



BALOO'S BUGLE



Volume 5 Issue 9

April 1999

At USSSP we have been answering comments, questions and suggestions that scouters have sent to us. A suggestion that was made is to share with everyone what is on the minds of the readers of Baloo's Bugle. Hey, sounds good to me so here we go.

Some scouters have asked that I get Baloo's Bugle out earlier. Believe it or not, I get it out as quickly as I can in any given month. In the last six months though it has been more difficult. Six months ago, I finally went back to a paid job outside our home. I am simply shocked at the amount of time I am this "paid job thing" takes. I got a job at a newspaper the same month as the past theme, "Stop the Presses". Ironic, huh? In addition to this, we have two wonderful, very active teenagers. It seems, if we're not at an event with them, I am biding time at home waiting for our children to get off the computer here at home. They are on for "legit" reasons--homework. Homework rules around our house and sometimes Baloo has to be wait: (Although, I do a bit of squirming when it is the middle of any given month and I haven't gotten much done on it. We try our best to get it out before the end of the month preceding the upcoming RT; I just don't know how much earlier I can get it out though. Overall though it seems to be out in time for a majority of scouters.

Another issue that has come up is the problem some users have downloading Baloo's Bugle. Our Webmaster recently changed my home page to include downloads of Baloo's Bugle in both Word 8.0 (Really Word 6.0/7.0/8.0 mix of whatever we had) and Word 2.0 which should be readable in just about any WP program. There is always the PDF format for those who are still having problems. Also, I have received quite a bit of email thanking me for putting out Baloo's Bugle over the years. That recognition means a lot to me and I thank you all for it. I am embarrassed to say that I am not sure if I deserve all this praise. After all, most of the information contained in the Bugle comes from powwow books. It is leaders like you, who put together those powwow books. All I do is compile the great information I find. So, it's important to me to say

THANK YOU ALL THE SUPPORT YOU GIVE TO ME!!!!

AND NOW

HELP!!!!!!

Early in March I went to the Cub Idea Factory in Covington, GA. I brought along a large green binder with nearly every issue of Baloo's Bugle for the last five years. There are copies of when I did just a Cub Scout Roundtable Blue Sheet. There are some really old issues in there that I don't have copies of here on our computer. This binder is very important to me. Actually I feel like it is a part of me and my own scouting history and growth. I left the binder in our meeting hall there. I am absolutely broken hearted over this. If you have it, or know who I can contact please email me at CMR1954@aol.com Or you can call the Greater Alabama Council Office, The Northern Service Area and leave a message for me, Chris Reisel. Their number is 256-883-7071.

PRAYERS & POEMS FOR SCOUTERS

On my way to Covington, for the "Cub Scout Idea Factory." I choose a slightly longer route to drive through Anniston, AL to visit a scouting friend, Len. I got to tour his Scout Service Center where his unit meets, have lunch, visit his scouting den in his basement. Before I got back on the road, Len shared the following prayer with me. Thanks Len!!

Dear Lord, Bless all those everywhere who contribute to shape the hearts, minds and bodies of young people. Let us remember what they have taught and apply it daily.

When facing deceit and dishonesty, let us be **Trustworthy**. If we see hypocrisy and faithlessness, let us be **Loyal**. Where disregard of others and mere materialism prevail, let us be **Helpful**. When we find people in despair, let us be **Friendly**. In an atmosphere of ill manner, let us be **Courteous**. Where some measure manliness in brutality and crudeness, let us be **Kind**. Though lawbreaking and rule-scoffing are common, let us be **Obedient**. While others grumble and grouch, let us be **Cheerful**. In an environment blighted by waste and extravagance, let us be **Thrifty**. When confronted with danger and temptation, let us be **Brave**. As we see filth and pollution everywhere, let us be **Clean**. While witnessing impiety, let us remember to be **Reverent**.

In short, in a world that has for generation after generation lamented the lack of good examples, let us, as Scouts, stand out, grow up, and be real adults. Amen.

You Ask Me

Trapper Trails Council

You ask me what it's all about
 Why turn a boy into a Scout?
 To take some boy, so young and frail,
 And start him up the Cub Scout Trail.
 From Bobcat, to Wolf, and on to Bear,
 With all those awards and arrow points share.
 Through to Webelos and then on to Scouts,
 Giving Guidance through his problems,
 Fears and doubts.
 And on through school and into life he'll trod.
 With respect and love for his fellow man and God.
 To watch him grow so tall and free,
 'Til one day a leader, he too, will be.
 And then, he too, just like you and me,
 Will take another boy so small and wee.
 And will teach that boy, With pride and joy,
 To grow in love and kindness and to be a Scout.
 Yes, Yes! That's what tonight is all about!

Tiger Cub

Tiger Cub Opening

Simon Kenton Council

Each Tiger Cub holds a poster with a letter on it. After he shouts his letter, his adult partner reads the statement matching the letter.

T is for the **TEAM**, the Tiger team, a boy and his adult partner having fun together.

I is for the **INTRODUCTION**, showing us what Cub Scouts is all about.

G is for **GOOD TIMES**, having fun together as a den and with your family.

E is for **EXPLORING**, searching out new things to see and do.

R is for **READY**, ready for new adventures together as a team.

S is for **SHARING**, taking time to talk to each other about fun things we have done.

Big Idea #5- Know Your Family

Greater St. Louis Area Council

Purpose: Gives you a chance to explore your family's heritage, background, and structure. But it also gives you an opportunity to express to one another what makes you feel good - what makes you feel bad - all of you. It also aids in his understanding of other family members and their feelings.

Time Capsules

Greater St. Louis Area Council

Materials:

Empty oatmeal containers
 Time capsule items
 Colored paper
 Markers
 Glue

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Cover oatmeal container with paper and decorate as desired.

Put items in container to represent time in their lives. Can include such items as photographs, fingerprints, drawings, messages, etc.

A tiger/partner capsule can be made.

It is suggested that the capsule be used through Scouting and displayed at his Arrow of Light Ceremony AND his Eagle Court of Honor.

Pie Plate Contest

Greater St. Louis Area Council

Adult partner tries to balance a pie plate on his/her head while Tiger Cub tries to place three marbles in it. No hands allowed!

Marshmallow Eating Contest

Greater St. Louis Area Council

Tie marshmallow on long string. Adult partner holds the end of the string so that marshmallow is slightly swinging in the air. Tiger Cub puts hands behind back and tries to eat the marshmallow. To add a twist, after all of the boys have eaten their marshmallow, switch! The boys hold the string and the adults (on their knees, please) try to eat the marshmallow.

Greater St. Louis Area Council

Big Idea #14- Family, Games, Tricks, Puzzles

Purpose: Part of the goal of this big idea is to have boys learn to become both good winners and good losers as well. In addition, this Big Idea will teach them how to play by the rules and how to follow instructions. It also holds the opportunity for boys to develop patience as they work to solve a puzzle or invent a game.

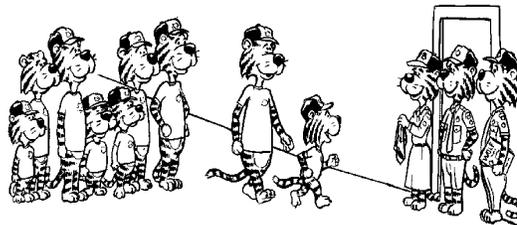
Things to Try

Play marbles or Chinese Checkers

Have a paper airplane contest. Design, build and fly your creations.

Using a jigsaw puzzle with large pieces, have a puzzle race.

As your Tigers are graduating in the next month or two I will put in ideas for this momentous occasion through June.



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Big Idea #17 Cub Scouting Here We Come

Heart of America Council

Opening: Recite the Tiger Cub Promise

Search: Invite the Cubmaster to attend the meeting.
Discuss plans for graduation.

Discover: Have the Cubmaster talk about Cub Scouting and all Pack Activities.

Share: Share what the Tiger Cub and adult partner has enjoyed most over the last year.

