.org> links to all kinds of giving opportunities; click on resources to go to lists by category
- 👉 [Newman's Own](http://www.newmansown.org): Paul Newman, a Make A Difference Day judge and supporter, site also includes information on his summer camps for kids who have cancer and blood diseases.
- 👉 [America's Promise](http://www.americaspromise.org): Founded in Philadelphia, at the Presidents' Summit for America's Future, America's Promise aims to provide every at-risk child in America with access to all resources they need.
- 👉 [The Corporation for National Service](http://www.nationalcivic.org) oversees three national service initiatives: [Americorps](http://www.americorps.gov) allows people of all ages to earn help paying for education in exchange for a year of service. [Learn and Serve America](http://www.learnandserve.org) supports teachers and community members who involve young people in service that relates to their school studies. [National Senior Service Corps](http://www.national seniorservicecorps.org)

helps people age 55 and older find service opportunities related to their interests.

- ✦ [The National Assembly](#): This is a great stop for anyone interested in human service as a career. Dedicated to youth development, their homepage includes a newsletter and the On-line Directory for over 2000 Internships in Youth Development.
- ✦ [Global Service Corps](#) invites you to address social inequities and environmental problems around the world. At the same time, you can experience learning and friendship through working with, and living in the homes and communities of Global Service Corps partners and hosts in Kenya, Costa Rica, Guatemala and Thailand. This experience is available through volunteer project trips as well as longer term volunteer opportunities.
- ✦ [Volunteers of America](#) 49 community-based service organizations throughout the U.S. offer more than 160 different programs that help people including children, youth, the elderly, families in crisis, the homeless, people with disabilities or mental illness, and ex-offenders returning to society.
- ✦ The [Volunteers in Technical Assistance \(VITA\)](#) is a not-for-profit private voluntary organization which was established by scientists and engineers to respond to technical inquiries from people in developing countries. VITA collects, refines, and disseminates information that helps to improve food production, minister health needs, increase productivity of businesses, generate higher incomes, and preserve natural resources.
- ✦ [Volunteermatch.org](#) offers a variety of online services to support a community of nonprofit, volunteer and business leaders committed to civic engagement.
- ✦ [Ohio's Governor's Community Service Council](#) is Ohio's state office of volunteerism and community service.

Journey to Excellence:

<http://www.scouting.org/scoutsource/Awards/JourneyToExcellence.aspx>

Den & Pack Meeting Help:

Baloo's Bugle: <http://usscouts.org/bbugle.asp>

Links to theme related publications:

<http://www.scoutingthenet.com/Training/Roundtable/Handouts/11/>

Crafts, Games, & Activities:

<http://familyfun.go.com/>

<http://www.dltk-kids.com/scouts/index.htm>

Crafts: www.makingfriends.com

Sports & Games:

<http://www.scoutingweb.com/scoutingweb/program/Games.htm>

ONE LAST THING Texas Wisdom

Now, pardner, these might not make a lot of sense to us easterners, what with all this western talk and not one mention of a mall or road rage...but they sure kinda cut to the chase and make sense...

1. Don't squat with your spurs on.
2. Good judgment comes from experience, and a lot of that comes from bad judgment.
3. Lettin' the cat out of the bag is a whole lot easier than puttin' it back in.
4. Never drop your gun to hug a grizzly.
5. If you're riding ahead of the herd, take a look back every now and then to make sure it's still there.
6. If you get to thinking you're a person of some influence, try ordering somebody else's dog around.
7. A good horse never comes in a bad color.
8. Never miss a good chance to shut up.
9. Never kick a cow chip on a hot day.
10. Never ask a barber if he thinks **Materials:** a haircut.
11. Don't worry about bitin' off more than you can chew. Your mouth is probably a whole lot bigger'n you think.
12. If you find yourself in a hole, the first thing to do is stop diggin'.
13. Never slap a man who's chewin' tobacco.
14. It don't take a genius to spot a goat in a flock of sheep.
15. Always drink upstream from the herd.
16. When you give a lesson in meanness to a critter or a person, don't be surprised if they learn their lesson.
17. When you're throwin' your weight around, be ready to have it thrown around by somebody else.
18. Always take a good look at what you're about to eat. It's not so important to know what it is, but you might need to know what it was.
19. The quickest way to double your money is to fold it over and put it back in your pocket.
20. There are three kinds of people: The ones that learn by reading, The few who learn by observation, and the rest of them who have to touch the fire to see for themselves if it's really hot.

Next Month's Core Value -
COURAGE