Closing: Recite the Cub Scout Promise.

Guideposts for Living A Closing Ceremony for Tiger Greater St. Louis Area Council

As we prepare to leave tonight, let us light this large orange candle and reflect over these guideposts for living.

I will do more than belong

I will participate.

I will do more than care.

I will help.

I will do more than believe.

I will practice.

I will do more than be fair.

I will be kind.

I will do more than dream,

I will work.

I will do more than teach,

I will inspire.

I will do more than learn,

I will enrich.

I will do more than give,

I will serve.

I will do more than live,

I will grow.

I will do more than be friendly,

I will be a friend.

I will do more than be a citizen

I will be a patriot.

Now, as we go out to SEARCH, DISCOVER AND SHARE as a Tiger Cub Team within the Tiger Cub Group our candle burns brightly, reflecting our excitement and enthusiasm. May it continue to burn brightly until we meet again.

Tiger Cub Graduation Path of a New Challenge Greater St. Louis Area Council

Personnel Required:

Cubmaster

Den Leader

Tiger Cub Group Coach

Den Chief

Props:

1 tall white candle in center of table

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3 black candles at one end of table

3 orange candles at the other end of table

Rope, string or crepe paper to make a bridge

8 pieces of construction paper

Graduation certificate for each Tiger

Wolf book for each Tiger

(On the 8 pieces of paper, write the Sign, Handshake, Motto, Salute, Promise, Law, Webelos and the Arrow of Light symbol. Place them on the floor of the bridge in such a way to make walking on them difficult for a Tiger Cub.

CM: Tonight we honor our Tiger Cubs. Will our Tiger Cub Group Coach please introduce our Tigers and their Adult Partners?

(Tigers and Adults come forward).

TC: (Lights white candle). White is for the purity of living. (Lights black candle). Black is for the unknown, the fear and doubts. (Lights orange candles). Orange is for knowledge, joy and confidence.

These are the colors of the Tigers. You have completed the tenure of the Tiger Cub Program. Adults, here is the patch for your Tigers to wear on their right pocket. Here too, is the certificate for all to see. As your Tiger Cub Group Coach, I bid you farewell and show you the path of a new challenge - the challenge of Cub Scouts. Each step you take tells you what you must learn, so you can earn your next rank. Walk the bridge of Cub Scouts and meet your new leaders.

(At the end stand the Cubmaster, Den Leader and Den Chief).

(The Den Leader puts the Wolf neckerchief on each Tiger Cub as he finishes crossing. The Den Chief hands each Tiger the Wolf Book).

CM: Congratulations on achieving this goal. As you crossed this bridge, you may have noticed that the path was not easy for you. Life is full of challenges, but I will only ask that you always do your best in whatever you do in your daily life. Your Den Leader and Den Chief stand before you, ready to lead you on your next adventure.

DL: This is your next challenge. Read and do each requirement on the trail of the Bobcat. When you have completed these eight requirements, you will have earned your Bobcat badge.

Sing together (Tune: Jingle Bells)

Tiger Cubs, Tiger Cubs,

We have lots of fun!

Big Ideas for Everyone

That's how it is done.

Learn the promise and the motto,

"Search, Discover, Share."

Oh, what fun it is to be

A Tiger Cub like me!

Tiger Cub Graduation Ceremony

Simon Kenton Council

written by Maggie Jones, Arapahoe District

Equipment: A large box made like a doorway (or blanket or curtain). A pot with dry ice and some water to make it smoke in doorway.

Akela: (Calling the boys and parents forward.) You have taken part in the past few months in the Tiger Cub Motto; Search, Discover, Share. Together you will join the Cub Scout family. Together you will grow and learn new things while earning each badge. You will support and strengthen your Cub Scouting and own family in each step that is taken. Your parents will help and support you in each step of your journey.

Before you step through together the doorway of Cub Scouting you must make a promise to the Pack. The most important part of this promise is to "Do Your Best. You will be expected to do your best in everything you do, including Cub Scouts, at home and in school. Will you make the Cub Scout Promise with me? (Demonstrate the sign and lead them in a repeat after me fashion through the Promise.)

Parents, as you step through the doorway of Cub Scouting with your son, you will be accepting the parental responsibilities of Cub Scouting. If you are willing to accept the responsibilities, signify by saying, "I will." Please face your son, place your left hand on his shoulder, give the Cub Scout sign with your right hand and repeat after me:

I promise to do my best to help my son to be a good Cub Scout, to encourage him to fulfill the Cub Scout promise and obey the Law of the Pack. I promise to assist him in his Cub Scout achievements and electives, to cooperate with the den leader, Cubmaster, and Pack Committee members, and to participate actively in Cub Scouting.

Parents, I urge you to seal your promise with your special sign of affection. (Call boys one at a time with his parents to step through the doorway. Boy should go first and have his Cub Scout shirt slipped on while he is inside the doorway. Proceed when each family has crossed through.) As you can see, you now have a son who is ready to join the tribe. Please help him by presenting him with his Wolf neckerchief. (Parents put neckerchiefs on boy.) Pack, these new Bobcats have joined our pack. See them, get to know them, protect them, for now they are your brothers.

Song

Below is a song you might remember from the January issue. Robin, a leader, from North Carolina sent me an additional verse. The original version and the new verse follows:

This song was written by:

Paula Amnott-Tanguma

Austin, TX / Capitol Area Council

Pack 419 CC & newsletter editor

<http://www.geocities.com/EnchantedForest/Meadow/8419>

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Tiger's Tail

(Sung to "If You're Happy and You Know It...")

If you pull a tiger's tail will he yell? (EE-YOW!)

If you pull a tiger's tail will he yell? (EE-YOW!)

If you pull a tiger's tail

Will he holler, yip and yell?

If you pull a tiger's tail will he yell? (EE-YOW!)

If you stroke a tiger's fur will he purr? (PURR PURR)

If you stroke a tiger's fur will he purr? (PURR PURR)

If you stroke a tiger's fur

Will he cuddle up and purr?

If you stroke a tiger's fur will he purr? (PURR PURR)

We're the Tiger Cubs from Pack 419.

We hoped you found our song mighty fine.

This is our time to shine

And we had a real good time.

We're the Tiger Cubs from Pack 419.

The boys could all get up there and sing it all together, including the parts in parentheses. Or, you could "act it out" with seven boys. Basically, all the boys sing the main parts of the line. One boy will be behind a line of the other six. He starts behind the first, and when they get to "will he yell" he pulls on either an imaginary or a prop tail attached to the first boy, who then makes the yell by himself. It might even be funny to have him jump when he yells. (Did that make sense?) The "instigator" then moves on to the next boy and does the same thing. On the "Purr" verse, he can pat each of the last three boys on the head. After making his way to the end of the line, he steps out to the end of the line for the last verse.

Well, I am sure that is as clear as mud. Here is an alternate last verse for packs with "0" as the last number...

We're the Tiger Cubs from Pack xx0.

We hope that you have enjoyed the show.

We help the pack to go

And the pack helps us to grow.

We're the Tiger Cubs from Pack xx0.

And the new verse sent by Robin Wabnitz, Pack 306, Waynesville, NC

We have come up with an alternate final verse that can be used by Packs with their number ending in 6. (There is a verse on the web page if the number is 9 or 0).

We're the Tiger Cubs from Pack 306.

We hope our show has given many kicks.

When it comes to fun and tricks

We're the den that never quits

We're the Tiger Cubs from Pack 306.

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PRE-OPENING ACTIVITY

Big Foot Game

Trapper Trails Council

Cast a print of the cub's bare foot in plaster of paris. Have parents guess which is their cub's print.

Matching Game

Simon Kenton Council

1. Paul Bunyan	a. spread the news the British are coming
2. Blackbeard	b. Samuel Clemens
3. Rip Van Winkle	c. very big man with blue ox
4. Benjamin Franklin	d. freed the slaves
5. Paul Revere	e. slept for 20 years
6. Daniel Boone	f. congressman turned frontiersman
7. Davy Crockett	g. signed Declaration of Independence
8. Casey Jones	h. father of mass production
9. Mark Twain	i. was a ghost at sea
10. Henry Ford	j. established apple tree nurseries
11. Johnny Appleseed	k. railroad hero
12. Abraham Lincoln	l. hunter in Kentucky

Matching Game

Answers: 1-c, 2-i, 3-e, 4-g, 5-a, 6-l, 7-f, 8-k, 9-b, 10-h, 11-j, 12-d

Mixed-up Folktales

Trapper Trails Council

1. BOMY KIDC
2. SECOP LIBL
3. GIB OTOF
4. ROZOR
5. NOEL NEARRG
6. ATHAWAHI
7. GINK HAMEMAMEAK
8. BAE NILNOLC
9. MOT YESRAW
10. LUPA YABUNU
11. LEANID NOBOE
12. YESCA SNOJE

Answers: 1. Moby Dick, 2. Pecos Bill, Big Foot, 4. Zorro, 5. Lone Ranger, 6. Hiawatha, 7. King Kamehameha, 8. Abe Lincoln, 9. Tom Sawyer, 10. Paul Bunyan, 11. Daniel Boone, 12. Casey Jones

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Match The Americans

Trapper Trails Council

1. Johnny Appleseed	A. Was the man of steel
2. Bigfoot of Sasquatch	B. Was of royal blood
3. Daniel Boone	C. Slept for a long time
4. Molly Brown	D. Cracked a whip
5. Paul Bunyan and Babe	E. Bravest of all
6. Ichabod Crane	F. Knocked of his horse by a pumpkin
7. Davy Crockett	G. Built with a precious metal
8. El Dorado	H. Died at the Alamo
9. John Henry	I. She was unsinkable
10. Hiawatha	J. Got tired of the sea
11. Casey Jones	K. Beat a machine
12. King Kamehameha	L. Robbed the rich, gave to the poor
13. Lost Dutchman	M. Planted trees
14. Joe Magarac	N. Is famous in Kentucky
15. Old Stormalong	O. Gold gone forever
16. Pecos Bill	P. Felled trees and dug valleys together
17. Pony Express	Q. Rode a strange horse
18. Charlie Parkhurst	R. Brought water to artillery men
19. Rip Van Winkle	S. Strayed with his train
20. Zorro	T. Isn't a man but a something
21. Molly Pitcher	U. Carried the mail

Answers: 1. M, 2. T, 3. N, 4. I, 5. P, 6. F, 7. H, 8. G, 9. K, 10. E, 11. S, 12. B, 13. O, 14. A, 15. J, 16. Q, 17. U, 18. D, 19. C, 20. L, 21. R

Photo Gallery

Simon Kenton Council

Set up a photo gallery for the pack meeting by painting a backdrop made up of the bodies of those "Legends and Heroes"; you choose then cut out the face. At the pack meeting invite Cubs and their families to have their pictures taken as their favorite legend.

OPENING CEREMONY

Opening

Simon Kenton Council

Personnel: Eight boys dressed in costume sitting around the campfire. Each should have his name on a sign hanging around his neck.

Casey Jones: (Stands up looking at his pocket watch) We need to decide what our American flag will look like.

Uncle Remos: (Stands) I represent New York and I think the flag needs to have people on it. (Shows the New York flag)

Yankee Doodle: (Stands) I'm from Pennsylvania and I want a dandy horse on it.

Black Beard: (Stands) Well I represent New Hampshire. Those ideas are silly; I think it needs boats on it. (Shows the New Hampshire flag)

Sitting Bull: (Stands up, arms folded) I here for Massachusetts. Me want Indian. (Show Massachusetts Flag)

Jim Bridger: (Stands) I'm here to represent Utah.

All Others: (Look at him and say) Where is Utah?

Jim Bridger: Over yonder. (Waves arm to the side) Anyway, I think we should have an elk on the flag

Uncle Sam: (Stands) I've been listening to all of you and your ideas are great, but I think we need something special for our American flag. I have an idea. Use these flags for your own states, and we'll have the Stars and Stripes for our flag of freedom. The stars represent each and every state and the stripes will represent the original thirteen colonies. Now will everyone please rise? (Play "Stars and Stripes Forever" as color guard presents the flag) Please join me in the Pledge of Allegiance to our nation's flag.

Opening

Simon Kenton Council

Cub 1: All of our American Folklore heroes were hard working people. You won't find a shirker in the bunch.

Cub 2: Campfire stories about them tell us so.

Cub 3: All were Americans trying to improve this young country of ours.

Cub 4: As we gather here tonight, let us keep those hard working Americans in our mind.

Cub 5: Do the same as they did, do more than your share.

Cub 6: Help your parents whenever they ask and even when they don't.

Cub 7: Maybe some day, there will be a legend that tells about your great deeds.

Opening Ceremony

Trapper Trails Council

1st Cub: Can anyone tell me what folklore is? Let me tell you it is a "tall-tale". It may be a real person or a character from a poem, book or story, or someone that

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lived.

2nd Cub: Betsy Ross, who made the first flag, Barbara Frietche who defied Stonewall Jackson in the poem by John Greenleaf Whittier, Baby Doe Tabor who froze to death on top of the Matchless Mine in Colorado. They were great ladies.

3rd Cub: Casey Jones that famous engineer of old 638 died warning others of the crash. With one hand on the brakes and the other on the whistle met his end.

4th Cub: The Pony Express Riders started a mail system from Missouri to California. They rode at a gallop for 2,000 miles, changing horses about every ten miles.

5th Cub: In stories or song we have had fun learning about the American Folklore Heroes. My favorite one was Davy, Davy Crockett (sings a few bars off key.)

6th Cub: Would everyone think back to your favorite folklore story or historical character as we Pledge Allegiance to our flag.

(This would be cute if each cub drew a poster depicting one of the characters mentioned in his lines and held it up during the ceremony. #1 and #6 could draw a picture of their favorite one not done by the other boys. Or they could make hats and costumes depicting their character.)

LEADER IDEAS

Late in February I stopped in my local Post Office. If your Cubs collect stamps, you can order a catalog or get other information from the U.S. Post Office. Call 1-800-STAMPS24 .

This idea has been in the Bugle before. I wanted to feature it again. Although Scott Sinclair offers this as a program idea for those long, cold winter evenings in Canada, this would work for a summertime activity.

Try Having A Spud Theme Night!

Scott Sinclair The Leader, December 1993

Potatoes (spuds) offer amazing program possibilities. For those long, cold winter evenings that beg excitement, why not try a spud theme night?!

Decorate your meeting area with farm pictures; leaders could dress in country clothes and work boots. Set the mood for your Beavers, Cubs or Scouts by playing stompin' Tom Connors' song "Bud The Spud" in the background. Ask every Beaver, Cub or Scout to bring a 4 kilogram (kg) bag of potatoes. (Leaders should have an additional 10 kg of potatoes available for those who forget to bring their spuds.)

Adapt the theme to fit your own program needs. Some groups may want to try the idea using different stations with Scouts spending five to ten minutes at each event spud pyramid, bowling, sack races. It's bound to be a hit!

Bowling for spuds

Set up bowling pins, using colourful balloons taped to paper cups. Mark off bowling lanes with tape or chalk, then use the potatoes as bowling balls. Any "balls" rolling outside the lane are disqualified.

Driving the spuds to market

Each person must sweep five potatoes from one end of the room to the other using only a household broom. Mark racing lanes on the floor to make this more challenging

Potato wheel-barrow race

Organize a wheel-barrow race with a team of two children one on the floor walking on hands and the other holding up his/her feet Put a potato on the back of each 'wheel barrow'. Listen to the shrieks of glee! If the spud falls off, the team must return to the starting line.

Spud of the Nile (potato pyramids)

Put a large collection of potatoes on a table. Try to build the tallest pyramid possible. (A great team event.)

Chip taste test

Number five bowls of potato chips and record which flavour is in each bowl. Keep this information secret. Tape the five potato chip bags to the wall behind the table. The fun begins when people start to match the taste with the bag. Yum!

Speed spud

Set up a ramp to roll potatoes down. Use a long stacking table with the legs of one end collapsed, or a household, hollow-core door. Let everyone choose a potato. Set these up at the start line at the top of the ramp. At a signal from the referee, the racers let their spuds go. The first one over the finish line wins. Improvise different rules: the straightest rolling spud wins; the fastest wins; the one that rolls the farthest wins; the funniest roll wins.

Potato stuffing

Weigh all group members. Let them stuff as many potatoes as possible into their pockets and clothing, then weigh everyone again fully stuffed. Record the difference.

Mr. and Mrs. Potato Head

Collect a variety of items to decorate the spuds. Include vegetables (broccoli, cauliflower, radishes, carrots) and non-food items like construction paper, beads, ribbon, string. Let the Cubs and Scouts use toothpicks to stick things to the potatoes. Allow group members about 15 minutes to make their own personalized creation.

Marble spud

All children love playing marbles. Why not try it with potatoes?! Their irregular shape makes them roll an unpredictable, outrageous path. With chalk, draw a circle on the floor. Players have to roll their potato 'marble' into the circle and bump another players marble to win it. Use your creativity to dream up other games; the possibilities are endless.

Use the event to tell your Scouts about the food value in potatoes. Did you know the lowly spud holds almost all the minerals and vitamins a person needs to survive, including vitamin A, B, C, and D?

Make a list of all the ways we eat potatoes: baked, scalloped, mashed, fried, stuffed, boiled, potato chips. Talk briefly about the need for good eating habits and nutrition. When your night finishes, donate undamaged potatoes to the local food bank, then start making plans

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for a gourd night. What a great event for a winter camp, Cuboree, or just to recharge your program during mid-winter blahs. Your kids will love the unexpected, comical twist.

Scott Sinclair serves as manager: programs and communications at Crieff Hills Community, Puslinch, Ont. Program Links Themes: Potatoes, Farming.

FUN FACTS

Johnny Appleseed's last name was Chapman.

The name Wendy was made up for the book "Peter Pan"

BOOK(S) OF THE MONTH

Cub Scout Leader book--available at your scout shop

Cub Scout Leader HOW-TO BOOK--available at your scout shop.

The following books I found at my local library

African-American Folktales for Young Readers--

collected and edited by Richard and Judy Dockerey Young

Abraham Lincoln--Ingri & Edgar Parin d'Aulaire

Daniel Boone Taming The Wild--Katharine E. Wilkey

Davy Crockett Frontier Hero The Truth as He Told It--The

Legends as Friends Built It--Walter Blair

George Washington-- Ingri & Edgar Parin d'Aulaire

From Sea To Shining Sea--A Treasury of American

Folklore and Folksong--compiled by Amy L. Cohn

The Value of Love--The Story of Johnny Appleseed A

Valuetale by Ann Donegan Johnson

CRAFTS**Potato Heads of Yore**

Trapper Trails Council

Potatoes-with their rough and rugged look-give character to legendary personalities. You can make characters such as Johnny Appleseed, Casey Jones, Paul Bunyan, Daniel Boone Pocahontas and other favorites of long ago.

Use large potatoes-whole for the heads and one sliced in half, length-wise for the shoulders. Join the heads and shoulders together with pieces of popsicle or dowels.

Use moving plastic eyes or glue felt eyes, noses, and mouths. Use yarn for hair.

Johnny Appleseed: Johnny is always pictured wearing a pot for a hat. Use 2/3s of a small round foil pan. Staple edges together. Flatten bottom. Cut a handle from another pan and staple it to the pot. For his shirt, print "Flour" across his shoulders.

Casey Jones: For overalls, use striped material or make striped paper. Glue onto Casey's shoulders. Cut bandanna and tie around his neck. Use a nut cup with paper visor for his hat (Add stripes with a marker). Squash hat.

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Paul Bunyan: Use your biggest potato for big Paul. For his cap, use toe of sock. With raw edges rolled up to the brim. Use piece of sock for his turtle neck sweater. Make ax from foil. With a cardboard handle.

Tom Sawyer Light Plate

Trapper Trails Council

Light plate cover: Cut one popsicle stick. Glue six more to switch plate. Cut Tom Sawyer out of felt and glue to cover. Add features and names with "Sharpie" pen.



DEN ACTIVITIES

York-Adams Council

Yesteryear's Folk Heroes

Invite an elderly person to your den meeting (or your den's adopted grandparent) and talk of the folklore heroes from his/her childhood.

Folk Songs

Invite a folk guitarist to a den meeting to teach some new folk songs to the den.

Tall Tales Contest

Have a Tall Tale Contest where each Cub Scout has to make up his own tall tale character and a story about the character.

Scholars define folklore as the body of traditional customs, beliefs, tales, songs and the like that are transmitted by word of mouth from one generation to the next. The following legends were sent to me by Earl Bateman.

The Legend of Ging Gang Gooli

In deepest darkest Africa there is a legend concerning the Great Gray Ghost. Every year after the rains the great gray ghost elephant arose from the mists and wandered through the land at dawn. When he came to a village he would stop and sniff the air, then he would either go around the village or through it. If he went around the village, the village would have a prosperous year; if he went through it there would be hunger and drought. The village of Wat-cha had been visited three years in a row by the elephant and things were bad indeed, the village Chief Ging-Ganga, was very worried, as was the village medicine man Hay-la-shay. Together they decided to do

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something about the problem. Now Ging-Ganga and his warriors were huge men with big shields and spears and they decided to stand in a path of the elephant and shake their shields and spears at it to frighten it off.

Hay-la-shay and his followers were going to cast magic spells to deter the elephant by shaking their medicine bags as the elephant approached which made the sound shallawally, shallawally, shallawally. Very early in the morning of the day the Great Grey Elephant came the villagers gathered at the edge of the village; on one side Ging-Ganga and his warriors (indicate the right side of the group); on the other side

Hay-la-shay and his followers (indicate the left side of the group) As they waited the warriors sang softly about their leaders: Ging Gang Gooli, Gooli, Gooli Gooli Watcha
Ging Gang Goo Ging Gang Goo
Ging Gang Gooli, Gooli, Gooli Gooli Watcha
Ging Gang Goo Ging Gang Goo

As they waited the medicine men say of their leader:
Hayla, Hayla Shayla, Hayla, Shayla, Hayla Ho-o-o
Hayla, Hayla Shayla, Hayla, Shayla, Hayla Ho.
As they sang they shook their medicine bags

Shallywally shallywally shallywally shallywally
And from the river came the mighty great grey elephant's reply

Oompha, Oompha, Oompha, Oompha
The elephant was coming closer to the warriors rose and sang louder.

Ging Gang Gooli, Gooli, Gooli Gooli Watcha
Ging Gang Goo Ging Gang Goo
Ging Gang Gooli, Gooli, Gooli Gooli Watcha
Ging Gang Goo Ging Gang Goo

Then the medicine men rose and sang louder.
Hayla, Hayla Shayla, Hayla, Shayla, Hayla Ho-o-o
Hayla, Hayla Shayla, Hayla, Shayla, Hayla Ho.

And shook their medicine bags
Shallywally shallywally shallywally shallywally
And the mighty great grey elephant turned aside and went around the village saying:

Oompha, Oompha, Oompha, Oompha
There was great rejoicing in the village and all the villagers joined together to sing
Ging Gang Gooli. . . .
Ellen Rohr - Southbrook District Tiger Cub Chair, RT
Staff, Unit Commissioner

Northern Lights

Ben Kruser The Leader, February 1992.

Aurora Borealis, the Northern Lights, has been the subject of speculation, myth, and scientific study throughout history. Indigenous people in Canada and the northern U.S. had many legends to explain the lights. One legend says the souls of departed friends were lighting torches to guide those who followed. Another describes a great hole

in the sky through which souls pass from this world to the next. Many stories tell of spirits with light bands on heads and waist playing a lively game of football with a walrus skull.

Although auroras were common occurrences to northern peoples, the occasional aurora seen in central and southern Europe created panic. Greek and Roman philosophers believed the sky was opening and spewing forth flame and smoke. In early times, people detected major fires by the light reflected from the evening clouds. When an aurora made an uncommon appearance in southern latitudes, troops rushed to neighbouring cities to help with what appeared to be a major conflagration. In the middle ages, Europeans went from hysteria to hallucination. They saw vast armies of angels clashing in the sky, and tens of thousands of peasants across Europe joined pilgrimages in hopes of saving the world from approaching Armageddon. Science also had its opinions about the aurora. Some scientists speculated that the force of ice and glaciers produced flame, while others thought that vast ice belts reflected the sun's light into the evening sky. Active research began in the 17th century when Pierre Gassendi, a mathematician and philosopher, named the lights after Aurora, the Romans' rosy-fingered Goddess of Dawn, whose job was to usher in the rising sun.

Carl Stonner, a Norwegian physicist, was the first to solve the question of the aurora's length. He took pictures of two widely separated points and used triangulation to calculate auroral span. Auroras usually start around 105 km above the earth and stretch to altitudes over 485 km. Another question researchers addressed was where auroras occur most often. After compiling records of auroral activity from northern expeditions and other accounts, Elias Loomis, a Yale professor, developed a map of the arctic showing auroras frequency. It has since been updated by more sophisticated means, such as satellites. We know that people living on latitude 65 degrees N can expect to average 243 nights of northern lights a year. Most Canadians live in an area of 50 to 100 auroras per year. But what is an aurora? What causes the Northern Lights? Using a prism, Norwegian scientists discovered auroral light was discontinuous; that is, it did not have all the colours of the rainbow. The only colours produced in an aurora are deep violet, green-yellow, and red. When atoms become electrically charged, they emit energy that produces radio waves, x-rays, and visible light waves. Air consists of nitrogen and oxygen atoms. When nitrogen atoms become electrically charged, they emit violet and red colour waves. Charged oxygen atoms produce green yellow light. Scientists studying the sun discovered that sun spots produce solar flares, which shoot streams of highly charged electrons into space. As charged particles reach earth, they are drawn into the planet's magnetic field, which is heavily concentrated in northern latitudes. (That's why we have a 'magnetic north" and "true north"

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compass readying.) The collision of forces causes a geomagnetic storm, which we witness as an aurora. The principle that lights up our sky is the same that commonly lights neon signs. Electricity charges a gas, which emits energy as coloured light. We also make an "aurora" when we turn on a colour television. The only difference is that a real aurora is more interesting to watch. It's important for Canadians to continue studying the aurora. Auroral activity can interfere with the radio and satellite operations that form vital communications links in northern communities. And, because auroras consist of an electric current of about one million amps, in intense northern geomagnetic storms, an aurora can induce electric current along lengthy conductors such as oil pipelines, power lines, and telephone cables. The result: transformer malfunction and power outages. Despite some of the technical headaches auroras can cause, most of us see them as one of nature's wonders. And some popular myths persist. For example, some people believe you can control the behaviour of an aurora by whistling. The better the whistle, the more the aurora will change and even dance to you. Others believe you can control the aurora by spitting at it, but I don't recommend telling this one to a group of small boys. There's still disagreement about whether the aurora makes a noise. While some researchers claim no evidence that the lights produce a sound, there are those who believe they can hear the lights crackling. While science and philosophers argue over this point and others, I am happy to believe that the aurora is friends from days gone by calling me out to enjoy the northern lights and, maybe, a lively game of walrus skull football.

Earl Bateman

SONGS

Legendary Lore

Tune: Did You Ever See A Lassie?

Simon Kenton Council

Did you ever see a horse fly,

A horse fly?

Did you ever see a horse fly,

A horse fly, fly, fly?

Did you ever see an ear drum

An ear drum, an ear drum?

Did you ever see an ear drum

An ear drum, drum, drum?

Let the boys continue with their choice of verses - eye drop, board walk, tooth pick, shoe lace, neck tie, yard stick, shoe box, star fish, etc.

American Legends

(Tune: Davy Crockett)

Simon Kenton Council

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Born on a mountaintop in Tennessee,
Greenest State in the land of the free.

Raised in the woods where he knew every tree
Killed him a bear, when he was only three!

Davy, Davy Crockett,
King of the wild frontier.

Walked across the country with a sack on his back,
Saved Ohio settlers from Indian attack.

Shared all he had with anyone who lacked,
Apple trees now mark the path where he walked.

Johnny, Johnny Appleseed,
King of the farming man.

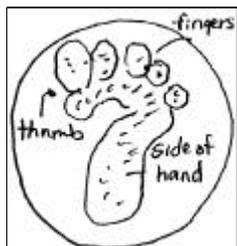
Made his living laying railroad rails,
The strongest man who could hammer those nails,
Then he was challenged to the race of his life,
Outworked a steam drill, but didn't live through the night.

Big John, Big John Henry,
King of the railroad man.

Raised by coyotes and schooled by a bear,
His horse was a Widomaker to those who dared,
Roped every varmint that flew threw the sky,
Even a cyclone 'cross the prairie he'd ride.

Pecos, Pecos Bill
King of the wild, wild west.

SLIDES



Neckerchief Slide

Trapper Trails Council

Plaster of paris, plastic lids (3 1/2 inch in diameter). Paper clips, mixing container, mixing utensil, water, plastic scraps, paints, brush knife, marking pen----Place 1/4 - 1/2 cup of plaster in bowl. Mix in small amounts of cool water, until consistency of pancake batter. Place bent paper clip in lid, place plastic scrap on top bend of clip. Pour mixture into plastic lid. When almost set, depress hand and then fingers into plaster to form foot. Let fully harden. Can carve around foot impression and the paint, if desired. Mark with name and date.

ADVANCEMENT CEREMONY

Cub Scouting's Seeds Of Advancement Ceremony

Simon Kenton Council

Personnel: Cubmaster, advancing boys and their parents.

Equipment: Sack marked "seeds: with badges inside

(Call the advancing Cub Scouts and their parents forward)

Cubmaster: Many of our legends and heroes were not real people. They were characters invented around a campfire in the 19th century when storytelling was like TV is today - the main entertainment of the people. But some were real. One was Johnny Appleseed, who wandered through Ohio and Indiana for forty years after the American Revolution planting apple orchards. For generations afterward those trees helped to feed the people.

The badges we're awarding tonight are like those apple seeds. They are symbols of the growth for our Cub Scouts, who are themselves growing straight and tall like Johnny Appleseed's trees. And also like those trees, our Cub Scouts will help other people. (Take the badges from the sack of "seeds" and give them to the parents to pin on).

Legends Advancement

Simon Kenton Council

This month we have learned about many "legends" in our history. People do lots of different things to become known as legends. One may save someone's life. Another might make an important discovery. Still others may make a great sacrifice for his country or people. What makes one person a legend is not necessarily more important than what caused someone else to receive that same title. The thing that makes a person a legend is that he or she did their best when it really mattered. We have a lot of Cub Scout legends here with us tonight. I would like to recognize them, as the legends they are, for doing their best in Cub Scouting. (Call boys forward to receive awards.)

Daniel Boone Advancement

Simon Kenton Council

Personnel: Assistant Cubmaster, dressed as Daniel Boone

Daniel: Howdy, folks! My name is Daniel Boone. I understand this is a good place to get me a mess of bobcats!

Cubmaster: You must be a stranger around here. This is a Cub Scout pack meeting, and the only bobcats around here are the Cub Scouts who have earned the Bobcat badge. Would the following Cub Scouts and their parents please come forward? (Cubmaster tells story of the Bobcat badge, presents badges and pins to families, and they return to their seats)

Daniel: Well, that was an interesting story about them Bobcats, but what about that pack of wolves I heard you

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had?

Cubmaster: Oh, Mr. Boone, I'm sorry. The wolves you heard about are our Cub Scouts who have climbed the trail of Scouting to the next advancement rank - the Wolf Badge. (Call boys and parents forward.)

Daniel: Very impressive! But I also heard you had some mighty big bears in these parts. Don't see nary a one out there!

Cubmaster: The bears in these parts are Cub Scouts who are a year older and wiser than our Wolves. They have learned to take care of knives and tools, learned how to tie knots, and even learned about you, Mr. Boone. (Call boys and parents forward) Would you like to see our Webelos get their awards, Mr. Boone?

Daniel: What in tarnation is a Webelos? I ain't never heard of that critter!

Webelos: We'll Be Loyal Scouts!

Daniel: Now that, I understand. I'm a loyal "trail" scout myself.

Cubmaster: Webelos Scouts have learned about our government, know the rules of outdoor fire safety, and have slept under the stars. (Present Webelos badges and activity pins)

Daniel: Well now Cub Scouting sounds like a mighty fine way to raise a young'un. Wish we'd had Cub Scouts when I was a lad. So long, now!

Advancement Ceremonies Simon Kenton Council

1. Give each boy an apple with his award and tell them that Johnny Appleseed would be as proud of them as his parents and everyone in the pack are.
2. To give recognition to leaders and parents, who have done something for the pack, give them a package of seeds (preferable apple) and tell them you appreciate the seeds they are planting for the future.
3. Another recognition for adults, who have helped during the month, is to give them a package of lifesavers and tell them they are just like Molly Brown, unsinkable in helping our pack.
4. Use a fake tree or small live one in a pot, put the boys awards in plastic apples and attach to the tree. The boys can "pick the apple" and get their awards.

AUDIENCE PARTICIPATION

York-Adams Council
Northwest District August 1975 Roundtable

Pecos Bill - Yippy yi-i-ay

Coyotes or Varmints - Howl

Horse or Widomaker - Whinny

Indians - War hoop

Gun - Bang-bang

Toad - Hop-hop

Painted Desert - Swish-swish

Pecos Bill fell out of a wagon while travelling westward with his family. He was found by a bunch of coyotes and it wasn't long before Pecos Bill became one of them varmints. One day a cowboy came by and told Pecos Bill that since he didn't have a tail like a coyote he figured that he was a human and that he should have a horse to ride.

Now Pecos Bill had no idea how to get a horse. A few days later a little strange horse wandered into the valley and Pecos Bill was able to save the life of the little horse.

From that day on, Pecos Bill and Widomaker stuck together like warts on a toad. After a few years, Pecos Bill and Widomaker became known as the toughest varmints west of the Alamo. Now once a tribe of painted Indians did a war dance. Pecos Bill took out his gun and started shooting up their game. Pecos Bill gave those Indians such a shakeup that they jumped out of their make-up and that's how the Painted Desert got its name.

How To Wash An Elephant Indian Nations Council

Before introducing this stunt, choose three people to leave the room. They should not overhear the narrator. Narrator explains to audience that the stunt is called "How to Wash an Elephant", a classic example in communications. He tells the following story and pantomimes the motions as he goes.

Narrator: One morning, Farmer Friendly went out to the barn to begin his chores. (Pantomime walking). He threw open the barn door, and to his surprise, he found an elephant in his barn. (Pantomime throwing open door, surprise). The farmer didn't know what to do with the elephant so he decided that the first thing to do was to wash it. He led the elephant from the barn. (Pantomime picking up elephant's trunk and walking with it over your shoulder. (Open and close the barn door). He left the elephant near the pump got a bucket and scrub brush and pumped the bucket full of water. (Pantomime actions) Now he was ready to begin. First he scrubbed the right side. (Pantomime scrubbing. Lift up elephant's ear and wash them). Then he was ready for the stomach. (Lie on underside). Next, the right side. (Repeat the same actions as for the left side) then he scrubbed the elephant's face. (Pantomime scrubbing between eyes and down length of trunk). Almost done? (Walk to rear of elephant, gingerly lift up tail and quickly scrub there). There, that's done! (Pantomime throwing out rest of water, putting brush in bucket and setting bucket beside pump. Take the elephant by his truck and lead him back to the barn, open door, lead him in, go out and shut door behind).

Narrator tells audience he will call people back in, one by one, and pantomime the stunt, without benefit or

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narrative. The first person will pantomime what he remembers for the second, and so on. He will, of course, have no idea what the motions mean, so it can be very funny. And by the time the actions are pantomimed for the third person, it will be distorted and bear little resemblance to the original version.

After all three have tried their luck, narrator explains the story and tells them what they are doing.

GAMES

Davy Crockett

Simon Kenton Council

Have all the players except "Davy Crockett" form pairs and stand in a circle (or a designated play area). When Davy Crockett says, "face to face" the partners face each other. When he says "back to back" or "side to side" his directions must be followed. If he says "Davy Crockett" everyone including himself, tries to find a new partner. The one left without a partner becomes the next Davy Crockett and the game continues.

Who Am I?

Simon Kenton Council

Make signs with the names of the legends that you have been discussing. When the boys enter the room, pin a name on every boy, making sure that the boy does not see whose name is on his back. Each then has to go around the room asking questions of the other boys which can be answered with "Yes or No." The first one to correctly figure out who he is wins.

Paul Bunyan

Simon Kenton Council

Divide the den into two teams. Give each team a man's shirt, two boxes to serve as boots, a frying pan and a beanbag pancake. The teams line up relay fashion at the starting line. On a signal, the first boy in each team dons the shirt, boots and runs to a turning line, where the frying pan and pancake are waiting. There he uses the pan to flip the pancake, runs back to the starting line, takes off the shirt and boots and passes them on to the next runner. This game continues until all of the boys have had a turn. The winner is the team that finishes first.

Erie Canal Barges

Simon Kenton Council

You will need: for each team, five 1" x 2" x 4: blocks and a three-foot stick.

How to play: On signal, the first player from each team lines up the blocks (barges) end-to-end and, using the stick, pushes them to a designated line. He then pushes them back to the next player who continues the relay. If barges break loose, the player must rearrange them with the stick and continue the race.

Tracking Bigfoot

Simon Kenton Council

Cut two large pair of feet from heavy paper or cardboard. Divide group into teams. Have each team set their cutout feet in front of the. On signal, the first player on each team steps onto his cutout feet. He lifts his back foot up and picks up the cutout foot and places it in front of his front foot. They continue walking this way until they get to the finish line. Then they turn around and start back to the starting line. Then the next "Tracker" on the team continues in the same manner.

FUN FOOD

Trapper Trails Council

Johnny Appleseed

For all the would be apple seed planters, here is a cool refreshing drink to keep on hand for the summer months.

8-apple juice ice cubes

1/4 cup apple juice or water

Put apple juice cubes in blender and pour water or juice over them. Blend until slushy, adding more liquid if necessary. (For a tart taste, substitute apple cider for the apple juice). Serves 1

Cracker Forts

For all those would be engineers, here is your chance to prove how good you are. Use the following ingredients to construct a fort for Davy Crockett (or is it the Alamo?), a log cabin for Abe Lincoln or Daniel Boone, or how about a shed for Babe the Blue Ox?

Needed:

Cookie sheet or tray

Assorted Crackers

Jar of Peanut Butter (for the mortar) great with Cheez-its

Plastic knife

raisins, grapes, chocolate chips, dry cereal, candy, other

edible decorations

A big imagination

STUNTS & APPLAUSES

Simon Kenton Council

Thor Thunder Cheer

Hold Thor's hammer up over your head and toward the person/group receiving the cheer. Shout "Thor!" (pause) and shout "Crash, boom, rumble, rumble."

Paul Bunyan Cheer

Shout "Chop, Chop Chop! T-I-M-B-E-R"

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Applause Stunts

George Washington: That was great! I cannot tell a lie.

Abe Lincoln: That was great-honest!

Trapper Trails Council

Cub 1: Bet you didn't know Davy Crockett had three ears.

Cub 2: Three?

Cub 1: Sure. He had a right ear, a left ear, and a wild frontier.

Why did Johnny Appleseed quit planting trees?

-To give the medical profession a break.

Applauses

General Patton - Rise, give cub scout salute and say, "Tanks a lot, tanks a lot!"

SKITS

Trailblazers

Simon Kenton Council

Characters: Eight boys wearing signs to identify their characters.

Narrator: (Wearing an Uncle Sam hat and opening a history book to read) Come join me now for just a minute while we look in a history book to see who is in it. There are many trailblazers on these pages with tales of deeds down through the ages.

Thomas Jefferson: (Wearing a three cornered hat made from paper) The Declaration of Independence I did write, helping our country in its freedom fight.

Squanto: (Wearing an Indian headdress) I helped the pilgrims to stay alive that first winter in their struggle to survive.

Neil Armstrong: (Wearing an astronaut helmet) I helped to blaze the trail into space for our land and I was the first person on the moon to stand.

Abe Lincoln: (Wearing a stovepipe hat) As president, my best to the country I gave, and helped to end the War Between the States.

Thomas Edison: (Wearing a newspaper hat) I did my best to help my land without wait, the electric light I did create.

Paul Revere: (Wearing a tri-cornered hat and holding a lantern) I made a famous ride to every farm to warn of the British and spread the alarm.

Cub Scout: (In uniform) All these men who blazed a trail did their best and did it well. We are the future trailblazers of this land, and you can bet we'll do our best to do our job grand!

Folklore Heroes

(Original story Fiesta of Heroes in Heart of America Council with a few changes)

Personnel: 6 Cub Scouts

Equipment: Chair, Book costumes or signs for Robin Hood, Blackbeard, Man from Mars, King Rex, Sitting Bull

Scene: Billy is in his room trying to think of a Legend or Lore costume for the coming pack meeting. He lounges in a chair and is looking through a book, when he falls asleep.

Billy: Gee, if only I could think of a good costume for the pack meeting. It has to be something for Legends and Lore. I don't see anything like that in this book. (Falls asleep).

Robin Hood: (enter) Billy, Billy what about me? No grander hero there could be! I robbed the rich, gave the poor a hand; I'm Robin Hood from the merry band. (He stands to one side.)

Blackbeard: (enters) Lift the anchor, hoist the sail; Blackbeard's here to tell a tale. I'm the hero for you, Billy. Anyone else would just be silly. (Billy is still sleeping. Blackbeard moves to side.)

King Rex: Nonsense, lad, they're not your style; they'll both end up on the rubbish pile. What you need is a costume with zing! Why not go as Rex, the King? (He stands to side.)

Man from Mars: If you need some lore and must borrow (entering), don't go to the past, come to tomorrow. Why not go as a Man from Mars? A part of the future, one of the stars. (He stands to side.)

Sitting Bull: (entering) How, Bill Cub Scout, heap big plan, need Indian costume, soon as you can. Famous Indian, Sitting Bull, sure to win you trophy full. (Takes his place on side.)
(Dream characters begin to talk among themselves. As they do Billy wakes up.)

Billy: Boy what a funny dream, all about those legendary people. Each wanting me to be them. Oh well, I might as well, hey, I got an idea! I'm going to the Pack Meeting as Smokey the Bear! Boy that's a great idea! (exits stage.)

All other Characters: Smokey the Bear. (Shaking heads as they leave.)

CLOSING CEREMONY

Folklore Closing

Simon Kenton Council

Personnel: Five Cubs and 2 Den Leaders

Equipment: Costumes for Paul Bunyan, Johnny Appleseed, Pecos Bill, Daniel Boone, Davy Crockett, Charlie Parkhurst, and Molly Brown.

Cub 1: I'm Paul Bunyan, the lumberman who leveled a forest in one swing of my ax. My constant companion was Babe the Blue Ox.

Cub 2: I'm Johnny Appleseed, a missionary who planted orchards in the wilderness. My friends were settlers and

BALOO'S BUGLE

Indians alike.

Cub 3: I'm Pecos Bill, I was raised by the coyotes. I fought a ten-foot rattlesnake, tamed it and used it for a whip.

Cub 4: I'm Daniel Boone, hunter and trailmaker who led settlers over the Allegheny Mountains in Kentucky.

Cub 5: I'm Davy Crockett, backwoods hero, member of Congress, and one of the defender of the Alamo.

Leader 1: I'm Charlie Parkhurst, a stagecoach driver before there were railroads. I'm unusual because I'm a lady.

Leader 2: I'm Molly Brown, I lived in Leadville, Colorado. Denver society never accepted me, but I was on the Titanic when it went down in 1912 and helped save the survivors.

All: We are folklore characters. But you can see, we all had adventure and as much fun as can be. Goodnight!!!

WEBELOS

Outdoorsman

Heart of America

The best way to work on the Outdoorsman Activity Badge is on a Parent-Son overnight campout. Policies of the Boy Scouts of America encourage one or two Parent-Son campouts during the year when a boy is a Webelos Scout. This is not full-fledged Boy Scout camping---only a taste of what is to come when the boy joins a troop. After a Cub Scout becomes a Boy Scout, he will become proficient in handling himself in the woods. As a Webelos Scout, he should not be expected to master any of these skills only to have a little fun in the woods.

Your activities on the Outdoorsman badge should all point towards the Parent-Son campout. If you are working on this badge in the spring or summer, you might dispense with regular den meetings and concentrate on outdoor activities such as cooking practice, fire building and safety and hiking.

Den Activities

Heart of America

- Make a tent (see Webelos Scout Handbook or Boy's Life reprint--26048)
- Have a den First Aid Kit
- Have a den cookout
- Learn aluminum foil cooking techniques
- Have a campout planning session with the boys. Make a list of items you will need for backyard camping and for Parent-Son overnigher.
- Practice camping in the backyard
- Show boys how to make an improvised sleeping bag or bed

- Make sure they are familiar with fire safety principles which include no flame lights in tents or liquid fire starters
- Go on a Parent-Son campout
- Make simple tools for Den outing.

Idea for Pack Meeting

Heart of America Council

Exhibit: Homemade tent, first aid kit, improvised sleeping bag, posters or charts on safety

Demonstrate: Oral reports from Parent-Son overnight campout, show how to make a tent or a sleeping bag, explain the contents of a first aid kit.

Family Member

Heart of America Council

Field Trips

- Tour an energy conservation home (underground or energy efficient)
- Tour the local water company and ask for ways to conserve water

Den Activities

- Make a list of fun activities of little cost and do them over several Den Meetings.
- Switch chores with another family member for a month.
- Have the boys make their chart showing the jobs that they and other family members have in their homes.
- Before the boys inspect the home and grounds to make a list of hazards or lack of security you might want to talk over some of the home hazards they might find.
- Have a contest--taking a small piece of cloth and button, needle and thread. Have the boys sew on a button--judge the button that is sewn on the best.
- Have a cooking contest. Have each boy cook one dish and bring it to the meeting. Be sure they can tell you how they made the dish.

Genealogy

Tacing family roots can become a life time hobby. There are many books and classes on how to find information. Ask if any Den parents have organized charts or have studied their heritage.

Have the boys make a family tree for both their mother and father's family from a list of all the members of their family. What are their birthdays, dates of marriage and years of death?

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How to Read Your Electric Meter

Electric meters are precision measuring devices which record, in units called "kilowatt-hours how much electricity you use. One kilowatt-hour (Kwh) is 1,000 watts of electricity consumed for one hour, or the power required to burn a 100-watt light bulb for ten hours. The meter reading is made up of one number from each dial. When the pointer is between two numbers, you read the number it has just passed-the lower number.

Find a Word for Fire Safety Heart of America Council

Panic	Explode	Arson
Smoke Detector	Ax	Emergency
Escape	Alarm	Extinguisher
Fuse	Plan	Outlet
Scald	Sparky	Hazard
Flammable	Crawl	Call
Drill	Roll	Homes
Water	Exit	Burn
Hose	Hot	

1. If trapped in smoke; _____ under the smoke to safety.
2. Gasoline can _____ near a flame or heat.
3. Electrical _____ covers protect little children from shock.
4. A _____ is used to put water on a fire.
5. Treat a minor burn with cool _____.
6. Use the enclosed stairs marked " _____ " not the elevator, to escape from a burning building.
7. Have a home fire _____ now. It could save your life later.
8. Learn not to _____.
9. _____ is NFPA'S Fire safety dog.
10. If there is a fire, get out fast. Then _____ the fire department.
11. _____ is a crime. It is a fire set on purpose that does harm.
12. Unless trained to use a fire _____ a person should get out and call the fire department.
13. Most fires in which people die happen in their own _____.
14. A _____ is an unsafe condition that exists in your home.
15. A _____ can warn you of a fire before you might smell, hear, or see it.
16. If you smell smoke, don't open the door. Feel it to see if it's warm or _____.
17. Fire fighters and paramedics respond to _____ calls.
18. _____ causes more panic; set a calm example.
19. Make a home escape _____. Practice it twice a year.

20. In case of fire, you must have two _____ routes from your home.
21. A false _____ may prevent fire fighters from getting to a real fire.
22. _____ liquids catch fire easily.
23. Sometimes fire fighters need to use an _____ to break through locked doors.
24. A _____ disconnects overloaded electrical circuits.
25. If your clothes catch on fire, stop, _____ drop, and
26. A hot liquid burn is a _____.

Answers

1. Crawl	2. Explode	3. Outlet
4. Hose	5. Water	6. Exit
7. Drill	8. Burn	9. Sparky
10. Call	11. Arson	12. Extinguisher
13. Homes	14. Hazard	15. Smoke Detector
16. Hot	17. Emergency	18. Panic
19. Plan	20. Escape	21. Alarm
22. Flammable	23. Ax	24. Fuse
25. Roll	26. Scald	

Games

Heart Of America Council Feed the Baby

Divide group into teams. Each team is either the "feeder" or the "baby". Neither team knows before hand what the activity will be. The "babies" are seated in a row, facing the "feeders" who stand in front of the "babies". Each boy taking part is given a small cup or bowl of applesauce, a plastic spoon, and is blindfolded. At the signal, the "feeders" try to feed the applesauce to the "babies". "Babies" may not use their hands to guide the spoon to their mouths, buy may give the "feeders" all kinds of advice and direction as to how to reach their mouths. First pair to finish the applesauce wins points for their team. They switch positions.

Who Are We?

Heart Of America Council

Ask boys to bring baby pictures and family pictures to the next meeting. Hold the pictures up one at a time and try to guess who it is. Bring in family vacation pictures and try to guess where the family went. Take some den pictures and make up an album of your Webelos family or take slides and play music while you are watching them.

Churning Butter

Put a small amount of half-and-half or cream into a jar and screw the lid on tightly. Boys shake jars, until butter is formed. (Try this in advance to determine how long it will take.) Boy who finished first is the winner. (You may want to add just a pinch of salt to cream.)

Last Christmas, I got a breadmaker. It would be great to have Webelos Scouts making buttrt so we could have homemade bread and butter. . I would also take a tiny bit

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of honey and let them add it to their freshly made butter. Crackers would be another choice with the homemade butter.

If anyone does this activity, please let me know how your Scouts enjoyed this. CMR1954@aol.com

WEBELOS GRADUATION AWARD

Mary Yorde, Pack 867, NCAC

This idea, sent to me may give you an idea for creating a plaque that each boy can treasure for awhile as opposed to a piece of paper that the parents will probably file away. This idea was from a new den leader. She had a log cut julienne style (diagonal to make it longer top to bottom) into enough slices to do this for each of several boys. The center was cut out with a saw and sanded. Felt was used for the backing and emblem. After graduation all of the pins were added. The DL used her resources and did seven or eight of these for under \$10.



Web Sites

Theme Related

The Library of Congress

<http://www.loc.gov/>

Presidents in American Memory

<http://memory.loc.gov/ammem/ndlpedu/features/pres/preslist.html>

The Paul Bunyan Trail

<http://brainerd.com/pbtrail/tale.html>

Johnny Appleseed

<http://www.ccsch.k12.nj.us/S/Parkside/shi.html>

Outdoorsman

Frog Tracker

<http://www.exploratorium.edu/frogs/tracker/index.html>

FREE TREES

<http://www.freetrees.org/>

Family Member

Genealogy Instruction Beginners, Teenagers, and Kids

<http://home.earthlink.net/~howardorjeff/instruct.htm>

Genealogy

Cyndi's List of Genealogy

<http://www.cyndislist.com/>

Genealogy Home Page

<http://www.genhomepage.com/>

Ancestry Com

<http://www.ancestry.com/>

Scouting Info

More legends of the Scouting kind :)

<http://usscouts.org/usspawards/index.html>

Professor Beaver's Page--lots of good cubbing info

<http://usscouts.org/profbvr/>

Cub Scout Advancement

<http://usscouts.org/advance/cubscout/>

Team Building and Confidence Building Game

http://usscouts.org/games/game_t.html

Fun Stuff

FREE STUFF

http://click.go2net.com/magic/adpopup?site=HM&shape=banner&border=1&area=users.News_Information_and_Culture.News_and_Information

Lorie's Slideshow

<http://home.att.net/~llmcgraw/etowah/slides.htm>

The Soap Carver

<http://home.att.net/~llmcgraw/etowah/carver/knife.html>

Games Kids Play

<http://www.corpcomm.net/~gnieboer/gamehome.htm>

Card Trick

<http://www3.mcps.k12.md.us/users/rsfay/magic/index.html>

For a pre-opening you can type in words and make your own word search puzzle

<http://www.goodnews.net/wordhunt.html>

Film Cannisters and Pill Bottle Crafts

<http://www.guidezone.sk1.com/filmpill.htm>

U.S. Stamps On-Line

http://www.usps.gov/fr_stamps.html

A Boy Scout email greeting card

<http://www2.bluemountain.com/eng/bscouts/BSsctlaw.htm>

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Resources

The scouting graphics for all levels of scouting are available on line at

<http://usscouts.org/cd/index.html>

or you can get it as a CD

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Why A CD?:

For years we have been maintaining a free online library of Scouting images. Over the years many Scouters asked about how to go about having their own copy of all the images on the ftp site so that they could take the library with them on Scouting events.

This USSSP CD-ROM contains over 16,000 images (approximately 5,000 unique images in multiple formats) and 1,500 documents from our Clipart & File Library Site.

Purchase Your Copy of the CD:

If you would like to purchase a copy of the CD you can use our order form.

If you have suggestions for what you would like to see included on the next version of our CD, please drop us a line.

Download the Same Resources for Free:

Remember, you don't have to buy a CD to use any of our free resources. Please feel free to browse our Clipart and File Library and download anything that will help you or your Scouting organization. We built the Clipart and File Library for the purpose of making Scouting resources available to Scouts and Scouters to further the aims of Scouting.

Need Something You Can't Find At USSSP:

If you can't find what you need, please let the U.S. Scouting Service Project know and we'll see what we can do.

Contributions Welcome:

If you have clipart, documents, or other stuff that you'd like to share, please let us know. We are always looking for new material to add to the library.

Versions and Future Plans:

Version 1.1 of the USSSP CD has a new cover to indicate that it was produced by USSSP (Version 1.0 was produced by our fulfillment agent). The contents are the same as Version 1.0.

We are currently considering the production of a Version 2.0 CD with more content and resources.